

# Start @ the Library Go Anywhere



## Florida Library Youth Program

Sponsored by the Florida Department of State  
Katherine Harris, Secretary of State  
and Your Local Public Library

Funded in part by the Federal Library Services and Technology Act  
(PL104-208, as amended) provided through the  
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## FLORIDA DEPARTMENT OF STATE

**Katherine Harris**

Secretary of State

DIVISION OF LIBRARY AND INFORMATION SERVICES

**TO:** FLYP Program Planners**FROM:** Carole D. Fiore**DATE:** December 19, 2000**SUBJECT:** FLYP 2001 Program Manuals

Enclosed are the FLYP 2001 Program Manuals as per your order. In addition, please find the same number of full color manual covers for your use. This is an 8 1/2" x 11" version of the poster that will be sent to you later in the spring. These are sent to you unpunched so that you may slip it in the clear front pocket of a three-ring binder, or feel free to hole-punch it and use it inside the binder. If you prefer to use these as small posters, feel free to do that.

Please remember to register for the FLYP 2001 Workshops. You can register on line at:

**<http://dlis.dos.state.fl.us/bld/flyp/registration2001.html>**

Looking forward to seeing you and your staff at the workshops.

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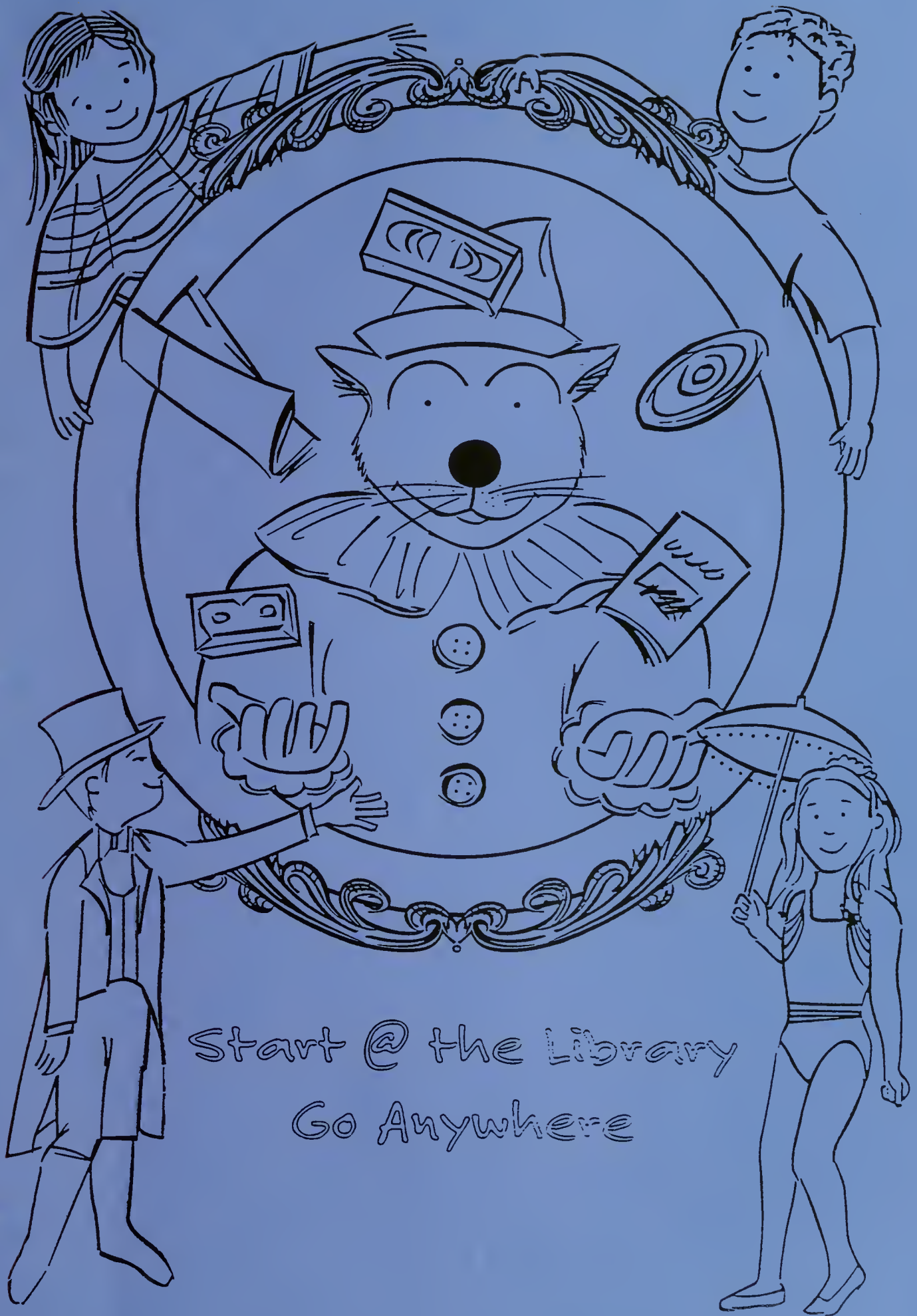
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Start @ the Library  
Go Anywhere



# Florida Library Youth Program 2001

## Start @ the Library / Go Anywhere

*Made possible through a grant funded by the  
Library Services and Technology Act  
administered by the State Library Of Florida*

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Florida Department of State  
Katherine Harris  
Secretary of State

Start @ the library : go anywhere / [edited by] Sandra Pierce,  
Elaine Everett; from ideas and information contributed by the  
Florida Library Youth Program Planning Committee --  
[Tallahassee, FL] : Division of Library and Information  
Services, Florida Dept. of State, [2001]  
xxxvi, 146 p. : ill. ; 28 cm. -- (Florida library youth program)  
At head of title: Florida Library Youth Program 2001.  
Includes bibliography.  
1. Children--Books and reading. 2. Children's libraries--  
Activity programs. 3. Children's libraries--Florida--Handbooks,  
manuals, etc. I. Everett, Elaine. II. Pierce, Sandra. III. Florida.  
Division of Library and Information Services. IV. Florida Library  
Youth Program Planning Committee. V. (Series) Florida library  
youth program. VI. Title.  
027.6'25'09759--d21

*The contents of this manual were developed under a grant from  
the Institute of Museum and Library Services.  
However, the contents do not necessarily represent the policy of  
the Institute of Museum and Library Services,  
and should not assume endorsement by the Federal Government.*

<p>This publication is available in alternative formats upon request.</p>
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## TABLE OF CONTENTS

### 2001 FLORIDA LIBRARY YOUTH PROGRAM

Letter from Katherine Harris, Secretary of State .....	vii
Schedule of Workshops .....	ix
Acknowledgments .....	xi
Using This Manual .....	xiii
Public Service Announcements .....	xv
Introductory Skit .....	xvii
Florida Library Youth Program .....	xxv
Our Artist; Cheryl Nathan .....	xxxv
Evaluation Form .....	xxxvii

### START @ THE LIBRARY / GO ANYWHERE

#### GET WILD WITH ANIMALS @ THE LIBRARY

Story Place .....	3
Booktalk Boulevard .....	6
Poetry Place .....	7
Craft And Activity Alley .....	8
Professional Routes .....	9
Web Page Way .....	10
Parent Corner .....	11
Activity Sheet .....	13

#### UNRAVEL A MYSTERY @ THE LIBRARY

Story Place .....	17
Booktalk Boulevard .....	20
Poetry Place .....	22
Craft And Activity Alley .....	22
Professional Routes .....	24
Web Page Way .....	25
Parent Corner .....	25
Activity Sheet .....	27

## **SCARE YOUR SOCKS OFF @ THE LIBRARY**

Story Place .....	31
Booktalk Boulevard .....	33
Poetry Place .....	34
Craft And Activity Alley .....	36
Professional Routes .....	37
Web Page Way .....	37
Parent Corner .....	38
Activity Sheet .....	39

## **TELL A TALE @ THE LIBRARY**

Story Place .....	43
Booktalk Boulevard .....	47
Poetry Place .....	48
Craft And Activity Alley .....	48
Professional Routes .....	49
Web Page Way .....	49
Parent Corner .....	50
Activity Sheet .....	53

## **LOTS OF LAUGHS @ THE LIBRARY**

Story Place .....	57
Booktalk Boulevard .....	60
Poetry Place .....	61
Joker Station .....	62
Craft And Activity Alley .....	63
Professional Routes .....	65
Web Page Way .....	65
Parent Corner .....	66
Activity Sheet .....	67

## **FLIGHTS OF FANTASY @ THE LIBRARY**

Story Place .....	71
Booktalk Boulevard .....	74
Poetry Place .....	75
Craft And Activity Alley .....	76
Professional Routes .....	77
Web Page Way .....	77

Parent Corner .....	77
Activity Sheet .....	79

## **SPACE STATION EARTH**

Story Place .....	83
Booktalk Boulevard .....	86
Poetry Place .....	87
Craft and Activity Alley .....	87
Professional Routes .....	89
Web Page Way .....	89
Parent Corner .....	90
Activity Sheet .....	93

## **WESTERN ROUNDUP**

Story Place .....	97
Booktalk Boulevard .....	100
Poetry Place .....	101
Craft and Activity Alley .....	102
Professional Routes .....	103
Web Page Way .....	104
Parent Corner .....	105
Activity Sheet .....	107

## **AWESOME ADVENTURES**

Story Place .....	113
Booktalk Boulevard .....	116
Poetry Place .....	117
Craft and Activity Alley .....	118
Professional Routes .....	118
Web Page Way .....	119
Parent Corner .....	120
Activity Sheet .....	121

## **MASTER BIBLIOGRAPHY**

Books and Magazines .....	123
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Recordings .....	145
<b>ANSWER SHEETS .....</b>	<b>147</b>

Office of the Secretary  
Office of International Relations  
Division of Elections  
Division of Corporations  
Division of Cultural Affairs  
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## FLORIDA DEPARTMENT OF STATE

**Katherine Harris**

Secretary of State

December 2000

Dear Youth Librarian:

I am pleased to announce that the State Library of Florida has received a generous grant from the federal Library Services and Technology Act. Thus, once again we are honored to present the Florida Library Youth Program (FLYP) to the children and families of our state. Our exciting theme, **Start @ the Library / Go Anywhere**, truly expresses the fundamental nature of Florida's public libraries that spark the imagination of children and treat them to great adventures through reading.

Your dedication and commitment to this program has created a dramatic increase in libraries participation. Last year over 440,000 children participated in the FLYP Program and this year promises greater opportunities.

Your continued allegiance to share the joy of reading with our children makes an enormous difference in their lives. We know reading provides the core for a well-educated and productive populace. Through your participation in programs such as FLYP, reading is presented in an interesting and engaging format, and more children are taught the joy of reading and the foundations for a successful life.

Again, thank you for your outstanding efforts to provide innovative and quality programs for public libraries across the State of Florida. I encourage you and your staff to participate fully in this year's Florida Library Youth Program, **Start @ the Library / Go Anywhere**.

Yours truly,

Katherine Harris  
Secretary of State





**WORKSHOP SCHEDULE**  
**FLORIDA LIBRARY YOUTH PROGRAM**  
**START @ THE LIBRARY / GO ANYWHERE**

<b>WORKSHOP DATE</b>	<b>WORKSHOP LOCATION/ADDRESS</b>
Wednesday January 31	Suwannee River Regional Library 1848 Ohio Avenue South Live Oak, FL 32060
Friday February 2	Port Orange Regional Library 1005 City Circle Port Orange, FL 32119
Monday February 5	Southwest Regional Library 16835 Sheridan Street Pembroke Pines, FL 33331
Wednesday February 7	Selby Public Library 1331 First Street Sarasota, FL 34236
Friday February 9	Bartow Public Library 2150 S. Broadway Bartow, FL 33830
Tuesday February 13	FSU Panama City Campus 4750 W. Collegiate Drive Panama City, FL 32405

**PLEASE BRING YOUR MANUAL WITH YOU**  
**IT WILL SERVE AS THE AGENDA FOR THE DAY!**

9:00 a.m.	Registration and get acquainted. Now is your time to meet your colleagues and to start browsing the exhibits.
9 :30 a.m.	Workshop begins
11:00 a.m.	Break - Take time to browse exhibits
12:30 p.m.	Lunch - Share your ideas with colleagues old and new
2:00 p.m.	Workshop resumes – Please return promptly
3:30 p.m.	Workshop adjourns. Return home safely with lots of ideas!



## ACKNOWLEDGMENTS

There were many people involved in the planning, research, typing, and support to help make this manual possible. We would like to recognize and say a special thank you to the following people:

Carole D. Fiore, Library Program Specialist, for her guidance, enthusiasm, and professionalism throughout this project.

The 2001 FLYP Committee members for their contributions to the various sections of this manual:

Patti Fuchs, Indian River County Library – *Get Wild With Animals*

Valerie Wilkinson, St. Johns County Library – *Unravel A Mystery*

Gladys Roberts, Bartow Public Library – *Scare Your Socks Off*

Ginger McClure, Highlands County Library – *Tell A Tale*

Mary Brown, Union County Library – *Lots Of Laughs*

Renee Fischer, Hernando County Library System – *Flights Of Fantasy*

Pamela Moore, Collier County Library – *Space Station Earth*

Wendy Rosenfeld, Palm Beach Public Library – *Western Roundup*

Mary Jo Peltier, LeRoy Collins Leon County Library – *Awesome Adventures*

Cheryl Nathan, author and illustrator, who created this year's manual graphics and publicity.

Lisa Saavedra and the staff of the Office of Multicultural Student Language Education, Florida Department of Education for providing the Spanish translations on the promotional materials.

George Vickery, Director of the Northwest Regional Library System, for his support, encouragement and allowing us the time to work on this project.

Ann Houpt and Tania Watts, Youth Services Staff, for their dedication, hard work, and support which helped to make this manual a reality.

Deanne Coffield, Administrative Assistant, for her accounting expertise.

The Technical Services Staff, Bay County Public Library, for their computer expertise, ordering and processing of materials used for this manual in a timely fashion.





## USING THIS MANUAL

The library has always been a starting place for great adventures, finding facts, and letting a child's imagination soar. This year's Florida Library Youth Program theme, Start @ the Library / Go Anywhere, is designed to show children just some of the many places a library can take them without ever leaving the building.

There are nine chapters in this manual, divided into seven sections. The nine chapters are:

Get Wild With Animals @ the Library  
Unravel A Mystery @ the Library  
Scare Your Socks Off @ the Library  
Tell A Tale @ the Library  
Lots Of Laughs @ the Library  
Flights Of Fantasy @ the Library  
Space Station Earth @ the Library  
Western Roundup @ the Library  
Awesome Adventures @ the Library

The seven sections have street names to help you find your way through the chapters. The following is an explanation of the sections:

**Story Place** - This section contains stories to tell, with or without props, or read aloud. In many cases, ideas and tips for presentation are included. Please remember that there are many different ways to present stories and often your own ideas will serve you best.

**Booktalk Boulevard** - Here you will find suggestions for books to be used for booktalking, or for making displays surrounding a theme. Feel free to booktalk your favorite books in each genre.

**Poetry Place** - This section contains poems along with ideas on how to present them. Sometimes an entire book of poems is recommended because the book had so many poems to fit the theme. In this case it's up to you to choose your favorites.

**Craft and Activity Alley** - In this section you will find craft ideas, some ideas for decorating, and music to fit each theme. Complete ordering information about the recordings can be found in the Master Bibliography. Please keep in mind that songs are commonly recorded by more than one artist, and some of the songs might be located on recordings that you have on hand in your collections.

**Professional Routes** - Here you will find a few suggestions for community resource people to invite as guests to present programs.

**Web Page Way** - To help you find your way through cyberspace we have included a variety of web sites for each chapter. The web sites were valid and active as of September 2000.

**Parent Corner** - Parents are their children's first teacher. With this in mind, a new section has been added to provide ideas to help parents become more involved with their children's library program activities.

In all the chapters, there were many books and materials to choose from. We had to be selective. The majority of the titles were in print at the time this manual was compiled. There is a Master Bibliography at the end of the manual which can be used as an ordering tool.

The books are listed in alphabetical order. We have also indicated if a book is available in alternative formats from the Bureau of Braille and Talking Book Services in Daytona Beach, or through your subregional library.

**START @ THE LIBRARY / GO ANYWHERE  
PUBLIC SERVICE ANNOUNCEMENTS**

For further information please contact:

Name/Title: \_\_\_\_\_

Organization: \_\_\_\_\_

Phone Number: \_\_\_\_\_

Fax: \_\_\_\_\_ E-Mail: \_\_\_\_\_

Audience: Children and Families

Start: \_\_\_\_\_ (date) Kill: \_\_\_\_\_ (date)

**PUBLIC SERVICE ANNOUNCEMENT - 10**

START @ THE \_\_\_\_\_ LIBRARY AND GO ANYWHERE  
(library)  
THIS SUMMER!

IMAGINE A WORLD YOU'VE NEVER EXPLORED AND GO THERE IN  
STORIES, CRAFTS, MUSIC AND POETRY. THE JOURNEY BEGINS ON  
\_\_\_\_\_. FOR MORE INFORMATION, CALL \_\_\_\_\_.  
(date) (phone #)

## **PUBLIC SERVICE ANNOUNCE - 20**

SCHOOL'S OUT, AND YOU CAN START AT THE LIBRARY AND GO ANYWHERE! DON'T JUST HANG AROUND THE HOUSE AND BE BORED. THE \_\_\_\_\_ IS THE PLACE TO GATHER  
(library)  
WITH YOUR FRIENDS FOR STORIES, CRAFTS, SONGS, POETRY AND A VARIETY OF ACTIVITIES. BEGIN YOUR EXPLORATION ON \_\_\_\_\_.  
(date)  
FOR MORE INFORMATION, CALL \_\_\_\_\_.  
(phone #)

## **PUBLIC SERVICE ANNOUNCEMENTS - 30**

LOOKING FOR SOMETHING TO DO THIS SUMMER? ALREADY BORED? NOTHING PLANNED? HEY, YOU CAN START @ THE \_\_\_\_\_ LIBRARY AND GO ANYWHERE! THIS SUMMER YOU  
(library)  
CAN GET WILD WITH ANIMALS, UNRAVEL A MYSTERY, GET YOUR SOCKS SCARED OFF, HEAR A TALE, LAUGH A LOT, TAKE FLIGHTS OF FANTASY, VISIT SPACE STATION EARTH, AND JOIN A WESTERN ROUNDUP. THE JOURNEY BEGINS \_\_\_\_\_. FOR MORE  
(date)  
INFORMATION, CALL \_\_\_\_\_.  
(phone #)

Start @ the Library / Go Anywhere  
by  
Sandra Pierce and Elaine Everett

Two players are needed for this show. Adapt the script as necessary to fit your needs. Poems and stories from actual books were used but feel free to insert your favorite titles. Prerecord the music and sound effects. The dialogue can be spoken or prerecorded. Approximate performance time: 10 -15 minutes.

**Characters:**

Flyp the Panther  
Ebony (nine year old girl or boy)

**Props:**

Backdrop (made from refrigerator box with the 9 portraits representing the themes for FLYP painted on one side. Create a door for 3 of the portraits and add a compartment on the back for a book.  
Books to be read aloud during the show.  
Bus stop sign  
Small plastic spider and web

*Flyp and Ebony are standing at the bus stop after school . . .  
(Play traffic sound effects)*

**Flyp:** Yessssss! It's the last day of school and I'm feeling fine!

**Ebony:** What is there to feel fine about? It's just going to be another long boring summer!

**Flyp:** Boring??? What's wrong with you girl? Summer time is fun time.  
There are lots of things to do!

**Ebony:** Oh Yeah! Like what for instance?



**Flyp:** Well you can go to the Library!

**Ebony:** What? You must be kidding me. What can you do at the library? Listen to the woman that says "Be Quiet Shhh!"

**Flyp:** Obviously you haven't been to the library in a long time.

**Ebony:** Actually it has been a while. But I still don't know what you can **do** at the library that's fun.

**Flyp:** Well, the secret is. . . you don't just go to the library, you **START** at the library, and then **go** anywhere.

**Ebony:** Yeah right! Flyp has flipped his lid! (*sing in a na na nana na tone.*)

**Flyp:** You don't believe me? Come with me to the library and I will show you how it works.

**Ebony:** O.K., but this better be good. . .

*Ebony and Flyp leave the bus stop and walk to the backdrop (library).*

## Scene 2 (The Library)

**Flyp:** Here we are!

**Ebony:** Whoopie....Where's the lady that says "Shhh?"

**Flyp:** Shhhh! O.K. Ebony, where would you like to start?

**Ebony:** Start? We're here aren't we?

**Flyp:** Yeah, I told you this is just the beginning. Now where would you like to go?

**Ebony:** Well I don't know..... um um um. . .

**Flyp:** Let me give you some choices. (Points to each door and names the genre.) You can go on an adventure, or you could unravel a mystery, how about a western roundup? I can just see you on a bucking bronco. If you like scary stories you can get your socks scared off or what about space station earth . Wanna meet an alien?

**Ebony:** Wait! Wait! Too many choices. Let me think, (*hesitates then speaks slowly*) where would I like to go? If this really works, I would like to go on an adventure.

**Flyp:** Alright. All you have to do is open the door and see what happens.

*Ebony walks up, opens the Adventure door and music starts to play. Ebony looks surprised. She pulls out the book from the shelf.*

**Ebony:** What's so adventurous about this? (Reads the title of the book .) *The Adventures of Isabel* by Ogden Nash.

**Flyp:** Let's read it and find out.

**Flyp:** Isabel met an enormous bear, (*make growling sounds.*)  
Isabel, Isabel didn't care;  
The bear was hungry, the bear was ravenous,  
The bear's big mouth was cruel and cavernous.  
The bear said, "Isabel, glad to meet you,  
How do, Isabel, now I'll eat you!"  
Isabel, Isabel, didn't worry,  
Isabel didn't scream or scurry.  
She washed her hands and she straightened her hair up,  
Then Isabel quietly ate the bear up. (*Make chewing/gulping sounds.*)

**Ebony:** (ad libs through out the poem.) Wow, what kind of kid is she?

**Flyp:** There's more! (*resumes reading*)  
Once in a night as black as pitch  
Isabel met a wicked old witch.  
The witch's face was crossed and wrinkled,  
The witch's gums with teeth were sprinkled.  
"Ho ho, Isabel!" the old witch crowed,  
"I'll turn you into an ugly toad!"  
Isabel, Isabel, didn't worry,  
Isabel didn't scream or scurry.  
She showed no rage and showed no rancor.  
But she turned the witch into milk and drank her. (make  
gulping sounds.)

**Ebony:** (*enthusiastically*) What happens next?

**Flyp:** Can't tell you! You have to read it for yourself. That's one of those old librarians tricks.

**Ebony:** That was cool! Let's see . . . . where shall we go next?  
(*Looks at the portraits*) Oh! I know! I love scary stories so  
let's try Scare Your Socks Off. (*Opens the portrait and pulls  
out a book. Have scary music playing as she opens the door.  
Have spiders on a web inside the door on the book.*) *Ebony  
screams and throws the book down.*

**Flyp:** (*laughs*) Ebony! I thought you liked scary stuff. It's just a plastic spider, simmer down now.

**Ebony:** Flyp, that wasn't funny. You know how much I hate spiders!

**Flyp:** O.K., Ebony but it was funny to me. Let's see. Oh you're going to love this one. *Nightmares Poems to Trouble Your Sleep* by Jack Prelustsky. (Flyp looks through the book and finds a poem.) Hey this is a good poem about school. Let's read it together Ebony.

*Flyp and Ebony read the poem in tandem:*

## The Ghoul

- Together:** The Ghoul  
The Gruesome ghoul, the grisly ghoul,
- Ebony:** Without the slightest noise
- Flyp:** waits patiently beside the school
- Together:** To feast on girls and boys.
- Ebony:** He lunges fiercely through the air as they come out to play
- Flyp:** then grabs a couple by the hair and drags them far away.
- Together:** He cracks their bones and snaps their backs and squeezes out their lungs, he chews their thumbs like candy snacks and pulls apart their tongues.
- Ebony:** He slices their stomachs and bites their hearts and tears their flesh to shreds, he swallows their toes like toasted tarts and gobbles down their heads.
- Flyp:** Fingers, elbows, hands and knees and arms and legs and feet - he eats them with delight and ease, for every part's a treat.
- Together:** And when the gruesome, grisly ghoul has nothing left to chew,

he hurries to another school  
and waits . . . perhaps for YOU!

