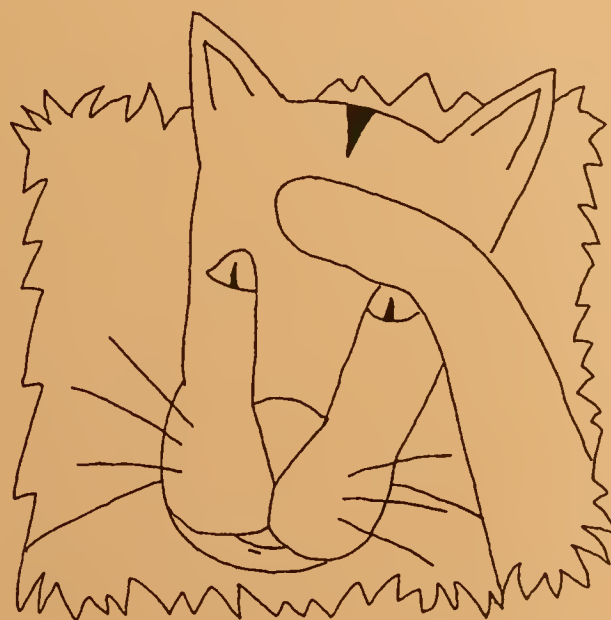


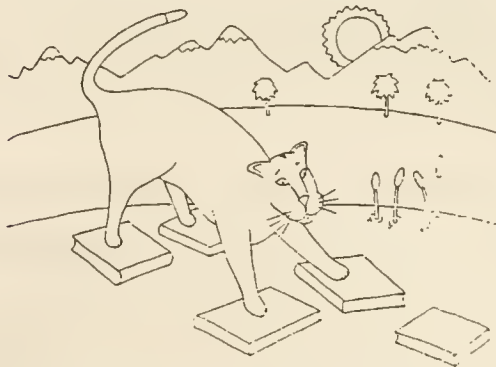
# READERS ON THE PROWL



FLORIDA LIBRARY YOUTH PROGRAM  
MANUAL



# 1999 FLORIDA LIBRARY YOUTH PROGRAM READERS ON THE PROWL



Made possible through a grant funded by the  
Library Services and Technology Act  
And administered by the State Library of Florida

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DIVISION OF LIBRARY AND INFORMATION SERVICES  
FLORIDA DEPARTMENT OF STATE  
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Secretary of State

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FLORIDA DEPARTMENT OF STATE

**Sandra B. Mortham**

Secretary of State

DIVISION OF LIBRARY AND INFORMATION SERVICES

R.A. Gray Building

Tallahassee, Florida 32399-0250

December 1998

Dear Youth Librarian:

We are extremely pleased that the State Library of Florida is once again able to bring the children of Florida and their families the Florida Library Youth Program (FLYP). This long-running program remains vigorous and progressive through your efforts and support.

As you are aware, the State Library of Florida has completed the transition from the Library Services and Construction Act, which has funded this program for many years, to having FLYP funded by the Library Services and Technology Act, the new federal legislation that provides some support for statewide and local library programs. With this change in funding, there comes a change in philosophy and focus in many of our statewide programs, including FLYP. To comply with the intent of this federal program that funds our successful Florida Library Youth Program, we have made significant changes in program to focus on children in poverty and people having difficulty using libraries. While we realize that this new philosophy may place an added burden on staff in providing programs and services in outreach locations, we all know that this action is necessary to build a new generation of readers and library users.

I am aware of the important role you play in developing a love of reading and books in the young people of our state. We can accomplish this goal, along with our more urgent goal of promoting literacy by your continued involvement in the Florida Library Youth Program. Without your dedication, this program, funded by the Library Services and Technology Act, would not be the success it is.

As we continue our second quarter century of service through this program, I would like to take this opportunity to thank you for your fine efforts to provide a varied, quality program of library service to the youth of the Sunshine State and to encourage you and your staff to participate fully in this year's program.

Sincerely,

A handwritten signature in dark ink, appearing to read "Barratt Wilkins", with a long, sweeping horizontal line extending to the right.

Barratt Wilkins  
State Librarian

BW/cf





# SCHEDULE OF WORKSHOPS 1999 FLORIDA LIBRARY YOUTH PROGRAM READERS ON THE PROWL



## WORKSHOP DATE

## WORKSHOP LOCATION ADDRESS

Monday February 8	North Regional/Broward Community College Library 1100 Coconut Creek Boulevard Building 62 Coconut Creek
Wednesday February 10	Lee County Library System South County Regional Library 21100 Three Oaks Parkway Estero
Friday February 12	Pasco County Library System Hudson Regional Library 8012 Library Road Hudson
Wednesday February 17	W. T. Neal Center 1424 N. Pear Street Highway 69 Blountstown
Friday February 19	Southeast Regional Library 10599 Deerwood Park Boulevard Jacksonville
Tuesday February 23	Central Brevard Library and Reference Center 308 Forrest Avenue Cocoa



PLEASE BRING YOUR MANUAL WITH YOU!  
 IT WILL SERVE AS THE AGENDA FOR THE DAY

9:00 a.m.	Registration and get acquainted -- Now is your time to meet your colleagues and to start browsing the exhibits.
9:30 a.m.	Workshop begins
11:00 a.m.	Break - Take time to browse the exhibits
12:30 p.m.	Lunch - Share your ideas with colleagues old and new
2:00 p.m.	Workshop resumes -- Please return promptly
3:30 p.m.	Workshop adjourns. Return home safely with lots of new ideas!

*Please remember to preregister for the workshops.  
 Contact Sena Heiman or Carole Fiore at the State Library for further details.*





## INTRODUCTION

Welcome to the 1999 Florida Library Youth Program. This Program, funded by the federal Library Services and Technology Act grant funds, is an extension of the highly successful and long running Florida Summer Library Program. Every year as we evaluate the past year's program, we look towards the future and seek ways to make this Program responsive to the trends and developments that public libraries face in serving youth.

For the past several years, we have been hearing that youth librarians in many areas of the state were trying to respond to the need to provide programs for school-age children at times other than the traditional summer vacation. Many counties have been experimenting with year-round schools and public libraries need to be able to provide programs similar to the successful Summer Library Program at other times of the year. Thus, the idea of the Florida Library Youth Program was born.

While this is not really new, the Florida Library Youth Program, by removing the word "Summer" from the promotional materials, provides local libraries with the added flexibility of being able to use the promotional materials and program ideas year round.

Our theme this year, *Readers on the Prowl*, focuses on the library as a destination and features many parts of library collections. Margie Johnson, Ann Cook and Lesley O'Reilly, all from the Seminole County Library System, with the assistance of the Florida Library Youth Program Planning Committee, have compiled this manual and will be presenting the staff development and training workshops that are an integral part of the Program. They have created a flexible program that will allow each library to deliver the appropriate level of service for their patrons and clients.

## FLORIDA LIBRARY YOUTH PROGRAM

**BASIC PHILOSOPHY** - While our basic philosophy and goals remain similar to that of previous years, we have made adjustments in our target audience to parallel the intent of the Library Services and Technology Act,

the federal program that currently provides funding for this statewide youth program. This year, we are targeting "people who have difficulty using libraries" whether that difficulty results from lack of experience using libraries, lack of transportation, or language or cultural differences, and "children in poverty." As a result of this change, we will be focusing our efforts on reaching children where they are -- out in the community. To reach these underserved audiences, we encourage local libraries to move beyond the library walls and take their library programs out into their communities.

The goal of the Florida Library Youth Program is "to encourage children in Florida to become lifelong readers and library users." We want children to learn about the library and the services it offers, to understand that there is a wealth of information and fun waiting for them in a friendly, encouraging atmosphere. Especially during school breaks and vacation periods, we want the experience to be relaxing, pleasurable, and free of stress. We want to provide activities and opportunities for children and their families to experience the joy of reading. For that reason, we downplay numbers of books read. "How many" is not nearly as important as "how good." No prizes should be given for number of books read unless it is an agreed upon contract between child and librarian. We want children to share books and stories in the company of others and discover the satisfaction of reading alone, or being read to. That's why we encourage local libraries to have group programs and individual guidance.

The ability to read is one of the most important factors leading to success in life. Reading is the foundation for all other learning. Reading skills enable children to negotiate and travel the information superhighway and provide them with the ability to access information in various formats. While the Florida Library Youth Program does not provide formal reading instruction, it does provide numerous opportunities for children and their families to discover the joy of reading. Library programs provide language and literature experiences that expand children's knowledge about the world as well as providing those experience that enhance literacy.

Even though we do not encourage competition between individual children in the number of books read, this year we are encouraging libraries to track how consistently children read or are read to. Research has shown

that children who read at least twenty minutes a day, five times each week, not only maintain their reading skills over the summer, but can actually improve their reading. Since our goal is to create lifetime readers and library users, we need to encourage daily reading so that it becomes a life long habit.

To that end, activities and materials for the Florida Library Youth Program are designed to encourage reading on a daily basis, whether that time is as short as five or ten to fifteen minutes each day or as long as five hours or more a day. While "binge reading" can be fun, we really want to encourage the daily habit of reading. Count the days children read on their own or the are read to by others. Invite community celebrities to a "read-in" at your library. Participate in the *America Reads Challenge: Read\*Write\*Now* program, sponsored by the U. S. Department of Education.. Obtain materials for that program off the world wide web at <<http://www.ed.gov/its/americanreads/arc-pubs.html>> and make them available to people in your community. Train interested adults to become volunteer reading partners and pair them with children or outside child serving agencies. Make reading an integral part of your overall program.

**OUTREACH TO CHILDREN IN POVERTY**- The Florida Library Youth Program is funded through a federal Library Services and Technology Act grant. This legislation provides that LSTA funded projects target "people having difficulty using libraries" and "children in poverty." To more closely align the Florida Library Youth Program with this goal, we are encouraging libraries to provide the majority of their summer programming in outreach locations where this target population actually is. Traditionally, children in poverty have had a difficult time getting to libraries - due to distance, lack of transportation, or lack of knowledge of what the library could do for them. To counter that, libraries need to provide programs outside the traditional library setting. Libraries are encouraged to provide programs and deposit collections in locations including but not limited to:

- Camps
- Churches and other religious organizations
- Community colleges
- Family child care providers
- Government sponsored child care centers



- Head Start centers
- Hospitals and other health care agencies (other than public health centers)
- Housing Projects
- Literacy/Family literacy centers
- Migrant worker camps
- Parks and recreation centers
- Private child care center
- Public health centers
- Summer schools
- YMCA and /or Boys & Girls Clubs

Develop partnerships with these and other agencies. Provide promotional materials for them to distribute to their clientele. Provide programs at these locations. Distribute reading logs during your initial visit. On a return visit, collect the completed reading logs and provide hand stamps or some other small reward to each child who has turned one in. Leave deposit collections at these outreach locations and encourage the adult leaders/caregivers/service providers to read to the children and/or provide time for the children to read independently on a daily basis.

To assist libraries develop outreach programs, a special section, "Stories to Go: Portable Outreach Library Programming for School Age Children," is included in this manual. Please refer to this section for suggestions and guidance in developing this necessary service.

Libraries are being asked to keep track of how many outreach programs they present as well as how many people attend these programs. Since we must be able to report that a significant part of our efforts are reaching those children who previously have been underserved, please make certain that much of your local programming efforts are targeted, through outreach programming, to children in poverty.

We are also concerned about reaching children whose primary language is not English. This year, for the first time, we are providing many of the promotional materials, in Spanish. Please use these items in appropriate places throughout your community. Materials in other languages will be added in future years as warranted.

To assist libraries in working with children of linguistically diverse backgrounds, a second special section, "Working with Culturally and Linguistically Diverse Communities," is also included in this manual. We encourage staff from each local library to work with the members of their respective communities to develop programs that are linguistically as well as age and developmentally appropriate.

**AGE AND ABILITY LEVELS** - The Florida Library Youth Program is designed primarily for elementary school age children. Its purpose is to encourage library use for leisure and continued learning during the weeks that school is not in session. The Program tends to be recreational rather than educational in nature. This is more a matter of emphasis rather than a true difference in content. The Florida Library Youth Program allows children the freedom and time to follow personal interests and inclinations that may or may not be found in the school curriculum.

Although we realize that toddlers and preschoolers also have library needs, the primary thrust of the Florida Library Youth Program is not for that age group. The majority of libraries completing the evaluation form for the 1998 program agreed that elementary school age children are the age group that they want this program to serve. The philosophy of targeting school age children has been readopted by the FLYP Planning Committee when it met to plan this 1999 Program. A focus group that met in April 1998 to discuss the FLYP Program also endorsed this target age range. This does not mean, that preschool storytimes must be eliminated, only that the suggestions for programs, bibliographies, and materials supplies through the Florida Library Youth Program will be aimed at elementary school age children. Nor does this mean that young adolescents and teens are not permitted to participate. It does mean, however, that libraries are encouraged to adapt the ideas and materials provided through the Florida Library Youth Program for both their younger and older children -- if that is appropriate for your community. For ideas on how to include teens as volunteers in your program see the section "Teen Volunteers" in the 1996 FLYP Manual, *Rhythm and Books: Feel the Beat*.

All children, regardless of ability or disability, are encouraged to participate in the Florida Library Youth Program at their local public library.

Libraries need to offer adaptations, such as sign language interpreters, assistive listening devices, or visual adaptations to be in compliance with the Americans with Disabilities Act. Local libraries are encouraged to request deposit collections through the Bureau of Braille and Talking Book Services for children with limited vision or physical disabilities that prevent them from using traditional print materials. The combined bibliography/ index notes which books are available through the Regional Library and in what format (Braille or talking book). Contact the Bureau of Braille and Talking Book Services at (904) 239-6000 or 1-800-226-6075. For detailed information on working with children with disabilities, see the 1992 Summer Library Program Manual. Additional information about working with children with disabilities can be found in *Programming for Serving Children with Special Needs* (American Library Association, 1994), an Association for Library Service to Children Program Support Publication.

**MATERIALS AND INCENTIVES** - Art for this year's full color poster and bookmark has been designed by children's book illustrator and Florida resident Paul Yalowitz. The mascot character again this year is "Flyp," a Florida panther. Paul has also provided art for the reproducible master pack which included our logo sheets, coloring sheet, and the reproducible reading logs. This year we are again supplying a reproducible "Read To Me" log. Due to requests from the field, many of these print materials are also being provided in Spanish.

**Posters** - Space is provided for you to include additional information. If you need more space than provided to customize the poster, mount it on a larger sheet of poster board or foam core. Attach a pocket to the larger poster for display and distribution of bookmarks and/or program fliers. Display posters in schools, community centers, child care centers, literacy centers, hospitals and other health care agencies, etc. - not just in the library! Since we are trying to reach people who have not been library users, we need to take our information out into the community where these potential users are. In 1999, posters will be available in Spanish as well as English.

**Bookmarks** - These are your first form of publicity. Use them freely during your school and community visits. Leave large quantities of bookmarks with each of your community partners and in all the outreach locations you visit. If you cannot afford to have bookmarks overprinted with



your library information, get a rubber stamp that includes at least the name, address, phone number, and hours of operation for the library. Bookmarks are also available in Spanish as well as in English.

*Repro Pack* - While not every library will use every item in the reproducible pack, we try to provide a variety of materials so that there is something for everyone. Use what you can as is; adapt the rest for your individual library's needs.

This year the repro pack will include more than 10 pages. Many of these items will be provided in both English and Spanish:

- logo sheet
- doorknob hanger (front and back)
- reading log (2 sheets - cover and inside)
- read to me log (2 sheets - cover and inside)
- certificate
- coloring sheet
- word search game sheet
- membership card

The logo sheet contains line drawings of Flyp adapted from the poster and the bookmark as well as the program slogan in several type sizes. Use the logo sheet to create program fliers for your series of programs. Add the mascot to your press releases to garner attention.

As we keep getting positive responses about the doorknob hanger, the repro pack this year will again include that piece. If possible, reproduce this on card stock. Have children use crayons, markers, or colored pencils to brighten these privacy signs before they are cut out. To make these doorknob hangers last longer, have clear contact available so your young readers may laminate them back-to-back after they have been decorated. Encourage children (and their care-givers) to set aside a special place and time each day to read. Please remind them to report the number of days they read each week. You are requested to report that information on the annual evaluation form for FLYP.

Two sheets in the repro pack have been designed to be run back to back to create a two-sided reading log. There is a cover sheet with the program logo and space for the reader to place his or her name on the front. The inside provides places which will allow the reader to list books read.

In addition to the reading log, there again will be a "Read To Me" Log. This log will be very similar to the reading log, except that it will be somewhat simplified. The outside cover has places for both the child's name and the names of the reading partners. The inside will be wide lines which will allow the reader/listener to list the books that someone has read to him or her, or that he or she has read independently. The back cover has an activity for the child and reading partner to work on together.

No matter which log you use, customize it for the children in your service area. Interchange the insides. Number the lines if you desire. Add categories if you wish. Include other library and literacy related activities to expand the horizons of your participants.

Both the reading log and the read-to-me log have a weekly calendar for children and caregivers to track how many days they read each week. Please encourage children to complete this and report that information to library staff. Please compile these figures and report the number of days children in your community have read over the course of the summer on the annual program report.

*Incentives* - This year, libraries will again be receiving reading incentives. At the time this manual is being prepared, we are still not sure what exactly they will be. Depending on costs, they will either be colorful pencils, trading cards, or T-shirt transfers.

The Florida Library Youth Program does **not** give prizes to children in competition with each other to see who can read the most books. It is not a competitive program in which one child is the winner and all others are losers. Rather, in as many ways as possible, local libraries need to devise methods to make every child feel a sense of achievement and pride in accomplishment. This is where we walk the thin line between incentives and competition. Rewards for completing individual contracts, rewards and recognition for number of pages read or number of minutes read, for coming



to specific programs, or for teamwork should be handled in such a way that there are no losers. Exactly how this is done varies with the children you serve and requires judgment on the part of the librarian.



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Carole D. Fiore, Library Program Specialist, for her enthusiasm, expertise and help.

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Susie Lord, Children's Librarian, Seminole County Public Library, for the incredible art work on the title page of each chapter and on the game sheets.

The 1999 FLYP Committee members

*Strange New Worlds* - Nancy Gear, Volusia County Library

*Map It Out* - Gladys Roberts, Bartow Public Library

*Wild Places* - Cindy Birden, West Florida Regional Library

*Winner's Circle* - Ginger McClure, Highlands County Library

*Center Stage* - Valerie Peischel, St. Johns County Library

*Cutting Edge* - Karen Evans, Broward County Libraries

*Art Is Everywhere* - Sarabeth Kalijian, Selby Public Library

*Traveling Companions* - Carolann Abramoff, Pasco County Lib

*Portable Programming* - Sue Wright, Orlando Public Library

*Culturally Diverse Programming* - Sylvia Mavrogenes, Miami-

Dade Public Library System

Rodd A. Newcombe, Head Technical Services, Bureau of Braille and Talking Book Services, for providing the list of their materials noted in the index.

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Barbara Gilbert, Sebring Public Library, for reviewing websites and clerical assistance in the Winner's Circle.

With appreciation,

Margie Johnson, Ann Cook and Lesley O'Reilly, Manual Editors

## USING THIS MANUAL

We've tried to make this manual simple, direct and easy to use. Here are just a few clarifications!

Complete bibliographic information is noted in the chapter entry. The index notes title and page number. All items mentioned in the chapters (poems, songs, websites, etc.) have an index entry.

Our talented Seminole County Children's Librarian, Susie Lord, has contributed an original drawing for the title page of each chapter. They may be reproduced as they are or the pictures enlarged for coloring pages.

**BOOKS AND STORIES** - We've included fiction and non-fiction. In general, Newbery and Caldecott titles as well as current Sunshine State nominees were not included in our chapters. An asterisk before the word booktalk (\*Booktalk) means that we have that booktalk & would be happy to share it with you. Ask.

The booktalks that we actually do in the workshop will be available as a handout that day.

**POETRY BREAK** - Riddles and jokes are included.

**FUN STUFF** - We've noted here activities, crafts and music.

**COMMUNITY & PROFESSIONAL** - a few ideas.

**COMPUTER STUFF** - CD-ROMs and websites.

In all of the categories there were many books and much material to choose from. These chapters are not exhaustive lists. We were selective. Everything included was in print at the time this manual was compiled and had, in our minds, a claim to excellence. We hope that you will find material that will work for you!

The notation (TB) in the index indicates that a book is available from the Bureau of Braille and Talking Book Services either in house or through the National Library Service. Their material is available in Braille format and in recorded cassettes and discs.

## PUPPET SHOW READERS ON THE PROWL

### LITTLE CRAB AND HIS MAGIC EYES

Puppeteer 1: Flyp in panther costume

Puppeteer 2: Vulture, fish and crab puppets and narrator

Props: Eyes, rock, blue berries

Setting: No scenery is required for this show. It may be performed by two puppeteers sitting or standing in front of an audience. The fish puppet may be given to a member of the audience or to another puppeteer in the audience. Before the show begins, a puppeteer should explain to the audience that if something is thrown into the audience, it needs to be thrown back when directed in the script.

**Puppeteer 2:** Once upon a time there was a little crab who had magic eyes. He could make his eyes pop out of



his head and go flying out over the ocean and then fly back and pop into his head again. He would sit along the seashore and play his eye sailing game. He would call: "Little eyes, little eyes. . . sail out over the deep blue sea."

*(toss eyeballs out into the audience)*

And little crab's eyes would pop out of his head and sail out over the deep blue sea. Then he would call, "Little eyes, little eyes. . . sail back over the deep blue sea."