**Ebony:** That was an awesome poem! I can just see a Ghoul at our school just waiting for you Flyp!

**Flyp:** Hey wait a minute Ebony. You know this is just make believe! *(Flyp looks at Ebony with a scared look on his face.)*

**Ebony:** *(laughingly)* We'll see next school year won't we! Let's see, where shall we go next? I enjoy a good mystery. Let's try Unravel a Mystery. *(Ebony opens the mystery door and music plays as she pulls out a book.)*

**Flyp:** What's the name of that book?

**Ebony:** *Still More Stories to Solve* by George Shannon. Looks interesting. Alright Mr. Smarty pants, listen to the story and solve the mystery. *(Ebony reads the story to Flyp.)*

#### Lion's Advisors

One morning when Lion - King of the Beasts woke up, his wife said "You have terrible breath!" That put Lion in the foulest of moods. He roared and growled with every step. He ordered his three advisors to come immediately. "Sheep," demanded Lion, "is my breath sweet or not?" The sheep trusted that lion wanted an honest answer so he spoke the truth. "Your Majesty, your breath is bad." Lion roared with anger at hearing the truth and killed the sheep in the blink of an eye.

"Wolf," demanded Lion, "is my breath sweet or not?" The wolf was well aware of what had just happened to the sheep. "Oh, yes, Your Majesty. Your breath is sweet - as sweet as the finest blossoms." Lion roared with anger as he had before.

"You're flattering me like a fool just to save your life, but it won't work!" He killed the wolf just as quickly as he had the



sheep. Now the fox was Lion's only advisor still alive.  
"Fox," demanded Lion, "is my breath sweet or not?"  
Fox coughed as he glanced at the bodies of the wolf and the sheep, then slowly gave his answer. Lion not only sent the fox home safe and alive, he even said he understood.

**Ebony:** O.K., Flyp. What did the fox say that not only got Lion to spare his life, but even got Lion's sympathy?

**Flyp:** What could he have said? Um, um I don't know I give up. What did he say?

**Ebony:** As the fox pretended to cough, he told Lion, "I have such a terrible cold, I can't smell a thing." (*Flyp and Ebony laugh*) What's next Flyp?

**Flyp:** Ebony, we've been here all afternoon. I have to go home. You don't have to look at everything in one day. Besides we have all summer.

**Ebony:** Come on Flyp. . . just let me look behind one last door. (Ebony opens the door to Lots of Laughs and she hears lots of laughter.) Wow ! That's sounds like fun!

**Flyp:** Come on Ebony it's time to go home. Now do you think the summer will be boring?

**Ebony:** Not at all. Now that I know that you don't just go to the library, but that you can . . .

*Flyp holds up sign that says: Start @ the Library/ Go Anywhere.*

**Together:** Start @ the Library / Go Anywhere!  
(*Music plays as Ebony and Flyp leave the Library.*)



## FLORIDA LIBRARY YOUTH PROGRAM

**BASIC PHILOSOPHY.** While our basic philosophy and goals remain similar to that of previous years, we have made adjustments in our target audience to parallel the intent of the Library Services and Technology Act, the federal program that currently provides funding for this statewide youth program. This year, we are targeting "people who have difficulty using libraries" whether that difficulty results from lack of experience using libraries, lack of transportation, or language or cultural differences, and "children in poverty." We will continue to focus our efforts on reaching children where they are -- out in the community. To reach these underserved audiences, we encourage local libraries to move beyond the library walls and take their library programs out into their communities.

The goal of the Florida Library Youth Program is "to encourage children in Florida to become lifelong readers and library users." We want children to learn about the library and the services it offers, to understand that there is a wealth of information and fun waiting for them in a friendly, encouraging atmosphere. Especially during school breaks and vacation periods, we want the experience to be relaxing, pleasurable, and free of stress. We want to provide activities and opportunities for children and their families to experience the joy of reading. For that reason, we downplay numbers of books read. "How many" is not nearly as important as "how good." No prizes should be given for number of books read **unless** it is an agreed upon contract between child and librarian. We want children to share books and stories in the company of others and discover the satisfaction of reading alone, or being read to. That's why we encourage local libraries to have group programs and individual guidance.

The ability to read is one of the most important factors leading to success in life. Reading is the foundation for all other learning. Reading skills enable children to negotiate and travel the information superhighway and provide them with the ability to access information in various formats. While the Florida Library Youth Program does not provide formal reading instruction, it does provide numerous opportunities for children and their families to discover the joy of reading. Library programs provide language and literature experiences that expand children's knowledge about the world as well as providing those experience that enhance literacy.

Even though we do not encourage competition between individual children in the number of books read, this year we are encouraging libraries to track how

consistently children read or are read to. Research has shown that children who read at least twenty minutes a day, five times each week, not only maintain their reading skills over the summer, but can actually improve their reading. Since our goal is to create lifetime readers and library users, we need to encourage daily reading so that it becomes a life long habit.

To that end, activities and materials for the Florida Library Youth Program are designed to encourage reading on a daily basis, whether that time is as short as five or ten to fifteen minutes each day or as long as five hours or more a day. While “binge reading” can be fun, we really want to encourage the daily habit of reading. Count the number of days children read on their own or the are read to by others. Invite community celebrities to a “read-in” at your library. Participate in the *America Reads Challenge: Read\*Write\*Now* program, sponsored by the U. S. Department of Education.. Obtain materials for that program off the World Wide Web at <<http://www.ed.gov/inits/americanreads/arc-pubs.html>> and make them available to people in your community. Train interested adults to become volunteer reading partners and pair them with children or outside child serving agencies. Have a designated reader program with a significant adult reading to children. Include adults in your summer library program; it is vital for children to see adults participating in reading and literacy activities. Make reading an integral part of your overall program. Work with the Newspapers in Education, Community in Schools, and AmeriCorps programs that may be in your community. These programs all want to create a new generation of readers; this is similar to the long-term outcome of the Florida Library Youth Program.

**DEVELOPING ASSETS IN YOUTH.** The Search Institute has identified a framework of 40 developmental assets for children and young adults that provide a theoretical basis for our summer library reading program. Included in this framework are the following and additional assets that we can contribute towards through the Florida Library Youth Program:

- |              |  |
|--------------|--|
| Asset no. 3  | Other adult relationships – Child or young person receives support from non-parent adults.   |
| Asset no. 15 | Positive peer interactions – Child or young person plays with children who model responsible behavior  |
| Asset no. 17 | Creative activities – Child or young person participates in music, arts, or drama three or more hours each week through home and out-of-home activities. |



- Asset no. 25      Reading for pleasure – Child and a caring adult read together for at least 30 minutes a day. Child also enjoys reading without an adult’s involvement.
- Asset no. 34      Cultural Competence – Child or young person has knowledge of and comfort with people of different cultural/racial/ethnic backgrounds.

From the research done by the Search Institute on these 40 developmental assets, it appears that the more of the assets a child or young person has, the less likely they will be deemed “at-risk” by society. Additional information on this research and to see the entire framework, read *Starting Out Right: Developmental Assets for Children*, by Nancy Leffert, Peter L. Benson, Jolene L. Roehlkepartain (Minneapolis, Minnesota: Search Institute, 1997).

**PARENTAL AND CAREGIVER INVOLVEMENT.** Building on the research of the Search Institute, we have added a new component in our Florida Library Youth Program manual. This year, for the first time, we are including activities that provide suggestions for family literacy activities. This section of each chapter, Parent Corner, is our way of promoting family involvement. We are encouraging local libraries to provide information on activities that allow the parent and child to spend time together in literacy related activities. The purpose of these activities in multifaceted:

- To remind parents that they are their child’s first teacher.
- To involve parents in their child’s library activities.
- To provide parents with ideas for literacy activities that can be shared with their children.
- To promote parent and child together (PACT) time, a component of family literacy programs.

We hope that you will take the ideas presented in the Parent Corner and share them with the families you serve.

**OUTREACH TO CHILDREN IN POVERTY** – The Florida Library Youth Program is funded through a federal Library Services and Technology Act grant. This legislation provides that LSTA funded projects target “people having difficulty using libraries” and “children in poverty.” To more closely align the Florida Library Youth Program with this goal, we are encouraging libraries to provide the majority of their summer programming in outreach locations where this target population actually is. Traditionally, children in poverty have had a

difficult time getting to libraries – due to distance, lack of transportation, or lack of knowledge of what the library could do for them. To counter that, libraries need to provide programs outside the traditional library setting. Libraries are encouraged to provide programs and deposit collections in locations including but not limited to:

- Camps
- Child care centers
- Churches and other religious organizations
- Community colleges
- Family child care providers
- Government sponsored child care centers
- Head Start centers
- Hospitals and other health care agencies (other than public health centers)
- Housing Projects
- Literacy/Family literacy centers
- Migrant worker camps
- Parks and recreation centers
- Private child care center
- Public health centers
- Summer schools
- YMCA and /or Boys & Girls Clubs

Develop partnerships with these and other agencies. Provide promotional materials for them to distribute to their clientele. Provide programs at these locations. Distribute reading logs during your initial visit. On a return visit, collect the completed reading logs and provide hand stamps or some other small reward to each child who has turned one in. Leave deposit collections at these outreach locations and encourage the adult leaders/caregivers/service providers to read to the children and/or provide time for the children to read independently on a daily basis.

To assist libraries develop outreach programs, a special section, “Stories to Go: Portable Outreach Library Programming for School Age Children,” was included in this FLYP 1999 Manual, *Readers on the Prowl*. Please refer to this section for suggestions and guidance in developing this important and necessary service.



Libraries are again being asked to keep track of how many outreach programs they present as well as how many people attend these programs. Since we must be able to report that a significant part of our efforts are reaching those children who previously have been underserved, please make certain that much of your local programming efforts are targeted, through outreach programming, to children in poverty.

We are also concerned about reaching children whose primary language is not English. This year, we are again providing many of the promotional materials, in Spanish. Please use these items in appropriate places throughout your community. Materials in other languages will be added in future years as warranted.

**AGE AND ABILITY LEVELS.** The Florida Library Youth Program is designed primarily for elementary school age children. Its purpose is to encourage library use for leisure and continued learning during the weeks that school is not in session. The Program tends to be recreational rather than educational in nature. This is more a matter of emphasis rather than a true difference in content. The Florida Library Youth Program allows children the freedom and time to follow personal interests and inclinations that may or may not be found in the school curriculum.

Although we realize that toddlers and preschoolers also have library needs, the primary thrust of the Florida Library Youth Program is not for that age group. The majority of libraries completing the evaluation form for the 1998 program agreed that elementary school age children are the age group that they want this program to serve. The philosophy of targeting school age children has been readopted by the FLYP Planning Committee when it met to plan the 1999 Program, the Program for 2000, and this, the FLYP 2001 program. A focus group that met in April 1998 to discuss the FLYP Program also endorsed this target age range. This does not mean, that preschool storytimes must be eliminated, only that the suggestions for programs, bibliographies, and materials supplies through the Florida Library Youth Program will be aimed at elementary school age children. Nor does this mean that young adolescents and teens are not permitted to participate. It does mean, however, that libraries are encouraged to adapt the ideas and materials provided through the Florida Library Youth Program for both their younger and older children -- if that is appropriate for your community. For ideas on how to include teens as volunteers in your program see the section "Teen Volunteers" in the 1996 FLYP Manual, *Rhythm and Books: Feel the Beat*. The importance of keeping school age children reading during the summer and how it

effects school learning has been documented in various studies. These studies have been collected and synthesized in Chapter One, "The Literacy/Learning Value of Summer Library Reading," *Running Summer Library Reading Programs: A How-to-do-it Manual* by Carole D. Fiore (Neal Schuman, 1998).

All children, regardless of ability or disability, are encouraged to participate in the Florida Library Youth Program at their local public library. Libraries need to offer adaptations, such as sign language interpreters, assistive listening devices, or visual adaptations to be in compliance with the Americans with Disabilities Act. Local libraries are encouraged to request deposit collections through the Bureau of Braille and Talking Book Services for children with limited vision or physical disabilities that prevent them from using traditional print materials. The combined bibliography/ index in this volume denotes which books are available through the Regional Library and in what alternative format (Braille or talking book). Contact the Bureau of Braille and Talking Book Services at (904) 239-6000 or 1-800-226-6075. For detailed information on working with children with disabilities, see the 1992 Summer Library Program Manual. Additional information about working with children with disabilities can be found in *Programming for Serving Children with Special Needs* (American Library Association, 1994), an Association for Library Service to Children Program Support Publication.

Additional and more detailed information on serving diverse populations can be found in *Running Summer Library Reading Programs: A How-to-do-it Manual* by Carole D. Fiore (Neal Schuman, 1998).

**MATERIALS AND INCENTIVES.** Children's book illustrator and Florida resident Cheryl Nathan has again been designed the art for this year's full color poster and bookmark. The mascot character again this year is "Flyp," a Florida panther. Cheryl has also provided art for the reproducible master pack that includes our logo sheets, coloring sheet, and the reproducible reading logs. This year we are again supplying a reproducible "Read To Me" log. Due to requests from the field, many of these print materials are also being provided in Spanish.

**Posters** - Space is provided for you to include additional information. If you need more space than provided to customize the poster, mount it on a larger sheet of poster board or foam core. Attach a pocket to the larger poster for display and distribution of bookmarks and/or program fliers. Display posters in schools, community centers, childcare centers, literacy centers, hospitals and other health care agencies, etc. – not just in the library! Since we are trying to reach people who have not been library users, we need to take our information out into the

community were these potential users are. For 2001, posters will again be available in Spanish as well as English.

**Bookmarks** - These are your first form of publicity. Use them freely during your school and community visits. Leave large quantities of bookmarks with each of your community partners and at all the outreach locations you visit. If you cannot afford to have bookmarks overprinted with your library information, get a rubber stamp that includes at least the name, address, phone number, and hours of operation for the library. Bookmarks are also available in Spanish as well as in English.

**Repro Pack** - While not every library will use every item in the reproducible pack, we try to provide a variety of materials so that there is something for everyone. Use what you can as is; adapt the rest for your individual library's needs.

This year the repro pack will include more than 10 pages. Many of these items will be provided in both English and Spanish:

- Logo sheets
- Doorknob hanger (front and back)
- Reading log (2 sheets – cover and inside)
- Read to me log (2 sheets – cover and inside)
- Certificate
- Coloring sheets
- Membership card
- Connect the dot game/coloring sheet
- “You be the artist” coloring sheet
- Portraits of Flyp for each section of the manual

The logo sheet contains line drawings of Flyp adapted from the poster and the bookmark as well as the program slogan in several type sizes. Use the logo sheets to create program fliers for your series of programs. Add the mascot to your press releases to garner attention.

As we continue getting many positive responses about the doorknob hanger, the repro pack this year will again include that piece. If possible, reproduce this on card stock. Have children use crayons, markers, or colored pencils to brighten these privacy signs before they are cut out. To make these doorknob hangers last longer, have clear contact available so your young readers may laminate them



back-to-back after they have been decorated. Encourage children (and their caregivers) to set aside a special place and time every day to read. Please remind them to report the number of days they read each week. You are requested to report that information on the annual evaluation form for FLYP.

Two sheets in the repro pack are designed to be duplicated back-to-back to create a two-sided reading log. There is a cover sheet with the program logo and space for the reader to place his or her name on the front. The inside provides places that will allow the reader to list books read.

In addition to the reading log, there again will be a "Read To Me" Log. This log will be very similar to the reading log. The outside cover has a place for child's name. Encourage children to add the names of their reading partners.

The inside of both the reading and read to me log will look similar with wide lines that will allow the reader/listener to list the books they read independently or that someone has read to him or. Add additional inside sheets as the children "visit" more reading destinations. Feel free to customize the inside of the logs as you see fit. Add categories or genres for books read. Add library-related activities. Use a rubber stamp to validate the child's trips and adventures. The back cover of both the reading and read to me log have a modified calendar so children can keep track of the days they read over the course of the summer. *Please encourage children to complete this and report that information to library staff. Please compile these figures and report the number of days children in your community have read over the course of the summer on the annual program report.* While you may want and need to collect other data elements to report to your local stakeholders, the State Library does need information on the total number of days that children read during the summer.

**Incentives** – This year, libraries will again be receiving reading incentives. The incentives distributed statewide to participating libraries will be a zipper pull with the "@" symbol incorporated into the design.

**Prizes and completion** – The Florida Library Youth Program does **not** give prizes to children in competition with each other to see who can read the most books. It is not a competitive program in which one child is the winner and all others are losers. Rather, in as many ways as possible, local libraries need to devise methods to make every certain that every child feels a sense of achievement and pride in accomplishment. This is where we walk the thin line between incentives and competition. Rewards for completing individual contracts, rewards

and recognition for number of pages read or number of minutes read, for coming to specific programs, or for teamwork should be handled in such a way that there are no losers. Exactly how this is done varies with the children you serve and requires judgment on the part of the librarian.

Remember, as we stated at the beginning, the goal of the Florida Library Youth Program is “to encourage children in Florida to become lifelong readers and library users.” We want children to learn about the library and the services it offers, to understand that there is a wealth of information and fun waiting for them in a friendly, encouraging atmosphere. Especially during school breaks and vacation periods, we want the experience to be relaxing, pleasurable, and free of stress. We want to provide activities and opportunities for children and their families to experience the joy of reading. We hope that you and your community will participate and enjoy the Florida Library Youth Program 2001.





## Our Artist: Cheryl Nathan

I grew up in Los Angeles, California with my father, mother and brother and our dog Pepi. For as long as I can remember, I have been an artist. My mother loves to tell the stories of how she would be pushing me along in my stroller, and strangers would praise my coloring abilities as I colored within the lines of my coloring books. Then one day, my kindergarten teacher, Mrs. Nickerson, asked my mother to come in for a conference. As I played in the playground, my mother was awarded a paintbrush for me to take home. WOW! There was no turning back at that point. My favorite drawing partner was my dad. Together we would sit at the dining room table, and sketch whatever we were in the mood for that day.

Around the time I was eight years old, I started learning other fun methods for creating art. One of my favorites was, and still is, collage. It is like putting a puzzle together. Using colorful paper, you cut out fun shapes and glue them onto a board, paper, notebooks or anything you want.

When I graduated from high school, I decided to go to the Art Institute of Fort Lauderdale, and study Advertising Design, with the hope of becoming an illustrator some day. After graduating from the Art Institute, I worked for advertising agencies, design studios and a newspaper. Eventually I was hired as an art director for a book publisher, where I worked on all kinds of books, designing them, drawing the art, and formatting them in the computer.

While working for the publishing house, I was lucky enough to meet Lisa McCourt. Lisa is author of *I Love You Stinky Face* and the *Chicken Soup for Little Souls* Series. Lisa was the editorial director of the children's book division. We became really good friends, and Lisa hired me to illustrate my first picture book for children, *Bugs and Beasties ABC*. Since then, I have illustrated seven more picture books for children, with the eighth in the works right now.

Even when I am not working, my playtime is often with art. I have gone on trips to paint in watercolors. I have gone to Colorado to create sculptures in stone, and more recently I have tried sculpting with glass, using a sand blaster. Wow, is that fun!!! Every time I try something new it always helps me to grow as an artist. It helps you to see what is possible.

As an artist I have had some fun experiences happen to me. Once while showing my paintings in a local art show in South Florida, I was approached by an actress from a popular TV show from that time. The show was Miami Vice, and the actress was Olivia Brown. She commissioned me to paint her portrait, and then offered me a space to display my work in her new gallery she was opening here on Miami Beach. It was very exciting!

Then almost two years ago, something even more exciting happened. I received word that my collage work in *The Long and Short of It* was one of the chosen books to be displayed at The Original Art show held at The Society of Illustrators' exhibit, in New York city. I was very honored, and flew out to New York to be at the opening.

Well, now you know a lot more about me. I started out coloring in my coloring books, and now I illustrate books for children. I have a great job! And if you dream of one day being a book illustrator too, I hope you will stick with your dream and practice your drawing, painting and computer skills. It can happen for you too!

OFFICIAL USE ONLY

Reviewed \_\_\_\_\_

Stats Entered \_\_\_\_\_

Comments Entered \_\_\_\_\_

**START @ THE LIBRARY / GO ANYWHERE**  
*Evaluation for the Florida Library Youth Program 2001*

Please read this evaluation form immediately to acquaint yourself with these questions.  
*We would like each participating library outlet to complete one form.*

If your library is part of a system or cooperative, please return these forms to the local coordinator in sufficient time so that they can be returned to the State Library by the September 1 deadline.

**PLEASE RETURN ALL COMPLETED EVALUATION FORMS BY  
 SEPTEMBER 1, 2001 TO:**

Carole D. Fiore, Library Program Specialist  
 State Library of Florida  
 R. A. Gray Building  
 Tallahassee, FL 32399-0250

**PLEASE TYPE OR PRINT CLEARLY USING INK.**

*Thank you in advance for your input!*

**LIBRARY SYSTEM/COOPERATIVE** \_\_\_\_\_

**BRANCH/MEMBER LIBRARY** \_\_\_\_\_

**ADDRESS** \_\_\_\_\_

**NAME AND TITLE OF PERSON IN CHARGE OF FLYP AT THIS LOCATION**

\_\_\_\_\_

**I. STATISTICS:** Programs and attendance at **all** library programs targeted to school age youth during the summer of 2001 (approximately May 1 through August 18) presented by this library. **Do not** include school visits in April or May used to promote the program. **Do** count family programs. Don't forget to count adults and teens that participate in programs, too.

**A. Outreach Programs**

1. Number of programs presented at outreach locations: \_\_\_\_\_

2. Attendance at outreach programs: \_\_\_\_\_

**B. In-house Programs**

1. Number of programs presented at library locations: \_\_\_\_\_

2. Attendance at in-house programs: \_\_\_\_\_

*Please use additional paper wherever necessary!*

***Please check all outreach locations where programs are presented. If types of agencies you work with are not listed, please indicate them in "other."***

Camps

Churches and other religious organizations

Community colleges

Family child care providers

Government sponsored child care center

Head Start

Hospitals and other health care agencies (other than public health centers)

Housing Projects

Literacy/Family literacy centers

Migrant worker camps

Parks and recreation centers

Private child care center

Public health centers

Summer school

YMCA and /or Boys & Girls Clubs

Other: \_\_\_\_\_

Other: \_\_\_\_\_

**Comments regarding impact of outreach programming on your community and library:**

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C. How does the total attendance this year compare with last year's program attendance?

\_\_\_ Better attendance

\_\_\_ Approximately the same

\_\_\_ Lower attendance

\_\_\_ Did not participate last year  
(Library participation – not personal!)

To what do you attribute the change?

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## II. MOTIVATION

- A. The goal of the Florida Library Youth Program is "to encourage children in Florida to become life long readers and library users." What evidence can you provide to support that we are reaching that goal?

Comments: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

- B. Total number of DAYS read as reported on reading logs \_\_\_\_\_

## III. MATERIALS

Please help us determine the effectiveness/usefulness of the promotional materials that are provided statewide.

General comments about materials:

\_\_\_\_\_  
\_\_\_\_\_

Are there any materials that you would delete for future programs?

\_\_\_\_\_  
\_\_\_\_\_

Are there any materials that you would like added to future programs

\_\_\_\_\_  
\_\_\_\_\_

## IV. MANUAL

Please assist us in determining the effectiveness/usefulness of the Florida Library Youth Program 2001 Manual.

What was (were) the most useful/successful part (parts) of the manual? \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

What was (were) the least useful/successful part (parts) of the manual? \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

Any other comments about the manual, its arrangement or content that you would care to share:

\_\_\_\_\_  
\_\_\_\_\_



## V. FUTURE

- A. The Library Services and Technology Act states that programs must be targeted to “persons having difficulty using libraries” and “children in poverty.” What suggestions do you have so that we may provide programs that meet the needs of these underserved audiences? How can we better meet the goals of the federal act?

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- B. Who would you recommend to be on the FLYP Planning Committee? (Remember, you may recommend yourself.) Please include name and library where the person you are recommending is employed.

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- C. Do you have a suggestion for a theme for the 2003 or 2004 program? \_\_\_\_\_

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**VI. IMPACT:** Please share any stories about how FLYP has impacted the children and families in your community. Use an additional sheet of paper if necessary.

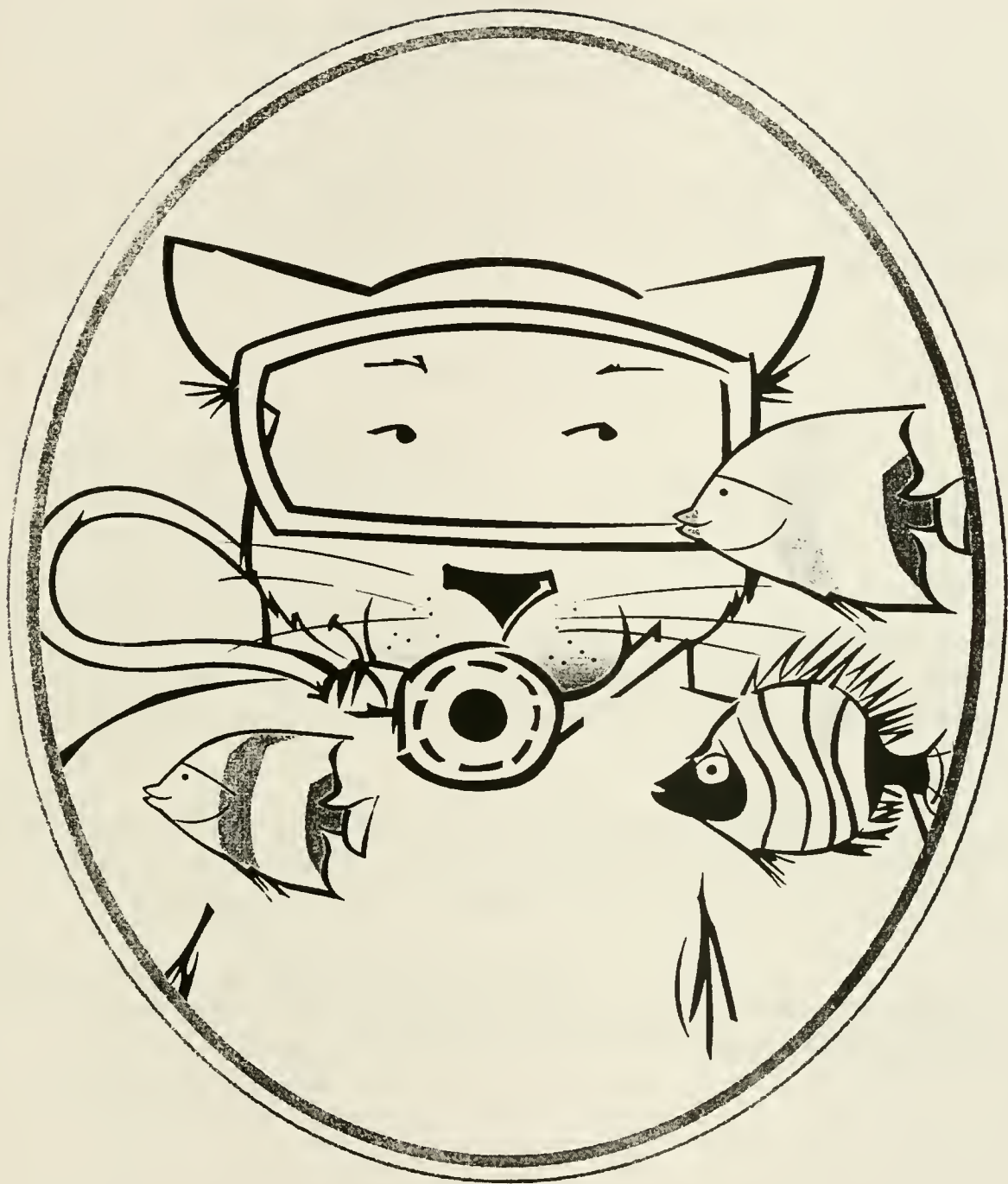
## VII. ADDITIONAL COMMENTS, CONCERNS, OR SUGGESTIONS

The Florida Library Youth Program belongs to all of us. We'll listen to what you say. Many of the changes over the years have come from your comments and suggestions. Please help us improve the Program by writing comments, concerns, and suggestions on an additional sheet of paper.

**NOTE: IF YOU HAVE SAMPLES OF PROGRAM ANNOUNCEMENTS, FLIERS, PHOTOGRAPHS, NEWSPAPER CLIPPINGS, VIDEOS, ETC., FROM YOUR PROGRAMS THAT YOU WOULD LIKE TO SHARE, PLEASE INCLUDE THEM WITH THIS REPORT.**

**THANK YOU!**





GET WILD WITH ANIMALS



## GET WILD WITH ANIMALS @ the Library

From your neighbor's dog, to your best friend's cat, to the bird outside your window, animals surround us. It's time to have fun and find out more about the wild animals and pets we sometimes take for granted. Start @ the library and fly, swim, gallop or run with Flyp as he gets wild with animals.

### STORY PLACE

*Animal House.* Melissa Bay Mathis.

Various animals offer suggestions to a group of children on what their ideal home would be.

*Bats around the Clock.* Kathi Appelt.

Click Dark hosts a twelve-hour rock around the clock American Bandstand with all the other bats jiving to the tunes. Play "Rock Around the Clock," manual p. 9 and other 50s tunes after reading this one.

*A Beautiful Feast for a Big King Cat.* John Archambault.

The mouse teases the cat, over and over again. He finally learns that teasing the cat is a dangerous thing to do.

*Bernard's Bath.* Joan Elizabeth Goodman.

When a little elephant refuses to take a bath, his parents must show him how much fun bath time can be. Make a flannel board story from this one.

## Get Wild With Animals

"The Cow in the Ditch" (p. 11- 19) in *Kidstuff, Grins and Giggles*, Volume 4, Number 3.

A greedy cow falls into a ditch and can't get out. A variety of animals try to help him out. The smallest of them, is able to help. Use stick puppets or masks for this wonderful audience participation story.

*Dogs' Night.* Meredith Hooper.

On the annual Dogs' Night, the dogs in the paintings at the art museum all come out to play. It causes quite a stir at the museum the next day when four of the dogs end up in the wrong painting. Read aloud and have your listeners create their own museum masterpieces of their favorite four legged creature.

*Don't Fidget a Feather.* Erica Silverman

Duck and Gander are always competing against each other. Duck devises a freeze in place contest to see who is the forever "champion of champions." Make stick puppets for duck and gander and have your own freeze in place contest after reading this one.

*The Five-Dog Night.* Eileen Christelow.

Old Ezra keeps rebuffing his nosy neighbor Old Betty when she tries to give him advice on how to survive the cold winter nights. She discovers that his five dogs are the source of his warmth. Read aloud.

*A Flea in the Ear.* Stephen Wyllie.

The spotted dog guarding the chicken house is full of fleas, so when a fox has a solution, the dog is all ears. Tell this one.

*Going to the Zoo.* Tom Paxton.

Happy siblings describe in song all the animals in the zoo that they see.

## Get Wild With Animals

### *The Gruffalo.* Julia Donaldson.

A mouse takes a stroll through the deep, dark wood. A fox sees the mouse and the mouse looks good enough to eat. That's when the mouse invents the Gruffalo! Use props to enhance this one.

### *No Dinner.* Jessica Souhami.

A frail old woman sets out to visit her granddaughter on the other side of the forest. She has to devise a plan to outwit the animals trying to eat her for dinner.

### *Rain.* Manya Stojic.

African animals use their senses to predict and then enjoy the rain. Make stick puppets and play "Thunderstorm" p. 76 in manual when the rain starts to fall in the story.

### *Red Hen and Sly Fox.* Vivian French.

Red Hen is loved by all the animals in the forest except sly fox who only wants to eat her. Tell this one using an apron, needle, thread and scissors as props.

### *The Rooster Who Lost his Crow.* Wendy Cheyette Lewison

The rooster starts everything working on the farm. One day he opens his beak to crow, a bee flies in front of him and scares the cock-a-doodle-doo right out of him. Tell this one.

### *Sitting Down To Eat.* Bill Harley.

A young boy's snack time is interrupted by a visit from an elephant. As soon as he makes room, they are joined by a tiger, a hippo, a whale, and more. Make flannel board pieces for this one.

### *Snap!* Marcia Vaughan.

Mama Roo will not play with Joey. So he hops out of her pouch in search of friends to play with ultimately running into old Sly tooth. Tell this one with audience participation.



## Get Wild With Animals

"The Teeny Weeny Bop" (p. 147) in *Look Back and See*. Margaret Read Macdonald.

Tell this funny rhythmic story about an old lady who goes to market to buy a pet.

*To Dinner, For Dinner*. Tololwa M. Mollell.

Juhudi, the rabbit, outsmarts a vain and hungry leopard with the help of his friends.

*Walter's Tail*. Lisa Campbell Ernst.

Walter's enormous wagging tail caused such a disaster in town that he and his owner were not welcome there. Walter's tail wagged a heroic rescue that saved the day. Read this one aloud.

## BOOKTALK BOULEVARD

*Beware the Mare*. Jessie Haas.

The new little mare is perfect for Lily. Why then is Gramps so hesitant about and Gran outright hostile to the mare?

*Dog Friday*. Hilary McKay.

Robin is trying to overcome his fear of dogs when a family moves in next door with four children and a mutt as ferocious as his name, Old Blanket.

*Ereth's Birthday*. Avi.

Ereth, the cantankerous old porcupine, sets out on his birthday looking for food. Instead he finds himself acting as a mother to three young fox kits. Booktalk along with others in the *Tales from the Dimwood Forest* series.

*Frightful's Mountain*. Jean Craighead George.

The story of how Sam Gribbley's peregrine falcon "Frightful" has to make her own way in the world after Sam is forced to release her.



## Get Wild With Animals

*Gone Forever! An Alphabet of Extinct Animals.* Sandra Markle.

From the auroch to the last Burchell's zebra, this alphabet book presents an extinct animal for every letter of the alphabet.

*Harry's Mad.* Dick King-Smith.

A young boy inherits an African-Grey parrot that really talks.

*Jaguar.* Roland Smith.

While accompanying his father on an expedition up the Amazon River to a jaguar preserve in Brazil, Jacob must contend with dangerous animals and fortune hunters.

## POETRY PLACE

*ABC Animal Riddles.* Susan Joyce.

Rhyming alphabet riddles that challenge readers to identify the animals from clues including the first and last letter of the word.

*Eric Carle's Animals Animals.* Lucy Whipple.

Filled with wonderful poems about animals, from the barnyard, to the sea, to the jungle.

*Elephant Games and Other Playful Poems to Perform.* Brod Bagert.

"Elephant Games" (p. 7).

"Daytime Sleeper" (p. 21).

Humorous poems for children to perform.

"Greener Grass" in *Out of the Blue Poems about Color.* Hiawyn Oram.

Great for tandem telling.

"Nothing on a Bullfrog's Face" (p. 11) in *Weird Pet Poems.* Dilly Evans.

"The Porcupine" (p. 45) in *Mammalabilia.* Douglas Florian.

Try this funny poem about the painful porcupine. Many other enjoyable animal poems included in this volume.

## Get Wild With Animals

"Retriever" (p. 8) in *Give a Dog a Bone*. Joanna Cole.  
Poem about a retriever who rescues a moose.

## CRAFT AND ACTIVITY ALLEY

"Animal Groove" (track 1) on *Animal Groove*. James Coffey.  
Move like the animals as you dance around. Many other wonderful animal songs including "Do the Bunny Hop" (track 7).

"Animalitos" (p. 80) in *The Kid's Multicultural Art Book*. Alexandra Terzian.  
Directions are given for making stuffed animal shapes out of paper.

"Calling All Dogs" (p. 76) in *Give a Dog a Bone*. Joanna Cole.  
Knock-knock jokes that can be done in tandem using stick puppets.

"Dog and Flea Game" (p. 32) in *Crafts for Kids Who Are Wild About Insects*. Kathy Ross.  
Pair with the story *A Flea in the Ear* p. 4 in the manual.

*Ed Emberley's Drawing Book of Animals*. Ed Emberley.  
A simple drawing book that demonstrates how to draw a whole zoo full of different animals, from ladybugs to elephants, using simple shapes and easy techniques.

"The Henny Penny Players" (p.11-15) in *Copycat Magazine*,  
March/April 1995.  
Tell the story of *Henny Penny* and make a grocery bag theater.

*The Usborne Book of Masks (How to Make)*. Ray Gibson.  
A variety of animal masks to make and wear. Try the Wolf (p. 16) or the Tiger (p. 14) for starters.

## Get Wild With Animals

"The Porcupine" (p. 45) in *Mammalabilia*. Douglas Florian.

Try this funny poem about the painful porcupine. Many other enjoyable animal poems included in this volume.

"Rock Around the Clock" (track 1) on *A Child's Celebration of Rock 'N' Roll*. Performed by the original artists. Pair with *Bats around the Clock*.

"Washboard Cat" (p. 40) in *Papercrafts around the World*.

Phyllis and Noel Fiarotta.

Easy to make cat made of folded construction paper.

*Wild Thing*. Sugar Beats.

An updated version of sixties oldies for children. Included is a funny skit about the "Big Bad Wolf" (track 8) that weaves into "I Hear You Knocking" (track 9).

## PROFESSIONAL ROUTES

Humane Society. Invite a guest from the local humane society to come in and talk about choosing pets.

Local Zoo or Pet Shops. Invite local petting zoo to bring animals in for viewing.

Pet Show. Have a pet show where children will bring in pictures of their favorite pet to post in the children's area. A live pet show would require leashes and carriers for all animals.

Veterinarian. Have a local vet to come in and talk about caring for your pet.

## Get Wild With Animals

### WEB PAGE WAY

#### The Electronic Zoo

<http://netvet.wustl.edu/e-zoo.htm>

You can find anything that has to do with animals, pets or vets on the net.

#### Elephanteria.

<http://www.wildheart.com>

A smorgasbord of elephantine delights.

#### Frogland!

<http://www.allaboutfrogs.org/frogland.shtml>

All about frogs. Includes facts, games, stories, and more.

#### How to Love Your Dog.

<http://www.howtoloveyourdog.com>

Everything a kid needs to know to choose, care for, and train a dog. Includes a book club, canine poetry, doggie riddles, and stories about dogs.

#### National Geographic for Kids.

<http://www.nationalgeographic.com/kids>

Includes information about animals around the world.

#### PetCyclopedia.

<http://www.allpets.com/petcyclopedia/>

An interesting reference site that includes information on cats, dogs, horses, birds, fish, reptiles, and exotic pets.

## Get Wild With Animals

Smithsonian National Zoological Park.

<http://www.si.edu/natzoo/>

Animated zoo web site.

Sounds of World's Animals.

<http://www.georgetown.edu/cball/animals/animals.html>

A goat may say "baah" to us, but to Koreans they say, "um-meeeeee". Find out what animals sound like in other languages. Includes audio of each animal.

Zoobooks

<http://www.zoobooks.com/>

Zoobooks is an animal oriented site offering games and information on a variety of animals just like the monthly magazine of the same name.

## PARENT CORNER

"Make Tracks That Last" (p. 38) in *Tracks, Scats, and Signs*. Leslie Dendy.

Animal tracks are all around. It's easy to find tracks in soft and muddy places when you walk along a path or dirt road, along a pond, the edge of a stream, or at the beach. Check out a book on animal tracks and try to guess what type animal made the tracks. You can also make tracks that last using liquid plaster of Paris.





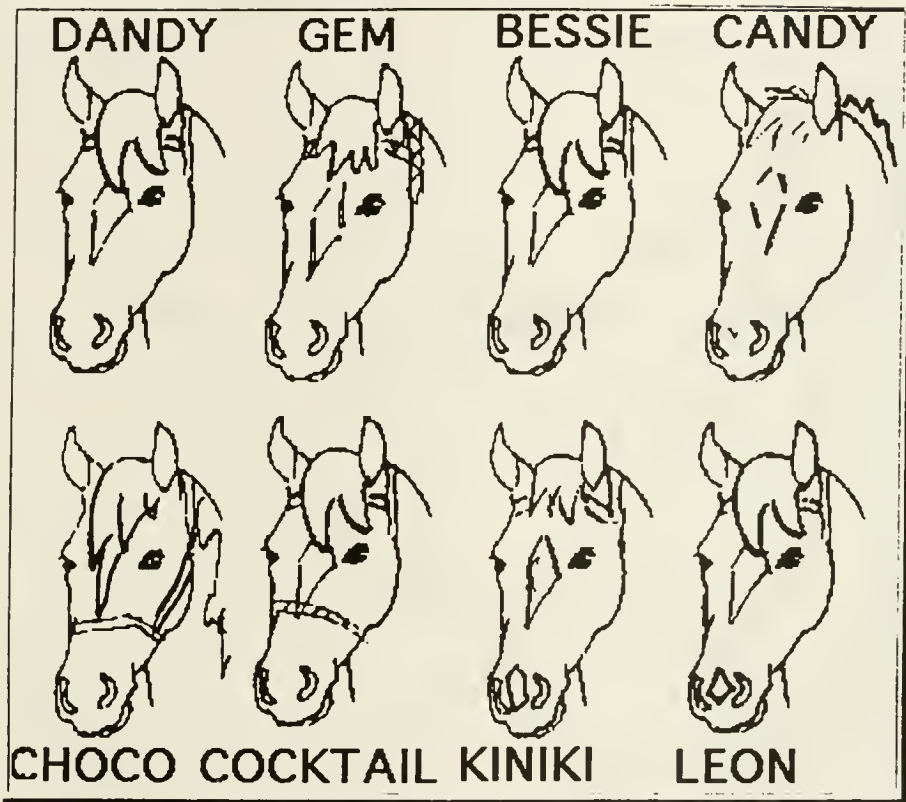
# PONY TWINS

Eight pretty ponies

Looking much the same

Only two are twins tho',

Can you guess their names?



What are the names of the two horses that look the same?

\_\_\_\_\_ and \_\_\_\_\_

# THE JOURNAL OF THE

ROYAL SOCIETY OF MEDICINE

AND ITS AFFILIATED SOCIETIES

OF LONDON

Volume 100, Part 1

ORIGINAL ARTICLES		REVIEWS	
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9
10	10	10	10
11	11	11	11
12	12	12	12
13	13	13	13
14	14	14	14
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90	90	90	90
91	91	91	91
92	92	92	92
93	93	93	93
94	94	94	94
95	95	95	95
96	96	96	96
97	97	97	97
98	98	98	98
99	99	99	99
100	100	100	100

Published by the Royal Society of Medicine



UNRAVEL A MYSTERY



Page 100



## UNRAVEL A MYSTERY @ the Library

WANTED: Daring detectives, stealthy sleuths, and probing private eyes to investigate mysterious happenings at the library. Planted evidence, false clues, and questionable tip-offs should not fool interested parties. To uncover lots of fun, Start @ the library and help Flyp unravel a mystery.

### STORY PLACE

*Can You Guess Where We're Going?* Elvira Woodruff.

Grandpa gives Jack clues about where they're going for the day. Monkeys, knights in armor, or even a T-Rex can be seen on this adventure. Can you guess where they are going? Tell this one.

"The Cleverest Son" (p. 34) in *Stories To Solve: Folktales from Around the World*. George Shannon.

A father has three sons that he challenges to figure out a way to fill a room of the farm house in order to inherit the house and farm. One of fourteen short stories to solve. Tell this story and have the audience guess the answer.

*The Dark at the Top of the Stairs*. Sam McBratney.

Knowing that he must satisfy their curiosity, an old mouse agrees to show three young mice the monster at the top of the stairs. Make this one into a flannel board story.

"Fairies" (p. 60) in *Mystery Fold: Stories to Tell, Draw, and Fold*. Valerie Marsh.

Believe it or not, fairies did not always have wings and magic wands. Find out how the Fairies got their wings. A tell and draw story.

## Unravel A Mystery

*Garden of Abdul Gazasi.* Chris Van Allsburg.

Alan accidentally allows Miss Hester's dog, Fritz, to enter a magician's garden. Alan is horrified when he thinks Fritz has been turned into a duck. Tell this one using a hat as prop.

*Gifts of Wali Dad: A Tale of India and Pakistan.* Aaron Shepard.

Wali Dad's simple life as a grass cutter is severely interrupted when he sends the queen a gift bracelet only to have her to reciprocate. Read this one aloud while playing "Navel Maneuver," manual p. 23.

*Hurry Granny Annie.* Arlene Alda.

Granny Annie is on the run. "Have to hurry, can't be late, catching something, something great." Several grandchildren join to run to see what Granny Annie is trying to catch in this great participation story.

*Inspector Hopper.* Doug Cushman.

In this beginning reader, Inspector Hopper and his hungry assistant, McBugg, solve three mysteries for their insect friends. Create flannel board stories from this one.

*The Mary Celeste : An Unsolved Mystery from History.* Jane Yolen.

A young girl tells the story about the unexplained disappearance of the crew on the ship Mary Celeste in 1872, and challenges the listeners to solve the mystery. Read this one aloud and challenge the children to give their own solutions as to what could have happened.

*Mystery of King Karfu.* Doug Cushman.

When King Karfu's stone chicken is taken, famous wombat detective, Seymour Sleuth, and his mouse assistant, Abbott Muggy, are summoned to Egypt to investigate. Create a reader's theater script for this one.

## Unravel A Mystery

*Nate the Great and Me: The Case of the Fleeing Fang.* Marjorie Sharmat.

Celebrate detectives' day with Nate and all his friends as they try to solve this case before their strawberry ice cream melts. Some of Nat's greatest detective secrets are included. Try this one as a reader's theater presentation and have listeners make detective's hats on p. 23 in the manual.

"Riddle Story" (p. 49) in *Joining In: An Anthology of Audience Participation Stories and How to Tell Them.* Teresa Miller.

A bored family must solve a riddle given to them by their grandmother. Tell this one with audience participation.

"Secrets" (p. 75) in *Beyond Words: Great Stories for Hand and Voice.*

Valerie Marsh.

A young man who is unsure, boring, selfish, cold, and not so smart learns from the owl. Use the sign language provided in the book with this one.

*Sheep in Wolves Clothing.* Cetacea Kitamura.

Three trusting sheep leave their wool coats in the care of wolves when they take a dip in the ocean, only to find them gone when they come out. Read this one aloud.

*Tough Cookie.* David Wisniewski.

When his friend Chip is snatched and chewed by Fingers the bad guy, Tough Cookie sets out to find and stop Fingers. Read aloud while playing "Royal Blue," p. 23 in the manual. Use a big cookie jar with cookies as props.

*Tuesday.* David Wiesner.

On one particular Tuesday, Frogs on lily pads floated into town. The next Tuesday something even more mysterious happened. For small groups, pair older and younger listeners together and have them dictate their narrative for the story into a tape recorder and transcribe.

## Unravel A Mystery

*"Uh-Oh!" Said the Crow.* Joanne Oppenheim.

The animals in the barn are all scared of the noises they hear in the night. Who will find out what is making the noise.? Make stick puppets to enhance this story.

*Watch Out, Big Bro's Coming.* Jez Alborough.

Terror spreads through the jungle as animals hear the news that rough, tough, Big Bro is coming! Make stick puppets of all the animals that the mouse encounters.

"What Hershel's Father Did" (p. 9-12) in *The Adventures of Herschel of Ostropol.* Eric Kimmel.

Herschel threatens the inn keeper with what his father did when he failed to give him food. Tell this one.

*Whuppity Stoorie.* Carolyn White.

Rumpelstiltskin with an Irish twist. Read this one aloud.

"Why Pixies Have Wings" (p. 47) in *Story Puzzles: Tales in the Tangram Tradition.* Valerie Marsh.

Tangram story on how pixie got her wings. Give each listener a sheet with tangram shapes. Let them decorate it, cut it apart, and make their own puzzles.

## BOOKTALK BOULEVARD

*Case of the Absent Author: A McGurk Mystery.* Edmund Hildick.

When the famed author vanishes with a deadline looming, will unraveling the strange clues he left behind help to find him?

*Danger in Quicksand Swamp.* Bill Wallace.

"Swim, Ben! Swim!" Jake screamed.



## Unravel a Mystery

*Face on the Milk Carton.* Caroline Cooney.

What would you do if you saw a drawing of your face on a milk carton indicating that you were a missing child?

*Ghost of Fossil Glen.* Cynthia DeFelice.

Allie Nichols is being pursued by a ghost. It had saved her life, but whose voice was it, and why was it inside her head?

*The Ghost of Mercy Manor.* Betty Ren Wright.

After losing her family in a car accident, Gwen goes to live with her great-aunt Mary. She soon realizes that a terrifying secret lurks in the Mercy home.

*Ghost Trap - A Wild Willie Mystery.* Barbara M. Joose.

When wild Willie's best friend Kyle moves back into the neighborhood, the boys suspect that Kyle's new house is haunted.