*(eyeballs are tossed back)*

And his eyes would sail back and pop in to his head again. It was a good game. Little crab's eyes could look down into the blue sea and see seaweed, the coral reef, the fish swimming about. . . it was fun!

*(Flyp enters)*



**Flyp:** Little crab, what are you doing?

**Crab:** I am playing my eye sailing game. I can make my eyes sail out over the deep blue sea and come back again!

**Flyp:** Little crab, let me see you do it. Do it for me, little crab.

**Crab:** Alright! Little eyes, little eyes, sail out over the deep blue sea.

*(eyes pop out and sail)*

Little eyes, little eyes, sail back over the deep blue sea.

*(eyes sail back)*

**Flyp:** Oooh! that looks like fun! Little crab, could you make my eyes go sailing?

**Crab:** I could. But I'm not going to. It's too dangerous. Out in the deep blue sea lives a big oonkaloonga

fish. And the oonkaloonka fish might swallow your eyes.

**Flyp:** I'm not afraid of any old fish. You make my eyes go sailing or you'll be sorry.

**Crab:** Oh all right. Panther's eyes, panther's eyes, sail out over the deep blue sea.

*(eyes pop and sail)*

Panther's eyes, panther's eyes, sail back over the deep blue sea.

*(eyes pop and sail)*

**Flyp:** Ooooh! that was wonderful! I could see the fish and the coral reef and everything! DO IT AGAIN! DO IT AGAIN, LITTLE CRAB!

**Crab:** Oh, no it is too dangerous. That oonkaloonka fish might swallow your eyes.

**Flyp:** I'm not afraid of any old fish. You make my eyes  
go sailing again. You make my eyes go sailing or  
you'll be sorry!

**Crab:** All right. All right. Panther's eyes, panther's  
eyes, sail out over the deep blue sea.

*(eyes pop and sail).*

Panther's eyes, panther's eyes, sail back over the  
deep blue sea.

*(could have a fish puppet in audience - jump up, swallow  
and gulp)*

**OONKALOONKA FISH:** Mmm. . . tastes like chicken

**Crab:** Oops.

**Flyp:** Oh little crab, it all went black! I can't see!  
Bring them back! Bring back my eyes!

**Crab:** It's too late. The oonkaloonka fish has swallowed  
your eyes.

**Flyp:** Little crab, you make my eyes come back or you'll be sorry.

*(moans and groans)*

*(Little crab hides behind the rock.) (Vulture flies in)*

**Vulture:** Panther, why are you crying?

**Flyp:** I'm crying because little crab took away my eyes.  
And he will not bring them back. I can see nothing at all.

**Vulture:** What would you do if I brought you some new eyes?

**Flyp:** I would do anything. From now on, whenever I kill an animal, I will leave the carcass for you.

**Vulture:** Carcass? What kind of deal is that for eyes?

**Flyp:** Ok , carcass and bones.

**Vulture:** Oh, the bones too. Boy are you generous. No deal.

**Flyp:** Fine. Carcass, bones and a little meat.

**Vulture:** I'll agree to that as long as there is a little prime rib in there. Not just knuckles and feet and tongue.

**Flyp:** All right, all right! Just get me some eyes!

*(Vulture flies off and returns with two bright blue berries)*

*(Flyp pops berries into his eyes).*

**Flyp:** I can see! I can see! Thank you vulture. From now on whenever I or any member of the panther family kill an animal we will leave the carcass and the bones for the vulture family.

**Vulture:** Aren't you forgetting something?

**Flyp:** Am I?

**Vulture:** The MEAT, the MEAT!!!

**Flyp:** Silly me, of course, a little meat.

**Puppeteer 2:** And so it is to this day.

**Flyp:** Wait, we're not done! Little crab, I am going to catch you and you'll be sorry.

*(A little chase stuff here)*

**Puppeteer 2:** But little crab had backed under a rock and Flyp could not catch him. If you go to the beach you will find little crab still hiding under a rock for Flyp never did catch him.

Adapted from *Little Crab And His Magic Eyes* in *Twenty Tellable Tales*

By Margaret Read MacDonald. H.W.Wilson, 1986. 082420719X.  
Adapted with permission.

READERS ON THE PROWL  
PUBLIC SERVICE ANNOUNCEMENTS  
English and Spanish Languages

English -

FOR FURTHER INFORMATION: PLEASE CONTACT

NAME/TITLE: \_\_\_\_\_

ORGANIZATION: \_\_\_\_\_

PHONE NUMBER: \_\_\_\_\_

FAX: \_\_\_\_\_ E-MAIL \_\_\_\_\_

AUDIENCE: CHILDREN AND FAMILIES

START: \_\_\_\_\_  
(DATE)

KILL: \_\_\_\_\_  
(DATE)

Spanish -

PARA MÁS INFORMACIÓN, LLAME A:

NOMBRE/TÍTULO: \_\_\_\_\_

ORGANIZACIÓN\_\_\_\_\_

NÚMERO DE TELÉFONO\_\_\_\_\_

PÚBLICO: NIÑOS Y SUS FAMILIAS

FECHA DE COMIENZO:\_\_\_\_\_

(FECHA)

FECHA DE TERMINACIÓN:\_\_\_\_\_

(FECHA)

Public Service Announcement - 10 - English
--

JOIN US AT THE\_\_\_\_\_ LIBRARY THIS SUMMER

(LIBRARY)

WHERE READERS ON THE PROWL ARE DISCOVERING WILD

PLACES. THE ADVENTURE BEGINS ON\_\_\_\_\_.

(DATE)

FOR MORE INFORMATION CALL\_\_\_\_\_.

(PHONE #)



## Public Service Announcement - 10 - Spanish

REÚNASE CON NOSOTROS EN LA BIBLIOTECA

\_\_\_\_\_ ESTE VERANO DONDE

( NOMBRE DE LA BIBLIOTECA)

LOS CAZADORES DE LIBROS DESCUBRIRÁN LUGARES

DESCONOCIDOS. LA AVENTURA COMIENZA \_\_\_\_\_.

(FECHA)

PARA MÁS INFORMACIÓN, LLAME

AL TELÉFONO \_\_\_\_\_.

(NÚMERO DE TELÉFONO)

## Public Service Announcement - 20 - English

COME JOIN THE READERS ON THE PROWL AT THE

\_\_\_\_\_ LIBRARY THIS SUMMER.

(LIBRARY)

PICK UP A TRAVELING COMPANION, MAP OUT A TRIP AROUND

THE WORLD, VISIT STRANGE NEW PLACES, AND SEE WHO'S IN

THE WINNER'S CIRCLE. THE ADVENTURE BEGINS ON

\_\_\_\_\_  
(DATE)

FOR MORE INFORMATION CALL \_\_\_\_\_  
(PHONE #)

Public Service Announcement - 20 - Spanish
--

VENGA A REUNIRSE CON LOS CAZADORES DE LIBROS EN LA

BIBLIOTECA \_\_\_\_\_ ESTE VERANO.  
(NOMBRE DE LA BIBLIOTECA)

ESCOJA A UN COMPAÑERO DE VIAJE, TRACE SU INTINERARIO  
ALREDEDOR DEL MUNDO, VISITE LUGARES NUEVOS Y EXTRAÑOS Y  
VEA QUIÉNES ESTÁN EN EL CÍRCULO DE GANADORES. LA  
AVENTURA COMIENZA \_\_\_\_\_ PARA MÁS  
(FECHA)

INFORMACIÓN      LLAME AL TELÉFONO

\_\_\_\_\_  
(NÚMERO DE TELÉFONO)

## Public Service Announcement - 30 - English

PUT SOME FUN AND ADVENTURE INTO YOUR SUMMER! JOIN

THE READERS ON THE PROWL AT THE \_\_\_\_\_  
(LIBRARY)

YOU'LL SEARCH STRANGE NEW WORLDS AND WILD PLACES MAPS

IN HAND. PERHAPS YOU'LL TAKE CENTER STAGE OR FIND THE

WINNER'S CIRCLE. YOUR TRAVELING COMPANIONS MAY BE ON

THE CUTTING EDGE OF TECHNOLOGY OR CREATING ART PIECES

FOR DISPLAY. IT'S ALL UP TO YOU! THE FUN BEGINS ON

\_\_\_\_\_. FOR MORE INFORMATION CALL  
(DATE)

\_\_\_\_\_.  
(PHONE #)

Public Service Announcement - 30 - Spanish

¡AÑÁDALE UN POCO DE DIVERSIÓN Y AVENTURA A SU VERANO!

REÚNASE CON LOS CAZADORES DE LIBROS EN LA BIBLIOTECA

\_\_\_\_\_ ESTE VERANO MAPA EN MANO, EXPLORARÁ  
(NOMBRE DE LA BIBLIOTECA)

NUEVOS MUNDOS Y LUGARES DESCONOCIDOS. TAL VEZ USTED

SERÁ EL CENTRO DE ACCIÓN O ENCONTRARÁ UN LUGAR EN EL

CÍRCULO DE GANADORES. SUS COMPAÑEROS DE VIAJE PUEDEN

ESTAR AL FILOVAS DE LAS NUE TECNOLOGÍAS O PUEDEN ESTAR

HACIENDO OBRAS DE ARTE PARA EXPOSICIÓN. USTED ESCOGERÁ.

LAS DIVERSIONES EMPIEZAN \_\_\_\_\_. PARA MÁS  
(FECHA)

INFORMACIÓN

LLAME AL TELÉFONO \_\_\_\_\_.  
(NÚMERO DE TELÉFONO)

## PROMOTIONAL VIDEO

A meeting was held in August 1997, with representatives from the Youth Services departments of Altamonte Springs, Maitland and Winter Park Public Libraries, Orange, Osceola, and Seminole County Public Libraries and Time Warner, Inc.

Out of that meeting came ideas for the promotional video that was aired 841 times on Time Warner Cable during the month of May 1998. They also provided the libraries with 175 copies of the video which were distributed to elementary schools in the library service areas. The script was written by a committee of librarians keeping in mind the specifications for a public service video. Time Warner provided a director and cameraman for the filming. The library provided the building and the children. (Release forms were obtained from the parents of the children.) Time Warner edited the film and did the voice over.

Winter Park Public Library dedicated a telephone line to the project for the month of May. The last frame of the video showed an 800 number to call. That led callers to a phone tree where they could choose any of the 6 libraries participating in the program. Each library recorded their own 1 minute message telling about their FLYP plans.

Time Warner has agreed to make another video for FLYP 1999 which we plan to show at the workshops. Brevard County will be included this year.

Time Warner representatives felt that cable companies serving different areas of Florida would be interested in this same type of cooperative project. Contact your local cable provider.

## **Script for 1999 FLYP video**

Florida kids are on the prowl this summer at the library nearest you. They are discovering strange new worlds, wild places and the winner's circle!

The summer reading program means books, music, storytelling computers, crafts, activities, special guests and programs - all for you.

Come join Florida's Readers On The Prowl at your local public library.

### **Scenes for filming**

- kids returning books
- kids with librarian (male) at desk and in stacks
- kids reading
- kids selecting book at paperback rack
- kids acting out with puppets
- kids at computer
- kids doing crafts
- kids acting out a story with masks
- kids responding to storytelling and with storyteller



## Sample Release Form

I, \_\_\_\_\_ give permission for my child,  
\_\_\_\_\_ to be a part of the \_\_\_\_\_  
\_\_\_\_\_ Library's Summer Program commercial.

(Library Name)

I understand that any pictures and/or other media produced

belong to the \_\_\_\_\_ and \_\_\_\_\_.  
(Library Name) (Cable Company)

I agree that I will not hold \_\_\_\_\_  
(Library Name)

Or \_\_\_\_\_ liable for any injuries that may  
(Cable Company)

Be incurred during the filming of said commercial.

\_\_\_\_\_  
(Signature)

\_\_\_\_\_  
(Date)





OFFICIAL USE ONLY

Reviewed \_\_\_\_\_

Stats Entered \_\_\_\_\_

Comments Entered \_\_\_\_\_

***READERS ON THE PROWL!***  
***Evaluation for the 1999 Florida Library Youth Program***

Please read this evaluation form immediately to acquaint yourself with these questions.  
***We would like each participating library outlet to complete one form.***

If your library is part of a system or cooperative, please return these forms to the local coordinator in sufficient time so that they can be returned to the State Library by the September 1 deadline.

**PLEASE RETURN ALL COMPLETED EVALUATION FORMS BY  
SEPTEMBER 1, 1999 TO:**

Carole D. Fiore, Library Program Specialist  
State Library of Florida  
R. A. Gray Building  
Tallahassee, FL 32399-0250

**PLEASE TYPE OR PRINT CLEARLY USING INK.**

***Thank you in advance for your input!***

**LIBRARY/SYSTEM/COUNTY** \_\_\_\_\_

**BRANCH** \_\_\_\_\_

**ADDRESS** \_\_\_\_\_

**NAME AND TITLE OF PERSON IN CHARGE OF FLYP AT THIS LOCATION**

\_\_\_\_\_

**I. STATISTICS:** Programs and attendance at all library programs targeted to school age youth during the summer of 1999 (approximately May 10 through August 20) presented by this library. **Do not** include school visits in April or May used to promote the program.

**A. Outreach Programs**

1. Number of programs presented at outreach locations: \_\_\_\_\_

2. Attendance at outreach programs: \_\_\_\_\_

**B. In-house Programs**

1. Number of programs presented at library locations: \_\_\_\_\_

2. Attendance at in-house programs: \_\_\_\_\_

***Please use additional paper wherever necessary!***

***Please check all outreach locations where programs are presented. If types of agencies you work with are not listed, please indicate them in "other."***

- |  |   |
|--|---|
| <input type="checkbox"/> Camps   | <input type="checkbox"/> Literacy/Family literacy centers |
| <input type="checkbox"/> Churches and other religious organizations                                  | <input type="checkbox"/> Migrant worker camps             |
| <input type="checkbox"/> Community colleges  | <input type="checkbox"/> Parks and recreation centers     |
| <input type="checkbox"/> Family child care providers   | <input type="checkbox"/> Private child care center        |
| <input type="checkbox"/> Government sponsored child care center                                      | <input type="checkbox"/> Public health centers            |
| <input type="checkbox"/> Head Start  | <input type="checkbox"/> Summer school                    |
| <input type="checkbox"/> Hospitals and other health care agencies (other than public health centers) | <input type="checkbox"/> YMCA and /or Boys & Girls Clubs  |
| <input type="checkbox"/> Housing Projects  | <input type="checkbox"/> Other: _____                     |
|  | <input type="checkbox"/> Other: _____                     |

**Comments regarding impact of outreach programming on your community and library:**

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**C. How does the total attendance this year compare with last year's program attendance?**

- |  |  |
|--|--|
| <input type="checkbox"/> Better attendance | <input type="checkbox"/> Approximately the same        |
| <input type="checkbox"/> Lower attendance  | <input type="checkbox"/> Did not participate last year |

**To what do you attribute the change?**

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## II. MOTIVATION

- A. The goal of the Florida Library Youth Program is "to encourage children in Florida to become life long readers and library users." What evidence can you provide to support that we are reaching that goal?

Comments: \_\_\_\_\_

- B. Total number of days read as reported on reading logs \_\_\_\_\_

## III. MATERIALS

Please help us determine the effectiveness/usefulness of the promotional materials that are provided statewide.

General comments about materials: \_\_\_\_\_

Are there any materials that you would delete for future programs? \_\_\_\_\_

Are there any materials that you would like added to future programs \_\_\_\_\_

Comments about having promotional materials in Spanish. \_\_\_\_\_

Would it be useful to have promotional materials in other languages? Which languages?  
Why? \_\_\_\_\_

## IV. MANUAL

Please assist us in determining the effectiveness/usefulness of the 1999 Florida Library Youth Program Manual.

What was (were) the most useful/successful part (parts) of the manual? \_\_\_\_\_

What was (were) the least useful/successful part (parts) of the manual? \_\_\_\_\_

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Any other comments about the manual, its arrangement or content, that you would care to share: \_\_\_\_\_

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## V. FUTURE

- A. The Library Services and Technology Act states that programs must be targeted to "persons having difficulty using libraries" and "children in poverty." What suggestions do you have so that we may provide programs that meet the needs of these underserved audiences? How can we better meet the goals of the federal act?

- B. Who would you recommend to be on the FLYP Planning Committee? (Remember, you may recommend yourself.) Please include name and library where the person you are recommending is employed.

- C. Do you have a suggestion for a theme for the 2000 or 2001 program?

**VI. IMPACT:** Please share any stories about how FLYP has impacted the children and families in your community on an additional sheet of paper.

## VII. ADDITIONAL COMMENTS, CONCERNS, OR SUGGESTIONS

The Florida Library Youth Program belongs to all of us. We'll listen to what you say. Many of the changes over the years have come from your comments and suggestions. Please help us improve the Program by writing comments, concerns, and suggestions on an additional sheet of paper.

**NOTE: IF YOU HAVE SAMPLES OF PROGRAM ANNOUNCEMENTS, FLIERS, PHOTOGRAPHS, NEWSPAPER CLIPPINGS, VIDEOS, ETC., FROM YOUR PROGRAMS THAT YOU WOULD LIKE TO SHARE, PLEASE INCLUDE THEM WITH THIS REPORT.**

**THANK YOU!**



**STORIES TO GO:  
PORTABLE OUTREACH  
LIBRARY PROGRAMMING  
FOR SCHOOL AGE CHILDREN**

By Sue Wright, Youth Services Coordinator  
Orange County Library System

The Florida Library Youth Program (FLYP) encourages school age children to use their local public library for both educational and recreational purposes during school vacation periods. FLYP's 1999 theme, "Readers On the Prowl", lends itself to a new emphasis on outreach programming presented by the library. The readers might be children of diverse cultures in the library or elsewhere in the community reading and investigating their favorite genres and subject areas of interest or the readers might be youth librarians bringing books, stories, and library programs out into the community.

FLYP also places an emphasis on reaching as many children living in poverty as possible, as well as other underserved groups—including the transportationally disadvantaged and information poor. Increasingly it may be difficult for a child from a family on either end of the income spectrum to come into a public library building. The children may not have access through their caregivers to transportation, are at the mercy of adults to take them where they want to go, or may be in a child care setting where the children do not leave those premises during the weekday. Thus, if we want them to be served, bringing library programs and resources out to children where they are becomes a high priority.

Public libraries attempting to reach specific target groups have initiated many outreach projects and other ventures over the years. Two definitions of outreach may help to guide us in our planning for community library services to children. In the seventh edition of Harrod's *Librarian's Glossary* by Ray Prytherch (1990), outreach is defined as:

The process whereby a library service discovers the true nature of the community it serves and becomes fully involved in supporting community activities, whether or not centered on library premises.

*Information Is Empowering: developing public library services for youth at risk* by Stan Weisner (1992) defines community outreach as:

A strategy for making library services more accessible using publicity, off-site service delivery, and the development of library linkages and coalitions with community-based organizations.

The community outreach model involves taking library programs and services out of their traditional setting and placing them directly in the community. This concept of programming off library premises is not new; however, more and more libraries are increasingly considering library programs and services for people who have not been traditional library users, including the educationally and culturally disadvantaged—both in urban centers and rural locations. As a service profession, youth librarians are moving away from “we’re here at the library, come and get it” to “here we come”, wherever that might be. The commitment of the library to serve the public wherever that public may be has led to the development of a wide range of outreach services throughout Florida and the United States. Especially in the area of children’s services, public libraries are increasing their outreach efforts in many directions.

It is becoming increasingly important to become acquainted with ways of reaching unserved children and families through creative, nontraditional methods and through collaboration and partnerships with other agencies. It makes sense to hook into existing children’s and family programs and services at locations in your community where you can provide the added literary emphasis. One goal is free access to information wherever and whenever it is needed.

Reflecting this philosophy of a commitment to service, the most outreach-conscious public librarians are instituting a variety of children’s outreach programs and keeping the door (or window) of opportunity open to the provision of a diversity of new media and technologies and free programs and services to reach all people. Most programs that can be conducted well in public library buildings can also be conducted successfully elsewhere in the community. These outreach programs and resources may include, but are not limited to:

- “America Reads Challenge” Participation
- Bilingual and Multilingual Library Programs
- Book and Media Discussion or Review Groups
- Bookmobiles (variations are Story Buses, Fun Mobiles, and/or Library Media Vehicles with video, computers, and other communications formats)



- Booktalks
- Books By Mail
- Computer/Internet Training and Web Page Design
- Creative Dramatics
- Creative Writing Clubs and/or Workshops
- Deposit or Rotating Book Collections
- Design a Bookmark and Other Literary Arts and Crafts
- Dewey Destinations (Activities, Maps, Songs, etc. about Library Arrangement)
- Dial-a-Story
- Fairs, Festivals, and Other Cultural Activities
- Film and Video Programs
- General Knowledge Quiz Programs
- Guest Readers
- Home (Web) Pages on the Internet
- Information/Learning Kits for Loan (prepackaged materials)
- Journaling Workshops
- Library Skills Courses
- Puppet Shows
- Radio and/or Television Shows
- Read-a-Thon
- Read-Alouds/Storytimes and Other Literature Programs
- Reading Clubs
- Story Boxes
- Story Festivals and Workshops
- Storytelling

This year's FLYP manual incorporates aspects of the national Read\*Write\*Now campaign program. Libraries may choose to connect into this and other national programs such as ALA's Designated Reader Campaign and Publix Charities' "Feed Me a Story" by utilizing community or library volunteers to read aloud to children in various places in the community. These plentiful initiatives are intended to complement and supplement the various literacy efforts that have been currently in place or planned in libraries and schools and to encourage reading partnerships and reading buddy programs.