*Meg Mackintosh and the Mystery in the Locked Library.* Lucinda Landon.

Who would have thought, a weekend with a head librarian would be filled with intrigue and suspense.

*The Mystery of the Yellow Hands.* Jake Thoene.

Someone is kidnapping the children of London and even Sherlock Holmes is baffled.

*The Westing Game.* Ellen Raskin.

Sixteen heirs of the eccentric multimillionaire Samuel Westing are assembled in the old Westing house, paired off, and given clues to a puzzle they must solve in order to inherit the estate.

*Who Are You?* Joan Lowery Nixon.

Who is Douglas Merson and why has he been keeping a file on talented high-school artist Kristi Evans?



## Unravel a Mystery

### POETRY PLACE

"The Night I Caught the Burglar" (p. 16) in *Elephant Games and Other Playful Poems to Perform*. Brod Bagert.

"This Man had Six Eyes" (p. 26) in *Juba This and Juba That*. Virginia Tashjian.

"The Secret" (p.16) in *My First Oxford Book of Poems*. John Foster.  
Read this poem and let the listeners guess the secret.

### CRAFT AND ACTIVITY ALLEY

"Amazing Mysteries" (p.28-33) in *Copy Cat Magazine Ideas and Activities for K-3 Teachers*. January/February 1998.  
Great ideas and graphics for a month of classroom mysteries.  
Included are bulletin board ideas and a spyglass bookmark pattern.

"Cam Jansen's Birthday Party" (p. 134-142) in *Storybook Birthday Parties*. Cindy Dingwell.  
Have a Cam Jensen detective day complete with solving a mystery and making items that a detective would need.

"Creating Secret Codes and Folding Notes" (p. 44) in *Pass It On!: All About Notes, from Secret Codes and Special Inks to Fancy Folds and Dead Man's Drops*.  
Create your own secret codes.

"Carnival Mask" (p. 30) in *Travel the Globe Multicultural Story Times*. David Webber.  
Make a colorful carnival style mask and decorate with feathers, sequins and glitter.

## Unravel a Mystery

*Classic Brainteasers.* Martin Gardner.

Picture puzzles, riddles, logic puzzles, and more. Lots of fun things to use as ice breakers or breaks between stories.

"Detective/Sherlock Holmes Hat and Magnifying Glass" (p. 13) in *Paper Hat Tricks 1: A Big Book of Patterns*. Patt Newbold.

*Ed Emberley's Great Thumbprint Drawing Book.* Ed Emberley.

Give your listeners a stamp pad and have them use their thumb to create everything from pirates to pilgrims with a thumb print.

"*Flashing Lighthouse Puppet*" (p. 36) in *Crafts to Make in the Summer*. Kathy Ross.

Easy to make flashlight craft.

*How to Have Fun with Letters.* Stewart Cowley.

"Collage Writing" (p. 13).

"Scratch board writing" (p. 6).

This book presents a variety of projects involving writing. It includes scroll making, collage writing, secret codes, and more.

*The Pink Panther and Return of the Pink Panther.* Henry Mancini.

"Royal Blue" (track 3) pair with Tough Cookie, manual p. 19.

"Navel Maneuver" (track 23) pair with *Gifts of Wali Dad: A Tale of India and Pakistan*, manual p. 18.

"Movie Star Mask" (p. 68) in *The Usborne Big Book of Papercraft*.

Make a detective's mask that includes sunglasses.

*Pass It On: All About Notes From Secret Codes.* Sharon Bailly.

"Handwriting Analysis" (p. 28-29).

Have fun finding out children's personality type by asking them to go through this handwriting analysis.

*Sherlock Holmes: Classic Themes from 221B Baker Street.* Various Artists.

A television and film score anthology.

## Unravel a Mystery

*Television's Greatest Hits, Volume 1: From the 50's and 60's.* Various Artists.

This CD contains themes from 65 television shows.

Included are themes from shows such as: "Mission Impossible," "Dragnet," "Get Smart," "Secret Agent Man," "Perry Mason," "Hawaii Five-O," and more.

"Viola Swamp: Someone to Watch Over" (p. 35) in *Copycat Magazine Ideas and Activities for K-3 Teachers*. November/December 1993. Make a Viola Swamp to watch the library when you take off.

## PROFESSIONAL ROUTES

Have the Junior Deputies in your town come out and fingerprint the children for safety, and to explain fingerprints and how they work. Make sure parents or guardians give permission to have children fingerprinted.

Have the local police bring in the Canine Unit and show how the dogs work.

Ask a private detective or someone from the local police to talk about how to protect yourself from crime.

*Lu & Clancy's Crime Science.* Louise Dickson.

Lu and Clancy, dog detectives, are asked to help Dottie to find her missing puppies. Lu and Clancy use many different methods to track down the puppies including fingerprinting, lip printing, analyzing ink, foot prints, bite marks, and much more to solve this mystery. This book gives great directions along with what you will need for each method of tracking a suspect.

## Unravel a Mystery

*Lu & Clancy's Secret Codes.* Adrienne Mason.

Lu and Clancy, dog detectives, show the many different ways secret codes can be written. Directions are given on how to make up number codes, music codes, pin prick codes, crossword codes, and many more.

## WEB PAGE WAY

TheCase.com for Kids.

<http://www.TheCase.com/kids/>

Mini-mysteries to solve, scary stories, magic tricks.

A. Pintura, Art Detective.

<http://www.eduweb.com/pintura>

Help A. Pintura solve the Case of Grandpa's Painting.

Museum of Unnatural Mystery.

<http://www.unmuseum.mus.pa.us/unmuseum.htm>

Learn about lost worlds, UFOs, the Bermuda Triangle and other strange and mysterious things.

Thunk.com.

<http://www.thunk.com>

Turn any message into a secret code at this cool site.

## PARENT CORNER

"Who Done It?"

Someone moved Flyp's favorite drinking glass from his room. It was found in another part of the house. To be sure that there is a print on the glass rub your fingers through your hair to make your fingertips oily before moving the glass. Have your child become a detective and find out who moved the glass.

## Unravel A Mystery

Everyone's fingerprints are unique. Make your own set of prints of several different people for your finger print file. To make a finger print file you will need:

a pencil

white paper

clear sticky tape

Rub the pencil point back and forth on paper until you have a small area of pencil lead dust. Rub each finger into the blackened area. Press each finger onto the sticky side of a piece of tape. Tape each piece of tape onto another piece of white paper. Write the name of the person that owns the print on the bottom of the paper.

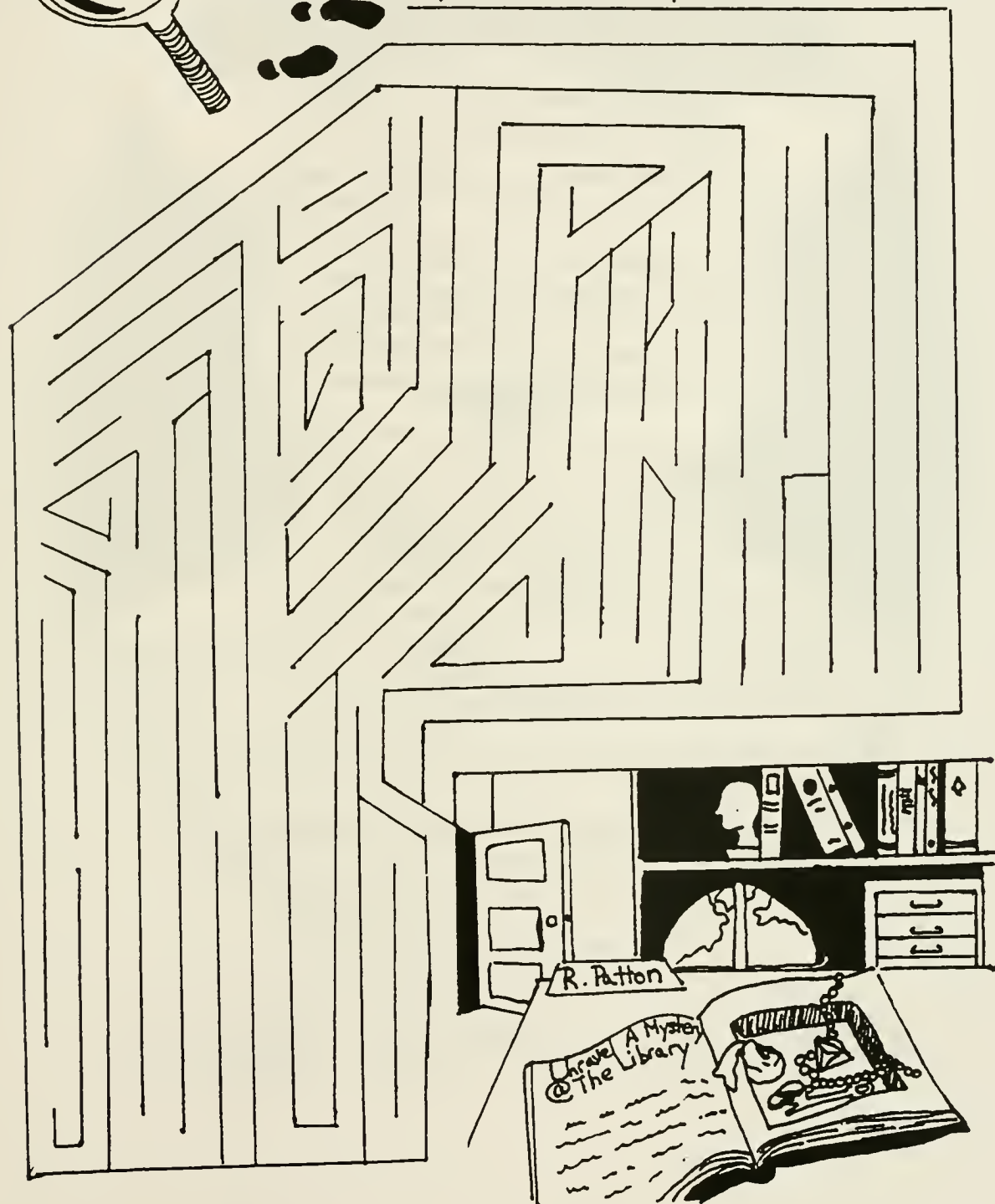
To find out who moved Flyp's glass, use a piece of clear tape to lift prints from the glass then place the tape on a piece of white paper. Match this print to the right print in your fingerprint file. Mystery solved!





# Unravel the Mystery!

Be a super sleuth as you track your way to the hidden library. Find the many treasures in a book!







SCARE YOUR SOCKS OFF



## SCARE YOUR SOCKS OFF @ the Library

Join Flyp on a dark and stormy night for ghostly, ghastly, gotcha tales; spine-tingling songs; hair-raising poems, and more. Watch out or you may end up screaming with delight as you get your socks scared off @ the library.

### STORY PLACE

"The Greedy Daughter" (p. 93) in *More Short and Shivery: Thirty Terrifying Tales*. Robert San Souci.

A greedy daughter meets up with a vengeful wolf.

"The Attic" (p. 76) in *Scary Stories To Tell in the Dark*. Alvin Schwartz.  
Good "gotcha" story to tell.

"Big Fraid and Li'l Fraid" (p. 11) in *Moaning Bones - African American Ghost Stories*. Jim Haskins.

A short story about a little boy who had never seen a "fraid" before.

*The Boy and the Ghost*. Robert San Souci.

An African American retelling of the folktale in which a ghost appears in segments to a traveler willing to spend the night in a haunted house. Tell this one using props.

"Cousin Vladimir" (p. 31) in *Draw-And-Tell*. Richard Thompson.

Spooky the bat sets off to visit Cousin Vladimir.

*Do Not Open*. Brinton Turkle.

Miss Moody finds a mysterious purple bottle on the beach, plainly marked "DO NOT OPEN." She opens the bottle and it unleashes the powers within. Use a bottle and other props to tell this one.



## Scare Your Socks Off

"Elvira and Henry" (p.111-117) in *The Importance of Pot Liquor*. Jackie Torrence.

On the return trip from visiting Elvira's sister, a heavy snowstorm causes the couple to take cover in a haunted house. Tell this one.

"The Graveyard Voice" (p. 19) in *The Ghost and I: Scary Stories for Participatory Telling*. Edited by Jennifer Justice.

A man walking through the graveyard hears a scary voice saying "turn me over, turn me over." Get the audience involved in this one then surprise them with the unexpected ending.

"The Half Man" (p. 145) in *Cajun Folktales*. J.J. Reneaux.

A scary, cautionary tale with a bully who gets his comeuppance. Storytelling with props.

*Heckedy Peg*. Audrey Wood.

Tell this story about a mother who saves her seven children from a witch who has changed them into different foods.

*The House that Drac Built*. Judy Sierra.

A playful, bone-chilling take on the nursery rhyme about the house that Jack built.

"The Hungry Monster" (p. 72) in *Fantastic Theatre*. Judy Sierra.

A scary monster eats his way through a variety of things and becomes too fat to catch the squirrel. Make this into a shadow puppet show.

*The Hobyahs*. Robert San Souci.

"By moonlight and by starlight, within the forest deep, the Hobyahs plot their mischief while good folk are asleep." Tell this one.

*Little Eight John*. Jan Wahl.

Little Eight John has to pay a heavy price when he disobeys his mother's wishes.

## Scare Your Socks Off

*Psssst! It's Me . . . The Bogeyman.* Barbara Park.

Creepy- crawley, blood-chilling Bogeyman lives under your bed. Dim the lights as you read this aloud in a spooky voice with scary background music.

"A Scary Tale" (p. 96) in *Five Goofy Ghosts*. Judith Bauer Stamper.

When a brother and sister go exploring in their grandmother's attic they find more than they bargained for. Make flannel board pieces for this one.

"The Snow Woman" (p. 28) in *Mysterious Tales of Japan*. Rafe Martin.  
Some secrets should never be revealed.

"The Strange Visitor" (p. 133) in *When the Lights Go Out: Twenty Scary Stories To Tell*. Margaret Read Macdonald.

An old woman has a strange visitor that shows up one body part at a time. Audience participation with or without flannel board.

"The Trunk Full of Treats" (p. 96) in *Five Goofy Ghosts*. Judith Bauer Stamper.

Rhyming story with lots of repetition. Make stick puppets for this one.

"Wicked John and the Devil" (p. 33) in *When the lights Go Out: Twenty Scary Stories to Tell*. Margaret Read MacDonald.

A long funny/scary story about how wicked John out smarts and actually scares the Devil. Read this one aloud or tell if you dare.

## BOOKTALK BOULEVARD

*The Curse of the Blue Figurine.* John Bellairs.

Johnny Dixon doesn't believe the town church is haunted until he accepts a magic ring from a mysterious stranger and is plunged into a terrifying adventure.

## Scare Your Socks Off

*The Dollhouse Murders.* Betty Ren Wright.

Amy discovers a deadly secret from the past in a dollhouse that she found in the attic.

*The Doll in the Garden.* Mary Downing Hahn.

Ashley and Kristi find an antique doll buried in the garden, and discover that they can enter a ghostly, turn-of-the-century world by going through a hole in the hedge.

*Still More Scary Mysteries for Sleep-overs.* Allen B. Ury.

Full of creepy clues, spine-tingling surprises, and intriguing tales. In addition to booktalking this one, use these tales during a library sleep-over.

*Wait Till Helen Comes: A Ghost Story.* Mary Downing Hahn.

Molly and Michael aren't happy about moving with their mother and new stepfather into a converted church. They particularly do not like their stepsister who is drawn into a frightening relationship with a child ghost.

*The Walking Trees and Other Scary Stories.* Roberta Brown.

Great collection of stories for older children.

## POETRY PLACE

"Beware of Rubber Bands" (p. 92) in *Grim and Ghastly Goings On*.

Florence Perry Meide.

A new perspective on the simple rubber band.

"The Bogeyman" (p. 76) in *Nightmares: Poems To Trouble Your Sleep*.

Jack Prelutsky.

The Bogeyman lurks with a snarl on his face. Make a large poster of the bogeyman with the poem on back and read aloud. Have listeners draw pictures of what they think the bogeyman looks like.

## Scare Your Socks Off

"Echo" (p. 79) in *Ghost Poems*. Daisy Wallace.

Short poem about an echo. Tell in tandem or use the audience for the echo.

"The Ghost of John" (p. 53) in *Diane Goode's Book of Scary Stories and Songs*. Diane Goode.

Tell this short poem using a skeleton as a prop.

"A Ghostly Ballad" (p. 36) in *Diane Goode's Book of Scary Stories and Songs*. Diane Goode.

Song with lyrics and music.

"The Ghoul" (p. 32) in *Nightmares: Poems to Trouble Your Sleep*. Jack Prelutsky.

The gruesome ghoul waits at the school to feast on girls and boys.

*Halloween Poems*. Myra Cohn Livingston.

"Halloween Concert" (p. 9).

"Skeleton" (p. 28).

Make music with skeletons in these two poems.

"The Invisible Beast" (p. 24) in *The Headless Horseman Rides Tonight*.

Jack Prelutsky.

Tell this poem using a shadow puppet screen. As the poem is read reveal some fluorescent green looking eyes. Toward the end use a heart beat sound effect and have someone to stomp their feet loudly gradually getting louder and louder as the beast approaches.

*Scared Silly*. Marc Brown.

"Deep Beneath the Dark Dark Sea" (p. 12).

Illustrate on the overhead projector and use the sound of waves for sound effects from "Ocean Waves" manual p. 36.

"A Magic Chant" (p. 170).

Learn this magic chant that dispels ghosts and ghouls that appear in scary stories.

## Scare Your Socks Off

"Spider in the Floor" (p. 40). Use a spider puppet as a prop.

## CRAFT AND ACTIVITY ALLEY

*Crafts for Halloween.* Kathy Ross.

"Transparent Ghost" (p. 28).

"Spider Web" (p. 36).

Easy to make crafts.

*Creative Children's Parties.* Alison Boteler.

"Decorations" (p. 182) includes easy to make roadside/ yard signs, hanging ghosts and paper plate pumpkins.

"Spider Head Hat" (p. 184). Great looking spider hat made with paper plates and tissue paper.

"Flat Cardboard Mask" (p. 14-17) in *Masks*. Lyndie Wright.

Make your very own ghoulish mask to use with "The Ghoul" from *Nightmares Poems to Trouble Your Sleep* on p. 35 in the manual.

*400 Sound Effects.* Sound Effects.

Four CD's filled with every imaginable sound effect.

"Going Batty" (p. 30) in *Holiday Origami*. Jill Smolinski.

Make a bat mobile with this creature of the night.

"Ocean Waves" (track 1) on *Echoes of Nature*.

Pair with the poem "Deep Beneath the Dark Dark Sea" manual p. 35.

*Scary Origami.* Jill Smolinski

"Bat Attack" (p. 46).

Origami bats with frightening looks. Chock full of frightening origami.



## Scare Your Socks Off

"Home, Haunted Home" (p. 9). Make a haunted house and decorate with ghouls.

"Sleeping Giant" (p. 65) in *Simple Puppets from Everyday Materials*.  
Barbara MacDonald Buetter.

Using a paper towel tube, make a monster who opens his mouth wide.

## PROFESSIONAL ROUTES

Invite a local costume shop to come in and do a show of their scary costume collection.

Invite a local makeup artist to come in and give the children tips on how to do scary makeup for Halloween.

## WEB PAGE WAY

Funtasia's Haunted Halloween.

<http://hometown.aol.com/mshum/Halloween.html>

Energetic site with links to stories, songs, games, and activities.

Halloween Fun with Kids.

<http://www.bestweb.net/~wallnut/halloween/index.html>

A variety of links to stories, songs, activities for children.

Kiddies' Spooky Songs for Kids.

<http://www.kididdles.com/mouseum/j015.html>

Music and lyrics to children's songs, including a section on spooky songs.

Not Just for Kids. Halloween Tricks and Treats.

<http://www.night.net/halloween/index.html-ssi#top>

Stories, songs and craft activities.

## Scare Your Socks Off

Scary.com IS Halloween on the Web.

<http://www.scary.com>

Filled with stories and songs and Halloween and other scary times.

Surfing the Net with Kids - Ghost Stories.

<http://www.surfnetkids.com/ghost.htm>.

Site for parents and children with links to all kinds of scary stories.

The Virtual Haunted House.

<http://longwood.cs.ucf.edu/~MidLink/haunted.html>

A collection of Halloween and spooky lore from kids around the world.

## PARENT CORNER

### Veggie Monsters

After you read a scary story you might want to make some tasty veggie monsters. Start with assorted vegetables and fruit such as potatoes, squash, apples, and make monsters by sticking toothpicks into the vegetable and attaching raisons, marshmallows, dates, dried fruit, carrot curls, etc. Monsters that can be scary and tasty!

*The Most Excellent Book of Face Painting.* Margaret Lincoln.

Good ideas in this book for semi scary faces.

# The Haunted House



**Directions:** Find the hidden words.  
They can go up, down, across, and  
diagonally.

## Words To Find:

H	P	K	A	E	R	C	V	V	H	L	B	E	W	W
O	D	Y	X	D	A	S	A	M	A	N	S	I	O	N
Y	W	E	E	N	Y	U	A	B	B	C	N	U	A	D
M	B	L	D	S	L	U	A	C	F	D	A	N	X	P
O	A	L	H	T	I	N	T	H	O	R	W	N	P	O
I	E	L	D	L	D	O	G	W	O	I	H	E	T	G
S	L	A	M	O	D	C	N	D	U	N	G	E	O	N
G	F	D	N	X	H	J	I	E	I	J	J	D	A	L
O	Q	J	N	D	F	R	H	S	J	S	L	O	Y	B
R	H	O	G	E	R	Q	G	E	C	Z	M	Y	J	L
B	H	Q	G	O	G	O	U	R	U	R	T	A	I	A
V	Z	G	C	C	I	E	A	T	P	S	E	L	L	C
L	B	A	C	D	U	O	L	E	U	K	D	A	H	K
U	O	G	L	W	R	O	O	D	Y	K	R	U	M	U
R	M	U	B	O	B	R	U	Q	M	D	L	M	J	O

ABANDON  
 BLACK  
 CANDLES  
 CORRIDOR  
 CREAK  
 DESERTED  
 DISMAL  
 DOOR  
 DUNGEON  
 DUSTY  
 LAUGHING  
 LEGEND  
 LOUD  
 MANSION  
 MOAN  
 MURKY  
 NOISE  
 SCREAM  
 SLAM  
 VACANT  
 VAULT  
 WEB  
 WINDOW  
 YELL





TELL A TALE





## TELL A TALE @ the Library

Flyp, the master storyteller, challenges one and all to a story feast. Flyp is searching the library for favorite stories from around the world, both new tales and old favorites, sometimes with a new twist.

### STORY PLACE

*Aunt Pitty Patty's Piggy.* Jim Aylesworth.

Mrs. Pitty Patty's pig will not go through the gate until help arrives. A dog, a stick, fire, water and others come to help. Use audience participation with stick puppets to help with this one.

"The Coconut and the Monkey's Face" in *Len Cabral's Storytelling Book*.  
Len Cabral.

An East African folktale explaining why coconuts have images of monkey faces on them.

"The Crocodile and the Hen" (p. 86) in *Fantastic Theater*. Judy Sierra.  
A West African folktale. A hen tricks a hungry crocodile into not eating her. Use stick puppets with moveable parts for this story.

*Gingerbread Baby.* Jan Brett.

Matti opens the oven door too soon. Instead of a gingerbread boy jumping out a gingerbread baby jumps out and runs away. Pair this story with gingerbread craft activity on p. 48 in the manual.

*Goldilocks Returns.* Lisa Campbell Ernst.

Fifty years after Goldilocks first met the three bears, she returns to make amends and soothe her guilty conscience. Adapt this one into a reader's theater presentation.

## Tell a Tale

"Hold Tight and Stick Tight" (p. 28- 31) in *Earth Care World Folktales To Talk About*. Margaret Read MacDonald.

Tell this Japanese folktale about the wanton destruction of trees, and the reaping of a just reward for two old men, one poor old man, the other old, and mean.

"Jack and the Bean Tree" (p. 25-28) in *Story Puzzles Tales in the Tangram Tradition*. Valerie Marsh.

A tangram version of "Jack and the Beanstalk".

*Joseph Had a Little Overcoat*. Sims Taback.

This Caldecott award winning book tells the story of a very old overcoat that is recycled numerous times into a variety of garments. Tell this one.

*Koi and the Kola Nuts*. Verna Aardema.