The colorful FLYP graphic materials, featuring our Florida panther mascot and including bookmarks, certificates, coloring sheets, door knob hangers, membership

cards, games, posters, reading logs, and other incentives lend themselves well to outreach programming and publicity. Children enjoy taking these items home, and whether they receive them at the library or at the laundromat, the emphasis is on the importance of libraries and reading just for fun in everyday life.

Our outreach efforts at the Orange County Library System in Orlando have focused strongly on storytelling programs—with positive results. Storytelling can be considered the ideal library programming venue as it encourages children to read and opens many doors to the world of literature. Other important skills reinforced through storytelling activities include awareness of various cultures, communication skills, creativity enhancement, increased attention spans, language development, listening proficiencies, and thinking abilities.

And, most of all, storytelling is a fun literary activity for the teller and for the listener. There are many facets of storytelling that can be shared by roving children's librarians via portable programs to any outreach locations. These include, but are not limited to:

- Chants/Rhymes
- Cut and Tell Stories
- Felt/Flannel/Velcro Stories
- Handkerchief Stories
- Jokes/Riddles/Tongue Twisters
- Origami Stories
- Paper Cutting or Tearing Stories
- Participation Storytelling
- Poetry Breaks
- Round Robin Storytelling
- Stories with Simple Objects or Props
- Storytelling Games
- String Stories
- Tell and Draw Stories
- Traditional Oral Storytelling

Storytelling works for a wide range of ages, settings, and purposes. Storytelling programs may also include some creative dramatics and drama games and/or puppetry. Youth librarians and storytellers can provide many ways for listeners to join in the action and to bring the stories to life—with participatory storytelling.

Participation can be as simple as saying certain words on cue from the storyteller or singing along with a song. It may be cued by an expectant pause or by the wave of a hand, encouraging the repeating of chants and rhymes or mimicking the presenter's gestures.

Participation stories are great for outreach. They provide an outlet for restless children who are not ready to sit still and just listen. They are also popular at parent-child (family) story hours and camp programs, as they work well with groups of widely varying ages. A good source for a variety of creative oral language activities is the book *Storytelling Games* by Doug Lipman (1995).

The library outreach program is also perfect for poetry breaks, moments when a poem is read aloud or recited. Some children's librarians use signs which say "Poetry Break". When they appear with the sign and call out those two magic words, everyone present looks up and listens to or participates in the poem. If you are exhibiting at a community fair or mall, the poetry break gives you an opportunity for brief effective programming to promote library services. Caroline Feller Bauer visits this idea and others in full in her book *Poetry Break* (1995).

Children can participate with poetry by acting it out, choral reading, echoing the chorus, making sound effects, or memorization. Others may want to partner up to chant Mother Goose rhymes or to select poems from a particular theme or by a particular author.

A fundamental element in outreach programming is to move staff and materials about in ways that maximize their contact where the need is greatest. Some libraries will choose to try to reach as many individual children and families as possible in their service area. Others will decide, due to the size of the population, that they will concentrate on reaching and teaching adults the importance of books and reading. The adults, in turn, will read to children in their care and expose them to books, thereby helping to reach the library's goal of instilling a lifelong love for books and reading in children.

Some types of outreach locations will be popular and successful in one area whereas other types of outreach locations will be more successful and popular in other cities or counties. Every library or library system serves a number of publics or different patron groups. Each of these groups makes different demands on it and each also looks at the institution and sees something entirely different. The

whole notion of outreach revolves around flexibility. Try out a variety of locations and programs and gauge their success as well as how they fit your mission before deciding firmly exactly where you will continue to conduct outreach programs. Sites for conducting outreach library programs may include, but are not limited to:

- Apartment Complexes and Low Income Housing Developments
- Bookstores
- Bus Stops
- Camps (Day, Summer, and Youth) and Campfires
- Child Care Centers (Vacation, Summer, and After School Care)
- Children's Institutions and/or Residential Agencies
- Churches
- Community/National Youth Organizations (Boy and Girl Scouts, 4H, Junior Achievement, Police Athletic League, Pony Clubs, etc.)
- Crisis Centers
- Cultural Events
- Family Reunions, Picnics, or Gatherings
- Health Centers (and Pediatricians' Offices)
- Homeless Shelters
- Hospitals
- Migrant Workers' Camps
- Museums
- Parks and Nature Centers
- Playgrounds
- Recreation and Community/Neighborhood Centers
- Restaurants, Grocery Stores, and Other Businesses
- Schools (Charter, Private, and Public)
- Shopping Centers
- Street Fairs and Festivals
- Youth Centers (Boys and Girls Clubs, YMCA, YWCA, etc.)

Or absolutely *anywhere* indoors or outdoors! The most effective outreach locales are those that are accessible, comfortable, and familiar to your targeted outreach patrons. It is a major plus if these children and families already frequent this location and you're not expecting them to turn out just for a library-sponsored event. Days and times considered for these programs need to include nights and weekends or whatever is the most convenient for getting the children and/or families together.



Carrying out the above takes careful planning and advance publicity. More and more youth librarians are forming partnerships with other learning-leisure institutions to plan cooperative programs out in the community that expand children's horizons and provide a network of cultural outreach and information centers for the community.

In planning, first you will want to be clear on your library's goal and mission as it relates to outreach services. What do you know about your community and the outreach services that already exist for children and families? Whom exactly will you be targeting? Do you have all of your ducks in a row? This up-front planning is critical to the overall success of your off-site projects. Design a simple evaluation form so that you will constantly have feedback and be able to see if you've been successful and true to your library's mission.

Next, you will want to establish contacts with other child-serving agencies in the community. Tell them what you are trying to accomplish and what you are willing to do as well as investigating their roles in the outreach process. Make your initial contact with everyone as welcoming as possible. Establish effective two-way communications. To be most successful, library planning must be made with the people involved, not just for them. Be sure that you have enough combined resources (materials, staff, and time) to serve the needs and to meet the demand of your locality.

Most school districts have a meeting for the entire faculty a few days before school starts. Ask in advance for a few minutes of their time. Share the collections, programs, and services that the library provides to young people both in and out of the library buildings and brainstorm how you can work together on special projects.

Some outreach planning will need to be done far in advance. Other preparations can be made during the week and even the day of the outreach library program. Tips to keep in mind when preparing for an outreach venture include the following:

#### Months or Weeks in Advance of the Program-

- Plan your overall program
- Gather resource materials
- Learn stories

Obtain copyright permission, if needed  
Make or buy any accompanying props  
Communicate with outreach site staff to cover needs/expectations such as the age/size of intended audience, set-up of space, sound systems, etc.

#### The Week of the Program-

Confirm with outreach site staff  
Get good directions to the location  
Gather story stretchers (extra songs, stories, etc.)  
Practice and polish your program  
Pack up

#### The Day of the Program-

Arrive at least 15-30 minutes early, especially on the first visit  
Introduce yourself/check-in  
Adjust and allow for last minute changes (equipment, location, set-up, time, etc.)  
Get situated in the physical environment (check out lights, seating, sound system, etc.)  
Warm up your voice  
Go over your program once more  
Take a deep breath and relax

#### During the Program-

Always be prepared for "surprises" (bring back-up materials/stories, etc)  
Adjust your energy and pacing  
If storytelling or booktalking or sharing poetry, share the original source  
Cite the author, title, and publisher when appropriate  
Count the audience members (statistics will provide one element of success)  
Have fun with the children

#### After the Program-

Thank everyone involved  
Review evaluation forms  
Decide if any changes need to be made to the program  
Follow-up with the agency to plan future programs

Especially in outreach venues, "surprises" do crop up. So, plan to be prepared for almost anything and to expect the unexpected. You will want to do all you can to get the most out of your interaction with the children in the audience. Therefore, as you would in any other children's library programs, remember to arrange seating so that everyone is facing the front, get the audience as close to you as possible, keep the children involved with participation exercises, maintain good eye contact, and don't ignore distractions.

Speaking outdoors brings with it many special challenges with nature (bugs, outdoor noises, rain, wind, etc.) being your top competitor. However, if you are patient and persevere in this new venture, you will undoubtedly overcome these disadvantages and learn to skillfully use the outdoors to your advantage as much as possible.

Audiences with a large age span of children can be challenging to the first-time programmer. Generally, you will want to address the youngest. Gear the program younger, not older, to mixed-age groups, while as much as possible providing something for everyone. Each individual in the mixed-age audience has something special to add to the program that will be an important part of the experience for everyone else. If the audience gets too restless, do something to get their attention, including getting them out of their seats and moving for a minute or two. (Story stretchers can include the children stretching their muscles and bodies!)

After the program is over, another part of the planning phase includes follow-up with the collaborating agencies. What can be done to improve the program? Did it meet its objectives? Would another location or setting be more ideal, convenient, and comfortable for the patrons? Were the times most appropriate for the prospective clients? If the numbers were low for the first go-round, what is the future potential of the program if continued? Along with the library, does the agency want to continue this provision of additional service to the traditionally underserved?

Materials for the traveling storyteller are many and varied. You will want to travel as lightly as possible. Therefore, you may decide when on the road to carry only the stories in your head. Or you may include a simple lightweight prop such as string for string stories, Origami paper for folded paper stories, magic tricks for magic stories, chalk or markers for tell and draw stories, or paper plates and



scissors for cut and tell stories. There are a number of other easy to carry resources for the teller on the go. One of them may become your trademark.

*Story aprons* are available in several catalogs (Lakeshore Learning Materials at 1-800-421-5354; Book Props at 1-800-421-5354) and may also be hand-made. A quick puppet apron can also be improvised by adding pockets to a ready-made apron or skirt. *Story totes* (tote bags or plastic pails or buckets) can follow a theme fitting the story and provide a storage and carrying function for your simple story props.

*Tabletop theaters* can be made for simple puppetry storytelling. This is ideal since most outreach locations will have a table, if nothing else in the way of furnishings and equipment. The top of a table can be transformed into an informal theater with minimal preparation and very satisfactory results. Likewise, *portable puppet theaters* are available for sale in several catalogs. Demco (1-800-356-1200) and other companies carry a good variety of relatively inexpensive floor and doorway models as well as tabletop puppet stands.

One essential aid for the trouping library programmer is a portable *felt board* or *flannel board*. You can easily make one of these by stretching and taping or gluing felt or flannel onto a sturdy piece of cardboard. A variety of stories for young and old can then be told using felt or flannel pieces or cutouts made from other materials with Velcro, felt, or flannel attached to the back of the pieces. (These can also be handmade or purchased.)

We have found the portable felt boards sold by The Storyteller, Inc. (1-800-801-6860) and available in four sizes from lap to large to be very affordable, colorful, and adequate. The Storyteller and other companies also sell a variety of background felt scenes which provide a busier backdrop. In the same vein, but more costly, are the show-a-tale fabric and show-a-tale banner and accompanying story pieces sold by Book Props.

Youth librarians might also carry books out for reading and sharing at outreach library programs. *Paperbacks* are the easiest for traveling due to their small size and weight. *Poster sized big books* are good for read-alouds to a large audience, so that everyone can more easily see the pictures. If carrying a quantity of books, consider investing in strong, sturdy boxes with handles for easier carrying of the load. A portable piece of soft-sided *luggage* with a telescoping handle makes a fine

addition to your outreach programming materials for its ease of use; it can hold books, props, and bookmarks and flyers—whatever you need to bring out. You will find that you have much more energy and stamina for the children and the program itself if you have not had to exert extra energy in loading/unloading and lifting heavy or bulky programming materials.

If you are going to need a sound system, since that cannot always be provided by the outreach agency, consider a portable karaoke machine or a small, *portable microphone system* with either a hand-held or lavalier mike. If you want to include music with your programs, you may want to purchase a *portable stereo* with rechargeable batteries. Again, you will want these items to be as small, lightweight, and easily carried as possible.

Outreach library programming can be greatly effective in removing the barriers to public library use by minorities and "at risk" children and families. Libraries, schools, and other educational institutions probably did not have a prominent or positive influence on their lives in the past. To move beyond this image which people might hold of libraries, librarians, and other educators or agencies in the community, we need to begin where the children and families are the very most comfortable and in places that they regularly frequent. In some communities that may be a neighborhood center and in others it will be a totally different place.

You will want to provide programming and programming materials that speak to the heritage of the outreach program participants; this means a variety of multicultural audiovisual resources, books, and stories as well as library staff who can provide bilingual or multilingual programs for various ethnic groups in the community. Beginning this year, FLYP promotional materials provided by the State Library (bookmarks, posters, press releases, public service announcements, etc.) will be printed in Spanish as well as in English to meet the needs of our culturally and linguistically diverse population in Florida. We will want to follow their lead in providing library flyers, etc. in languages other than just English.

One goal of your outreach programming to children may be to eventually get them into the library buildings. This may or may not be realistic. It may be easier accomplished by collaborating with other agencies to provide funds and/or transportation to get the children from their schools, homes, and neighborhoods into the print-rich environment of public libraries.

In your new focus on outreach, you will not want to neglect traditional in-house library programs and services that are working. However, you will want to reach out...on the prowl...so to speak, to begin to bring more of a diversity of children and families into the scope of library programming and services—and where possible, into the libraries themselves as an end result.

All of this takes time for changes to result. Patience and a long-term point of view will go a long way in successful outreach library programming for children. Accept every small success and persevere! Your outreaches will have an impact, perhaps a tremendous one, on those young lives that you touch on their own turf.



## STRANGE NEW WORLDS

Readers on the prowl discover strange new worlds. They seem strange anyway!

## STRANGE NEW WORLDS



BOOKS AND STORIES

*Blood and Gore, Like You've Never Seen*, Vicki Cobb. Scholastic, 1998. 0590926659 pb.

Big, full-color electron micrographs create a dramatic journey into the blood, skin, bone, muscle, and nerves of the human body.

*Boo to a Goose*, Mem Fox. Dial, 1998. 0803722745.

The fearful coward who "wouldn't say 'Boo!' to a goose" turns brave in a series of silly rhyming fantasies illustrated with big, bright pictures. (Storytelling with participation and then have kids make up more with illustrations)

*Casey in the Bath*, Cynthia DeFelice. Farrar Straus & Giroux, 1996. 0374311730.

Goopy green creatures emerge from the bath soap bubbles, making bathtime fun for Casey. (Storytelling with "oobleck" or "silly slime" from *Lotions, Potions, and Slime*, p. 11)

*Creeps from the Deep*, Leighton Taylor. Chronicle, 1997. 0811812979.

Lots of information and wonderfully horrible photos of abyss creatures. (Some information to use for *Believe It or Don't* game, p.10. For example, show the anglerfish photo on p.26 and ask if it's a mask of a Hollywood monster)

*Curse of the Blue Figurine*, John Bellairs. Puffin, 1996. 0140380052 pb.

Johnny is plunged into a terrifying mystery-adventure when he takes a book containing a cursed figurine from the basement of his church. (\*Booktalk with book & figurine)



## STRANGE NEW WORLDS

*Doll in the Garden: A Ghost Story*, Mary Downing Hahn. Clarion, 1989. 0899198481.

Ashley discovers an antique doll in the garden that belongs to a girl from another time. (\*Booktalk with cat puppet)

*Double Trouble in Walla Walla*, Andrew Clements. Millbrook, 1997. 0761303065.

Lulu somehow opens up a "knock 'em sock 'em wibble-wobble word warp" that causes plenty of weird trouble at school. (Storytelling with participation)

*Falcon's Egg*, Luli Gray. Ticknor & Fields, 1995. 0395711282.

Falcon finds a mysterious glowing red dragon egg in Central Park and decides to keep it. (\*Booktalk with oven mitts & dragon egg)

*Ghost Cadet*, Elaine Alphin. Apple, 1992. 0590452444 pb.

Benjy meets and offers to help the ghost of a Civil War cadet who can't rest until he finds the watch he lost on the battlefield. (\*Booktalk with pocketwatch)

*Ghost of Elvis and Other Celebrity Spirits*, Daniel Cohen. Minstrel, 1994. 0671535137 pb.

One of several books on "true" ghost stories and sightings by the author. (Booktalk)

*Ghost of Ernie P.*, Betty Ren Wright. Holiday House, 1990. 0823408353.

The ghost of his classmate Ernie P. haunts Jeff, urging him to carry out his mysterious T.S.P.—Top Secret Project. (\*Booktalk with thunder sound effect)

*Ghost of Sifty Sifty Sam*, Angela Mederis. Scholastic, 1997.  
0590482904.

Funny haunted house story of a chef who attempts to win \$500 for staying overnight with a very hungry ghost. (Storytelling with additional person behind a shadow screen playing the ghost and eating all of the food—something a teen volunteer would relish!)

*Here Come the Aliens*, Colin McNaughton. Candlewick, 1995.  
0763602957 pb.

Rhyming picture book about goofy-looking aliens.

*Kids Guide to Fortune Telling*, Louise Dickson. Kids Can, 1998.  
1550744798 pb.

Great step-by-step instructions for various types of fortune telling including palmistry, rolling dice, and paper folding. (Teen group could do this with younger kids)

*Martian Fossils on Earth: The Story of Meteorite ALH 84001*, Fred Bortz. Millbrook, 1997. 0761302700.

Scientific book about the meteorite discovered in 1984 suggests that life may exist in outer space. (Booktalk introduced with headline clipping from the newspaper or internet)

*Mysteries of the Universe*, Colin Wilson. DK, 1997. 0789421658.

Great illustrated series on various mysteries including *Ancient Mysteries*, *Lost Worlds*, *Curses and Curiosities*, and *Monsters*. DK also has *Unexplained Series* which includes *UFOs and Aliens*. (Good information to use for *Believe It or Don't* game, p.10)

## STRANGE NEW WORLDS

*Mystery of UFOs*, Judith Herbst. Atheneum, 1997. 0689316526.

Describes reported sightings of UFOs in an entertaining way and contrasts the "factual" text with cartoon-like pictures. (Booktalk with one of the stories)

*No Such Thing*, Jackie Koller. Boyds Mill, 1997. 1563974908.

Howard is afraid of monsters under the bed in his new house. Monster is afraid of the boy on top of his bed until they meet each other and figure out a plan to trick their mothers. (Puppet show)

*"Only Joking!" Laughed The Lobster*, Colin West. Candlewick, 1997. 0763602795 pb.

A lobster thinks it is great fun to scare the other sea creatures by telling them a shark is after them, but "gets his" when a real shark appears. (Creative dramatics with hats)

*Outside Inn*, George Ella Lyon. Orchard, 1991. 0531085368.

Rhymed text outlines a disgusting picnic menu of things found outdoors like "ants with ketchup" and "worms and dirt for dessert." (Storytelling with props)

*Parts*, Tedd Arnold. Dial, 1997. 0803720416.

A boy thinks his body is falling apart until he learns that new teeth grow, and hair and skin replace themselves . . . but what about "this yellow stuff" out of his ear?! (Pair with *Yikes: Your Body Up Close*, p.8)

*Secret Knowledge of Grownups*, David Wisniewski. Lothrop Lee and Shepard, 1998. 0688153399, 0688163402.

Funny, "real" reasons for standard grown-up rules—psst, it's all a conspiracy. (Booktalk)

*Space Brat*, Bruce Coville. Minstrel, 1992. 0671745670 pb.

One of a great series about Blook the biggest brat on the planet Splat. (Booktalk)

*Space Case*, Edward Marshall. Dial, 1986. 0803780052.

When a "thing" from outer space visits earth, it is taken first for a trick-or-treater and then for a robot.

*Stop That Pickle!* Peter Armour. Houghton Mifflin, 1993.

039566375X.

The last pickle in the jar at the deli escapes out the door and down the street with all sorts of food joining in the chase. (Storytelling with giant pickle prop and audience participation)

*Strange Mysteries from Around the World*, Seymour Simon.

Beech Tree, 1980, 1997. 0688146368, 0688146376 pb.

Stories of unsolved mysteries told in a well-documented manner. (Booktalk one of the stories)

*Teeny Tiny Woman*, Barbara Seuling. Viking, 1989. 0140502661 pb.

Retells the tale of the teeny tiny woman who found a teeny tiny bone in a churchyard and put it away in the cupboard before she went to sleep. (Tell with lights dimmed and background music from *Tales of Mystery and Imagination*, p.12)

*Things That Are Most in the World*, Judi Barrett. Atheneum, 1998. 0689813333.

Each page is a goofy superlative accompanied by a wild picture, i.e. "The quietest thing in the world is a worm



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chewing peanut butter." (Have children come up with "most" statements and let them illustrate them)

*Uncovered: Weird, Weird Stories*, Paul Jennings. Viking, 1995.  
0670868566.

Funny stories of the bizarre that also include *Unbearable! Undone! Unmentionable! Unreal!* and *Uncanny!* (Booktalk)

*Wiley and the Hairy Man*, Judy Sierra. 1996. 0525674772.

Brian Pinkney illustrates this new rendition of the old folktale when Wiley encounters the Hairy Man in the swamp one day. (Pair with *Willy's Silly Grandma*, see next entry)

*Willy's Silly Grandma*, Cynthia DeFelice. Orchard, 1997.  
0531300129.

Willy's grandma is full of superstitions, but when Willy meets the bogeyman, her ways don't seem so silly. (Pair with *Wiley And The Hairy Man*, see previous entry)

*Yikes: Your Body Up Close*, Mike Janulewicz. Simon & Schuster, 1997. 0689815204.

Microphotographs of the "alien-landscape" of the human body presented as a wonderfully gross guessing game. (Pair this book with *Parts*, p.6)

*Yuck! A Big Book Of Little Horrors*, Robert Snedden. Simon & Schuster, 1996. 0689806760.

Big fold-out pages of microscopic photographs with brief, scientific descriptions of just what that yucky thing is. (Booktalk with kids guessing. Have some yucky things to pass around—things like tapioca, peeled grapes, etc. Also good for *Believe It or Don't* game, p.10)

POETRY BREAK

*Animals that Ought to Be: Poems about Imaginary Pets*, Richard Michelson. Simon & Schuster, 1996. 0689806353.

Author creates creatures that are part monster, part protector, and part alter ego, like the Talkback Bat who shouts insults for you. Includes full page illustration of each creature.

"Extraterrestrial Alien" (p.44) in *Pizza the Size of the Sun*, Jack Prelutsky. Greenwillow, 1996. 0688132359.

Meet a charming extraterrestrial alien.

"Eyeballs for Sale" (p.8) in *Pizza the Size of the Sun*, Jack Prelutsky. Greenwillow, 1996. 0688132359.

Disgusting poem about eyeballs. (Read-aloud with eyeballs for prop—floating ones are best!)

"Haunted" (p.94) in *Falling Up: Poems and Drawings*, Shel Silverstein. HarperCollins, 1996. 0060248025.

Would you take a dare to enter the "Haunted House on Howlin' Hill"?

"Mysteries of Zigomar" (p.60) in *Mysteries of Zigomar*, Allan Ahlberg. Candlewick, 1997. 076360352X

Enter this strange and mysterious new world!

"There's an Awful Lot of Weirdos in Our Neighborhood" (p.36) in *There's an Awful Lot of Weirdos in Our Neighborhood*, Colin McNaughton. Candlewick, 1987, 1997. 076360299X.

Poem describing various monsters who live in the



## STRANGE NEW WORLDS

neighborhood. (Reader's theatre with each child holding up a posterboard door that opens to reveal the monster inside with the child's lines on the back)

"We're Seven Grubby Goblins" (p.14) in *Monday's Troll*, Jack Prelutsky. Greenwillow, 1997. 0688143733.

Meet seven grubby, gruesome, grungy goblins with bad hygiene and nasty habits. (Creative dramatics with seven children each reading a line while wearing an awful hairy wig and acting "goblin-like")

## FUN STUFF

"Ants in Your Pants" (#9) on *Teaching Hippopotami To Fly* by The Chenille Sisters, CanToo, 1996. CTRCD01 CD.

Good participation songs with the great beats and silliness of the Chenille Sisters. (Pair this with *Parts*, p.6)

*Believe It or Don't Game.*

Participation game-show with volunteer contestants. Contestants choose from cards stating or picturing something bizarre from *Strange New Worlds*—some real and some not real. Contestant must say whether they believe it or they don't. Contestant may have help from the audience. (Note books that have been suggested and show the book from which the statement or picture came when possible. Teams can also make up their own cards using the books provided.)

"Chalk Creature" (p.18) in *I Can Make Art*, Mary Wallace. Owl Books, 1997. 1895688647, 1895688655 pb.

Make imaginary creatures using pattern with chalk on paper or pavement.

"Goggle-Eyed Monster" (p.20) in *Usborne Book of Masks*, Ray Gibson. Usborne, 1993. 0881106623, 0746014430 pb.  
Cute craft for funny alien-type monster masks.

*Gross Grub: Wretched Recipes That Look Yucky but Taste Yummy*, Cheryl Porter. Random House, 1995. 0679866930.  
Easy to prepare recipes that look and sound disgusting. (Pair with *Yuck*, p.8, for a make and serve experience)

"Martian Hop" (#7) on *Dancin' Magic* by Joanie Bartels, Bmg/Discovery Music, 1993. B000000QCF CD.  
Beebop participation songs on a CD worth purchasing.  
Includes lots of children's dance tunes including "Hokey Pokey", "Peppermint Twist", and "Dinosaur Rock 'n Roll."

"Oobleck" (p.17) and "Silly Slime" (p.18) in *Lotions, Potions, And Slime: Mudpies and More!*, Nancy Blakely. Tricycle, 1996. 188367221X pb.  
Lots of great recipes for fun concoctions. (Use these with *Casey In The Bath*, p.3)

"Purple People Eater" (#6) and "Flying Saucer (Pts. 1&2)" (#10) on *Wacky Weirdos*, K-Tel, 1992. B000000RM7 CD.  
Great theme songs for introducing "alien" program.

"Shadow Monster" (p.44) in *Halloween Fun for Everyone*, Ferida Wolff. Beech Tree, 1997. 0688152570 pb.  
Shine shadow onto strip of paper, trace outline, and then decorate "monster."

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*Tales of Mystery and Imagination* by The Alan Parsons Project.

Pgd/Polygram, 1987. B000001FN3.

Sets the mood! (Use "The Fall of the House of Usher," #7-Arrival and #8-Intermezzo, as background music for *The Teeny Tiny Woman*, p.7)

## COMMUNITY AND PROFESSIONAL

"Aga-boog-a-way X-nay-sanze-nay" (p.105) in *Joining In: An Anthology of Audience Participation Stories and How to Tell Them*, Teresa Miller. Yellow Moon, 1988. 0938756214.

Silly story about a mysterious hat that causes people to behave strangely when they put it on. (Storytelling with participation)

"Mischievous Girl and the Hideous Creature" (p.106) in *Ready-to-Tell Tales*, David Holt & Bill Mooney. August House, 1994. 0874833809, 0874833817 pb.

Silly, slightly spooky story in which a creature keeps appearing asking, "Do you know . . . what I do . . . with my long red fingernails . . . and my big red lips?" (Storytelling with tips included in the book)

"Old Dry Frye" (p.100) in *Grandfather Tales*, Richard Chase. Houghton Mifflin, 1973. 0395066921.

Rythmic "dry-humor" folktale about a guy called Old Dry Frye told in the mountain speech of North Carolina.

"One Bright Day" (p.65) in *Hi Ho Librario: Songs, Chants, and Stories to Keep Kids Humming*, Judy Freeman. Rock Hill, 1997. 1890604003 pb.

Foolish chant full of paradoxes like "One bright day in the middle of the night" to be recited with a straight face.

*Psychic group.* Check your phone book or the internet. Ask about an ESP or fortune-telling program for kids. (Pair with teens doing *Kids Guide To Fortune Telling*, p.5)

*Ripley's Believe It or Not.* There are several locations throughout the state. Ask about a strange phenomena program for kids.

## COMPUTER STUFF

*Bumptz Science Carnival*, Theatrix, 1995. (CD-ROM)

Interactive, intuitive series of science games and experiments in a carnival midway setting.

*Create an Alien* at <http://www.alienexplorer.com>

Print or copy these alien heads, bodies, and legs to create an alien of your very own.

*Day the World Broke*, Houghton Mifflin, 1997. (CD-ROM)  
0395848423.

Travel to the center of the earth and right what went wrong. Discover the secrets of your planet's past and uncover the lost world of the mechanimals. Do it fast or your history will be history!

*Ghost Stories* at <http://www.roots.com/stories/stories/html>

Short campfire ghost stories authored by kids.



## STRANGE NEW WORLDS

*NOVA Online—Into the Abyss* at

<http://www.pbs.org/wgbh/nova/abyss>

Great photographs with text following an expedition's attempt to retrieve bizarre structures and life forms from the volcanic seafloor off the Pacific Northwest. (Pair with *Creeps from the Deep*, p.3)

*Reading Galaxy*, Broderbund Software, 1996. (CD-ROM)

TV game-show format with activities built around well-known kids books. Formerly known as "Alien Tales".

## FILMS AND VIDEO

*Canterville Ghost*, Video, 58 min., AV 7772.

A vacationing family finds itself sharing an English mansion with a ghost who is doomed to haunt until an ancient curse is lifted.

*Chicken Thing*, Video, 12 min., AV 301.

A vivid imagination and too much television make a scary mix for one little boy.

*Ghost of Sifty, Sifty Sam*, Video, 12 min., AV 9547.

"It seems a realtor man, named Dan, wants to sell a house, if he can. But, it's haunted by the Ghost of Sifty Sifty Sam!"

*Girl with ESP*, 16mm film, 24 min., AV 1317.

With a mother who writes best sellers, a brilliant scientist father, a computer wiz brother a glamorous sister, "average" Laura feels left out. She acquires psychic powers and makes accurate predictions but her family scarcely notices.



*Hardware Wars*, Video, 13 mins., AV 8705.

Household appliances zoom around space battling for power in this parody of *Star Wars*.

*Haunting of Barney Palmer*, Video, 58 min., AV 7774.

Barney Palmer(age 9) is plagued by bizarre ghostly visitations and fears he has inherited a family curse.

*Teeny Tiny Woman*, Video, 7 min., AV 7309.

She finds a teeny tiny bone and runs into big trouble.



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**How to play:** Write the answers to the clues below in the spaces, one letter to a space. Then place each letter in the matching numbered box above. When you complete the puzzle, you will have a quote from a ghost story. The first letter of the first four clues spells the last name of the author.

- A. Ghosts do this

H   A   U   N   T

57 12 55 60 6

67 35 53 16 64 30 46 72
- B. Your grandmother's grandmother

27 2 50 39

10 20 48 69
- C. It's on your head

3 61 14 76 38

56 8 71 1 22

11 33 74 52 15
- D. Bill and Pete went down it

37 73 4 21 49
- E. Look, don't blink!
- F. Dog's angry sound
- G. Lois Lowry's Newbery book
- H. Strange
- I. Earth or Wilbur

65 31 26

68 28 7 13
- J. Wear this when it's cold

32 25 9 66
- K. Flunk
- L. Why Old Yeller was shot

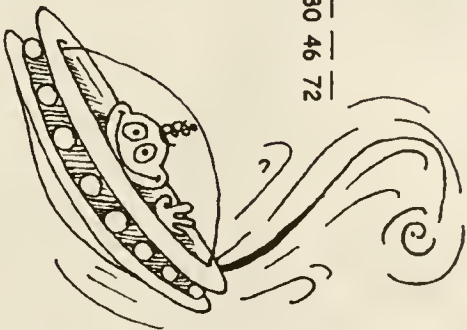
24 34 51 59 75 5
- M. See saw Margery ---

41 17 45

62 23 47 29 40

70 43 54 44
- N. The --- of Dies Drear
- O. --- Street (R.L. Stine)
- P. What they never turn on in ghost stories

18 63 19 42 58 36







## MAP IT OUT

Readers on the prowl follow the clues. Where will the journey end?



## MAP IT OUT

## BOOKS AND STORIES

*Akiak*, Robert J. Blake. Philomel, 1997. 0399227989.

Sled dog Akiak refuses to give up in running the Iditarod.  
(Read aloud)

*Arctic Peoples*, Andrew Haslam and Alexandra Parsons. Two-Can, 1995. 1568471386.

Subtitled "The Hands-on Approach to History," this book provides crafts and activities relating to Arctic cultures. One title in the *Make It Work!* Series.

*As the Roadrunner Runs*, Gail Hartman. Simon and Schuster, 1994. 0027430928.

Each animal has a map of the places he visits. (Make different animal maps and combine to make a big map)

*Children Just Like Me*, Barnabas and Anabel Kindersley. DK, 1995. 0789402017.

UNICEF collaborated with the authors on this title crammed with photos of homes, schools, family life and cultures of children around the world. (Pick a child and find his or her home on the map)

*Cinderella's Rat*, Susan Meddaugh. Houghton Mifflin, 1997. 0395868335.

A rat and his sister are caught in a trap. When released, he is turned into a coachman by a lady with a wand. His adventures in the castle kitchen lead to an unusual reunion. (Pair with "Prinderella and the Cince," p.25)

## MAP IT OUT

*Climbing Kansas Mountains*, George Shannon. Bradbury, 1993.  
0027821811.

Kansas may look flat but Sam's dad finds a mountain for them to climb, where Sam sees a world much bigger than he imagined. Art by Floridian Thomas Allen. (Read aloud, pair with *Zoom*, p.25)

*Coast To Coast*, Betsy Byars. Delacorte, 1992. 038530787X.

Grandfather flies Birch in a tiny airplane in what becomes the trip of their lives. (Booktalk)

*Could Be Worse*, James Stevenson. Greenwillow, 1977. 06884075.

Grandpa's indifference to Mary Ann and Louie's news frustrates them until he tells them of his nocturnal adventures.

*Dominoes Around the World*, Mary D. Lankford. Morrow Junior Books, 1998. 068814052.

The classic game of dominoes takes on different meanings around the world. (Play dominoes corresponding to a point on a world map)

*Flyaway Pantaloons*, Sue Scullard. Carolrhoda, 1988. 0876144083.

The pantaloons tell their story as they come loose from a clothesline and fly around town. (Audience participation with a pair of pantaloons and props or masks for characters)

*History News: Explorers*, Michael Johnstone. Candlewick, 1997.  
0763603147.

News articles and features about great world explorations.

*How Mr. Monkey Saw the Whole World*, Walter Dean Myers.  
Doubleday, 1996. 0385320574.

All the animals looking for food in the great famine are outwitted by Mr. Buzzard until Mr. Monkey comes along.  
(Audience participation with stick puppets)

*How To Live Forever*, Colin Thompson. Knopf, 1995.  
067987898X.

A young boy takes a labyrinthine journey in and out of books and over time.

*It's Disgusting and We Ate It*, James Solheim. Simon and Schuster, 1998. 0689806752.

A real winner in the "yucky, read me more" category. Food oddities and grossness around the world. (Pick a country and find its disgusting food. Then compare to the yuck behind ordinary foods we eat every day)

*Kids' Multicultural Cookbook: Food and Fun around the World*, Deanna F. Cook. Williamson, 1995. 0913589918

Recipes, games, cultural traditions, customs from around the world. (Pair with *It's Disgusting And We Ate It*, see above entry)

*Letters from Rifka*, Karen Hesse. Holt, 1992. 0805019642.

Rifka and her family flee Russia for America, facing danger, grief and hope. (For older readers - book discussion)

*Librarian Who Measured the Earth*, Kathryn Lasky. Little, Brown, 1994. 0316515264.

Eratosthenes figured the earth was round thousands of years before Columbus. For serious puzzle solvers. (Pair with "Take Apart an Earth Orange," p.28)

## MAP IT OUT

*Mailing May*, Michael Tunnell. Greenwillow, 1997. 0688128793.

May's family cannot afford a train ticket, so they mail her in the railroad mail car. (Introduce with "Mail Myself to You," p.27)

*Maps and Mazes: A First Guide to Mapmaking*, Gillian Chapman. Millbrook, 1993. 156294715X.

Introduction to the principles of maps using craft projects. See page 30 for a food map, page 29 for a textured map.

*Me on the Map*, Joan Sweeney. Crown, 1996. 0517700964.

Starting small (her room), a child describes her world all the way to her place on the earth. (Have child follow the same process, providing maps of the town, state, country and earth. Warning: there is no library in her town!)

*Mediopolito Half-Chicken*, Alma Flor Ada. Bantam, 1997. 0440413605.

Bilingual folktale about weathervanes. Mediopolito makes an arduous journey and is almost cooked until his friends bail him out. (Participation story - stick puppet for the chicken, sound effects from the audience for his friends)

*More Simple Signs*, Cindy Wheeler. Viking, 1998. 0670874779.

Things of interest to preschoolers and kindergartners are shown in sign language.

*Nanta's Lion*, Suse MacDonald. Morrow, 1995. 068813125.

Nanta heard about the lion the men were hunting and wanted to see it for herself.



*Pawprints in Time*, Philippa Butler. Viking, 1998. 067087177X.  
Cat's eye view of the history of the world. (Read aloud)

"Prinderella and the Cince" (p.55-56) in *Hi Ho Librario! Songs, Chants and Stories to Keep Kids Humming*, Judy Freeman. Rock Hill, 1997. 1890604011.  
The story of a "gritty little pearl" and the "'painty dair of slass glippers." (Pair with *Cinderella's Rat*, p.21)

*Three-Legged Cat*, Margaret Mahy. Viking, 1993. 067085015.  
Confusion over a cat and a hat leads to unusual travels. (Tell this one with matching cat and hat)

*Tomas and the Library Lady*, Pat Mora. Knopf, 1997. 0679904018.  
A migrant worker's son explores his new world through books from the library. Also available in Spanish as *Tomas Y la Senora de la Biblioteca*, David McKay, 1977.  
0679841733. (Read aloud)

*Where Are You Going, Manyoni?* Catherine Stock. Morrow, 1993. 0688103537.  
Near the Limpopo River in Zimbabwe, Manyoni walks for hours every day - to where? (Roller story with a large map)

*Zoom*, Istvan Banya. Viking, 1995. 0670858048.  
The camera zooms out-out-out from a rooster's comb. (Pair with *Climbing Kansas Mountains*, p.22)

POETRY BREAK

"Edge of the World"(p.89) in *Where The Sidewalk Ends*, Shel Silverstein. Harper & Row, 1974. 0060256672.  
Imagine if the world were FLAT!

"Exploring" (p.52) in *Sad Underwear and Other Complications*, Judith Viorst. Atheneum, 1995. 0689319290.  
Explore to the ends of earth. Don't forget the night light!

"In the Motel" (p.63) in *Kids Pick The Funniest Poems*, Bruce Lansky. Meadowbrook, 1991. 088166149X.  
Wreaking havoc adds to the holiday fun.

"Magic Carpet" (p.106) in *A Light In The Attic*, Shel Silverstein. HarperCollins, 1981. 0060256745.  
A carpet can take you to other lands OR cover the floor.

*This Same Sky*, Naomi Shihab Nye. Aladdin, 1992. 0689806302.  
Anthology of poetry from around the world.

"Today I'm Going Yesterday" (p.72) in *Something Big Has Been Here*, Jack Prelutsky. Greenwillow, 1990. 0688064345.  
How to arrive on the day before you start.

"What I Left Where" (p.54) in *You're Invited To Bruce Lansky's Poetry Party*, Bruce Lansky. Meadowbrook, 1996.  
0881662453.  
Oops! We all know that "now where did I leave it? . . .

FUN STUFF
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"All Mixed Up" (#11) on *Pete* by Pete Seeger, Living Music, 1996.

B0000000V4 CD.

Song about things in everyday life from all over the world.

"Fold a Map" (p.73) in *Hands around the World*, Susan Milord.

Williamson, 1992. 0913589659.

Map folding is not a nightmare anymore.

"Hi Ho We're Rolling Home" (#10) on *The Farmer's Market* by

Timmy Abell, Upstream, 1989. UP885 CD.

Adventures of travels and life on the road.

"I Saw" (#13) on *You'll Sing a Song and I'll Sing a Song* by Ella

Jenkins, Smithsonian Folkways, 1989. SF45010 CD.

Song about seeing the sights of the world. (Add verses)

*Kid's Multicultural Art Book*, Alexandra M. Terzian. Williamson,

1993. 0913589721.

Inuit finger masks, Kachina cradle dolls and other crafts and activities to support stories from around the world.

"Mail Myself to You" (#2) on *The Farmer's Market* by Timmy

Abell, Upstream, 1989. UP885 CD.

Oldie about mailing yourself. (Introduce *Mailing May*, p.24)

"Map Games: Mark a Map" (p.283) in *This Way To Books*, Caroline

Feller Bauer. Wilson, 1983. 0824206789.

Using a large world map, mark the sites of the stories each week. Discuss ways to get from point A to point B.

## MAP IT OUT

"Musical Multicultural Party" (p.139) in *Kids Make Music*, Avery Hart. Williamson, 1993. 0913589691.  
Multicultural songs and dances.

"My Aunt Came Back" (p.60) in *Crazy Gibberish*, Naomi Baltuck. Linnet, 1993. 02080223372.  
Auntie shares souvenirs from her travels in this echo song.

"On a Vacation" (#3) on *Teaching Hippopotami To Fly* by Chenille Sisters, Cantoo, 1996. CD # CTR CD 01.  
A silly song about going on vacation in Germany, Japan and Mexico with phrases in each country's language followed by "Here's what that sentence *really* means - I forgot to pack my underpants!"

"On Top of Spaghetti" (#2) on *Shake It All About* by Little Richard. Disney, 1995. Audio CD B000001M1S.  
Follow that meatball with rockin' Little Richard.

"Pizza Pedaller" (p.81) in *Frog's Riddle And Other Draw And Tell Stories*, Richard Thompson. Annick Press, 1990.155037138X  
Christopher is sent all over town trying to deliver a pizza.

"Take Apart an Earth Orange" in *Geography Wizardry For Kids*, Margaret Kenda. Barrons, 1997. 0812097181.  
Book introduces maps with fun activities. (Pair this one with *The Librarian Who Measured The Earth*, p.23)

"Throw It Out the Window" (p.51) in *Hi Ho Librario! Songs, Chants, and Stories To Keep Kids Humming*, Judy Freeman. Rock Hill, 1997. 1890604011.  
Nursery rhymes take on a new life in this stretch song.

<p>COMMUNITY AND PROFESSIONAL</p>
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*Frog's Riddle and Other Draw and Tell Stories*, Richard Thompson. Annick Press, 1990. 155037138X.  
"Surprise ending" drawing stories.

*From Sea to Shining Sea*. Scholastic, 1993. 0590428683.  
Stunning collection of folk songs and stories.

*Full Speed Ahead*, Jan Irving. Teacher Ideas Press, 1988.  
0872876365.  
Hundreds of program ideas about transportation.

*Kipp Brothers, Inc.* 1-800-428-1153.  
Catalog for inexpensive compasses.

*Oriental Trading Company, Inc.* 1-800-228-2269.  
Catalog for decorations around the world.

*Really Good Stuff*. 1-800-366-1920.  
Catalog for reproducible maps, big earth stickers.

*This Way to Books*, Caroline Feller Bauer. Wilson, 1983.  
0824206789  
Great ideas for Map It Out, including "Pots Around the World", p.178, and "Map games", p.282.