After his father's death, Koi inherits a kola tree he believes is worthless until the kola nuts are used to help others out. Read aloud and play Paparam Vingo, (#10 on *Gift of the Tortoise*, by Ladysmith Black Mambazo) for background music.

*Leola and the Honeybears: An African American Retelling of Goldilocks and the Three Bears*. Melodye Benson Rosales.

Leola disobeys her grand mama and wanders into the woods. She finds the house of the Honeybears where she goes in and eats the food, breaks the chairs, and falls asleep. Then the bears return.

*The Little Red Hen (Makes a Pizza)*. Philemon Sturgess.

When the Little Red Hen wants to make a pizza she gets no help from the duck the dog or the cat. After the lovely large pizza is made and eaten by all, the duck the dog and the cat do the dishes. Use props to help tell this story. Pair with the "pizza pattern" craft on p. 49 in the manual.

## Tell a Tale

"The King with the Dirty Feet" (p. 10-16) in *Tales for Telling from around the World*. Mary Medlicott.

The king hasn't had a bath for over a year and has begun to smell bad. He smells so bad, in fact, that he can't stand to be around himself. This sets off a chain of events that lead to the invention of shoes.

"Mikku and the Trees" (p. 22-27) in *Earth Care World Folktales To Talk About*. Margaret Read MacDonald.

Mikku finds out about the usefulness of trees. This can be used as a spring board for a conservation program.

*Pickin' Peas*. Margaret Read Macdonald.

A pesky rabbit picks a little girl's peas from her garden. She catches him, but he manages to trick her again. Grab a partner and tell this one as a tandem story.

*Sanji and the Baker*. Robin Tzannes.

When Sanji was caught enjoying the wonderful smells from the bakery, the baker took him to court to try to get payment for just smelling the goods.

*Secret Shortcut*. Mark Teague.

Wendell and Floyd become convinced that the shortcut over the fence will get them to school on time, but instead they begin a wild race through the jungle, trying to elude the crocodiles and avoid the quicksand. Read aloud using jungle background music when Wendell and Floyd are lost in the jungle. "*Echoes of Nature*" (track 3) has swamp sounds. See p. 76 in the manual.

*Shaq and the Bean-Stalk and Other Very Tall Tales*. Shaquille O'Neal.

Shaq tosses his lima beans out of the window and it sprouts a giant bean-stalk. He climbs the bean-stalk and meets a real giant and a hen that lays golden basketballs. Several other tales included in this volume.

## Tell a Tale

*Six Foolish Fisherman.* Robert San Souci.

Six foolish friends go out fishing on the bayou one day only to lose one thing after the other including one of them. Pair this with "Critter Jambalaya" on *Animal Groove* p. 48 in the manual.

*Soap, Soap! Don't Forget the Soap.* Tom Birdseye.

Plug Honeycut forgets everything. He gets into trouble along the road trying to remember what his mother sent him to the store to pick up.

*The Three Little Dinosaurs.* Jim Harris.

This is a rewritten version of the three little pigs. Three little dinosaurs leave home to make their way in the world works well as a creative dramatics activity. The big bully in this one is a Tyrannosaurus Rex, who has more brawn than brain.

"The Tug of War" (p. 17-20) in *How Many Spots Does a Leopard Have.* Julius Lester. Out of print.

Turtle wants to prove that he is equal to the hippo and the elephant in strength and in sense. He plans a tug of war to prove just that.

"Why Mosquitos Buzz in Our Ears" (p. 130) in *Fantastic Theater.* Judy Sierra.

Librarian and storyteller Sierra provides a variation of *Why Mosquitoes Buzz in People's Ears.*

*Wiley and the Hairy Man.* Judy Sierra.

Wiley and his mother need to fool the Hairy Man three times before he will leave them alone forever. This version is great for storytelling.



## Tell a Tale

### BOOKTALK BOULEVARD

*The BFG.* Roald Dahl.

Meet the Big Friendly Giant.

*Catherine, Called Birdy.* Karen Cushman.

Catherine, 14 years old, lives in England in 1290. She keeps a journal of what everyday life is like in the Middle ages. "Oh, bother!"

*The Starlight Princess and Other Stories.* Annie Dillon.

A collection of princess stories from around the world.

*The Whipping Boy.* Sid Fleischman.

A bratty prince and his whipping boy have many adventures after they inadvertently change places.

*Wolves of Willoughby Chase.* Joan Aiken.

Bonnie and her cousin Sylvia are left in the care of a cruel governess when Bonnie's parents go on a sea voyage. To make matters worse, they are besieged by wolves.

### POETRY PLACE

*The Genie in a Jar.* Nikki Giovanni.

A young African American girl dances across the page with words encouraging her to "take a note and spin it around."

"Pinocchio" (p. 46) in *Falling Up.* Shel Silverstein.

The adventures of Pinocchio set to rhyme.

## Tell a Tale

*The Three Bears Rhyme Book.* Jane Yolen.

"In the Night" (p. 30).

Goldie says there are monsters in the night, and they hide in your closet till you turn off the light.

"Read to Me" (p. 29).

Read about castles and kings and fabulous things.

"True Story" (p. 42) in *Where the Sidewalk Ends*. Shel Silverstein.

An outrageous tall tale.

## CRAFT AND ACTIVITY ALLEY

*American Folk Songs For Children.* Mike Seeger.

One hundred folk songs are included on this two disc CD.

*Crafts from Your Favorite Fairy Tales.* Kathy Ross.

"Climbing Jack Puppet" (p. 26).

This one will take some time and requires cutting.

"File Folder Emperor" (p. 32). Easy craft using a few materials.

"Lunch Bag Gingerbread House" (p. 29).

"Sad Then Happy Princess" (p. 30).

*Creative Children's Parties.* Alison Boteler.

"Coronet Cap" (p.164).

Coronet (crown like cap) caps made with poster board and crepe paper. Decorate with large sequins.

"Shield of Chivalry" (p. 161-162).

Make your own shield patterns from poster board and decorate.

"Critter Jambalaya" track 6 on *Animal Groove*. James Coffey.

Pair with *Six Foolish Fishermen*, p. 46 in the manual.

"Flapping Bird" (p. 26) in *The Usborne Book of Origami*. Eileen O'Brien.

## Tell A Tale

*I Got A Bullfrog: Folksongs for the Fun of It.* David Holt.

Professional storyteller David Holt is a master of banjo, guitar, and spoons. Try this CD and have some foot stomping fun.

"Pizza Pattern" (p. 24-25) in *Copycat Magazine* September/October 1993.  
Pair with *Little Red Hen Makes A Pizza*, p. 44 in the manual.

*Sing Songs for Little Pickers.* Doc Watson.

Recorded at a live performance for children, Doc Watson performs thirteen songs he learned as a child in the North Carolina mountains. Try "And the Green Grass Grew All Around" (track 11).

## PROFESSIONAL ROUTES

Invite members of your Local Storytellers Guilds to come in and put on a storytelling workshop and performance. Check with the Florida Storyteller's Association for a listing of local groups and tellers number. Florida Storytelling Association. Phone (407) 695-3050 or email (flstory@xoommail.com).

Form a children's storytelling group for the summer and have them perform at the last program.

Have older participants write a new ending to a familiar tale.

## WEB PAGE WAY

Author Online! Aaron Shepard's Home Page.

<http://www.aaronshep.com>

Great resource site for stories, scripts, and storytelling information.

Tell A Tale

Aesop's Fables.

<http://www.pacificnet.net/~johnr/aesop/>

Over 600 full text of fables of Aesop plus other tales.

Kids Zone.

<http://www.afroam.org/children>

Full text of world myths and fables with games and brainteasers.

Planet Oz Kids Fun Stuff Online.

<http://www.planetozkids.com/>

Click on Channel #1- Animal Myths & Legends for 14 legends about animals around the world.

## PARENT CORNER

Telling and writing stories can be fun. Work with your child on telling your family stories and have them to write them down. Talk about your old neighborhood, your school years and friends growing up. Tell them about local folklore in your community and discuss the validity of this lore. Could it have actually happened? Checkout *Kids and Grandparents an Activity Book* by Ann Love for information on how to do a "Memory Lane" (p. 20) with children.

When gathering family stories remember to keep the questions simple and easy to answer. The purpose of the questions is to get stories of your family. Listed below are some questions to help you to get started gathering family stories.

How did you celebrate your birthday?

What types of things did you do as a family?

What's the favorite thing that you remember about your parents when you were a child?

Did you have any pets?

What was your school like?

What was your favorite toy?

What was your best vacation?

What was your house like?

What were your neighbors like?

What were your favorite books?





# FOLKTALE WORD FIND

T	A	N	A	E	S	O	P	S	F	A	B	L	E	S	O	P	P	L	P
X	O	A	S	T	O	P	T	A	L	L	T	A	L	E	S	P	E	K	A
L	Q	R	F	R	F	G	V	H	J	K	H	F	B	M	K	K	C	G	U
D	N	F	T	H	J	H	L	G	F	G	H	U	M	E	O	H	O	L	L
E	D	H	G	O	B	A	R	E	O	I	J	F	E	J	N	J	S	R	B
E	G	V	Y	M	I	P	S	E	L	I	S	K	R	D	T	V	B	F	U
S	H	Y	J	U	I	S	N	F	T	F	H	N	L	M	I	M	I	K	N
E	S	V	O	O	P	K	E	D	F	A	I	R	I	E	S	P	L	B	Y
L	G	L	H	K	J	H	O	K	T	G	D	R	N	G	C	D	L	V	A
P	K	J	N	F	H	A	N	A	N	S	I	H	J	F	K	D	H	G	N
P	G	H	H	C	R	N	F	O	L	K	T	A	L	E	S	R	J	G	S
A	F	G	E	F	H	E	A	R	A	C	E	P	K	B	X	Z	D	S	E
Y	W	D	N	B	N	B	E	I	C	V	B	N	W	E	N	E	T	E	L
N	N	V	R	F	L	W	S	C	W	D	V	F	B	K	J	H	J	H	U
N	N	F	Y	E	D	F	O	A	R	K	A	S	C	T	O	E	I	C	C
H	L	G	P	N	X	E	P	Q	W	V	Y	R	B	R	K	A	R	C	R
O	D	A	V	Y	C	R	O	C	K	E	T	T	H	O	S	K	J	A	E
J	D	K	L	F	J	D	S	L	K	F	J	D	L	L	J	F	L	R	H
E	K	C	A	R	U	H	T	R	A	G	N	I	K	L	C	B	I	O	D
D	G	M	J	S	Q	O	I	E	U	T	R	K	B	S	N	P	H	F	L

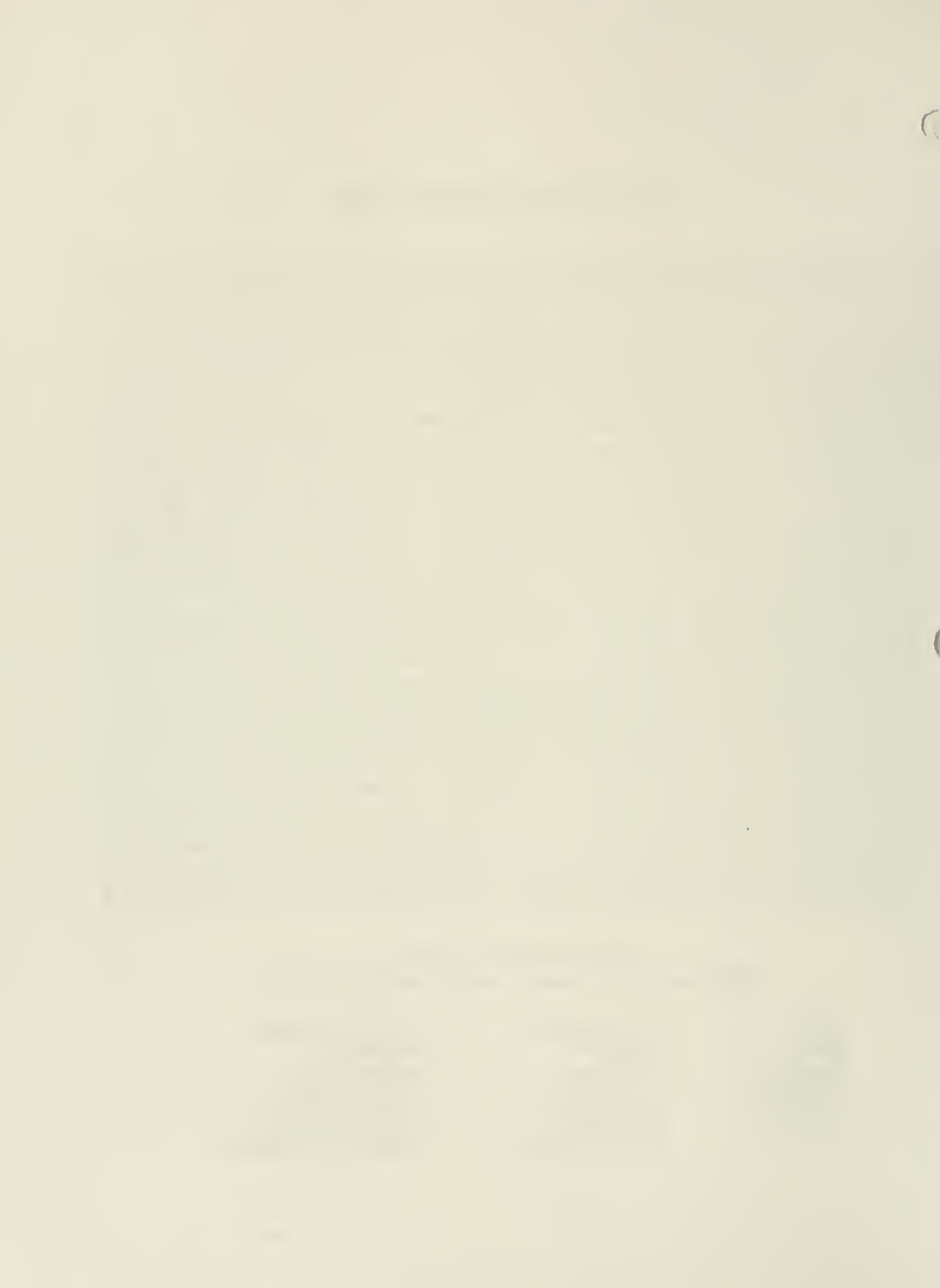
Find the hidden words.

They can go up, down, across, and diagonally.

HARE  
BABE  
FAIRIES  
ANANSI  
TROLLS

TALL TALES  
MERLIN  
TORTOISE  
FOLKTALES  
HERCULES  
KING ARTHUR

AESOP'S FABLES  
PECOS BILL  
JOHN HENRY  
PAUL BUNYAN  
DAVY CROCKETT  
JOHNNY APPLESEED





LOTS OF LAUGHS





## LOTS OF LAUGHS @ the Library

Be prepared to laugh your way through the library. Funny stories, poems, silly songs, and more. Tons of fun with entertaining crafts, games and jokes will be presented. So get ready to get stitches in your sides, because you are in for Lots of Laughs @ the Library!

### STORY STREET

*Bearhide and Crow.* Paul Johnson.

After Sam tricks Amos into swapping a prize winning gourd for an old bearhide, Amos gives Sam a taste of his own medicine.

*Boogie Bones.* Elizabeth Loredó.

Boogie Bones is a skeleton who loves to dance. But who will dance with him? Use props to help tell this story.

*Click, Clack, Moo Cows That Type.* Doreen Cronin.

Farmer Brown's cows find a typewriter in the barn and they are using it to make demands for electric blankets. Pretty soon the hens follow suit. What will they ask for?

*Don't Laugh Joe.* Keiko Kasza.

Mother possum doesn't find it funny that her son will not learn to play dead. He just giggles. It's not until his life is threatened that he learns. Tell this one and have the listeners to laugh along with Joe and his friends.

*Double Trouble in Walla Walla.* Andrew Clements.

It was an ordinary day in Walla Walla until Lulu started to "flip-flop chit-chat" and double talk her way through school. Her gibberish began to affect the teacher, her principal, and even the school nurse. Children will love to come up with their own jibber jabber after reading this book.

## Lots of Laughs

*Ed and Fred Flea.* Pamela Duncan Edwards.

Ed and Fred flea share the same dog. Ed prepares to leave after warnings from other bugs but greedy Fred pretends to be sick in order to stay behind and have the whole dog, unaware of the fate that awaits him.

*The Frog Prince Continued.* Jon Scieszka.

An extremely funny version of the traditional tale of *The Frog Prince*. Read this aloud to younger listeners or present as reader's theater.

*Frog Who Wanted To Be a Singer.* Linda Goss.

The birds are the only ones allowed to sing in the forest but the frog is determined to make music. Tell this one and invite listeners to dance at the end of the story.

*Hogula, Dread Pig of the Night.* Joan Gralley.

Hogula is unhappy because he has no friends. . . until he meets Elvis Ann, Dread Queen of the Kissyface. Read this one aloud with sound effects.

*I Know an Old Lady Who Swallowed a Pie.* Alison Jackson.

Florida librarian Jackson has created a hilarious spin-off of *I Know An Old Lady Who Swallowed a Fly*. Use the storytelling apron p. 64 in the manual, as you sing along.

*I Forgot My Shoes.* Jessica Harper.

A rhyming story where everyone has a forgetful day. Do this one bare footed.

"Little Rap Riding Hood" (p. 42) in *Crazy Gibberish and Other Story Hour Stretches*. Naomi Baltuck.

This rap, told from the wolf's point of view, puts a new twist on the story of Little Red Riding Hood. Try rapping this story with a wolf puppet and have the audience participate.

## Lots of Laughs

*Old Dry Frye.* Paul Brett Johnson.

An Appalachian Tale about a preacher who chokes on a chicken bone. Try telling this version.

*The Old Man and His Door.* Gary Soto.

In this Mexican tale that includes Spanish words, an old man does not listen carefully to his wife when he brings la puerta (the door) to a barbecue instead of la puerco (the pig). Along the way the man uses his door to help those in need and is rewarded with items that he needs for the barbecue.

*The Reverend Thomas's False Teeth.* Gayle Gillerlain.

On his way to have dinner with Gracie and her family, the preacher loses his false teeth in the Bay. How will he ever get them out in time for dinner? Use plastic false teeth as a prop as you tell this.

*Stephanie's Ponytail.* Robert Munsch.

Stephanie wears a different ponytail to school everyday. The other children call it ugly but end up copying the style anyway with hilarious results. Let your listeners participate in this one.

*There Was An Old Lady Who Swallowed a Trout.* Teri Sloat.

A fishy take-off of "*I Know An Old Lady Who Swallowed A Fly*." Try this one as a flannel board story.

*The Tickle Octopus.* Audrey Wood.

When Ughmaw and Ughpaw go out hunting they tell their son, Bup, to stay in the cave. Little do they realize that a strange, tickling creature will emerge and cause (for the first time in history) laughter and smiles.

*Wolf.* Becky Bloom.

A wolf learns to read in order to impress a group of farm yard animals and ends up loving it.

Lots of Laughs

*Zoom Broom.* Margie Palantini.

Gritch the Witch has a "PROBLEM!" Her broom sputters and coughs while on her way to the farmer in the dell's place to find the ingredients for "Bunny Bread." Try creative dramatics with this story.

## BOOKTALK BOULEVARD

*Captain Underpants and the Perilous Plot of Professor Poopypants.* Dav Pilky.

Harold and George from Jerome Horwitz Elementary School have angered Professor Pippy Poopypants. The Professor seeks his revenge by using his inventions, the Shrinky-Pig 2000 and the Goosy-Grow 4000. Definitely a job for Captain Underpants!

*I, Amber Brown.* Paula Danziger.

Amber Brown loves the holidays. She quickly finds out that they are different when you live in two different households. Her parents are divorced and her mother is now engaged to a man named Max. Things are not the same as they use to be prior to her parents divorce.

*Junie B. Jones Loves Handsome Warren.* Barbara Park.

Junie B. Jones knows what she likes and this time it's the new boy in class, Warren. The problem is that Grace and Lucille want him for a boyfriend too, and Warren thinks she is a nutball.

*Nasty, Stinky Sneakers.* Eve Bunting.

Who has the smelliest sneakers? There's a contest to see who has the most disgusting tennis shoes and Colin seems to be winning. When Colin's tennis shoes disappear, he thinks that his rival Jack has taken them.

## Lots of Laughs

*Ramona's World.* Beverly Cleary.

Ramona Quimby is in the 4<sup>th</sup> grade and has a new best friend, Daisy. In addition to a new friend, Ramona has a new baby sister, Roberta, who presents a host of comical challenges for her nine year old big sister.

*Tut, Tut.* Jon Scieszka.

The Time Warp Trio are on another adventure, this time in Egypt. After finishing their Ancient history project, Joe's little sister Cleo, opens "The Book" that lands them in an Ancient Egyptian tomb.

## POETRY PLACE

"First Draft of the Most Famous Australian Song Ever" (p. 24) in *Wish You Were Here (and I Wasn't)*. Colin McNaughton.

This poem contains new words to the old song, "Waltzing Matilda."

"A Frog, A Stick" (p.12) in *A Pizza the Size of the Sun*. Jack Prelutsky.

Find out what's inside a child's pocket. Play the part of the child and pull items out of your pocket as you recite this poem.

"I Got Out Of Bed" (p. 108) in *A Pizza the Size of the Sun*. Jack Prelutsky.

Getting up on the wrong side of the bed takes on new meaning in this poem. Draw a boy on posterboard with his head on upside down.

"My Mother Says I'm Sickening" (p. 48) in *Never Take a Pig To Lunch*.

Nadine Bernard Wescott.

Mothers always have so many rules for food.

"Noise Day" (p. 26) in *Falling Up*. Shel Silverstein.

How many ways can a person make noise?



## Lots of Laughs

"The Better Butter Bitter Battle: A Play" (p. 15) in *Peanut Butter Party*.  
Remy Charlip.

Use a jar of creamy peanut butter as a prop and tell in tandem.

"Rats for Lunch" (p. 126) in *A Pizza the Size of the Sun*. Jack Prelutsky.  
Fun, energetic poem about yucky food for lunch.

"They Say I Have" (p. 75) in *Falling Up*. Shel Silverstein.  
A child's funny version of who he takes after in his family.

"Four Nevers" (p. 22) in *What To Do When a Bug Climbs in Your Mouth*.  
Rick Walton.

There are four things that you should never do.

*Wish You Were Here (And I Wasn't)*. Colin McNaughton.

"No Room to Swing a Cat" (p. 28).

"The Postcard" (p.15).

"A Roumy Eye" (p. 49).

## A Quick Stop at Joker Station

"Animal Jokes" (p. 57-60) in *Presenting Reader's Theater*. Caroline Bauer.

Funny jokes done as a play. Teen volunteers will have lots of laughs presenting this.

*Biggest Joke Book in the World*. Matt Rissinger.

This book is filled with jokes told in a variety of ways including funny stories, one-liners, and knock-knocks.

*Really, Really Bad Monster Jokes*. Teri Sloat.

Jokes and illustrations that involve monsters, ghouls, witches, and other ghastly gags.



## Lots of Laughs

*Really, Really Bad School Jokes.* Teri Sloat.

Math, science, history and other school related jokes.

*World's Silliest Jokes.* Phillip Yates.

Hundreds of the silliest jokes around are found in this book.

## CRAFT AND ACTIVITY ALLEY

"Ain't We Crazy" (p. 86) in *Hi Ho! Librario.* Judy Freeman.

Fun crazy sing-along song. Audience participation will liven up your program.

"The Bear in Tennis Shoes" (p. 80) in *Crazy Gibberish and Other Story Hour Stretches.* Naomi Baltuck.

Sing this song using a bear puppet dressed in tennis shoes. Have audience echo each line and then everyone sing the chorus together.

"Cartoon Sneakers" (p. 50) in *More Incredibly Awesome Crafts for Kids.*

Refurbish those old tennis shoes with your favorite comic strip.

"The Chicken" (track 4) on *All-Time Favorite Dances.* W. Thomas and F. Rendall.

When everyone does the "Chicken Dance" and flaps their wings the laughter begins. Even adults will enjoy this classic.

*A Child's Celebration of Silliest Songs.* Various Artists.

A compilation of some of the best light hearted campfire and schoolyard songs.

"Clown Masks" (p. 9) in *The Usborne Book of Masks.* Ray Gipson.

Make clown masks with paper plates.

"Cow Windsock" (p. 43) in *Copycat Magazine* May/June 1995.

Use this craft with *Click Clack Moo!* on p. 57 in the manual.