*Twenty Tellable Tales: Audience Participation Folktales for the Beginning Storyteller*, Margaret Read MacDonald. Wilson, 1986. 082420719X.



## COMPUTER STUFF

*Map Machine* at [www.nationalgeographic.com/resources/ngo/maps/](http://www.nationalgeographic.com/resources/ngo/maps/)  
Interactive site with great graphics by the people at National Geographic.

*Microsoft Encarta Virtual Globe*. Microsoft, 1998. (CD-ROM)  
Encyclopedia information as you travel the globe.

*My First Amazing World Explorer*. DK, 1996. (CD-ROM)  
For younger cybergeographers.

*SimCity 2000*. 1995. (CD-ROM)  
Create a city with the click of a mouse.

*Where in the World Is Carmen Sandiego?* Broderbund, 1998.  
(CD-ROM)  
Travel around the world searching for criminals in this newest version of an old favorite.

## FILMS AND VIDEO

*Abel's Island*, 16mm film, 28 min., AV 4346.  
Abel and Amanda, an elegant mouse couple, are picnicking on an island when a storm sweeps them away. Based on the book by William Steig.

*African Story Journey*, Video, 20 min., AV 7809.  
Four stories in the tradition of African heritage transplanted in the Caribbean, the American South and Harlem in the 1930's, told by Diane Ferlatte.

*Asian Treasure Bag of Folk Tales*, Video, 30 min., AV 11178.

Master storytellers Nancy Wang and Robert Kikuchi-Yngojo perform four stories originating in Asian folklore.

*Brer Rabbit Stories*, Video, 15 min., AV 10948.

As they sit on their front porch, John's grandmother tells him two versions of the Tar Baby story. Grandmother then explains the relationship between the Joel Chandler Harris Brer Rabbit stories and the old stories told by slaves.

*Brown Honey in Broomwheat Tea*, Video, 8 mins., AV 12911.

Poems by Joyce Carol Thomas describe African American family life in a rural setting. Read by Ruby Dee. An ALA Notable Video for Children.

*Celebrating Our Differences*, Video, 19 min., AV 8292.

The many languages, accents and dialects in North America often lead to confusion and lack of communication. Whether spoken, written or signed, language defines who we are as well as what we are trying to say.

*In the Month of Kislev*, 16mm Film, 11 min., AV 11522.

A wealthy arrogant merchant learns the true meaning of Hanukkah when he takes the family of a poor peddler to court for savoring the smell of his wife's pancakes from outside their window.

*Kwanzaa*, Video, 30 min., AV 13253.

Explores the symbols, customs, rituals and folklore underlying the celebration of the African American holiday of Kwanzaa. Presented with traditional songs, folk tales, arts and crafts.

## MAP IT OUT

*Life in the Amazon*, Video, 25 min., AV 9951.

The Huni live deep in the Amazonian rain forest in harmony with their environment. They are a free society who follow the rhythm of the seasons, the rain, the river, the feasts and the farming. Seen through the eyes of a young boy, this South American tribe is untouched by modern society.

*Pow Wow*, Video, 25 min., AV 13248.

Many native Americans from across the U.S. and Canada meet throughout the year at Pow Wows, gatherings where Native American culture and life are celebrated.

*Spirit Rider*, Video, 98 min., AV 8587.

Without warning, 16-year-old Native American Jesse Threebears is uprooted from his latest foster home and returned to the reservation where he was born and to the mystery of his mother's death.

*Star Spangled Banner*, 16mm Film, 5 min., AV 11525.

History of the writing of the national anthem. Based on the book by Peter Spier.

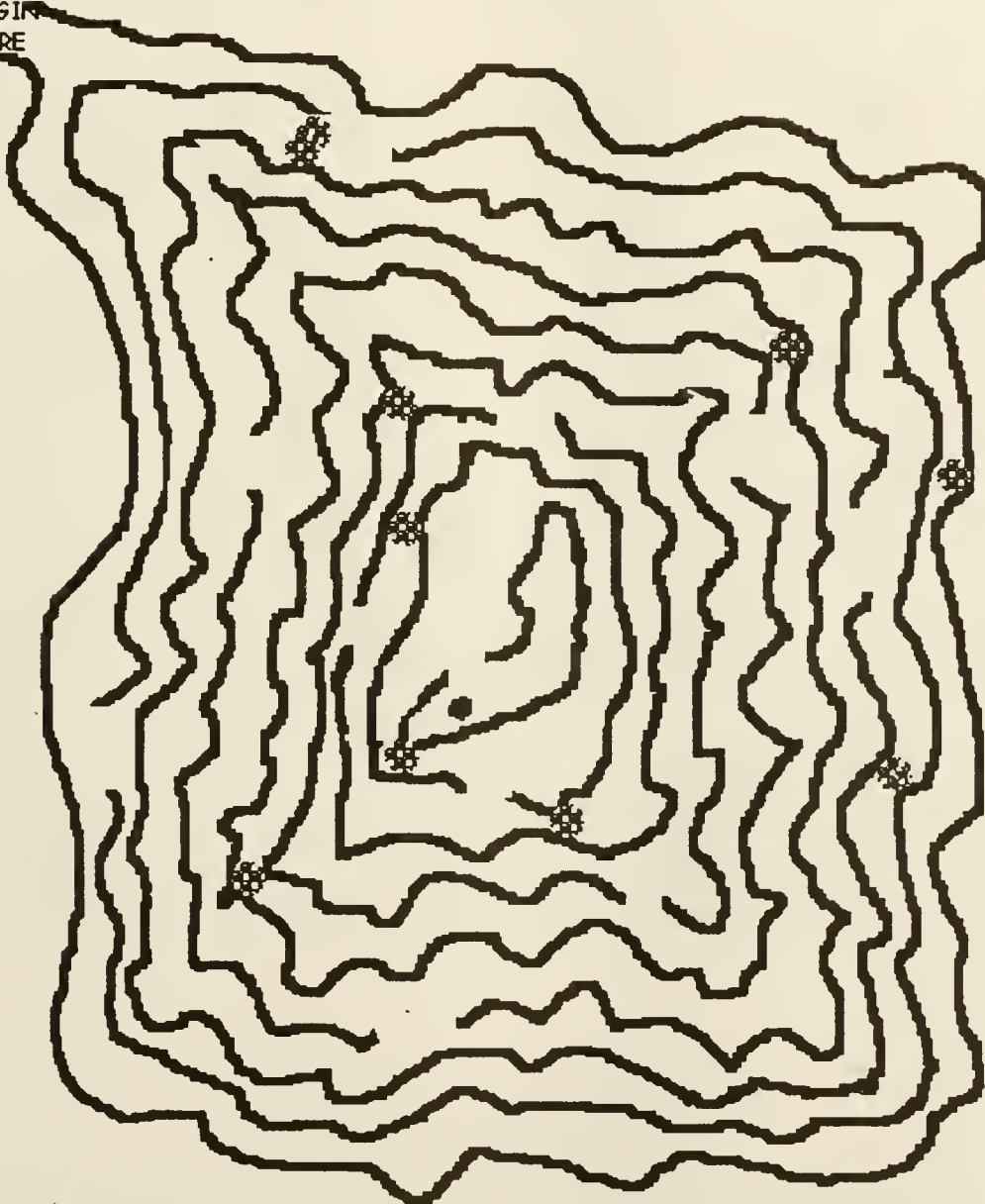
*Stories of North America*, Video, 30 min., AV 11456.

Stories reflecting the diversity of American culture. "Flying Africans" and "The Monkey and the Buzzard" from African American experience, "Lizzie's Tune" from Appalachia, "Granny Woman" from the Badlands, and "The Ballad of Jesse James."

## UNCHARTED TERRITORIES

FIND YOUR WAY TO THE UNKNOWN REGION!

BEGIN  
HERE



CAREFUL! THICK VINES WITH POISONOUS BERRIES HAVE CLOSED MANY ROUTES TO THE TERRITORY! DO YOU KNOW WHAT THE TERRITORY IS? HINT: TURN THE MAZE ON ITS SIDE.

## MAP IT OUT





## WILD PLACES

Readers on the prowl discover that life is full of wild places!



BOOKS AND STORIES

*Africa Calling, Nighttime Falling*, Daniel Adlerman. Whispering Coyote, 1996. 1879085984.

Brilliantly colored illustrations accompany rhyming, rhythmic text that tells of the animals that appear as the sun goes down and night begins in Africa. (Storytelling with background music, "Earthchild" p.45, with audience participation)

*Alligator Baby*, Robert Munsch. Scholastic, 1997. 0590211013.

A little girl takes matters into her own hands after her brother is accidentally born in a zoo and her parents repeatedly bring home the wrong baby. (Storytelling with participation)

*Animals You Never Even Heard Of*, Patricia Curtis. Little Brown & Co., 1997. 0871565943.

Picture book of full-color close up photographs accompanies brief information describing the characteristics and plight of a dozen unusual animals threatened with extinction. (Pair with *Three at Sea*, p.41 and *J. Rooker Manatee*, p.39)

*Biggest, Strongest, Fastest*, Steve Jenkins. Ticknor & Fields, 1995. 0395697018, 0395861365 pb.

Picture book that shows the record holders in the animal world juxtaposed "biggest and the smallest." Additional amazing facts in sidebars will entice older kids.

## WILD PLACES

*Brother Wolf: A Seneca Tale*, Harriet Taylor. Farrar Straus & Giroux, 1996. 0374309973.

After Raccoon plays a trick on him, Wolf is aided by the birds and rewards them with the colors they wear today.

*Bugs!* David Greenberg. Little Brown & Co., 1997. 0316325740.

Rhyming story about all the disgusting and horrible things you can do with a bunch of bugs. (Use creepy bugs)

*Caesar's Antlers*, Brooks Hansen. Farrar Straus & Giroux, 1997. 0374310246.

An adventure story with a touch of magic. A reindeer named Caesar helps a new mother sparrow in her search for her lost mate by letting her make a nest in his antlers. (Booktalk)

*Dolphin Treasure*, Wayne Grover. Greenwillow, 1996.

0688143431, 0688154905 pb.

When a storm leaves a treasure diver stranded miles from shore, a young dolphin and his family make a dramatic rescue. (Booktalk)

*Don't Laugh, Joe!* Keiko Kasza. Putnam, 1997. 039923036X.

Little Joe Possum giggles so much his mother is worried as she gives him lessons on how to play dead. (Storytelling with possums and participation)

*Fernando's Gift/El Regalo De Fernando*, Douglas Keister. Sierra Club, 1995. 0871564149.

An environmental tale in both English and Spanish in which a boy, Fernando, tells about his daily life in the Costa Rican rainforest and discovers that his friend's favorite tree has been chopped down.

*Handtalk Zoo*, George Ancona. Four Winds, 1989. 0027008010,  
0689803923 pb.

MaryBeth and her friends spend a day at the zoo where they share their adventures by signing. (Demonstrate the signs for various animals and have the audience guess)

*Hunterman and the Crocodile*, Baba Diakite. Scholastic, 1997.  
0590898280.

A hunter learns the importance of living in harmony with nature and the necessity of placing humans among, not above, all other living things in this West African Tale.

*J. Rooker Manatee*, Jan Haley. Focus, 1996. 1885904053.

Based on a true story, a manatee, J.Rooker, is injured in southwest Florida by a boat, then rescued, rehabilitated, and returned to the wild. (Pair with *Animals You Never Even Heard Of*, p.37)

*Jackson's Plan*, Linda Talley. MarshMedia, 1998. 1559421045.

When he learns that a new brochure is to be published about wildlife in the three habitats of the Okefenokee Swamp, Jackson the Green Treefrog, has a plan to make sure the treefrogs are not left out.

*Octopus Followed Me Home*, Dan Yaccarino. Viking, 1997.  
0670874019.

When a young girl brings home yet another wild animal, her father reminds her of the other animals already wreaking havoc in their household. (Clothes line story with stuffed animals or puppets. Tie line around each animal's neck like a leash)



## WILD PLACES

*Rascal*, Sterling North. Puffin, 1990. 0525188398, 0140344454 pb.

The author recalls his boyhood adventures raising and living with a raccoon named Rascal. (\*Booktalk with raccoon puppet)

*Shoebag*, Mary James. Scholastic, 1990. 9991617302, 0590430300 pb.

An outrageous story about a cockroach who wakes up one morning to find he's become a boy. (\*Booktalk with roach puppet or plastic roach)

*Some Bugs Glow in the Dark (I Didn't Know That)*, Claire Llewellyn. Copper Beach, 1997. 0761305874.

Introduces bugs by their interesting characteristics like "Some Insects Stink" and presents the information in an amusing way. Accompanied by illustrations containing a hidden picture and true/false quiz questions. (Booktalk with some of the true/false questions)

*Spoonbill Swamp*, Brenda Guiberson. Henry Holt, 1994. 0805033858 pb.

The story of a day in the Florida Swamp for two animal mothers, a spoonbill and an alligator, who are caring for their young. Includes a moment of excitement when the alligator almost catches the spoonbill. (Storytelling with background swamp sound effects)

*There's an Owl in the Shower*, Jean George. HarperCollins, 1995. 0060248920, 0064420620 pb.

Revenge against the spotted owls that cost Borden's father his logging job turns into a love affair with a special little owl. (Booktalk)

*This Place Is Wild: East Africa*, Vicki Cobb. Walker & Co., 1998.  
0802786332.

One of the *Imagine Living Here Series* which takes you on safari in Wild East Africa. (Use parts of and pair with *Africa Calling, Nighttime Falling*, p.37)

*Three at Sea*, Timothy Bush. Crown, 1994. 0157592991.

Three boys drift out to sea on an innertube and ask some endangered sea turtles to help them. The turtles say they are endangered and "must be careful." The boys must outwit a crocodile who wants to eat them in order to get back. (Pair with *Animals You Never Even Heard Of*, p.37)

*Toad*, Ruth Brown. Dutton, 1996. 0525457577.

An "oozing, foul and filthy" toad has a close call with a predator. (Storytelling with "glurpy" background music like *Fantasia's* volcano sequence)

*Walking through the Jungle*, Debbie Harter. Orchard, 1997.  
0531300358.

A girl encounters various wild animals during her visits to a number of exotic locales. (Storytelling with participation)

*Watch Out! Big Bro's Coming!* Jez Alborough. Candlewick, 1997.  
0763601306.

Great big illustrations help spread the word from mouse to frog to elephant that "Big Bro's Coming!" (Storytelling with participation and white mouse puppet)

*Weird Creatures of the Wild*, Theresa Greenaway. DK, 1997.  
0789415100.

Facts and pictures of some of the oddest-looking animals.

## WILD PLACES

*When Bear Stole the Chinook: A Siksika Tale*, Harriet Taylor.

Farrar Straus & Giroux, 1997. 0374109478.

An Indian boy and his animal friends free the Chinook from the lodge of the great bear who has stolen it. This Siksika Tale explains why bears hibernate and spring returns each year.

*When the Monkeys Came Back*, Kristine Franklin. Atheneum, 1994.

0689318073, 0689319517 pb.

A woman plants trees to replace the ones that were cut down when she was a child so that the monkeys will return to her Costa Rican valley. (Pair with *Where Once There Was a Wood*, see next entry)

*Where Once There Was a Wood*, Denise Fleming. Henry Holt, 1996. 0805037616.

Beautifully illustrated book that celebrates the world while also giving an ecology lesson in one long sentence "Where once there was a wood/a meadow/a creek . . ." (Storytelling with background music, "Katharina" p.46. Pair with *When the Monkeys Came Back*, see entry above)

*Who Is the Beast?* Keith Baker. Harcourt Brace, 1990.

0152960570.

Great illustrations accompany the story of a tiger who suspects the animals are fleeing from him, so he points out their similarities to him.

*Whose Toes Are Those?* Joyce Elias. Barrons, 1992.

0812062159.

Rhyming riddle book that encourages the kids to guess the various animals whose feet show through a die-cut window. (Participation)

*Why Lapin's Ears Are Long and Other Tales from the Louisiana Bayou*, Sharon Doucet. Orchard, 1997. 0531330419.

Three tales from the Louisiana Bayou relate how the trickster, Compere Lapin (Brother Rabbit), came by his long ears and short tail, and how he won the contest for the hand of Ma'amselle Bijou Deer. (Storytelling with Cajun music, "Zydeco Gris Gris" p.47, to spice it up a bit)

## POETRY BREAK

"Alligator Pie" by Dennis Lee (p. 180) in *Random House Book Of Poetry For Children*, Jack Prelutsky. Random House, 1983. 0394850106.

Nonsense poem . . "Alligator pie . . . alligator soup." (Props)

"Allison Beals and Her 25 Eels" (p.98) in *Falling Up*, Shel Silverstein. HarperCollins, 1996. 0060248033.

Funny poem with eels everywhere! (Flannel board or poster prop to add eels as you read or recite)

*Beast Feast*, Douglas Florian. Harcourt Brace, 1994. 0152951784, 0152017372 pb.

A collection of short, humorous poems about a variety of animals, each accompanied by a watercolor illustration.

*Beauty of the Beast: Poems from the Animal Kingdom*, Jack Prelutsky. Knopf, 1997. 0679970584.

An illustrated collection of over 200 poems by more than 100 poets of the twentieth century about animals, insects and birds.



## WILD PLACES

"Feeding Time" (p.106) in *Falling Up*, Shel Silverstein.

HarperCollins, 1996. 0060248033.

The zookeeper asks the alligator about a missing person.

(Use scrolling cloth keeping alligator's belly hidden until end)

*In the Swim*, Douglas Florian. Harcourt Brace, 1997.

0152013075.

A collection of funny poems about underwater sea creatures. Each poem is accompanied by a watercolor illustration.

"Midnight Blue or, The Cockroach's Song" in *Little Buggers*, J.

Patrick Lewis. Dial, 1998. 0803717709.

Funny insect and spider poems. (Pair this one with *Shoebag*, p.40)

"Monkey King" (p.43) in *Moon Frog: Animal Poems for Very Young*

*Children*, Richard Edwards. Candlewick, 1992. 1564021165.

Lots of animal poems for younger children. (Use monkey puppet as the king and the five little monkeys from monkey mitt as the tribe)

"My Snake" (p.116) in *Something Big Has Been Here*, Jack

Prelutsky. Greenwillow, 1990. 0688064345.

Funny poem! (Hold up posterboard pictures of each letter as you recite)

*Snakey Riddles*, Katy Hall. Puffin, 1993. 0140545883.

Also *Fishy Riddles*, *Buggy Riddles*, *Batty Riddles* . . .

*Tree Place and Other Poems*, Constance Levy. Macmillan, 1994.

Forty poems reflecting on the wonder of nature and the outdoor world.



FUN STUFF
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*Animals and Birds*, Florence Temko. Millbrook, 1996.

0761300406, 0761300708 pb.

Step-by-step instructions for making paper animals.

*Crafts for Kids Who Are Wild about Insects*, Kathy Ross.

Millbrook, 1997. 076130116X, 076130276X pb.

One of a series including *Dinosaurs*, *Oceans*, *Rainforests*, *Reptiles* . . .

"Creepy Crawlers" (p.92) in *More Incredibly Awesome Crafts for Kids*, Better Homes & Gardens, 1997. 0696206919.

Simple, fairly quick craft requiring only pipe cleaners, wiggling eyes, and craft glue. (Pair with *Bugs!* p.38)

"Deep In The Jungle" (#1) on *Deep In The Jungle* by Joe

Scruggs, Educational Graphics, 1987. 0916123308 CD.

Quirky and entertaining. (Pair with *Walking Through The Jungle*, p.41)

"Deepest Africa" (#1) on *Teaching Hippopotami To Fly!* by The

Chenille Sisters, CanToo, 1996. CTRCD01 CD.

Good participation songs. (Pair with *Africa Calling*, *Nighttime Falling*, p.37)

"Earthchild" (#4) on *Temba: African Tapestries* by Hennie

Bekker, Holborne Distributing, 1995. ATCD201 CD.

The artist, born in Africa, sets the wilderness to music. (Background music for *Africa Calling*, *Nighttime Falling*, p.37)

## WILD PLACES

"Eco-quiz" in *Eco-games*, Stuart Kallen. Abdo & Daughters, 1993.  
1562392018, 1562394142 pb.

Instructions for making and playing several games  
having to do with the environment.

"Five Little Monkeys" (#2) on *So Big* by Hap Palmer, Hap-Pal  
Music, 1994. CD678 CD.

A new "happening" rendition of a great old participation  
song. (Pair with *When The Monkeys Came Back* for a  
stretch, p.42)

*Gorillas in the Mix* by Bernie Krause, Ryko, 1989. B0000009NB  
CD.

The artist uses animal sounds (whales, lions, elephants,  
gorillas) to make music.

*Hand-Print Animal Art*, Carolyn Carreiro. Williamson, 1997.  
1885593090 pb.

Over 60 hand-print animals to create.

"Katharina" (#11) on *Boheme* by Deep Forest, Sony, 1995.  
B000002B49 CD.

Beautiful yet haunting music. (Background music for *Where  
Once There Was a Wood*, p.42)

*My Nature Craft Book*, Cheryl Owen. Little Brown & Co., 1993.  
0316677159.

Over 35 craft projects using natural materials.

"Off To See the Lizard" (#7) on *Parakeet Album* by Jimmy  
Buffett, Margaritaville Records, 1995. 1625310002 CD.

A must-have for Florida children. Buffett retells his  
storysongs for the children of "Parrotheads."

"Place in the Choir" (1#7) on *Hug the Earth* by Tickle Tune Typhoon, Tickle Tune Typhoon, 1990. 6301585135 tape.  
Funny song with a great chorus and animal sounds.  
(Participation)

"Playing Possum" (p.24) in *Kids' Wildlife Book*, Warner Shedd. Williamson, 1994. 0913589772.  
Children or "possums" dance to music until the "coyote" turns it off. Then "possums" must freeze in position or be "caught" by the "coyote." (Pair with *Don't Laugh, Joe*, p.38)

*Sunny Days and Starry Nights*, Nancy Castaldo. Williamson, 1997. 1885593163 pb.  
Good nature activities and games especially "True or False," "Pebble Game," and "Nature Bingo."

"Zydeco Gris Gris" by Beausoleil on *Big Easy*, Pgd/Mango, 1991. B000003QKO CD.  
Fast-paced Cajun music. (Background music for *Why Lapin's Ears Are Long*, p.43)

## COMMUNITY AND PROFESSIONAL

*Audubon Society.* Check with your local chapter to see if they have someone who could bring birds and do a bird program or a bird call program.

*Bug or Butterfly Specialist.* Check with your local community college or university to see if there's someone who could do a program for kids.

## WILD PLACES

*County Extension Agents.* Plant and animal resources that could be FREE!

*Fantastic Theater: Puppets and Plays for Young Performers and Young Audiences*, Judy Sierra. Wilson, 1991. 0824208099. Collection of puppet plays derived from poetry, folk music, fables, folktales and myths. Several are suitable for this theme. (Each play includes patterns and instructions for presentation as either a shadow or rod-puppet production)

"Hoimie The Woim" (p.110) in *Hi Ho Librario: Songs, Chants, and Stories to Keep Kids Humming*, Judy Freeman. Rock Hill, 1997. 1890604003.

Great funny story. (Tell with a mouth full of bubblegum and a yo-yo)

"Is It Deep Enough?" (p.114) in *Ready-to-Tell Tales*, David Holt. August House, 1994. 0874833809, 0874833817 pb. A collection of tried-and-true tales with tips for telling. Lots that would be good for Wild Places. (Tell with puppets and add participation)

*Natural History Museum.* See if they have a traveling program or even a trunk of "stuff" that travels.

"Noisy Gecko" (p.43) in *Storytelling Handbook*, Anne Pellowski. Simon & Schuster, 1995. 0689803117. An Indonesian version of *Why Mosquitos Buzz In People's Ears* that has great sound effects. (Clothes line story with participation)

*Storytelling Made Easy with Puppets*, Jan VanSchuyver. Oryx, 1993. 0897747321.

Step-by-step instructions for several animal stories.

*Wildlife Rescue Center*. They often have endangered animal traveling programs which are often even better than zoo programs!

*Zoo*. Usually has a traveling animal program for the schools.

## COMPUTER STUFF

*Amazing Animals*, DK, 1997. (CD-ROM)

Brief text entries, photos, sound and video about 120 different animals with six multilevel games and stationery and masks that can print out.

*Dinosaur Hunter*, DK, 1996. (CD-ROM)

Virtual reality trip brought to you by the publishers of the Eyewitness books.

*Eyewitness Encyclopedia of Nature*, DK, 1995. 0789400928. (CD-ROM)

Explores the world's major habitats, plants and animals.

*Magic Schoolbus Explores the Rainforest*, Microsoft, 1997. (CD-ROM)

Has great graphics, multimedia reports, animal sounds, and 14 games. *Ocean* is also available.



## WILD PLACES

*National Wildlife Federation* at <http://www.nwf.org/kids/>

Includes articles in both English and Spanish from *Ranger Rick*. Lots of environmental information, plus games and activities.

*Wildlife Web* at

<http://www.selu.com/~bio/wildlife/links/index.html>

Animal and plant wildlife links plus humor, sound, and museum links.

*WildOnes* at <http://www.thewildones.org/wildOnes.html>

Links children, teachers, and conservation professionals from around the world for projects and conservation initiatives. Also in Spanish.

*ZooNet* at <http://www.mindspring.com/~zoonet/>

Has animal links and pictures, endangered species information and links, and a world zoo index with links.

## FILMS AND VIDEO

*50 Simple Things Kids Can Do To Save The Earth*, Video, 48 min., AV 7804.

Filmed across the United States with youth groups at schools and in the community, this video set, based on John Javna's book of the same title, illustrates how kids are involved in activities from tree planting to protecting the eggs of the leatherback turtle.

*Alien Empire, Video (3 video set), 60 min. each*

Bugs, how they live, how they survive in warfare with humans:

AV 12906 Hardware replicators

AV 12907 Battlezone/metropolis

AV12908 Voyagers/war of the worlds

*Amazing Animals Video Series, Video, 30 min. each*

Henry the Lizard explores wildlife in this DK series:

AV 10185 Armored animals

AV 10186 Mini-beasts

AV 10187 Nighttime animals

AV 10188 Poisonous animals

AV 10189 Tropical birds

AV 10190 Animal weapons

AV 10191 Animal senses

AV 10192 Animal survivors

AV 10193 Animal disguises

AV 10194 Animal builders

AV 10195 Animal babies

AV 10196 Animal appetities

*Amazing North America, Video, 44 min., AV 11278.*

From the frozen arctic to the southern swamplands, Spin introduces polar bears and white wolves struggling for survival on the icy tundra, alligators patrolling the swampy waters of the Okefenokee and ground squirrels battling rattlesnakes in the wild West.

*Animal Families-The Turtle, Video, 11 min., AV 5962.*

Information about the diet, growth, appearance and behavior of sea turtles including the life cycle from the female nesting on the beach to the emergence of hatchlings.

## WILD PLACES

*Animal Migration*, Video, 21 min., AV 8147.

Gray whales swim from Arctic waters as far south as Mexico to breed. Female Mexican free-tailed bats migrate each spring to certain caves to give birth. Each spring the monarch butterfly flies in search of the milkweed plant, the only plant where it will lay its eggs.

*Baby Animals v. 1*, Video, 50 min., AV 12085.

Highlights from six award-winning wildlife cinematographers show baby bobcats, the unique bonding between kangaroo baby and mother, the baby koala's ride in search of food, training coyote pups for a hostile world, and much more.

*Baby Animals v. 2*, Video, 50 min., AV 12086.

Infant offspring of black bear, seal, mammoth bison, mountain goat, moose and others, seen through the eyes of six award-winning wildlife cinematographers.

*Deep Sea Dive*, Video, 45 min., AV 11277.

Spin dives into the world's oceans to learn about dolphins, whales and sharks.

*Let's Explore a Wetland*, Video, 17 min., AV 11437.

Paddling a canoe may be the best way to learn about the ecosystem of a swamp. Mike Dawson, a warden at a wildlife sanctuary in South Carolina, introduces two boys to the plants and animals in a cypress swamp.

*Recycle it!* Video, 16 min., AV 9609.

Combines factual information on solid waste disposal and the recycling process with energetic musical performances by the World Patrol Kids.

*Recycling With Worms*, Video, 12 min., AV 12523.

This fast-paced and humorous video shows how worms can be used by everyone to reduce garbage.

*Sandbox*, Video, 14 min., AV 12515.

Children and their small friend Bear are making a world in a sandbox. Then people come and Bear quietly disappears into the forest. The children miss him and begin to search for Bear.

*Story Of Rosy Dock*, Video, 9 min, AV 12450.

In Australia at the turn of the century a woman settles by the Finke River and introduces the weed rosy dock to the area, unwittingly changing the landscape forever. Clay animation.

*Talking About Wood Storks*, Video, 13 min., AV 10435.

Wood storks live primarily in the southeastern portion of the United States. The video details their life cycle from early nesting through fledgling of the young and the impact of the loss of wetlands on their survival as a species.

*Voyage Of The Loggerhead*, Video, 25 min., AV 11452.

From hatching on a Florida beach to her adventures in the ocean, Caretta, a baby loggerhead sea turtle, experiences the wonders and dangers of marine life, including the predatory/prey relationship and the threat of pollution.

*Wild Florida For Children: Alligators*, Video, 40 min., AV 11941.

Florida alligators battle for territory and mates, hatch their young in nesting mounds, swim underwater, walk on land, bellow and hiss, prey on the less powerful and rule their freshwater realm.

## WILD PLACES

*Wild Florida For Children: Exploring the Great Peninsula, Video, 42 min., AV 11798.*

Features manatees in the Crystal River, alligators at Corkscrew Swamp and Silver Springs, nesting sea turtles, underwater life at John Pennekamp Coral Reef State Park and Wakulla Springs.

*Wild Florida For Children: the Everglades, Video, 40 min., AV 11795.*

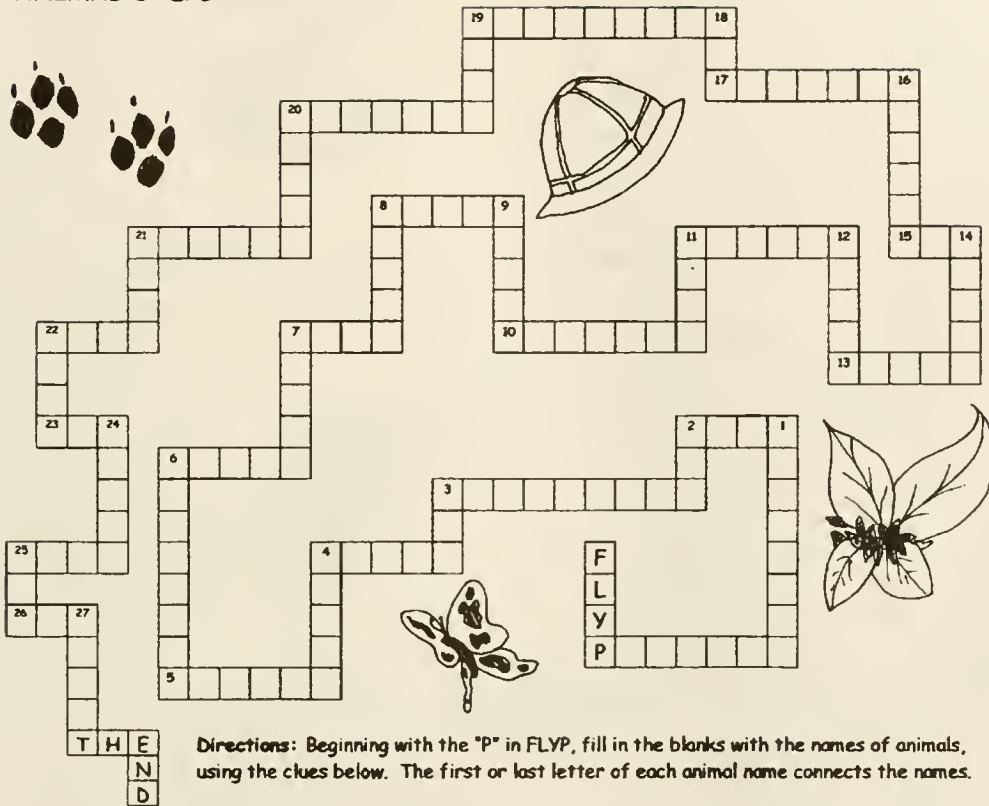
The prairies, ponds and hammocks, the seasonal water flow and wildlife such as alligator, otter, deer, anhinga, snowy egret, wood stork and purple gallinule.

*Zoofari, Video, 32 min., AV 13055.*

Sir Arthur Blowhard and Smythe lead a tour of the zoo and its inhabitants.



# ANIMAL STEPS



Directions: Beginning with the "P" in FLYP, fill in the blanks with the names of animals, using the clues below. The first or last letter of each animal name connects the names.

## Clues Across

- P What Flyp is  
 2 Lives on a dog  
 3 She was a caterpillar  
 4 Slithery reptile  
 5 Mini dragon in your yard  
 6 JAWS!!  
 7 Playful sea creature  
 8 This lazy bum hangs by her feet  
 10 She carries her babies on her back  
 11 Whiskered sea creature  
 13 Beautiful Chinese "bear"  
 15 "Talkative" mountain goat

- 17 He's got spots  
 19 He's prickly!  
 20 King Kong was one  
 21 She can be it'sy bitsy  
 22 Nala is one  
 23 She flies at night  
 25 Pooh  
 26 20 across is one  
 1 He eats ants  
 2 Swat this bug  
 3 Bumble  
 4 Related to octopus  
 6 Nut hider  
 7 A real stinker  
 8 This lazy bum travels in his shell so-o slowly

## Clues Down

- 9 Big critter who lolls around in the water  
 11 He slithers around eating dirt  
 12 Little Bo Peep lost hers  
 14 Australian "bear"  
 16 He says "hee-haw"  
 18 Ocean "snake"  
 19 Mountain lion  
 20 Florida swamp creature  
 21 A long necked bird  
 22 Mary had a little one  
 24 Jungle cat  
 25 Sheep says "..."  
 27 He stands on a cow





## WINNER'S CIRCLE

Readers on the prowl discover competition and athletics..  
It's fun just to play the game!

## WINNER'S CIRCLE

*BOOKS AND STORIES*

*Anna Banana: 101 Jump-rope Rhymes*, Joanna Cole. William Morrow, 1989. 0688077889, 0688088090 pb.  
A book of rhymes which includes brief instructions.

*Arnie and the Skateboard Gang*, Nancy Carlson. Viking, 1995. 067085722X.  
How cool can Arnie be on a skateboard?

*At The Plate With. . . Ken Griffey, Jr.* Matt Christopher. Little, Brown, 1997. 0316142336.  
Christopher has written biographies of numerous sports heroes in this series. (Booktalk)

*Bat 6*, Virginia Euwer Wolff. Scholastic, 1998. 0590897993.  
In 1949, it's the 50<sup>th</sup> anniversary of the 6<sup>th</sup> grade girls softball game between Barlow and Bear Creek Ridge schools, but the game becomes a backdrop for the hatred and racism of the war. (Booktalk)

*Batboy*, Joan Anderson. Lodestar, 1996. 0525675116.  
A look at the busy day of Kenny, a batboy for the San Francisco Giants. Many photos. (Booktalk)

*Black Diamond: The Story of the Negro Baseball Leagues*, Patricia McKissack and Fredrick McKissack, Jr. Scholastic, 1994. 0590458094, 0590458108, pb.  
Describes the formation of the league and follows the careers of some of the most famous players. (Booktalk)



## WINNER'S CIRCLE

*Crash*, Jerry Spinelli. Knopf, 1996. 0679979573, 0679885501  
pb.

Crash Coogan, star football player, is devastated when his nerdy best friend attracts the pretty new cheerleader.  
(Booktalk)

*Cuckoo: A Mexican Folktale/Cucu': Un Cuento Folklo'rico Mexicano*, Lois Ehlert. Harcourt Brace, 1997.

Cuckoo is beautiful but lazy. A fire threatens the season's seed crop and cuckoo saves the day.

*Froggy Learns To Swim*, Jonathan London. Viking, 1995.  
0670855510.

Froggy is afraid of the water until he gets help. (Audience participation with calling Froggy and the swimming song)

*Gina*, Bernard Waber. Houghton Mifflin, 1995. 039574279X, 0395874815, pb.

When Gina moves into a new neighborhood there are no girls her age, just boys. The boys ignore her until they find she can play ball and marbles better than they can.

"Girl Who Won All the Races" (p.39) in *The Robber Baby: Stories from the Greek Myths*, Anne Rockwell.  
Greenwillow, 1994. 0688097413.

Infant princess, Atlanta, is raised by a bear. She comes back to claim her heritage and is the best runner in the kingdom. (Storytelling with shadow puppets)

*Great African Americans in the Olympics*, Shawn Hunter.  
Crabtree, 1997. 0865058091, 0865058237, pb.

Also see *Great African Americans in Sports*. (Booktalks)

*Great Race*, David Bouchard. Millbrook, 1997. 07613057.

A story of the race that determined the order of the animals of the Chinese Zodiac. (Flannel board or puppets)

*Iditarod Dream*, Ted Wood. Walker & Co., 1996. 0802784070.

Follow Dusty, age 15, as he prepares and competes in the Junior Iditarod. Many photos. (Booktalk)

*In the Driver's Seat*, Max Haynes. Bantam, 1997. 0385325029.

You are in the driver's seat for this fun ride that ends with your winning a trophy. (Have children make paper plate steering wheels and drive along with the story)

*Karate Boy*, Ann Morris. Dutton, 1996. 0525453377.

We follow David through his karate class. Large photos. (Booktalk)

*Klutz Yo-yo Book*, Editors of Klutz. Klutz, 1998. 1570541930.

Lots of tricks, articles. Includes yo-yo.

*Lives of the Athletes: Thrills, Spills (and What the Neighbors Thought)*, Kathleen Krull. Harcourt Brace, 1997. 0152008063.

Personal facts about many sports figures. (Booktalk)

*M.C. Turtle and the Hip Hop Hare*, David Vozar. Delacorte, 1995. 0385321570.

Rap version of the tortoise and the hare. (Creative dramatics; some read rap, others act it out)

## WINNER'S CIRCLE

*Mrs. Armitage and the Big Wave*, Quentin Blake. Harcourt Brace, 1997. 0152016422.

Mrs. Armitage and dog, Breakspear, surf with a huge amount of "essential" equipment. (Velcro story)

"Paca and Beetle" (p.131) in *Wisdom Tales from Around the World*, Heather Forest. August House, 1996.

0874834783, 0874834791 pb.

South American version of the tortoise and the hare. (Storytelling with posterboard figures)

*Paper Airplanes*, Kelly J. Emery. Lerner, 1997. 0822524015.

Models to build and fly. (Have children make paper airplanes and fly them)

*Penalty Shot*, Matt Christopher. Little Brown, 1997.

0316137871, 0316141909 pb.

Jeff is kicked off the hockey team because of grades.

Determined to get back, he studies, but a mystery arises that brings trouble. Fast paced ice action. (Booktalk)

*Pumpkin Runner*, Marsha Diane Arnold. Dial, 1998. 0803721242.

Based on a true story of a farmer who ran and won a race.

(Storytelling with book and props)

"Race" (p.139) in *More Tales Of Uncle Remus*, Julius Lester.

Dial, 1988. 0803704208, 0803704194 pb.

Brer Rabbit asks Rainmaker to fix up a race between Brer Dust and Cousin Rain to see which can run faster.

(Storytelling)

*Rain Player*, David Wisniewski. Houghton Mifflin, 1991.

0395551129, 0395720834 pb.

Pik, a Mayan ball player, challenges Chac, god of rain, to a game of pok-a-tok. (Storytelling with props and audience participation)

*Red Racer*, Audrey Wood. Simon & Schuster, 1996.

0689805535.

Nona desperately wants a new bike. The "wicked thought" leads her to scheme to get rid of her old one. (Use an old bike and add to it as the schemes progress)

*Rhinos Who Surf*, Julie Mammano. Chronicle, 1996. 0811810003.

Three radical rhinos take to the waves with way cool lingo. (Read with background music, "Surfin' USA," p.68)

*Running Girl*, Sharon Bell Mathis. Harcourt Brace, 1997.

0152006745.

Ebonee Rose confides her hopes and fears before the All-City Track Meet, relying on the inspiration of great women athletes. (Booktalk)

*S.O.R. Losers*, Avi. Bradbury, 1984. 0027934101, 0380699931

pb.

Ed and his friends are assigned to a 7<sup>th</sup> grade soccer team but no one knows how to play, including the coach. (\*Booktalk with soccer ball)

*Sam the Zamboni Man*, James Stevenson. Greenwillow, 1998.

0688144853.

Matt's grandfather, Sam, drives the zamboni that smoothes the ice at the hockey rink.



## WINNER'S CIRCLE

*Staying Cool*, Nancy Antle. Dial, 1997. 0803718764.

Curtis, who helps out and trains at his grandfather's gym, wants to be a Golden Gloves boxing champion. (Read aloud)

*Story of the Olympics*, Dave Anderson. William Morrow, 1996. 0688129544.

History, including stories about individual athletes. (Booktalk and pair with *Great African Americans in the Olympics*, p.60)

*Swish*, Bill Martin, Jr. and Michael Sampson. Holt, 1997. 0805044981.

Two girls' basketball teams are tied with 16 seconds left. (Rythmic read aloud with audience participation)

*There's A Girl in my Hammerlock*, Jerry Spinelli. Simon & Schuster, 1991. 0671746847, 0671866958 pb.

8<sup>th</sup> grade Maisie joins the school wrestling team to be near her true love, Eric Delong. (\*Booktalk)

*Toilet Paper Tigers*, Gordon Korman. Apple, 1995. 0590462318.

Little League leftovers with uniforms sporting their team sponsor's toilet paper logo are coached by a bossy 12 year old girl from N.Y. city. (Booktalk)

*True Champions: Great Athletes and their Off-the-Field Heroics*, Nathan Aaseng. Walker & Co., 1993. 0802782469, 0802782477 pb.

Behind the scenes stories of courage and compassion. (Booktalk)



*Up to the Plate: The All-American Girls' Professional Baseball League.* Margot Galt. Lerner, 1995. 082253326X pb.

This League played for 12 seasons starting during World War II.  
(Booktalk)

*Young Martial Arts Enthusiast,* David Mitchell. DK, 1997. 0789415089.

Clear action photos introduce basic techniques, rules and equipment. This outstanding series includes titles on many sports.  
(Booktalks)

"Yo-Yo Man" (p.41) by Barbara Kerley in *Cricket*, January 1998.

Henry practices for months for the big yo-yo contest.  
(Storytelling with a yo-yo. What tricks can you do?)

## POETRY BREAK

*Casey at the Bat,* Ernest Lawrence Thayer. Atheneum, 1995.

0689319452, 0486234614, pb.

The Mudville nine are down by 2 with the bases loaded in the 9th when Casey comes to bat. Can he get a hit?

"Fancy Dive" (p.30) in *A Light in the Attic* by Shel Silverstein.

Harper & Row, 1981. 0060256745.