## Lots of Laughs

"Group Laugh: Hip, Hip Hooray Cheers: Rowdy Crowd" (tracks 45, 47, 49) on *Sounds of Horror, Sci-fi, the Weird*.

"Handy Decorations" (p.24) in *The Usborne Book of Papercraft*. Alistair Smith.

Make "handy" bookmarks.

*I Know An Old Lady Who Swallowed A Pie* Storytelling Apron.

Alison Jackson scrumptious story is brought to life with this whimsical storytelling apron. Included are all nine of the food pieces mentioned in the story as well as the apron. Great fun for presenting this story. See p. 58 in the manual.

"Jumping Grasshopper" (p. 30) in *Crafts for Kids Who Are Wild About Insects*. Kathy Ross.

*Little Different*. Barry Louis Polisar.

Each of this album's seventeen tracks are genuinely funny!

"Lively Laces" (p. 48) in *More Incredibly Awesome Crafts for Kids*. Design your own shoe laces.

"The Name Game" (track 9) on *A Child's Celebration of Rock 'n' Roll*. Music for Little People.

Play this old time favorite and get your listeners to make rhymes of each others names.

*Old Mr. Mackle Hackle*. Gunnar Madsen.

There is something for everyone on this CD. A wide variety of musical styles including reggae, baroque and boogie woogie.

"Skin and Bones" and "Shake My Sillies Out" (track 12 & 13) on *Raffi More Singable Songs*. Raffi.

Fun songs for children to sing along.

## Lots of Laughs

"Toss Game" (p. 12) in *Fun with Paper Bags and Cardboard Tubes*.  
Virginia F. Walter.

Children will love making this easy clown bag that becomes a toss game.

"Twirling Palm Puppet" (p. 124-127) in *The Kids' Multicultural Art Book: Art & Craft Experiences from Around the World*. Alexander Terzian.

## PROFESSIONAL ROUTES

Invite a clown to perform at storytime. Check with local Shriners for a clown.

Conduct a how to be a clown workshop complete with how to apply clown makeup.

Hold a Library Carnival.

Invite local face painters to come in and paint children's faces.

Invite local teen comedians to come in and do a standup act suited for family audiences.

Host a Family Comedy Night and have local families present skits.

## WEB PAGE WAY

Doodles.

<http://www.doodles.com>

What's a doodle? Go to this family-oriented site and see the unusual half drawings that are riddles known as doodles.

Lots of Laughs

Kids Jokes.

<http://www.kidsjokes.com>

A variety of Jokes and puzzles for kids.

National Institute of Environmental and Health Sciences Kids' Page.

<http://www.niehs.nih.gov/kids/home.htm>

This awesome site provides great family entertainment. It includes jokes, brainteasers, poetry, art and even songs where the music will play.

Toot Toot.

<http://www.toottoot.com>

Jokes, stories, interesting facts and "cool pix".

## PARENT CORNER

Have a family joke night once a week.

Tell your children funny stories about your own childhood.

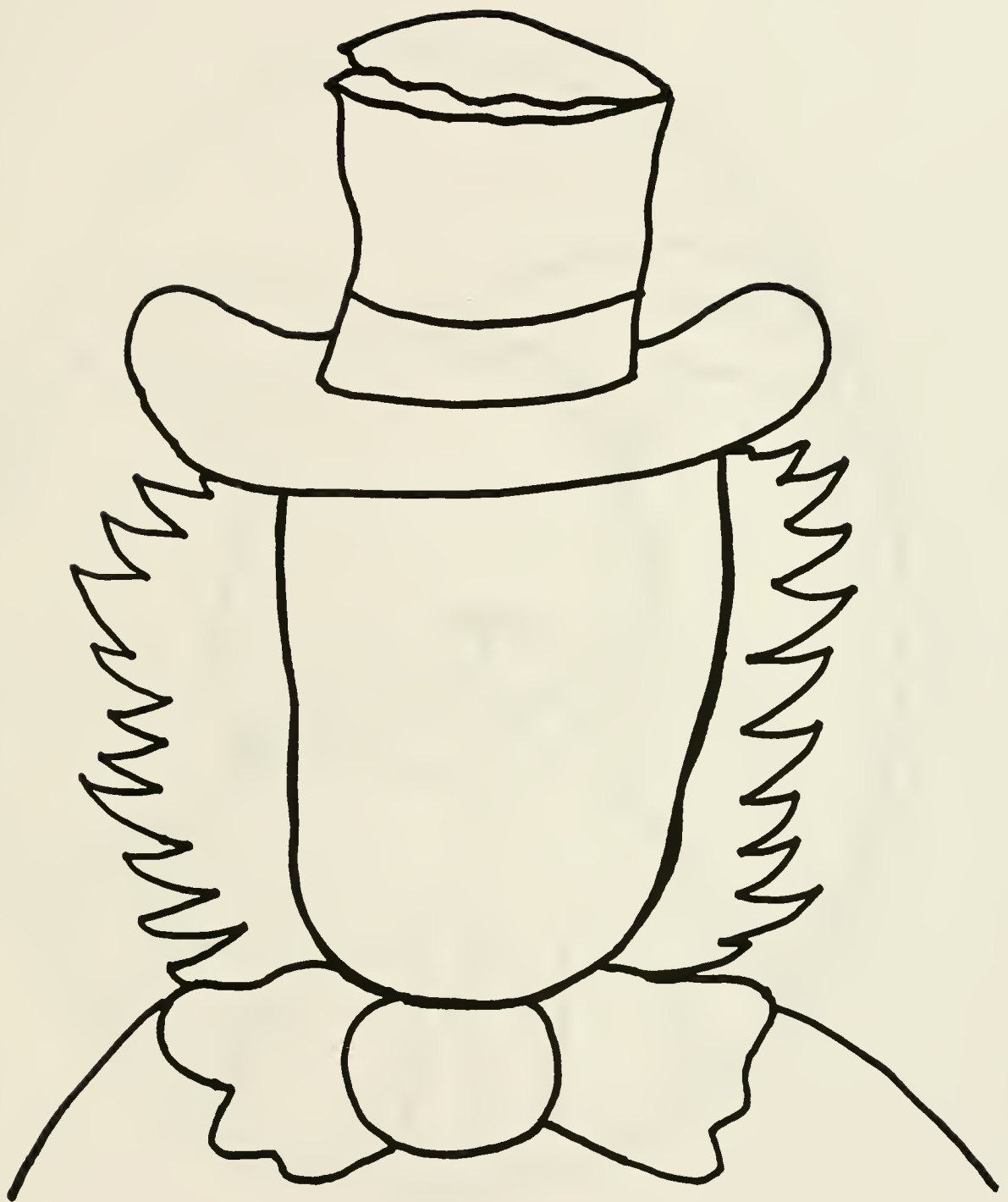
Talk about the "funniest thing that happened today" at the dinner table.

Have a family game night once a week.

Take photos of each other while seeing who can make the funniest face.

Make a family video satirizing your favorite television show.

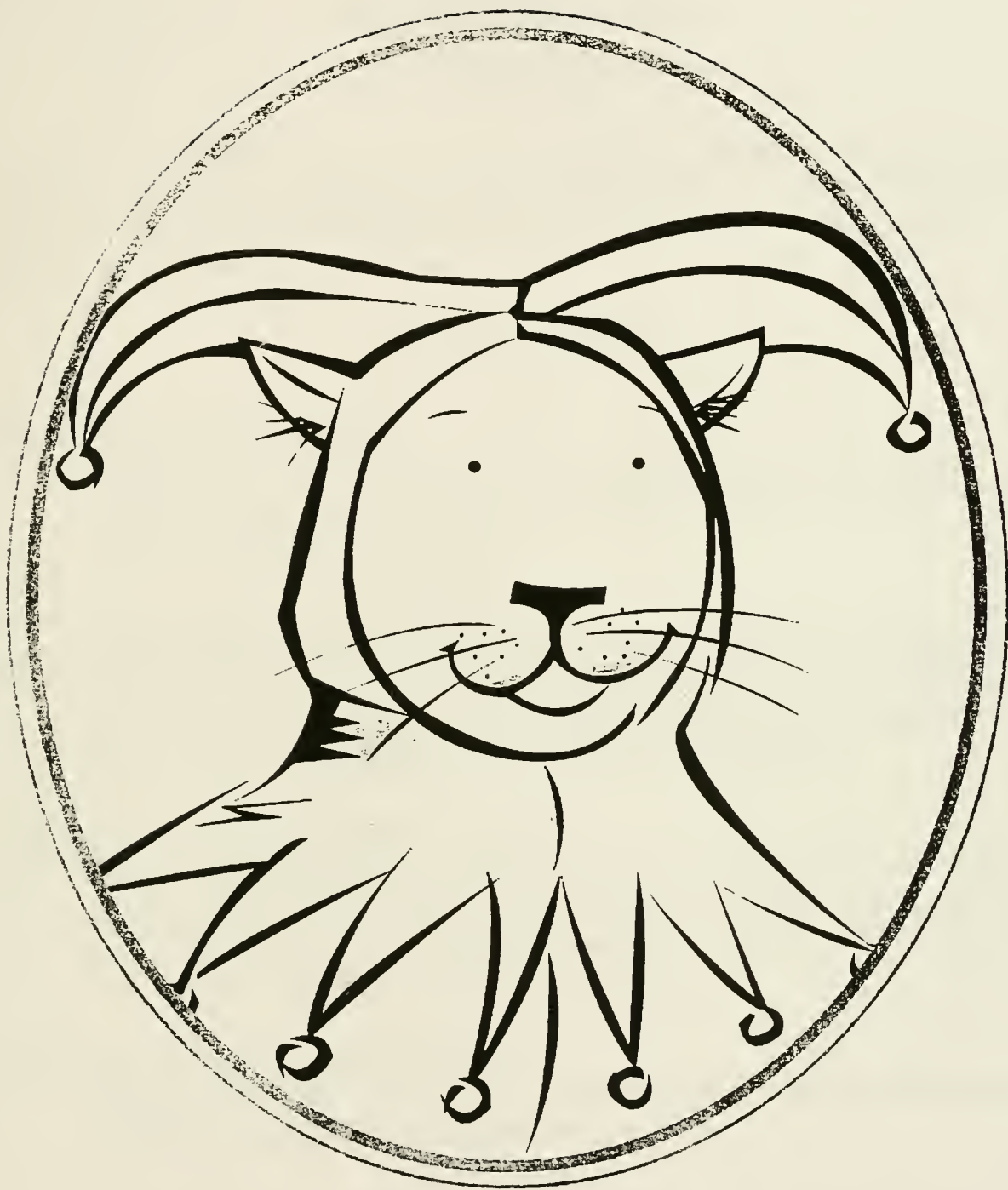
Tell knock-knock jokes and make up your own to share.



CREATE YOUR OWN CLOWN







FLIGHTS OF FANTASY



## Flights of Fantasy @ the Library

Travel to fantastical worlds through mesmerizing stories, poems, and music. Let your imaginations run wild. Wonderful web sites designed to whisk you away are readily available. So get ready to take some Flights of Fantasy @ the Library.

### STORY STREET

*Baby Tamer.* Mark Teague.

The Eggmont children turn the house into a circus when their parents are out for the evening. It takes a very special baby sitter to tame the Eggmont children.

*A Bad Case of Stripes.* David Shannon.

Meet Camilla Cream, who dreams of being popular but breaks out in "stripes" and is teased by the other kids until an odd woman cures her of her malady. Use an overhead projector to simulate the different forms of metamorphosis Camilla undergoes.

*Beetle Boy.* David Lawrence.

When Gregory Sampson wakes up one morning to discover that he has become a giant beetle, only one person seems to notice, his best friend Michael, who ends up helping Gregory in his search for his beloved old self. Read this one aloud.

*Behold the Dragons!* Gail Gibbons.

A fantastical explanation of how myths about dragons developed. Use this to introduce a program on dragons.

## Flights of Fantasy

*The Boy Who Was Followed Home.* Margaret Mahy.

Young Robert's delight in being followed home by a hippopotamus turns to chagrin as more and more of the beasts crowd his small pond. Let the children help you tell this one using stick puppets.

*Dragon Scales and Willow Leaves.* Terryl Givens.

Although they are twins, Jonathan and Rachel neither look the same nor do they see things the same way - especially in the forest.

*The Flying Dragon Room.* Audrey Wood.

Unaware that Mrs. Jenkins is polishing up her set of magical tools in the backyard, young Patrick finds himself in a fantastic world of imagination in which he comes face to face with a friendly dragon.

*Harvey Potter's Balloon Farm.* Jerdine Nolen Harold.

A child ventures out in the middle of the night to see how Harvey Potter grows his wonderful balloons. Read aloud and create balloon animals or invite a resource person to your program that knows how.

*Heatwave.* Helen Kettelman.

A terrible heat wave descends upon a farm, turning the corn into popcorn and almost cooking the cows, but the girl of the family saves the day. Wear overalls and a ball cap and read the book aloud from the girl's perspective.

*June 29, 1999.* David Wiesner.

While her third grade classmates are sprouting seeds in paper cups, Becky has a more ambitious science project.

## Flights of Fantasy

*The Library Dragon.* Carmen Agra Deedy.

Miss Lotta Scales is a dragon who believes her job is to protect the school's library books from the children. When she realizes that books are meant to be read, the dragon turns into Miss Lotty, librarian and storyteller.

*The Magical Moonballs.* Laura L. Seeley.

The lonely man in the moon sneezes, sending hundreds of moonballs to Earth where they enliven an assortment of inanimate objects with their magical smiles. Read this aloud with light classical music in the background.

*No More Water in the Tub.* Ted Arnold.

After filling the bathtub too full one night, William goes sailing through his apartment building floor in his tub, collecting neighbors in his wake. Recreate using story board of apartment building. Move characters around using magnets.

*Poof!* John O'Brien.

Two lazy wizards resort to all sorts of tricks in order to get out of doing chores around the house. Tell this one in tandem using props.

"The Princess and the Critter" (p. 45-48) in *Draw And Tell*. Richard Thompson.

Alexis, the princess, goes out to do battle with a dragon.

*Piggie Pie.* Margie Palatini.

A farm full of pigs impersonate ducks, chickens and even Old MacDonald himself to escape the ravenous Gritch the Witch. Read this one aloud.

*Raising Dragons.* Jardine Nolen.

The farmer loves to grow vegetables in his garden. His daughter loves to grow dragons. Use dragon puppet, and make dragon eggs.



## Flights of Fantasy

*The Shaking Bag.* Gwendolyn Battle-Lavert.

An old African American woman willingly shares all she has with anyone and is repaid with a bag that provides for all her needs.

*The Wizard Next Door.* Peter Glassman.

A child notices some amazing things about the man who moves in next door . . . but no one else does.

## BOOKTALK BOULEVARD

*Among the Hidden.* Margaret Peterson Haddix.

In a future where the Population Police enforce the law limiting a family to only two children, Luke has lived all twelve years in isolation and fear on his family's farm, until another "third" convinces him that the government is wrong.

*The Arkadians.* Lloyd Alexander.

To escape the king and his wicked soothsayers, a young man joins others on a series of epic adventures.

*The Earth Giant.* Melvin Burgess.

When Peter and his sister discover a giant extraterrestrial hidden beneath the earth, they become friends and conspirators despite the tremendous risks involved.

*Ella Enchanted.* Gail Carson Levine.

Based on the story of Cinderella, Ella struggles against the childhood curse that forces her to obey any order given to her.

*Knights of the Kitchen Table.* John Scieszka.

Read the first chapter aloud to capture the audience's interest.

*The Prince of the Pond.* Donna Jo Napoli.

Having been turned into a frog by a hag, a prince makes the best of his new life as he raises his new frog family.

## Flights of Fantasy

*Over Sea, Under Stone.* Susan Cooper.

Three children on a holiday in Cornwall, England find an ancient manuscript. It sends them on a dangerous quest for a grail that would reveal the true story of King Arthur. It also entraps them in the eternal battle between the forces of the Light and the forces of the Dark.

## POETRY PLACE

"Eight-Oh-Three" (p. 4-5) in *Lunch Money and Other Poems About School.* Carol Dagger Shields.

*Eric Carle's Dragons Dragons and Other Creatures That Never Were.* Laura Whipple.

A collection of poems that not only covers dragons but is a fabulous collection of many other fantastic beasts.

*Kids Pick the Funniest Poems.* Bruce Lansky.

"The Creature in the Classroom" (p. 72).

"Day Dream" (p. 8).

"If I Were the Ruler of the Worlds" (p. 6).

"Sweet Dreams" (p. 32).

"Little Jimmy Dawson" (p. 71) in *A Bad Case of Giggles.* Bruce Lanky.

"Monster Mothers" (p. 20 - 21) in *Imagine That! Poems of Never Was.* Jack Prelutsky.

"Someone's Toes are in My Nose" (p. 12) in *A Bad Case of the Giggles.* Bruce Lansky.

"We're Fearless Flying Hotdogs" (p. 31) in *For Laughing out Loud: Poems to Tickle Your Funnybone.* Jack Prelutsky.

## CRAFT AND ACTIVITY ALLEY

"Bayou" (track 3) on *Echoes of Nature*.

Sounds of nature including frogs, the bayou, ocean, thunder storms, and more. Play as background music during the jungle scene in *The Secret Shortcut* on p. 45 in the manual.

"Amazon Rain Forest" (track 2 and 3) on *Nature Whispers: Amazon Rain Forest*. Composed by Klaus Black and Tini Beier.  
Great sounds to use as background music.

"Chinese Dragon Toy" (p. 7) in *World Crafts - Festivals*. Meryl Doney.  
This toy can be used for a room decoration or as a prop for any dragon story. Older participants can make this more difficult craft.

"Dragon Puppet" (p. 18) in *Copycat Magazine* January/February 1999.  
Invite participants to cut out the patterns, decorate the pieces, and make their very own dragon puppet.

*Great Paper Craft Projects*. Ingrid Klettenheimer.

"Fantasy Bird" (p. 57).

Clack your fingers together like a beak while having fun with this finger puppet.

"Tube Dragons" (p. 58).

"Hiding Monster" (p. 78) in *Literature Based Art Activities*. Darlene Ritter.

*How to Have Fun with Letters*. Stewart Cowley.

Presents a wide variety of projects with writing including scrolls, collage writing and secret codes.

## Flights of Fantasy

"Puff the Magic Dragon" (track 9) on *Best of Peter, Paul and Mary*. Peter, Paul, and Mary.

Play this classic and invite the audience to sing along.

## PROFESSIONAL ROUTES

Invite members of your local Society for Creative Anachronism (Medieval Society) to do a medieval program for the library.

## WEB PAGE WAY

Fairy Godmother.

<http://www.fairygodmother.com>

The imagination maker . . . make random sentences and give your imagination wings. Find stories, poems, make believe and more!

Gareth Long's Encyclopedia of Monsters.

<http://webhome.idirect.com/~donlong/monsters/monsters.htm>

An A to Z list of monsters, mythical creatures and fabulous beasts. Includes a short description of each and some illustrations.

## PARENTS CORNER

### Sharing Stories

Parents and children can share in creating fantastic stories. One person starts it off and the other continues the story. The plot continues to unfold in this manner. Record the stories to look at for years to come.

### Time Capsule

Create or purchase a time capsule. Develop a list of items to go into it. Imagine together what the future may hold.

## Flights of Fantasy

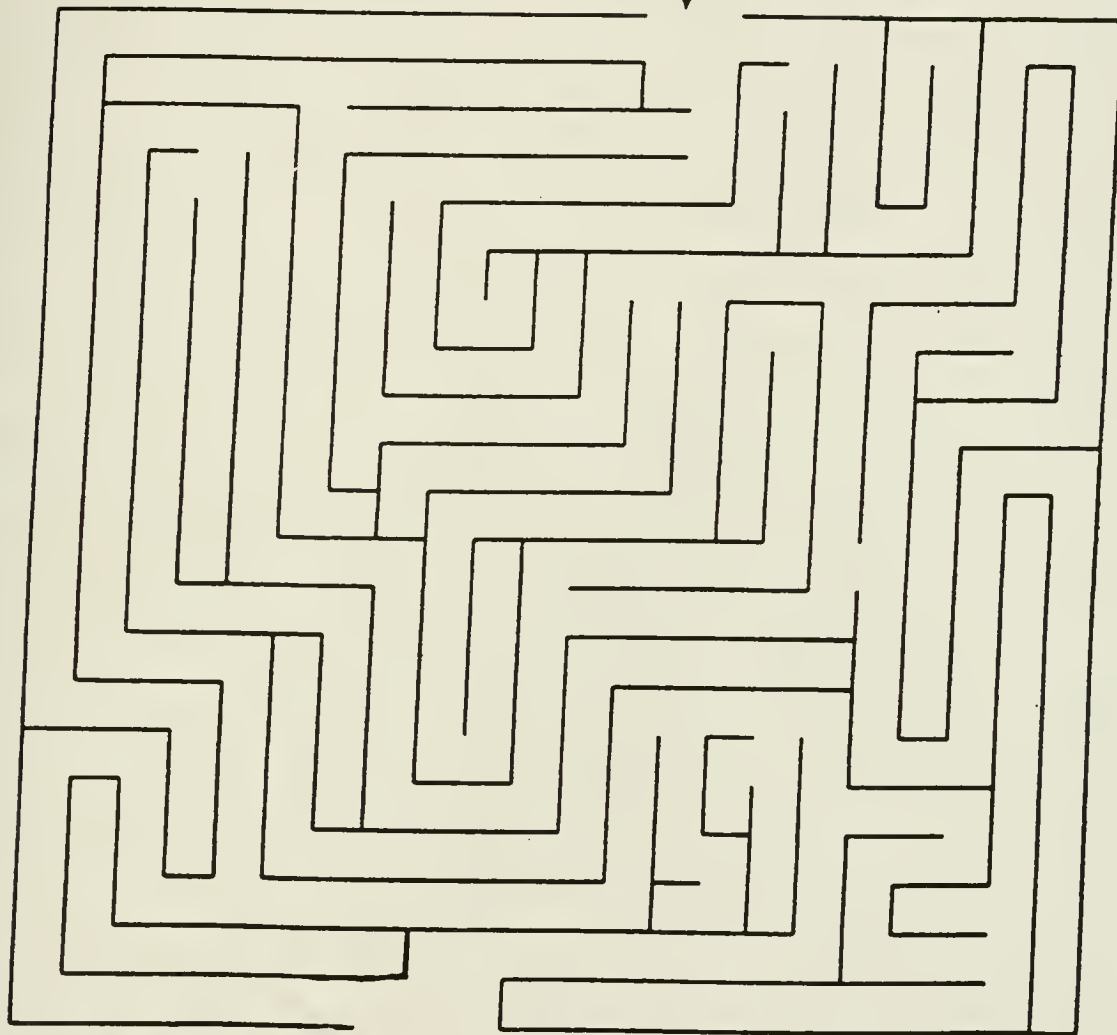
### Treasure Chests

Everyone has their own treasure they like to keep hidden. Parent and child can work together to create a Treasure Chest. Use cardboard boxes, paints, plastic gemstones, or whatever materials you have available to personalize it. Parents can organize a treasure hunt in the back yard or around the house, leaving clues scattered about.

**Help the dragon find  
the treasure chest**



**START**



**FINISH**









SPACE STATION EARTH



# SPACE STATION EARTH

## @ the Library

The countdown has begun at Space Station Earth. Our mission is to explore our far-flung galaxy, meet alien life forms (and avoid being eaten by them), and have fun! Our journey will be fueled by our imaginations with the help of exciting stories, poetry, and music. So, strap yourselves in and prepare for the ride of a lifetime.

### STORY STREET

*BeBe's Bad Dream.* G. Brian Karas.

A young girl is convinced that aliens are coming to eat her, until she decides to trick them into taking her brother instead.

*Benjamin McFadden and the Robot Babysitter.* Timothy Bush.

When Benjamin McFadden reprograms his robot babysitter to be more fun, he discovers that there is such a thing as too much fun.

*Captain Pajamas Defender of the Universe.* Bruce Whatley.

In the middle of the night, Brian transforms himself into Captain Pajamas, Defender of the Universe, to save his older sister Jessie from aliens, but they are nowhere to be found. Dress up as Captain Pajamas or use stick puppets for characters.

*Cosmo and the Robot.* Brian Pinkney.

Cosmo, a boy living on Mars, must come up with a quick solution when his malfunctioning robot Rex threatens his sister, Jewel.

"Earth Squint" (p. 11) in *Storyteller's Sampler.* Valerie Marsh.

The stars play a game every night called "Earth Squint". If they squint hard they can see things on Earth. They decide to travel to earth to see things close up. Once there they turn into beautiful snowflakes. Tell the story while cutting snowflakes.

## Space Station Earth

*Fungus that Ate My School.* Arthur Dorros.

While the students are home for spring vacation, the fungus they are growing in their classroom grows and takes over the entire school. Turn this into a readers theater script for your readers.

*Here Come the Aliens.* Colin McNaughton.

A group of not so nice aliens speed toward earth looking for a fight until something terrible scares them away.

*Jimmy Zangwow's Out-of-this-World Moon-pie Adventure.* Tony DiTerlizzi.

When Jimmy's mother won't let him have any moon-pies for a snack, he takes a trip to the moon to get some. Read this aloud and serve moon-pies.

*Martian Rock.* Carol Dagger Shields.

A group of Martians looking for life on the different planets in the solar system are about to give up when they make a surprising discovery. Read aloud with text on back of pictures of the planets and have children guess which planet you are reading about.

"The Milky Way" (p. 38) in *Story Puzzles Tales in the Tangram Tradition.* Valerie Marsh.

Tangram story about how the milky way was created.

*Postcards From Pluto: A Tour of the Solar System.* Loreen Leedy.

Dr. Quasar gives a group of children a tour of the solar system, describing each of the planets from Mercury to Pluto. Leedy is a Florida author. Make large postcards from poster board and have children to read information from the cards.

*The Robotots.* Matt Novak.

When the Robotots move onto Littlewood Lane, the neighbors are unaccepting. Eventually the Robotots convince everyone that they are a family worth knowing. Novak is a Florida author.

## Space Station Earth

### *Sector 7.* David Wiesner.

While on a school trip to the Empire State Building, a boy is taken by a friendly cloud to visit Sector 7. There he discovers how clouds are shaped and channeled throughout the country. Wordless book with great illustrations. Recreate the clouds using cotton on posterboard. Children can dictate stories onto tape and have older participants transcribe the story.

### *Smile If You're Human.* Neal Layton.

Aliens visit Earth and mistake a variety of zoo animals for humans.

### *Soccer Mom From Outer Space.* Barney Saltzberg.

The night before Lena's first soccer game, her father tells her a story about how his mother used to act at his soccer games. It wasn't a pretty sight. Make body puppets to illustrate mom's pickle and grape costumes.

### *Space Case.* Edward Marshall.

When the thing from outer space visits earth, it is taken first for a trick-or-treater and then for a robot. Make this one into a flip chart story.

### *Tomatoes From Mars.* Arthur Yorinks.

An invasion of Earth by the tomatoes of Mars is stopped by salad dressing! Read aloud with background music "Carmina Burana" track 1 & 2 by Orff, p. 145 in the manual.

### *Touchdown Mars! An ABC Adventure.* Peggy Wethered.

An alphabet book that presents facts about a space expedition to Mars. Read aloud.

### *Zoo in the Sky.* Jacqueline Mitton.

When stargazers long ago looked at the stars in the nighttime sky, they saw animals that we now call the constellations. An informational book with great pictures of the constellations.



BOOKTALK BOULEVARD

*Bruce Coville's UFO's.* Bruce Coville.

These short stories focus on UFO's.

*The Ear, The Eye, and the Arm.* Nancy Farmer.

General Matsika's children are kidnaped in the year 2194 in Zimbabwe. Africa's most unusual detectives (The Ear, The Eye, and The Arm) are hired to find them. A Newbery honor book.

*The Greatest Show Off Earth.* Margaret Mahy.

Delphinium and Jason launch into hyperspace to get away from the gloomy space station only to find themselves in the middle of a traveling circus with problems.

*Invitation to the Game.* Monica Hughes.

A chilling account of life in 2154, when most jobs are done by machines, and people are left unemployable after graduation. Lisse and her friends find themselves with no choice but to play the game in order to escape the bleak neighborhood and abandoned warehouse supplied to them by the government.

*Ned Feldman, Space Pirate.* Daniel Pinkwater.

The noise came from the cabinet under the kitchen sink. Right away I knew that something alive had made the noise. It was the sound of something moving.

*Stinker From Space.* Pamela F. Service.

When the crash of his spaceship in the Midwest of the United States results in mortal injury to his current body, alien Tsyng Yr, must make a quick switch into a skunk!

## POETRY PLACE

"Children of the Sun" (p. 24) in *Blast Off!: Poems About Space*. Lee Bennet Hopkins.

Filled with poems about the solar system.

"Eureka!" (p. 98) in *A Pizza the Size of the Sun*. Jack Prelutsky.

"My Robot" (p. 98) in *Bing Bang Boing*. Douglas Florian.

Use a picture of a robot with the poem on the back.

"Stars" (p. 7) in *New Handbook for Storytellers*. Caroline Bauer.

Follow the reading of this poem with a craft to teach children how to cut out paper stars.

U.F.O (p. 10) in *Imagine That! Poems of Never Was*. Jack Prelutsky.

Cut a spaceship from cardboard or foam board. Lower the aliens as you finish reading the poem.

## CRAFT AND ACTIVITY ALLEY

*The A Files Alien Songs*. Alvin and the Chipmunks.

Ten great alien songs sang by the famous Chipmunks. Songs include "Men in Black," "The X Files," and "Purple People Eater." Use this music to introduce your program.

*Crafts for Kids Who Are Wild About Outer Space*. Kathy Ross.

"Command Module and Parachute" (p. 40).

"Straw Rocket" (p. 27).

"Starry Sky Light Catcher" (p. 14).

"Stars in a Jar Shaker" (p. 23).

"Weightless Box" (p. 36).

## Space Station Earth

"Drinking Box Robot" (p. 66) in *Simple Puppets from Everyday Materials*.  
Barbara MacDonald Buetter.

Make great robot puppets from empty drinking boxes or single serving cereal boxes.

"Floating' in the Bathtub" (track 2 ) on *Space Songs for Children*. Tonja  
Evetts Weimer.

Great song about weightlessness in space. The book also contains song extenders. This is a book and CD combination.

"Parachutes" (p. 109) in *The Book of Air and Space Flight Activities*.  
Jani Macari Pallis.

"Planetary Pendants" (p. 103) in *Children's Creative Parties*. Alison  
Boteler.

Make name tag planetary pendants out of small paper plates.  
For extra fun, write the kids' names backwards to resemble an alien language.

"Presto Puppet" (p. 62) in *Kid Activities for Families*. Spring/Summer  
1998.

Fun spacey puppets made from pasta and other household things.

"Robot Parts" (p. 44) in *Copycat Magazine*, November/December 1999.  
Pattern pieces for an R2D2-style robot.

"2 Pretend Planetariums" (p. 28) in *Making Make-Believe*. Mary Ann F.  
Kohl.

Great decorations for the children's area. The Star gazer's dream planetarium is made from a large cardboard appliance box painted on the inside and decorated with stars and planets for children to crawl through. Also, there is a Big Dipper projector. This easy fun activity shows you how to project the big dipper on your ceiling.

## Space Station Earth

### PROFESSIONAL ROUTES

Invite a member of the local Astronomers Club to do an Astronomy program.

### WEB PAGE WAY

Alien Landing.

<http://www.ultranet.com/~dandage/ant.htm>

Space word games and activities.

Astronomy for Kids.

<http://www.dustbunny.com/afk/index.html>

Explore cool sky maps and fact sheets about the planets, stars, sun and moon. Puzzles, games, and space postcards to send to friends.

Lego-bot.

<http://geocities.com/AREA51/Station/3260//index-2.htm#top>

Follow the directions to build a Lego robot.

Moon Rocks

<http://www.members.home.net/geldridge/mmoon.html>

Make your own "moon" rock.

NASA Kids

<http://kids.msfc.nasa.gov/>

Play space games and do activities. Fun facts and information about the universe is also included.

Pet Alien.

<http://www.petalien.com/>

Pet Alien is a concentration game.

Space Station Earth

Space Camp.

<http://www.spacecamp.com/>

If you have ever wanted to go to space camp, this is the site for you. Great links to other sites included.

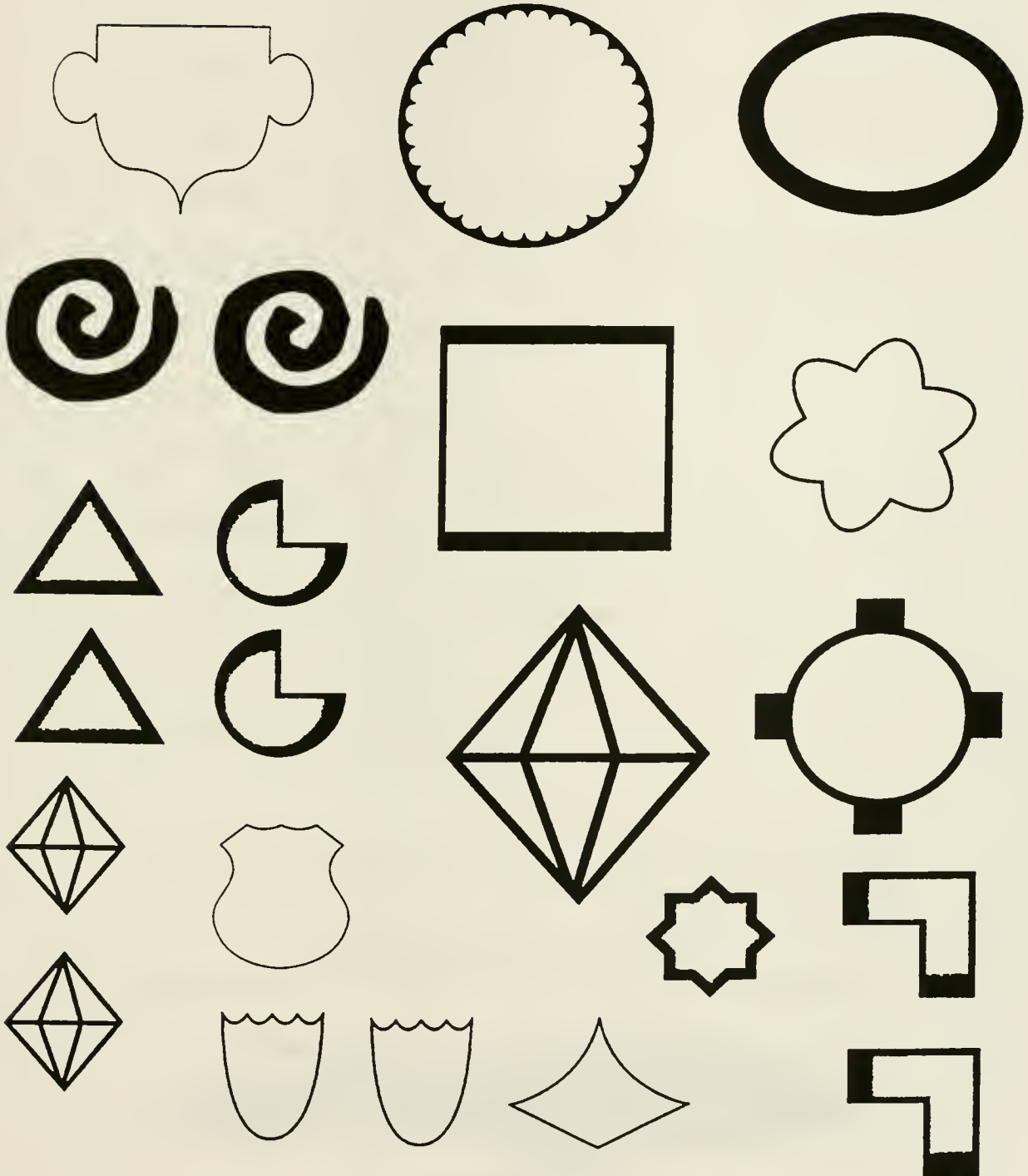
## PARENTS CORNER

Take your children outside to view the night sky. Point out the Big Dipper and the North Star. For information on the constellations check out *Zoo in the Sky* by Jacqueline Mitton. See p. 85 in the manual.

Make small holes in heavy construction paper in the pattern of a constellation, put construction paper over a flashlight. Turn off the lights. Turn on the flashlight to see the constellation.

## Parent and Child Activity

Cut out the shapes below and color them.  
Glue them together onto a paper sandwich bag to  
create your very own alien or robot.







# SPACE STATION EARTH

Two empty ten-frames, each consisting of a horizontal row of five squares. The first ten-frame has a small vertical line extending from the bottom center of its fourth square. The second ten-frame is empty.

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Unscramble each of the clue words.  
Copy the letters in the numbered cells with the same number.

Copy the letters in the numbered cells with the same number.







WESTERN ROUNDUP



## WESTERN ROUNDUP @ the Library

It was a rough and ready time in our past. Cowboys rode the range and Indians hunted buffalo. The land was completely untamed. Come with Flyp on an adventure to learn more about this time period in our history. Get ready for a Western Roundup @ the Library.

### STORY PLACE

*The Bootmaker and the Elves.* Susan Lowell.

A retelling of the traditional shoemaker and the Elves is set in the old west. Make beautiful boots to use as props. Afterwards, have program participants decorate their own boot using the pattern on p. 109 in the manual.

*Bill Pickett, Rodeo-Ridin' Cowboy.* Andrea Pinkney.

Describes the life and accomplishments of the son of a former slave whose unusual bulldogging style made him a rodeo star.

*Bronco Busters.* Alison Herzig.

Three rough, tough bronco busters can't tame a little black pony, but a small, quiet cowboy talks to him, brings him water, and then quietly rides away with him.

*Bubba, the Cowboy Prince: A Fractured Texas Tale.* Helen Kettelman.

Loosely based on "Cinderella," this story is set in Texas. The fairy godmother is a cow, and the hero, named Bubba, is the stepson of a wicked rancher. Try reading this one aloud.

*Cindy Ellen a Wild Western Cinderella.* Susan Lowell.

Another wild western version of the Cinderella story.



## Western Roundup

"Coyote Helps Decorate the Night" (p. 16-17). Retold by Harold Courlander in *From Sea to Shining Sea: A Treasury of American Folklore and Folk Songs*. Compiled by Amy L. Cohn.

A Hopi Indian tale that explains how the stars were placed in the sky.

*Cowboy Country*. Ann Herbert Scott.

An "old buckaroo" tells how he became a cowboy, what the work was like in the past, and how this life style has changed.

*The Cowboy ABC*. Chris Demerest.

Young cowpokes will enjoy following (alphabetically) the story of a cattle drive in rhyming text. Have participants make paper plate puppets with pictures of each alphabetized character on it.

*Do Cowboys Ride Bikes*. Kathy Tucker.

Humorous rhyming answers to fourteen questions about what it's like to be a cowboy. Try this one as an interview.

*Four Dollars and Fifty Cents*. Eric A. Kimmel.

To avoid paying the Widow Macrae the four dollars and fifty cents he owes her, deadbeat cowboy Shorty Long plays dead and almost gets burned alive.

*Grizz!* Eric Kimmel.

Cowboy Lucky Doolan makes a deal with the devil. He agrees not to wash, shave, or change his clothes for seven years to earn a fortune and the hand of his true love. Will he make it? Make an oversized stuffed caricature of Grizz and the story aloud.

*Hog Music*. M.C. Helldorger.

Lucy's aunt makes her a birthday gift that seems to have grown in content along the way. Tell this story using a hat box with items listed in the story.

## Western Roundup

*The Horn Toad Prince.* Jackie Hopkins.

Reba Jo loves riding and roping things. When she loses her new hat down an abandoned well, a funny looking talking toad strikes a deal with her to get it back.

*Little Red Cowboy Hat.* Susan Lowell.

A retelling of the traditional *Little Red Riding Hood*. Pair this one with the traditional telling.

*Rattlesnake Dance.* Jim Arnosky.

A rattle snake slithers into a cave to join other rattlers in the rattle snake dance. Use stick puppets and sound effects to tell the story.

*Saving Sweetness.* Diane Stanley.

The sheriff of a dusty western town rescues "Sweetness, an unusually resourceful orphan."

*Shoeshine Whittaker.* Helen Kettermann

Shoeshine Wittaker arranges to make money in Mudville without shining shoes.

*Sing Sophie.* Dayle Ann Dodds.

Although no one else in her family likes her loud voice, Sophie's singing soothes her baby brother during a thunderstorm. Using a large poster with the words of the songs written on it, have children sing along.

*Slim and Miss Prim.* Robert Kinerk.

When rustlers capture the talkative Marigold Prim, her cattle and her ranch hand, they find her incessant conversation too much to bear and change their plans. A rhyming story that makes a great read aloud.

## Western Roundup

*The West Texas Chili Monster.* Judy Cox.

Unexpected things happen when mama's rip-roaring, rootin'-tootin' chili attacks a space monster at the West Texas chili contest.

*Westward Ho, Carlotta!* Candace Fleming.

Tired of opera houses, world-famous singer Carlotta Carusa travels to the American West. There, her magnificent voice tames even the most hardened bad guys.

*Why Cowboys Sleep with Their Boots On.* Laurie Knowlton.

A hardworking cowboy who wears his clothes to bed sleeps so soundly he isn't aware of how he is losing an item of clothing each night while he sleeps.

*Yippee-Yay! A Book About Cowboys and Cowgirls.* Gail Gibbons.

This informational book explains and illustrates the equipment, work, and lifestyle of cowboys and cowgirls in the old west.

## BOOKTALK BOULEVARD

*Across the Wide and Lonesome Prairie: The Oregon Trail Diary of Hattie Campbell.* (Dear America Series). Kristiana Gregory.

In her diary, fictional thirteen-year-old Hattie chronicles her family's arduous 1847 journey from Missouri to Oregon on the Oregon Trail.

*The Ballad of Lucy Whipple.* Karen Cushman.

In 1849, twelve-year-old California Morning Whipple, who renames herself Lucy, is distraught when her mother moves the family from Massachusetts to a tough California mining town.

## Western Roundup

*Birchbark House.* Louise Erdrich.

In 1847, Omaykayas, an Ojibwa girl, lives in a house built of birchbark on an island in Lake Superior. This book follows Omaykayas and her adopted family through a cycle of four seasons showing the everyday life of this Native American family.

*The Good, the Bad, and the Goofy.* Jon Scieszka.

The Time Warp Trio find themselves in a wild west of yesteryear, rubbing elbows with cowboys and Indians.

*Goodbye Buffalo Sky.* John Loveday.

Cappy, who lives on the American frontier in the 1870's, must fight for the people he loves, including an Indian woman from the Mandan Tribe.

*Sarah, Plain and Tall.* Patricia MacLachlan.

When their father invites a mail-order bride to come live with them in their prairie home, Caleb and Anna are captivated by her and hope that she will stay and be their new mother. A Newbery Award winner.

*Something Queer in the Wild West.* Elizabeth Levy.

While visiting her uncle's ranch in New Mexico, Gwen follows her dog, Fletcher, to find out about the disappearance of a thoroughbred horse.

## POETRY PLACE

*The Beauty of the Beast.* Jack Prelutsky

"A Lazy Lizard" (p. 26).

Poems from the animal kingdom.

"Rattlesnake" (p.30).

Pair with *Rattlesnake Dance* on p. 99 in the manual.

## Western Roundup

"Brakes Free" in *Cactus Poems*. Frank Asch. Poem that tells the wonders of the land.

*From Sea To Shining Sea: A Treasury of American Folklore and Folk Songs*.

Compiled by Amy L. Cohn.

"Ol' Dan Tucker" (p. 88).

"Oh, Susannah" (p. 180).

Traditional folk songs that can be used to get your listeners involved.

"The Wolf" (p. 14) in *Land, Sea, and Sky: Poems to Celebrate the Earth*. Celebrate nature with this collection of poems.

## CRAFT AND ACTIVITY ALLEY

"Brown Bag Vest" (p.16) in *The Kids Multicultural Art Book*.

Use a simple brown paper grocery bag to make a vest.

*By the Light of the Moon Campfire Songs and Cowboy Tunes*. Charlie Daniels.

Great cowboy songs to introduce a western theme program.

*Country Songs for Children*. Tom T. Hall.

This CD contains 18 classic country songs for children. Liner notes include the words so your participants may sing along.

"Cowboy Talk" (p. 144) in *Westward Ho!* Laurie Carlson.

Learn cowboy lingo.

"Cowboys" (p. 32-33) in *Copycat Magazine*. May/June 1994.

Ten gallons hats and cowhand chaps made from brown paper grocery bags. This issue includes several pages of cowboy crafts and activities.



## Western Roundup

*Crafts for Kids Who are Wild About Deserts.* Kathy Ross.

Easy to make diamond back rattle snake. This book contains instructions for 20 great projects. Try:

"Palmate gecko magnet" (p. 20).

"Sand art necklace" (p. 46).

*Dream Catchers: A Native American Craft Kit.* Sylvia Tso.

Discover the legend and lore of the dream catchers. This kit contains a sixteen page book and materials to make your own dream catcher. Use the dream catcher as a prop while you tell the story. Use it as a decoration, too.

*Hands-on Rocky Mountains: Art Activities.* Yvonne Merrill.

"American Indian Armband" (p. 29).

"Ball in the Cup game" (p. 31).

Crafts in this book vary in difficulty and appeal, but there is something for all ages and ability.

"Knot Tying" (p. 135) in *Westward Ho! Laurie Carlson.*

Cowboys need to be able to tie all kinds of knots.

*This Land Is Your Land: Favorite American Folksongs.* Paul Rosenthal.

Traditional folksongs can be used to introduce a program or played as the audience assembles.

"Trapper's Journal" (p. 32) in *Westward Ho! An Activity Guide to the Wild West.* Laurie Carlson.

Make a journal to keep up with all of your antics in the wild west.

## PROFESSIONAL ROUTES

*Bandanas, Chaps, and Ten-gallon Hats.* Bobbie Kalman.

One of many informational books from the *Life in the Old West* Series.



## Western Roundup

Invite line or square dancers from your community to present a program and get your audience up and dancing.

Invite local equestrian clubs to do riding demonstrations and or show slides.

Invite the local sheriff or police department's mounted patrol to present a demonstration.

Invite a local Boy Scout troop in to demonstrate knot tying techniques.

## WEB PAGE WAY

Go Across America with Lewis and Clark.

<http://www.nationalgeographic.com/features/97wes/main.html>

Join Lewis and Clark on their interactive adventure to the west. Choose what to take with you on the expedition. Slow loading.

New Perspectives on the West (PBS Documentary).

<http://www.pbs.org/weta/thewest/>

The truth about the West is far more complicated, and much more compelling than generally known. Visit this web site to explore the west.

Native Americans.

<http://www.americanwest.com/pages/indians.htm>

Includes many links to Native American tribes, organizations and government sources, as well as, biographies of people to know.

## Western Roundup

### Pony Express.

<http://www.americanwest.com/trails/pages/ponyexp1.htm>

Lists fast facts about the pony express and suggested reading.

## PARENT CORNER

Add a Western theme to your next party or celebration. Ideas for stories, games, songs, snacks, bags and more can be found in "Laura Ingalls Wilder's Birthday Party," (p. 130) in Cindy Dingwall's *Storybook Birthday Parties*.

### A Campfire in the House

Make a circle using building blocks or real or imitation fire wood with red and orange tissue paper inside. Add a cooling rack on top. Add to the area with pans, plastic hot dogs, hamburgers, cooking utensils. The kids have fun pretending to cook outside like real cowboy! Or have a real barbeque, cook, and tell stories.

### Cowboy Hat Matching

Make different cowboy hats adding different patterns to the hatbands. Have the kids match two that look alike. They can also play "concentration" with them.

### Saddle Bags

Have the children decorate the small lunch bag style paper bags however they wish, then prepare trail mix below.

Trail Mix:

Mini marshmallows

Raisins

Chocolate chips

Chex cereal

Mini Pretzels

Little toasted breads

M&M's

Place all ingredients into bag and shake to mix. Serve and eat.