Also "Bored" (p.110), "Hurk" (p.50), "Come Skating" (p.71) and "Adventures of a Frisbee" (p.70).

*For the Love of the Game: Michael Jordan and Me,* Eloise

Greenfield. Harper Collins, 0060272996.

Michael Jordan is the role model and inspiration for 2 children.  
(Read aloud with eagle puppet)

## WINNER'S CIRCLE

*Hoops*, Robert Burleigh. Harcourt Brace, 1997. 0152014500.

A basketball game in poetry and pictures.

"I Like to Ride My Bike/Me Gusta Montar Mi Bicicleta" (p.15) in *Sol/ A Sol: Bilingual Poems*, Lori Marie Carlson. Henry Holt, 1998. 080504373X.

A double page colorful picture with poem in English and Spanish.

"Oh, Please Take Me Fishing" (p.20) in *A Pizza The Size Of The Sun*, Jack Prelutsky. Greenwillow, 1994. 0688132367.

His pesky sister is fishing with him. What can he do with her?

*Opening Days: Sports Poems*, Lee Bennett Hopkins, ed.

Harcourt Brace, 1996. 0152002707.

Titles include "Ode To Weightlifting," "Karate Kid," "Thoughts After A 40 Mile Bike Ride" and "Love Fifteen."

*Really, Really Bad Sports Jokes*, Katy Hall. Candlewick, 1998.

076369433X pb.

Tell them if you dare!

"Smedley Was Deadly" (p.10) in *Who's Been Sleeping In My Porridge: A Book Of Wacky Poems & Pictures*, Colin McNaughton.

Candlewick, 1990. 0763601063.

Smedley had a special talent.

## FUN STUFF

"Australia: Pass the Coconut" (p.42) in *International Games*, Valjean McLenigham. Raintree, 1978. 0817211624.

Pass 6 or more coconuts around the team as fast as possible.  
(Bean bags can be substituted)

"Baseball Kids" (#1), "Ride My Bike" (#8), "Suzy Is a Rocker" (#7) on *Suzy Is A Rocker* by Tom Paxton, Sony, 1992. 1564065685.

Have fun with these upbeat numbers! Suzy plays soccer.

*Flashy Feet* by Ann Thomas, Lake Wales Public Library.

Draw around a tennis shoe to make a pattern on white posterboard or heavy paper. Punch lace holes. Ask children to design a sneaker for a manufacturer. Supply markers, crayons, glitter, sequins, yarn for laces, etc. Ask them to name their shoe.

"Frame Games" (p.28) in *American Girl*, January/February 1997.

Silly bowling stunts.

"Jumping Frog" (p.14) in *Origami*, Eileen O'Brien and Kate Needham.

Usborne, 1996. 088110938X, 0746027192 pb.

Make origami frogs and then have a jumping contest.

*Mickey's Sports Songs*. Walt Disney Records, 1996.

Rocking sports songs - baseball, basketball, football, surfing and others.

"My Boomerang Won't Come Back" (#4) on *Dumb Ditties* by Charlie Drake, K-tel Internat, 1993.

This aborigine has a unique problem.

## WINNER'S CIRCLE

"Ridin' in the Car" (#6) on *Teaching Hippopotomi To Fly* by The Chenille Sisters, CanToo, 1996 . CTR CD01.  
Great beat of the Chenille Sisters! (Pair with *In the Drivers Seat*, p.61)

"Right Field" (#1) on *Peter, Paul & Mommy, Too* by Peter, Paul & Mary, Warner Brothers. 1993. 1880528150.  
He's playing right field and praying the ball never comes.

"Spring Fling" (p.21) in *American Girl*, May/June 1997.  
Try *Worm Jumpers* for an inside game.

"Surfin' Bird" (#1) on *Goofy Greats* by Trashmen, K-tel International, 1992.  
Nonsense surfing song.

"Surfin' USA" (#1) on *The Beach Boys Greatest Surfing Songs* by The Beach Boys, Capitol, 1990. 521-57240.  
The classic surfin' song. (Use as background for *Rhinos Who Surf.*, p. 63).

"Take Me out to the Ballgame" (#3) on *One Light One Sun* by Raffi, A & M Records, 1987. SD0228.  
The classic, Raffi's way.

"Wipe Out" (#18) on *Really Cool Songs* by Sugar Beat, Sugar Beats Music, 1993.  
Surfer rock instrumental.

## COMMUNITY AND PROFESSIONAL

"Take Me out to the Ballgame" (p.295) in *From Sea To Shining Sea*, Amy Cohn. Scholastic, 1993. 0590428683.

Chapter by Marc Simont includes the song, stories, glossary of terms and a shortened version of the famous "Who's On First?" Abbott and Costello routine.

**Bicycle Rodeo.** Invite police safety officers to talk about bicycle safety. Invite a bicycle shop to display various bicycles. Have a parade of kids on bicycles and prizes for decorations in several categories.

**Sports Hero Day.** Invite several nearby college, high school or other local athletes who have been successful in a sport to talk about their training, what has been helpful to them, the time it takes, Have them break into groups and have some skill demonstrations with the children going to the sport that interests them.

## COMPUTER STUFF

*Best Games in a Small World* at

<http://www.richardsonps.act.edu.au/index.htm>

Group games from Richardson School in Canberra, Australia.

*Black Belt Magazine* at <http://www.blackbeltmag.com/bbkids>.

Martial arts web page.

*Cheer Starts Here* at

<http://www.geocities.com/colosseum/8339/>

Includes chants, cheers, stunts.



## WINNER'S CIRCLE

*Gymnastics* at <http://www.usa-gymnastics.org/>

Complete guide to USA gymnastics.

*Inline Skating* at <http://bird.taponline.com/inline/>

Skills, pictures, places to skate, products, names you should know and more!

*Karting* at <http://www.muller.net/karting/>

Schedules, results, tracks, Who's Who, schools and more!

*Kristi Yamaguchi Fantasy Ice Skating*, Morning Star Multimedia, 1997. (CD-ROM)

Design your own ice skating routine with music.

*Locker Room Sports for Kids* at

<http://member.aol.com/msdaisy/sports/locker.html>

Explanation of many sports such as football, soccer, etc.

*Mudball* at <http://www.mudball.com>

Baseball web page by a young baseball player.

*NFL Math*, Sanctuary Woods, 1996. (CD-ROM)

The math of football with real NFL players.

*PGA Kids* at [http://www.pga.com/Cool\\_Kids/index.html](http://www.pga.com/Cool_Kids/index.html)

PGA Junior golf site.

*Rollerblade* at <http://www.rollerblade.com/>

Skates and gear, getting started, on-line directories and more!

*Sports Illustrated for Kids*, Multimedia Creative, 1995.

(CD-ROM) Also a website at <http://www.sikids.com/>

Everything you want to know about sports.

*Stilton's Baseball* at <http://www.baseball-links.com/main.shtml>

Comprehensive links to everything baseball.

*Swimming* at <http://netulah.com/swimlinx>

The yellow pages of swimming both USA and International.

*Taylor Made Kids* at <http://www.taylormadekids.com/>

Golf site includes games, clubs and the physics of golf.

*Tennis* at <http://www.tennisserver.com/>

An online magazine including features, tips on playing and everything you need to know about the sport.

## FILMS AND VIDEO

*21<sup>st</sup> Annual World Eskimo-Indian Olympics*, Video, 27 mi., AV 9454.

The World Eskimo-Indian Olympics have been held as an organized event since 1961. Ten thousand people from scores of villages gather in Fairbanks, Alaska to watch and participate in the challenging competitions. Featured are such ancient Arctic sports as the blanket toss, knuckle hop, high kicks, seal skinning and whale blubber eating contests.

*Basketball Superplays and Superbloops*, Video, 23 min., AV 13064.

Highlights from NBA and college ball.

## WINNER'S CIRCLE

*Built for Speed*, Video, 30 min., AV 13072.

Julianne Sealy, a stock car driver, explains the differences between a race-ready stock car and a standard car and looks at the different kinds of stock car races. Includes fast-paced highlights from races.

*Car Follies*, Video, 25 min., AV 13068.

Action packed racing footage, bloopers and blunders.

*Football Bashes, Slams, Bloopers and Crashes*, Video, 29 min., AV 13066.

NFL craziness.

*Me, Mop and the Moondance Kid*, Video, 15 min., AV 4187.

Based on the book by Walter Dean Myers. An orphanage in urban New Jersey turns out good kids who play terrible baseball until Sister Carmelita gets involved.

*Sports Clinic*, Video, 80 min., each, AV 7051-AV 7054.

Guides for training and skill development.

AV 7051 Basketball


AV 7054 Baseball

AV 7052 Soccer


AV 7053 Football



## SCRAMBLED SPORTS



The athletes below are wearing the wrong clothes or using the wrong equipment and playing the wrong sport. Can you straighten them out?



Michele Kwan

Wears a helmet and big  
shoulder pads

To swim faster than  
anyone else



Dominique Moceanu

Uses a big racket

To slam dunk

Michael Jordan

Uses a curved stick

To skate a triple toe  
loop

Pete Sampras

Wears teeny shorts and  
a tank top

To go around a track  
hundreds of times



Danny Wuerffel

Wears a plain leotard  
and a small ponytail

To whack a ball out of  
the park



Picabo Street

Uses a Louisville slugger

To run faster than  
anyone else

Ken Griffey Jr.

Wears a Speedo  
swimsuit

To hit a small yellow ball  
over a net

Wayne Gretzky

Wears a sequined  
leotard with a skirt

To hit a small ball into a  
cup

Tiger Woods

Binds long fiberglass  
boards to her feet

To perform on a balance  
beam

Jackie Joyner-Kersey

Uses a long club

To get the puck in the  
goal

Janet Evans

Crawls through the  
window of a car

To pass for a touchdown

Jeff Gordon

Wears huge shoes and  
baggy shorts

To go very fast down a  
snowy mountain

## WINNER'S CIRCLE





## CENTER STAGE

Readers on the prowl act it out. There's magic, there's music,  
there's make believe!

## CENTER STAGE

BOOKS AND STORIES

*Abiyoyo*, Pete Seeger. Macmillan, 1986. 0027814904.

A boy who plays the ukulele and his father, a magician, are banished to the edge of town for using their talents to annoy others, but save the day when the Abiyoyo, a carnivorous giant, appears. (Storytelling with guitar)

*Bantam of the Opera*, Mary Jane Auch. Holiday House, 1997. 0823413128.

Luigi, a bantam rooster and wonderful crower, cock-a-doodle-doos his way into the tenor lead in the opera, *Rigoletto*. (Puppet show with opera music)

*Barnyard Song*, Rhonda Greene. Atheneum, 1997. 0689807589.

The animal's barnyard songs are all messed up when a little bee catches a sneeze and it spreads. (Creative dramatics with animal noses)

*Bat Jamboree*, Kathi Appelt. William Morrow & Co., 1996. 0688138837.

Fifty-five bats perform for an audience of animals far and wide, dancing, singing, and playing music, with a pyramid finale and a song by the bat lady. (Add bat performances to a flannel board until the pyramid is complete)

*Bouki Dances the Kokioko: A Comical Tale from Haiti*, Diane Wolkstein. Harcourt Brace, 1997. 0152000348.

The trickery tale from Wolkstein's *Magic Orange Tree*, p.87, presented as a picture book. (Storytelling with participation)

## CENTER STAGE

*Charlie Parker Played Be Bop*, Chris Raschka. Orchard, 1992.

0531085996, 0531070956 pb.

Fun read aloud with a "be bop" feel. (Background music, "My Little Suede Shoes" p.85, and pair with *Mysterious Thelonious*, p.80)

*Danger at the Fair*, Peg Kehret. Cobblehill, 1995. 0525651829, 0671529390 pb.

At the fortuneteller's booth at the fair, Ellen receives a cryptic message from the spirit world suggesting that her younger brother is in danger. (\*Booktalk with pencil and pad showing cryptic message)

*Duke Ellington: The Piano Prince and His Orchestra*, Andrea Putney. Hyperion, 1997. 0786801786.

The story of Duke Ellington emphasizing the way the composer "saw colors" in the music. (Storytelling with music from "Harlem Airshaft," p.85)

*Evil Spell*, Emily McCully. Harper & Row, 1990. 0060241535.

Edwin, an acting bear, gets his first important role, but gets struck with stage fright. He's sure it must be an evil spell.

*Half Magic*, Edward Eager. Harcourt Brace, 1954. 015233078X, 015233081X pb.

A magic coin has special powers, but only by half! Wishers must be careful and take this into account. (\*Booktalk with coin)

*Hokey Pokey*, Sheila Hamanaka. Simon & Schuster, 1997. 0689805195.

Picture book version of a popular song with some facts in the back. (Pair with music from *Dancin' Magic*, p.85)

*I Know an Old Lady Who Swallowed a Pie*, Alison Jackson.

Dutton, 1997. 0525456457.

Hilarious spin on an old favorite! A ravenously hungry relative devours the entire Thanksgiving meal all by herself! (Feed "old lady" puppet dollhouse dinner props)

*I Like the Music*, Leah Komaiko. HarperTrophy, 1989.

0064431894 pb.

A girl who loves street music learns to love the symphony as well when her grandmother takes her to an outdoor concert.

*Jester Has Lost His Jingle*, David Saltzman. Jester Co., 1995.

0964456303.

The jester and his faithful companion, Pharley, search the world for laughter after being banished from their kingdom where no one laughs at them anymore.

*Jonah the Whale*, Susan Shreve. Levine, 1997. 0590371339.

Jonah's overweight and the new kid in school. He tries to fit in by saying he's working on a cable television talk show for kids, starring himself. Can he make his lie come true? (Booktalk)

*Juggler (I Want To Be Series)*, Ivan Bulloch. World Book, 1997.

1568473648, 0716643030 pb.

Provides instructions and practical advice on juggling techniques, props, and performances. (Have teen group learn and teach younger kids)

*Lion and the Little Red Bird*, Elisa Kleven. Dutton, 1992.

0525448985, 0140558098 pb.

A little red bird watches a lion that she thinks has magic,



## CENTER STAGE

but discovers that the lion is really an artist. (Storytelling with lion puppet, red bird, and different colors of yarn to switch onto the tail)

*Lives of the Musicians: Good Times, Bad Times (And What the Neighbors Thought)*, Kathleen Krull. Harcourt Brace, 0152480102.

A collection of anecdotes about 19 musicians that you won't read anywhere else. (Booktalk with excerpts)

*Mud*, Mary Lyn Ray. Harcourt Brace, 1996. 015256263X.

Winter changes to spring and a boy dances in the mud. (Use background music, "Twilight" and "Savanna Dance," p.87)

*My Little Sister Ate One Hare*, Bill Grossman. Crown, 1996. 0517596016 .

A wonderfully gruesome counting book where the little sister eats "one hare, we thought she'd throw up then and there." However, she eats all sorts of awful things and keeps them down until she eats some healthy green peas! That does it! (Storytelling using board lap puppet and pieces to eat)

*Mysterious Thelonious*, Chris Raschka. Orchard, 1997. 0531300579.

Raschka uses watercolors to make scant words jump and dance with vibe, rhythm, and beat in this tribute to jazz composer and performer Thelonious Monk. (Play music from "Round Midnight," p.86, and pair with *Charlie Parker Played Be Bop*, p.78)

*Onstage and Backstage: At the Night Owl Theater*, Ann Hayes. Harcourt Brace, 1997. 0152007822.

The Night Owl Theater is comprised of animal thespians preparing for a production of *Cinderella*. During the month of preparation readers become familiar with all the things (casting, lights, props, etc.) necessary for a theater production to be ready for opening night. (Pair with a local theater company's visit)

*Orchestranimals*, Van Kampen. Scholastic, 1989. 0590731637 big book.

Introduces the symphony orchestra with a story wherein all the animals are late. The last to arrive is the star, Crash, the percussionist. (Bring out the rhythm band)

*Romeo and Juliet - Together and Alive At Last*, Avi. Orchard, 1987. 0531057216, 0380705257 pb.

Ed plays matchmaker for two of his reluctant friends when he casts them as the leads in a class production of Shakespeare's *Romeo And Juliet*. (Booktalk)

*Satchmo's Blues*, Alan Schroeder. Doubleday, 1996. 038320469.

A fictional re-creation of the youth of trumpeter Louis Armstrong in New Orleans. (Storytelling with trumpet fade in and out at the end. Use "Step Lightly," p.86)

*Secret Life of the Underwear Champ*, Betty Miles. Bullseye, 1994. 0394845633 pb.

Larry is "discovered" on the street and asked to appear in a television commercial, and only later discovers what it is he's advertising. (Booktalk with underwear)

*Song and Dance Man*, Karen Ackerman. Knopf, 1988. 0394993306.

Grandpa entertains his grandchildren up in the attic in the

## CENTER STAGE

old Vaudevillian style—tapping, singing, joking, and performing magic. (Storytelling with props. Pair with a visit from a performance group)

*Stage Fright*, James Howe. Atheneum, 1990. 0689317018, 0689803389 pb.

Sebastian Barth investigates the tangle of warnings and ominous accidents surrounding the visit of a famous actress to his hometown. (Booktalk)

*Twist with a Burger, Jitter with a Bug*, Linda Lowery. Houghton Mifflin, 1995. 0395670225.

Rollicking text accompanies great big illustrations to give the rhythm of the twist and the jitterbug. (Storytelling with participation)

*Vegetable Show*, Laurene Brown. Little Brown & Co., 1995. 0316113638.

Presented as a vaudeville show, the vegetables perform at the Garden Street Theater complete with music for a vegetable song. (Creative dramatics with veggie masks, Pair with *Song And Dance Man*, p.81)

*Where Fireflies Dance/Ahi, Donde Bailan Las Luciernagas*, Cuento de Lucha Corpi. Children's Press, 1997. 0892391456.

Corpi tells the story of her childhood in Mexico in both English and Spanish. She recalls the wondrous jukebox music in the forbidden cantina and the story-songs and ballads of her father and grandmother.

*Young Dancer*, Darcy Bussell. DK, 1994. 1564584682.

Introduces positions, movements, and history of ballet with full-color photos. (Pair with a visit from a dance troupe)

POETRY BREAK

"Dancing Pants" (p.126) in *Where the Sidewalk Ends*, Shel Silverstein. HarperCollins, 1974. 060256680.

Pants that have no legs in them are really quite talented dancers. (Dance marionette-type pants as you recite)

"Danny O'Dare" (p.31) in *Falling Up*, Shel Silverstein. HarperCollins, 1996. 0060248033.

A dancing bear does a variety of dance steps for a stunned child with the hope that she will dance with him. (Recite and demonstrate for participation and pair with *Twist With A Burger* . . . p.82)

"Egami rorriM rouY mA I" (p.52) in *Pizza the Size of the Sun*, Jack Prelutsky. Greenwillow, 1996. 0688132367.

Poem from the mirror's point of view so the words are written backwards. (Enlarge the poem and reflect in mirror)

*Genie in the Jar*, Nikki Giovanni. Henry Holt & Co., 1996. 0805041184.

A poem written for the singer Nina Simone and illustrated by Chris Rashka. A young African American girl dances in celebration of creativity and community.

"I Did a Nutty Somersault" (p.18) in *Pizza the Size of the Sun*, Jack Prelutsky. Greenwillow, 1996. 0688132367.

Trying on rollerblades on ice is not recommended by the character in this poem though it does result in somersaults and barrelrolls.



## CENTER STAGE

"Orchestra" (p.23) in *Where the Sidewalk Ends*, Shel Silverstein. HarperCollins, 1974. 060256680.

Instead of musical instruments, body parts are used to make orchestra sounds. (See what sounds audience can make with their body. Pair with *Orchestranimals*, p.81)

## FUN STUFF

"Bluegrass Jamboree" (#12) on *So Big* by Hap Palmer, Hap-Pal Music, 1994. ACD-678 CD.

Fast-paced participation song with five instruments, each with an action, "jump and spin with the violin."

"Book Prediction" (p.72) in *More Magic Tricks, Science Facts*, Friedhoffer. Franklin Watts, 1990. 0531109690.

The magician and assistant work together to trick the audience into picking a "predicted" page and line in a randomly selected book. (Good trick to do with *Song and Dance Man*, p.81)

*Child's Celebration of Broadway*, Wea/Warner Brothers, 1995. B000002M7B CD.

Familiar show tunes.

*Crafts from Your Favorite Fairy Tales*, Kathy Ross. Millbrook, 076130259X.

Simple puppets from household items inspired by fairy tales.



"Eddie C., Little Rap Riding Hood" (A#10) on *Crazy Gibberish and Other Story Hour Stretches* by Naomi Baltuck, Linnet, 1993. 30424815 tape.

Crazy song to learn and shout out.

"Harlem Airshaft" (1#10) on *Duke Ellington and His Famous Orchestra*, Vintage Jazz Classics, 1990. VJC10192 CD.  
One of Ellington's masterpieces, with a chorus of the leader's piano up front, then ensemble comes in "to pay a little rent." (Use with *Duke Ellington: The Piano Prince and His Orchestra*, p.78)

"Hokey Pokey" (#9) on *Dancin' Magic* by Joanie Bartels, Bmg/Discovery Music, 1993. B000000QCF CD.  
This is an especially good rendition of the old favorite! (Pair with *Hokey Pokey* book, p.78)

"I Can Make Music" (p.137) in *Ultimate Show-Me-How Activity Book*, Smithmark, 1997. 0765194198.  
Make all sorts of musical instruments.

*Kids Make Music: Clapping and Tapping from Bach to Rock!*, Avery Hart. Williamson, 1993. 0913589691 pb.  
Variety of music-based activities, including singing the "Dishwashin' Song," dancing the "Dinosaur Dance," and making instruments for the "Jug Band."