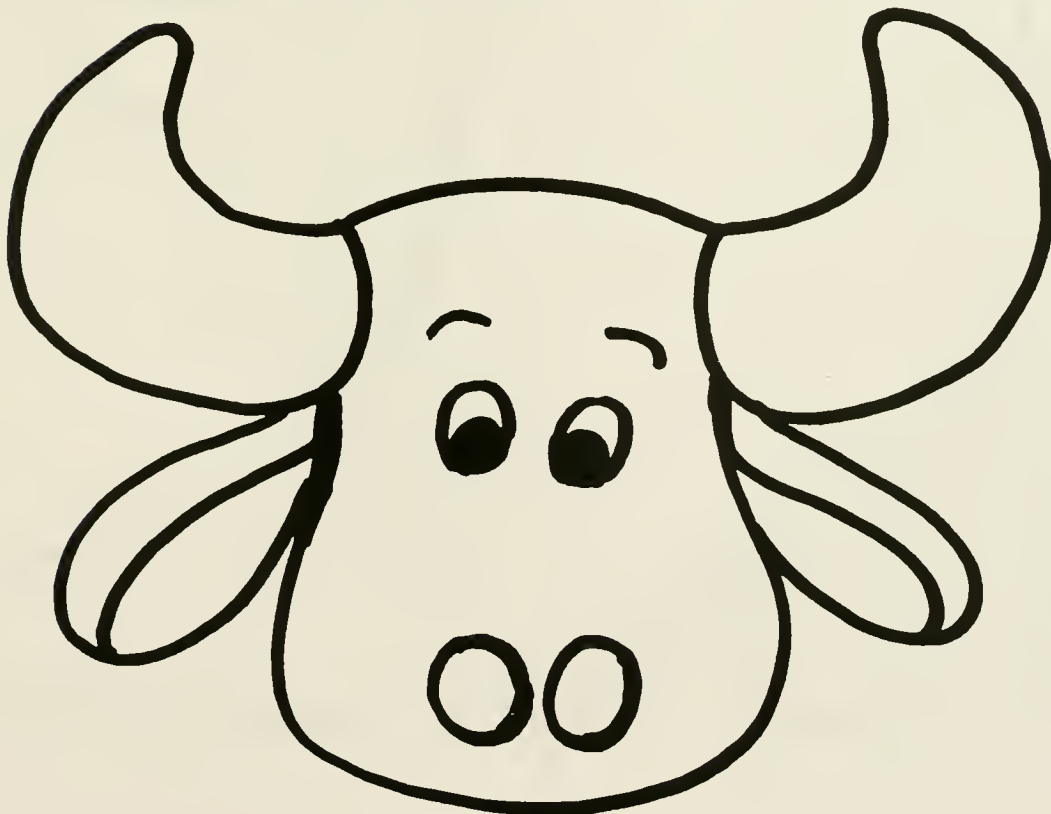


### Panning for Gold

1. Spray paint large landscaping pebbles gold and allow to dry.
2. Fill a wading pool with sandbox sand.
3. Bury the gold pebbles in the sand.
4. Use sieves to "pan" for gold.

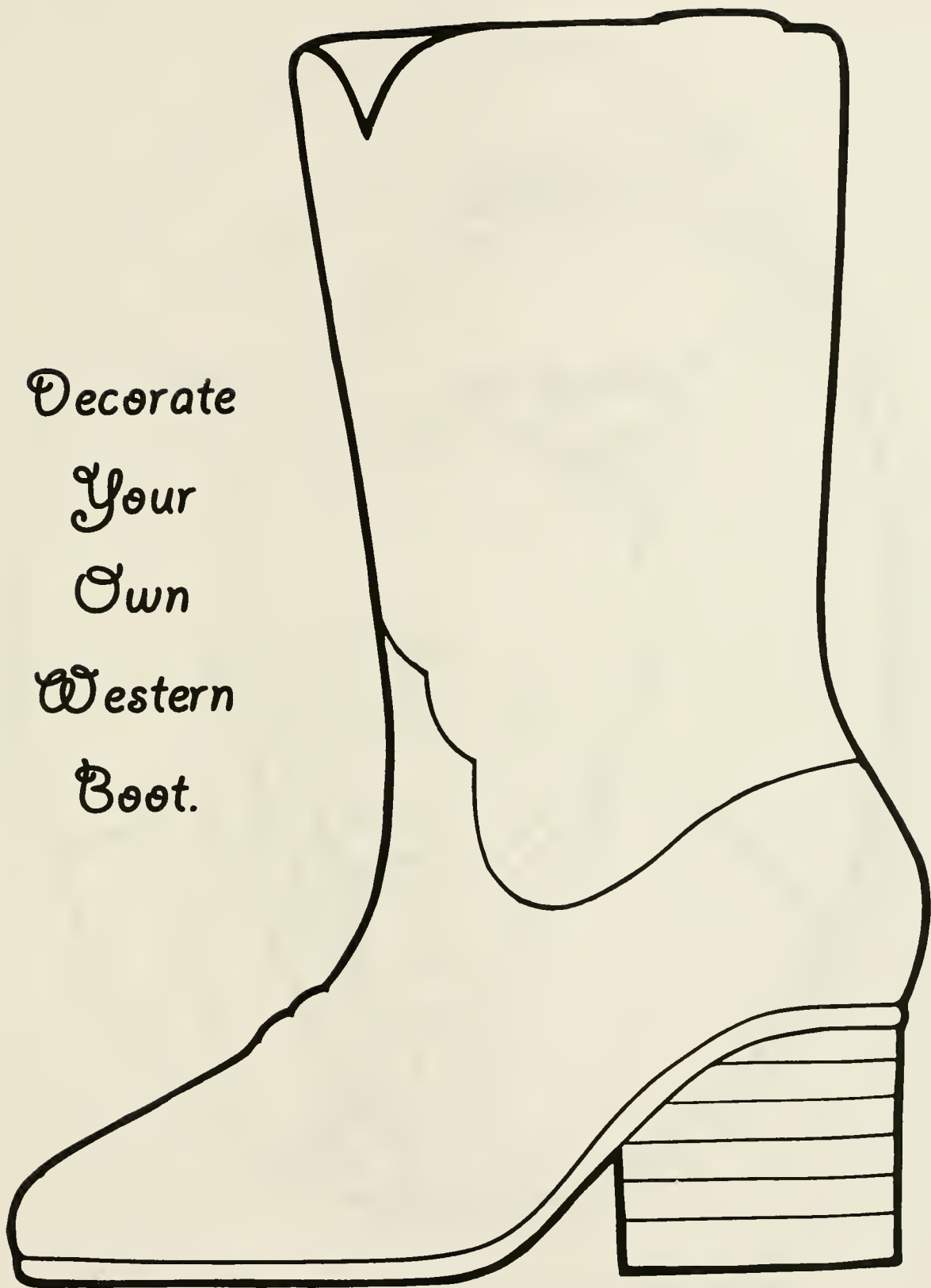
### Rope the Bull

1. Transfer picture of bull head onto cardboard or foam core. The head should be at least 24" wide.
2. Paint and cut out the bull head.
3. Hot glue the bottom of a round oatmeal box to the back of the cutout.
4. Cover the box with paper to match the color of your bull.
5. Secure the lid of the oatmeal box to the wall or bulletin board using T pins.
6. Snap the oatmeal box onto the lid.
7. Use 24" lengths of rope to make rings to toss onto the bull's horns. Wrap the rope onto a ring twice. Tape the ends of the rope together using masking tape.
8. To play: Tape a line on the floor about 10 feet away from the wall and have the children toss the rings on the horns.





Decorate  
Your  
Own  
Western  
Boot.









AWESOME ADVENTURE



UNIVERSITY OF MICHIGAN LIBRARY

# AWESOME ADVENTURES

## @ the Library

Ready to sail with pirates, joust with knights, go on a safari, climb the highest mountain, discover sunken treasure? We're now recruiting bold, courageous readers and adventurous Internet explorers. Come find a world of Awesome Adventures @ the library.

### STORY PLACE

*Across the River: Walter and Oliver's Amazing Adventure.* D. Michael Price.

Your listeners will enjoy listening to you read about Walter and Oliver's adventures when they have to cross the river to their cousin's house.

*The Adventures of Isabel.* Ogden Nash.

Isabel defeats a hungry bear, a hideous giant, and other bothersome bugaboos.

*The Adventures of Sparrow Boy.* Brian Pinkney.

Henry, the paperboy, saves the day when he finds himself able to fly just like his favorite comic book hero, Falconman. Try this as a flannel board story.

*Akiak: A Tale from the Iditarod.* Robert Blake.

Run the Iditarod with Echoic, a dog with a hero's heart, a dog who will not give up.

*Ali Child of the Desert.* Jonathan London.

Ali's trip to the market town of Rissani turns into an adventure when he becomes separated from his father during a sandstorm.

## Awesome Adventures

*Altoona Baboona.* Janie Bynum.

Climb aboard for a ride with Altoona Baboona. She's about to take off in her hot air balloon. Use props to enhance this story.

*Edward and the Pirates.* David McPhail.

Edward has learned to read and likes all kinds of books. But his favorite are adventure stories. Edward falls asleep reading and is awakened by fierce pirates. Share these wonderful illustrations as you read aloud.

*The Fabulous Flying Fandinis.* Ingrid Slyder.

Because the new neighbors live in a strange house and have strange pets, Bobby fears visiting them and hesitates joining in the fun with the children.

*Frank's Great Museum Adventure.* Rod Clement.

Frank the dog and his boy owner travel through history when they visit the museum.

"Frogs at the Rainbow's End" (p. 14) in *Fables*. Arnold Lobel.

Three frogs try to find the place where the rainbow ends with disastrous results. After telling this story ask your listeners to guess the moral of the story.

*Hiccup, the Seasick Viking.* Cressida Cowell.

Hiccup was small and afraid of everything unlike his fellow Vikings. During a raging storm he helps steer his ship to safety. Read this one aloud and use Viking hats as props.

*How to Catch an Elephant.* Amy Schwartz.

Here's the secret. Follow your uncle's advice and take to the jungle. Three cakes, two raisins, one telescope, and a pair of tweezers. Find a tree and wait for an elephant.

## Awesome Adventures

*I'm Not Going to Chase the Cat Today.* Jessica Harper.

A dog, cat, and mouse decide that today is the day they are going to stop chasing each other. Try telling this one in tandem or write a readers theater script.

*Jason's Bears.* Marion Dane Bauer.

Jason loves bears. His big brother, Kurt, tries to convince him otherwise. Jason chases away his fears to prove he is big and brave.

*The Jazz Fly.* Matthew Gollub.

Seeking directions to town, a fly picks up the rhythm of the answers he gets from different animals and uses these sounds to jazz up his music. The story is included on CD with accompanying music.

*John Willy and Freddy McGee.* Holly Meade.

Two guinea pigs escape from their life of boredom in their cage and have an adventure in the tunnels of the family's pool table.

*Mailing May.* Michael Tunnell.

Based on a true incident that happened in 1914, this story tells of little May, who longs to visit her grandmother. May's parents cannot afford the train ticket, so her family devises a scheme to send her on the train as a parcel.

*The Malachite Palace.* Alma Flor Ada.

A tiny yellow bird helps a lonely princess learn the truth about songs, freedom, and the children who are playing beyond the palace gates. Read this one aloud.

*The Red Racer.* Audrey Wood.

Nora wants a new bike, a Deluxe Red Racer that she sees in the store window. Her parents don't see why she needs a new one. Nora has a wicked idea. What if the old bike disappears?



## Awesome Adventures

*Ring! Yo?* Chris Raschka.

A telephone conversation between two friends who have a disagreement and then make up. Works well as a tandem tale.

"A Sheepish Tale" (p. 19) in *Rats on the Roof and Other Stories*. James Marshall.

One afternoon, two sheep decide to be wild and daring. They go for an unsupervised walk through the forest. Warning signs are posted everywhere but the sheep are unable to read them. Make the warning signs from this story and let the audience read them as you tell the story.

## BOOKTALK BOULEVARD

*Jip, His Story*. Katherine Paterson.

Orphaned, Jip, believing himself to be a gypsy, grows up on a poor farm in Vermont. When a lunatic is brought to the farm and kept in a cage during his rages, a deep friendship develops between the two.

*The Remarkable Journey of Prince Jen*. Lloyd Alexander.

Prince Jen and his servant, Mafoo, volunteer to journey to the kingdom of T'ien-ku to discover the secrets of governing from the king of a prosperous land.

*SOS Titanic*. Eve Bunting.

Fifteen-year-old Barry O'Neill, traveling from Ireland to America on the maiden voyage of the Titanic, finds his life endangered when the ship hits an iceberg and begins to sink.

*Tracks in the Snow*. Lucy Jane Bledsoe.

Ten year old Erin and her science project partner Tiffany become lost during a snowstorm while searching the Sierra Forest for Erin's missing babysitter.

## Awesome Adventures

*The Watsons Go to Birmingham - 1963.* Christopher Paul Curtis.  
Kenny and his family, the Watsons of Flint Michigan, are heading for Birmingham, Alabama, and one of the darkest moments in American history.

## POETRY PLACE

"Eat it all Elaine" (p. 37) in *Poem Stew*. William Cole.  
An adventurous camper, Elaine won the most outstanding camper award for eating lots of strange things.

"The Library" (p. 220) in *The Random House Book of Poetry for Children*. Jack Prelutsky.  
A poem telling all of the wonderful places you can see and do in the library.

"Olf" (p. 6) in *Dutch Sneakers and Flea Keepers*. Calef Brown.  
Olf, the terrible pirate, has a rabbit instead of a parrot.

*Wish You Were Here (and I Wasn't)*. Colin McNaughton.  
"A Sting in the Tail" (p. 18).  
Two explorers meet by chance on a jungle path.  
"Well, I Have" (p. 26).  
Have you ever been lost in the Australian bush? Got stuck on a mountain side? Well I have!

## CRAFT AND ACTIVITY ALLEY

*Choo Choo Boogaloo*. Buckwheat Zydeco.  
Take a spicy Cajun tour through Louisiana's bayou country with this CD. Traditional titles adapted to zydeco style of music.

"Crocodiles" (p. 65) in *Great Paper Craft Projects*. Ingrid Klettenheimer.  
Make a paper crocodile that snaps its jaws.

## Awesome Adventures

"Dancing Paper Plates" (p. 46) in *Simple Puppets from Everyday Materials*. Barbara Buetter.

Dancing finger puppets made from small paper plates.

"Going on an Adventure" (track 1) on *Going on an Adventure*. Two of A Kind.

A great song to use as an introduction to adventure programs.

This CD is full of great songs. Try "The Library" (track 12).

"Koi-Nobori Carp" (p. 78) in *Papercrafts Around the World*. Phyllis and Noel Fiarotta.

A fish kite on a stick.

*On the Good Ship Lollipop*. The Persuasions.

This CD contains 14 great old favorites including "On Top of Spaghetti" and "The Big Rock Candy Mountain" with a touch of soul.

*Reggae For Kids*. Various Artist.

Thirteen reggae songs to get your listeners up and moving around.

"Survival Bag" (p. 76 and 91) in *Creative Children's Parties*. Alison Boteler.

Make your own survival bags. Fill with compass, band-aids, whistles, and anything else you might need to survive.

"Treasure Trunk" (p. 30) in *I Can Make Nature Crafts*. Mary Wallace.

Make a treasure trunk out of egg cartons.

## PROFESSIONAL ROUTES

Invite a Park Ranger from a local State Park to talk about camping and hiking in your area.

## Awesome Adventures

*The Top of the World: Climbing Mount Everest.* Steve Jenkins.

Take a tour of Mount Everest with this informational book. You'll encounter avalanches, frost bite, and cold, high winds making it one of the toughest physical challenges in the world.

## WEB PAGE WAY

### Bonus.com

<http://www.bonus.com/>

One of the internet's most popular games sites, Bonus.com is a free one stop center of adventurous entertainment for the entire family. They offer a protected playground of Internet content featuring hundreds of games, puzzles and other fun activities. Site contains advertising.

### Kidworld Keypals

<http://www.bconnex.net/~kidworld/keypals4.htm>

This site for kids to explore features jokes, games, a bulletin board, and stories written by kids. Kidworld is also a pen pal site that helps kids from all over the world write to each other via email.

### Little Explorers

<http://www.EnchantedLearning.com/Dictionary.html>

Click on the letter of the alphabet and connect to, not one, but many, many pictures of words with that letter and hot links to Web sites about that word.

### National Geographic Kids

<http://www.nationalgeographic.com/kids/>

National Geographic's site for young readers is one of the best resources for information on the Net about the world, its people and its wildlife.

## PARENT CORNER

For a camping adventure why not visit your local State Park. A complete listing of Florida State Parks can be found on the Internet at:

<http://www.dep.state.fl.us/parks/> . If you are a novice at camping or need some ideas to keep the kids busy, check out *The Kids Campfire Book* by Jane Drake. There is a wide variety of topics on how to have a perfect camping trip in this book. Including how to select wood for a fire to games and songs to play and sing.

Find out just how adventurous your family was in the past. Make a "Relative Map" (p.16) in *Kids and Grandparents: An Activity Book* by Ann Love. Why do you live where you live? Children can find out about their families' travels and hear some great family stories by discovering the different areas they lived in and why.



# June 2001

FLYP was trying to arrange his calendar for a month of fun when he realized that a month's worth of words could be made from the letters in ADVENTURE. Using these letters, can you fill in the word described on each day of this calendar. The first one has been done for you.

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1 Number after nine	2 False teeth
3 Use to hit the bull's-eye	4 Fender Bender result	5 Opposite of messy	6 Opening for air conditioner	7 Delicate	8 Use a book for this	9 Where a fox lives
10 A Color	11 To step	12 To challenge	13 Boys name	14 Large vehicle	15 Swap	16 Day/Month/Year
17 Rodent	18 Fashion style	19 Change position	20 Sew	21 Must have	22 Tail grass	23 A stag
24 Road covering	25 Type of calendar	26 Not ever	27 Water Jar	28 Make money	29 To rip	30 Close by

1. T E N      6. V \_ \_ \_      11. T \_ \_ \_ \_      16. D \_ \_ \_      21. N \_ \_ \_      26. N \_ \_ \_ \_  
 2. D \_ \_ \_ \_ \_      7. T \_ \_ \_ \_ \_      12. D \_ \_ \_      17. R \_ \_      22. R \_ \_ \_      27. V \_ \_  
 3. D \_ \_ \_      8. R \_ \_ \_      13. D \_ \_      18. T \_ \_ \_ \_      23. D \_ \_ \_      28. E \_ \_ \_  
 4. D \_ \_ \_      9. D \_ \_      14. V \_ \_      19. T \_ \_ \_      24. T \_ \_      29. T \_ \_ \_  
 5. N \_ \_ \_      10. R \_ \_      15. T \_ \_ \_ \_      20. D \_ \_ \_      25. A \_ \_ \_ \_      30. N \_ \_ \_





Books and Magazines

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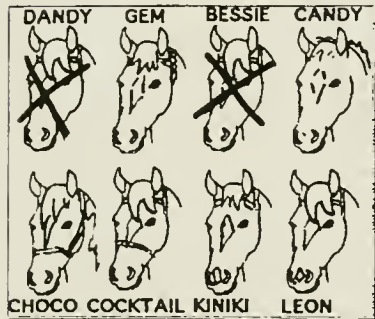
# PONY TWINS

Eight Pretty Ponies

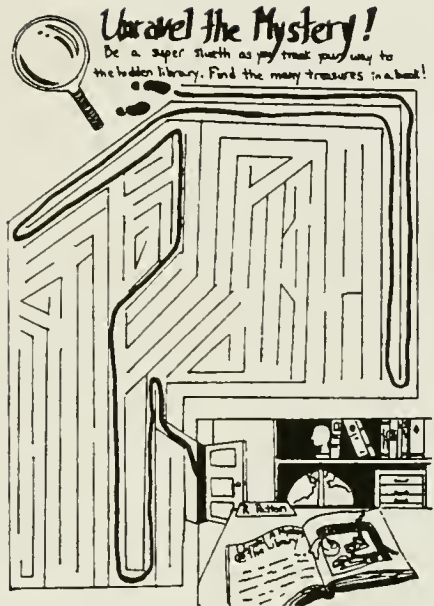
Looking much the same

Only two are twins tho',

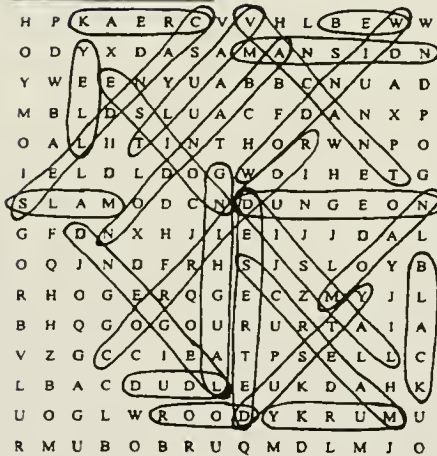
Can you guess their names?



What are the names of the two horses which are the same?



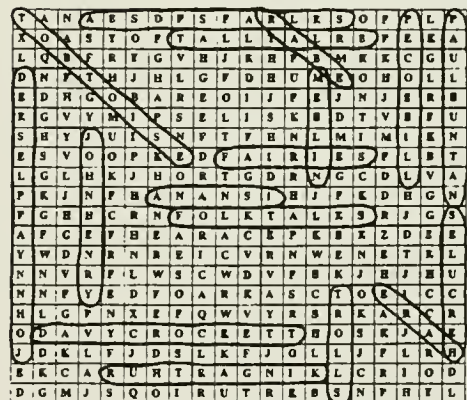
## The Haunted House



Words To Find:

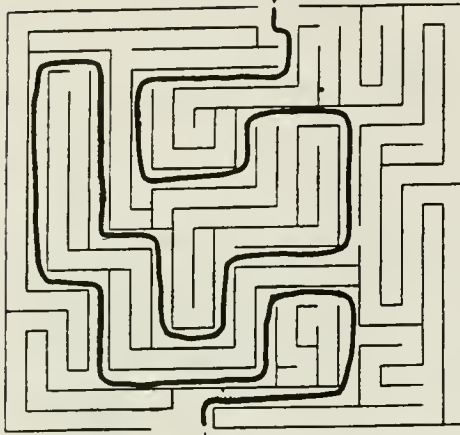
ABANDON  
BLACK  
CANDLES  
CORRIDOR  
CREAK  
DESERTED  
OISMA  
DOOR  
DUNGEON  
DUSTY  
LAUGHING  
LEGEND  
LOUD  
MANSION  
MOAN  
MURKY  
NOISE  
SCREAM  
SLAM  
VACANT  
VAULT  
WEB  
WINDOW  
YELL

## FOLKTALE WORD FIND



HARE  
AESOP'S FABLES  
TALL TALES  
WEBLIN  
TORTOISE  
ANANSI  
PECOS BILL  
FAIRIES  
BABE  
JOHN HENRY  
TROLLS  
PAUL BUNYON  
HERCULES  
DAVY CROCKETT  
KING ARTHUR

Help the dragon find the treasure chest



Finish

## SPACE STATION EARTH

SARCE SHIP **SPACE SHIP**  
 LERNATS **PLANETS**  
 NISLAE **ALIENS**  
 STSAR **STARS**  
 REIDOSTA **ASTEROID**  
 NYFLIG SURACE **FLYING SAUCER**  
 EYS **SKY**  
 NOOM **MOON**  
 NATRAAST **MARTIANS**  
 IYBLE-AYW **MILKY WAY**  
 DJSERVEU **UNIVERSE**  
 FOU **UFO**  
 BOTRO **ROBOT**

**COUNTDOWN TO BLAST-OFF**

Unscramble each of the clue words.  
 Copy the letters in the numbered cells in other cells with the same number.



# June 2001

FLYP was trying to arrange his calendar for a month of fun when he realized that a month's worth of words could be made from the letters in ADVENTURE. Using these letters, can you fill in the word described on each day of this calendar. The first one has been done for you.

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1 Number after nine	2 Pulse tooth
3 Use to hit the back-eye	4 Punkier Bender result	5 Opposite of many	6 Opening for air conditioner	7 Dollage	8 Use a book for this	9 Where a fox lives
10 A Color	11 To stop	12 To challenge	13 Boys name	14 Large vehicle	15 Group	16 Day/Month/Year
17 Podium	18 Fashion style	19 Change position	20 Sew	21 Moss lawn	22 Tall grass	23 A dog
24 Food covering	25 Type of calendar	26 Not over	27 Water jar	28 Make money	29 To slip	30 Close by

1. E N      2. Y E N I      11. I R E A D      14. D A I E      21. N E E D      24. N E Y E R  
 2. D E N I U R E      7. I E N D E R      12. D A R E      17. R A I      22. R E E D      27. U R N  
 3. D A R I      8. R E A R      13. D A N      19. I R E N D      23. D E E R      28. E A R N  
 4. D E N I      9. D E N      14. Y A N      19. I U R N      24. I A R      29. I E A R  
 5. N E A I      10. R E D      15. I R A D E      20. D A R N      25. A D V E N I      30. N E A R