"My Little Suede Shoes" (2#10) on *Yardbird: The Ultimate Charlie Parker Collection*, Rhino Entertainment, 1997. R272260 CD.  
Parker on the alto saxophone backed up by the "rhythm of the shoes". (Background music for *Charlie Parker Played Be Bop*, p.78)

## CENTER STAGE

*On Stage: Theater Games and Activities for Kids*, Lisa Bany-Winters. Chicago Review, 1997. 1556523246 pb.  
An all-about-theater must-have book.

*Paper Hat Tricks I-V*, Patt Newbold. Paper Hat Tricks, 1989.  
1564229963 pb.  
Easy to make patterns for hats.

"Put Your Thumb in the Air" (#14) on *Deep in the Jungle* by Joe Scruggs, Lyrick, 1997. B0000058A9 CD.  
Great stretch—put "your thumb in the air, and leave it there . . ." then "your elbow on your knee" and so on, and of course you must "leave them there!"

"Rock & Roll Freeze Dance" (#5) on *So Big* by Hap Palmer, Hap-Pal Music, 1994. ACD-678 CD.  
"Gotta have some rock 'n roll" in this participation song.

"Round Midnight" (#20) on *Thelonious Monk: Genius Of Modern Music*, Blue Note, 1989. CDP7815102 CD.  
Monk's most famous and most often recorded (by other musicians) composition. (Use with *Mysterious Thelonious*, p.80)

*Stage Makeup Step-by-Step*, Swinfield. Betterway, 1994.  
155870390X.  
Provides detailed instruction on makeup and its application for use in theaters. (Teens demonstrate and makeup younger kids)

"Step Lightly" (#6) on *Joe Henderson: Big Band*, PolyGram Records: Verve, 1996. 3145334512 CD.  
Trumpet solo. (Use with *Satchmo's Blues*, p.81)

"Twilight" (#1) and "Savanna Dance" (#6) on *Deep Forest* by Deep Forest, Sony, 1993. B0000029IH CD  
Dreamy music and then a dance of celebration. (Use both as background music for *Mud*, p.80)

COMMUNITY AND PROFESSIONAL
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*Beyond Words: Great Stories for Hand and Voice*, Valerie Marsh. Allyside, 1995. 0917846494 pb.  
Several stories for Center Stage including "Butterfly Dance," "Magic Fish," and "Magic Suitcase."

"Bouki Dances The Kokioko" in *Magic Orange Tree*, Diane Wolkstein. Schocken, 1997. 0805210776 pb.  
After much coaching, Bouki wins the prize for dancing the king's secret dance, but is then outwitted by his coach.  
A picture book of this story is available, p.77. (Storytelling with participation)

*Civic Theater*. They often have an apprentice group of kids—see if they go out to perform.

*Dance Groups Or School Of Dance*. If you are in the city, see if there's an inner-city kids group that tours.

"Frog's Riddle" (p.51) in *Frog's Riddle and Other Draw-And-Tell Stories*, Richard Thompson. Annick, 1990. 155037138X.  
To avoid being chopped up and put in a brew, Frog makes a deal involving a riddle.

## CENTER STAGE

*Leading Kids to Books through Magic*, Caroline Feller Bauer. ALA, 1996. 0838906842.

Great resource giving instructions for magic tricks and pairing them with books, and sometimes poems or stories.

*Magician*. Ask other children's librarians for referrals to get someone who's good with kids.

*More Magic Tricks, Science Facts*, Friedhoffer. Franklin Watts, 1990. 0531109690.

Simple tricks with instructions and lists of props needed.

*Sing Us a Story: Using Music in Preschool and Family Storytimes*, Jane Marino. Wilson, 1994. 0824208471.

(Music is one of the easiest things to use in outreach and brings even more to a story or program—it's also an additional way to reach a kid—yes, an editorial comment)

*WKID: Easy Radio Plays*, Carol Adorjan. Albert Whitman & Co., 1991. 0807591556.

Four plays accompanied by advice on music and sound effects, a glossary of radio terms, and a section on director's hand signals.

## COMPUTER STUFF

*American Girls Premiere*, Learning Company, 1997. (CD-ROM)

Write and produce your very own live-action plays based on the American Girls Collection.



*Conversation About Ventriloquism at*

<http://fox.nstn.ca/~puppets/vent.html>

Learn all about ventriloquism with activities, a script, patterns, and tips.

*Cyberkids—Where Creative Kids Click at*

<http://www.cyberkids.com>

This site has connections to games and puzzles, reading room, theater and young composers.

*Dufflebag Theatre at*

<http://www.fusionmill.com/core/dufflebag/duffle.html>

Offers "Old Time Radio Plays" with a new story added every week.

*Music Ace, Harmonic Vision, 1996. (CD-ROM)*

Compose and listen to your own music. Also includes music games.

*Opening Night, MECC, 1996. 6303744648. (CD-ROM)*

Interactive theater exploration—create scenes, write dialog, choose and block cast members, and add music to the script.

*Oper Frog, MECC, 1995. (CD-ROM)*

Puts you in charge of a Victorian England theater stage.

*Ringling Brothers and Barnum and Bailey Circus Online at*

<http://www.ringling.com/home.jttml>

Includes ticket information, news and reviews, games, circus history, and of course, the circus' main attractions.



## CENTER STAGE

*Twisted Tales* at <http://www.planetzoom.com/TwistedTales/Twist.html>

Mad libs you create that are a little more "twisted" than at the *Wacky Web*.

*Wacky Web Tales* at <http://www.eduplace.com/tales/index.html>

Great mad libs you create.

## FILMS AND VIDEO

*Animation For Kids*, Video, 12 min., AV 10388.

Patrick Jenkins and 5 children show how to animate drawings using a number of simple devices such as a flipbook or a thaumatrope which can be made from materials found around the house or in the classroom.

*Come Sing, Jimmy Jo*, Video, 15 min., AV 11070.

When his family becomes a successful country music group and makes him a featured singer, 11-year-old James has to deal with big changes in his life, even his name. Based on the book by Katherine Paterson.

*Latino Youth in Performance*, Video, 30 min., AV 4794.

In three parts: the *charreada*, the team rodeo competition in traditional Mexican dress that is a showcase for equestrian skill, roping and precision teamwork; the San Antonio Latino youth theater group Grupo Animo, how they write and perform their scripts; Jesse Borrego, a rising Latino star who helps develop young Latino talents in music, dance and acting in San Antonio.

*Maestro Plays*, Video, 5 min., AV 12960.

The maestro cajoles sounds from the instruments of the orchestra. Based on the book by Bill Martin.

*Music*, Video, 15 min., AV 12859.

Younger children learn the origin of music and how to enjoy different styles. Lewis and Quack teach Splat rhythm, Mrs. Bird shows him that music is made from notes and Robofact explains to Digger why his neck tingles when he sings.

*Musical Max*, Video, 8 min., AV 9419.

A young hippo named Max could play any instrument and he loved to practice. In fact he loved to practice so much that his blowing, plinking and banging annoyed his father and drove the neighbors to distraction. A 1994 ALA Selected Film for children.

*Musical Storyteller*, Video, 12 min., AV 8333.

Angela Lloyd performs a one-woman-band show as she tells the story of a young girl excited about going to her first dance. In washing her dress for this important occasion, she chances upon the "music" in her washboard and then the fun really begins.

*Roller Coaster*, Video, 56 min., AV 12760.

Follows roller coaster designers through the steps of designing, planning and building a new theme park ride, using computers and elaborate models.

## CENTER STAGE

# CENTER STAGE



## "Center Stage" Word Find



S	B	U	C	W	V	O	P	T	H	E	S	P	I	A	N	W	T	E	N
O	T	B	Z	M	T	G	A	O	W	V	F	L	O	C	X	V	P	G	L
Q	E	A	C	T	I	N	G	D	H	A	M	S	U	A	B	D	E	R	A
U	P	C	G	E	O	B	F	N	J	U	G	G	L	I	N	G	F	E	E
K	H	K	N	E	Q	H	S	Z	B	D	L	E	H	F	D	K	A	E	O
X	J	S	L	S	M	I	C	O	M	E	D	Y	O	M	G	B	D	N	F
L	U	T	C	W	A	A	F	M	I	V	C	I	T	R	B	I	E	R	J
P	Y	A	Z	I	G	R	N	R	W	I	D	T	M	L	A	T	D	O	C
U	R	G	A	W	I	J	P	A	N	L	R	Y	O	E	L	B	C	O	H
P	B	E	K	L	C	N	H	D	G	L	V	S	G	Z	L	F	P	M	O
P	A	O	B	E	I	S	T	I	D	E	K	X	N	T	E	O	L	I	R
E	D	P	W	B	A	Q	U	E	L	N	R	E	D	A	R	G	E	V	E
T	E	N	O	R	N	S	U	P	R	E	C	A	L	F	I	R	I	L	O
E	L	I	E	D	E	X	P	I	C	M	S	T	D	A	N	C	I	N	G
E	H	O	R	C	H	E	S	T	R	A	I	Y	R	C	A	J	L	E	A
R	N	S	P	K	F	A	L	Y	D	O	S	S	H	U	E	S	G	O	P
I	V	R	A	E	M	O	S	R	E	I	M	A	S	L	Q	M	Z	W	H
U	R	S	P	I	R	M	Q	U	P	E	N	E	W	I	E	A	N	K	E
P	G	E	J	L	W	A	E	H	B	R	Z	H	S	R	O	D	I	O	R
L	D	I	R	E	C	T	O	R	F	O	R	P	Q	P	A	N	A	V	L

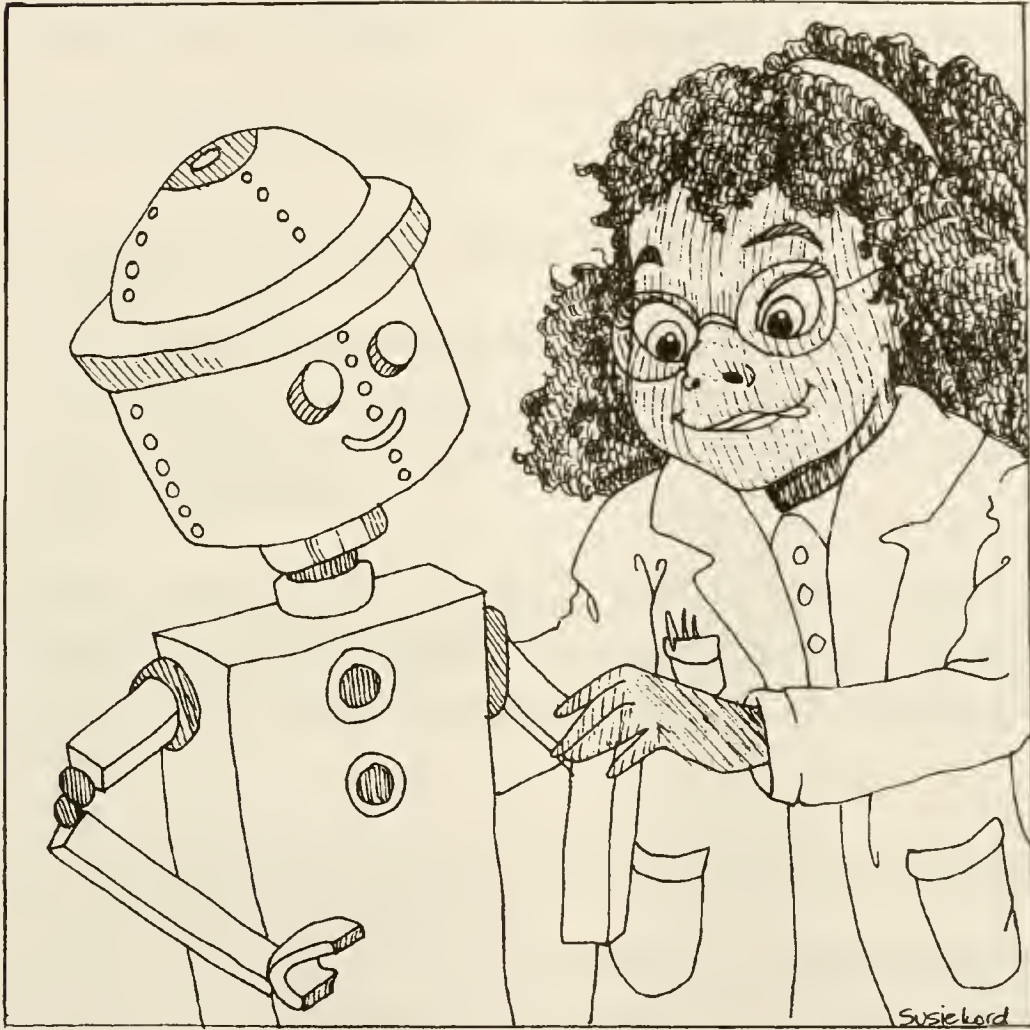
ACTING  
BACKSTAGE  
BALLERINA  
CHOREOGRAPHER  
COMEDY  
DANCING

DIRECTOR  
GREENROOM  
INTERMISSION  
JUGGLING  
MAGICIAN  
OPERA

ORCHESTRA  
PUPPETEER  
STAGE MANAGER  
TENOR  
THESPIAN  
VAUDEVILLE

## CENTER STAGE





## CUTTING EDGE

Readers on the prowl discover something new. It's science,  
it's technology, it's an invention!

## THE CUTTING EDGE

BOOKS AND STORIES

*53 ½ Things That Changed the World and Some That Didn't*, Steve Parker. Millbrook, 1992. 156294603X, 1562948946 pb.  
From flush toilets (which changed the world) to miniskirts (which didn't). (Booktalk)

*Alien Secrets*, Annette Curtis Klause. Delacorte, 1993. 0385309287, 0440410614 pb.  
Twelve-year-old Puck has been expelled from her boarding school and is traveling to her parents on Shoon. She befriends an alien who is searching for his people's stolen talisman and encounters danger. (\*Booktalk)

*Amelia Takes Command*, Marissa Moss. Tricycle, 1998. 1883672708.  
Amelia's notebook chronicles the usual pitfalls of fifth grade, new teacher, new friends, bullies and boys - until Amelia goes to space camp.

*Aunt Chip and the Great Triple Creek Dam Affair*, Patricia Polacco. Philomel, 1996. 0399229434.  
Everyone in the town of Triple Creek has forgotten how to read or never knew how because they watch TV all day and night - until Aunt Chip changes their ways.

*Balloons: Building and Experimenting with Inflatable Toys*, Bernie Zubrowski. Boston Children's Museum, 1990. 0688083250, 0688083242 pb.  
The balloon monorail is great. Call it a "rocket."

*Bubblemania: The Chewy History of Bubble Gum*, Lee Wardlaw. Aladdin, 1997. 0689817193.

## THE CUTTING EDGE

Bubble gum and chewing gum - history and trivia about a favorite treat. (Use as part of a trivia game or quiz show)

*Crafts for Kids Who Are Wild about Outer Space*, Kathy Ross. Millbrook, 1997. 0761300546.  
Twenty projects of varying complexity.

*Dogs in Space*, Nancy Coffelt. Harcourt Brace Jovanovich, 1993. 0152004408.  
Space dogs visit other planets in this basic introduction to the solar system.

"Doughnuts" in *Homer Price*, Robert McCloskey. Viking, 1943. 0670377295, 0140309276 pb.  
When Uncle Ulysses leaves Homer in charge of the doughnut machine in his coffee shop, customers give Homer advice and the machine runs amok. (Read aloud/tell/reader's theater)

*Flying Dragon Room*, Audrey Wood. Scholastic, 1996. 0590481932.  
Mrs. Jenkins gives Patrick her special tools to use in his backyard. After working for a week he takes her and his family on a tour of his spectacular creations. (Clothesline story)

*Grandpa Takes Me to the Moon*, Timothy Gaffney. Tambourine Books, 1996. 0688130388.  
His grandpa, an Apollo astronaut, tells him a bedtime story of the trip to the moon.

*If I Had a Robot*, Dan Yaccarino. Viking, 1996. 0670869368.  
Phil's problems, ranging from eating vegetables to taking a bath, would all be solved if he had a robot. (Tell with props)

*Jonathan Cleaned up, then he Heard a Sound*, Robert Munsch.

Firefly, 1990. 0920236227, 0920236200 pb.

Jonathan cannot keep the house clean because of the subway station in his living room.

*June 29, 1999*, David Wiesner. Houghton Mifflin, 1992. 0395597625.

For her science project Holly Evans launches vegetable seedlings into space to study the effects of extraterrestrial conditions-with astonishing results!

*Kids' Invention Book*, Arlene Erlbach. Lerner, 1997. 0822524147.

Profiles eleven inventors between the ages of 8 and 14. Tells how to invent something and patent it.

*Meanwhile*, Jules Feiffer. HarperCollins, 1997. 0062051563.

Using a magical word from his comic books, Raymond avoids mother and enters a world fraught with dangers. (Make up a story, and pass around a "Meanwhile" card - whoever has the card when the teller says "meanwhile" must continue the story)

*Meteor*, Patricia Polacco. Paper Star, 1996. 0698114108.

Grandma and Grandpa's farm becomes the center of meteoric happenings when a meteor lands there.

*Mistakes That Worked: 40 Familiar Inventions and How They Came To Be*, Charlotte Foltz Jones. Doubleday, 1991. 0385262469, 0385320434 pb.

How did doughnuts get holes? Where did silly putty come from? What makes Post-its and velcro work?

*Put a Fan in Your Hat: Inventions, Contraptions and Gadgets Kids Can Build*, Robert S. Carrow. Learning Triangle, 1997. 0070116571,



## THE CUTTING EDGE

007011658X pb.

Pick a project from this book and demonstrate.

*Radio Boy*, Sharon Phillips Denslow. Simon & Schuster, 1995.

0689802951.

In Kentucky in the 1870's, Nathan Stubblefield works on his wireless telephone, an early radio.

*Simple Science Experiments with Everyday Materials*, Muriel Mandell.

Sterling, 1990. 0806957646 pb.

Easy experiments which can be incorporated into story programs.

Especially good is the Water Trombone.

*Sneetches and Other Stories*, Dr. Seuss. Random, 1961. 0394900898.

In "The Sneetches" Sylvester McMonkey McBean makes a machine that puts stars on Sneetches.

*Summer Reading Is Killing Me*, Jon Scieszka. Viking, 1998.

0670880418.

The Time Warp Trio is back, this time battling evil characters in books on the summer reading list. (Read aloud with mentioned books available and have a guessing game)

*Tiny for a Day*, Dick Gackenbach. Clarion, 1993. 0395696168.

Sidney invents a machine that miniaturizes anything put in it, including himself. For fans of "Honey I Shrunk..." (Make a trick box, where big things come out small)

*Travis and the Better Mousetrap*, Deborah Dennard. Cobblehill,

1996. 0525651780.

Travis builds a better mousetrap and catches a better mouse, the Easter bunny, the groundhog and other famous creatures. (Make a mousetrap box and pull critters out)

*Wallpaper from Space*, Daniel Pinkwater. Atheneum, 1996.

0689807643.

When Steve's mother changes everything around in the house,  
Steve is miserable until she shows him the spaceship wallpaper.

POETRY BREAK
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"I Made Something Strange with my Chemistry Set" (p.58) in *A Pizza the Size of the Sun*, Jack Prelutsky. Greenwillow, 1996.

0688132367.

"Slobbery thing" comes to life! (Have audience provide sound effects)

"Invention" (p.48) in *Where the Sidewalk Ends*, Shel Silverstein. HarperCollins, 1974. 060256680.

The hardest part of any invention is getting it to work.

"Plugging In" (p.8) in *Falling Up*, Shel Silverstein. HarperCollins, 1996. 0590996894.

It seems that everything is "plugged in". Other poems about the marvels of technology in this collection are "Nope" (p.19) and "My Robot" (p.36).

"Push Button" (p.158) in *A Light in the Attic*, Shel Silverstein. HarperCollins, 1981. 0060256745.

Buttons control everything from a lawn mower to a TV with surprising results.

FUN STUFF

*Earthquest.* Small board game for 2-4 players. Requires pair of dice or spinner (not provided). Copy game pieces, Black Hole Cards and Escape Hatch cards on card stock and cut out. After throwing the dice to determine who rolls first, players take turns rolling and advancing their piece along the game board, following the path, unless they land exactly on a short-cut space. When landing on a Black Hole or Escape Hatch space, draw a card and follow directions on the card. Replace card on the bottom of the stack. Winner is the first to land on Planet Earth after an exact roll of the dice. See (p.109-111) end of chapter for masters of game board and pieces.

*Lunar Base.* Materials needed:

Shirt cardboards or 12"x12" posterboard squares - 1 per child

Markers, and glue

Assorted small boxes

Bits of dried flowers

Clear plastic lid from bakery or produce - 1 per child

Talk about what might be included on a lunar base. Build and decorate a small town with the boxes and dried flowers. Place the plastic lid over it to preserve the atmosphere.

"Marvelous Toy" (#1) on *Peter, Paul & Mommy* by Peter, Paul and Mary, Warner, 1969. 1785-2 CD, M5 1785 Cassette.

"It went zip when it moved and pop when it stopped and whirr when it stood still" and nobody knows to this day what it was. (Use rhythm band instruments for sound effects)

"Popcorn Pop" (#3) on *Tot Rock* by Gary Rosen, Lightyear, 1993.

001833638 Cassette, 001833646 CD.

Kernels inside the popper pop in this lively song.

"Princess Pat" (p.95-99) in *Crazy Gibberish*, Naomi Baltuck. Linnet, 1993. 0208023364, 0208023372 pb.

Song about Princess Pat who invented a Rickabamboo. (With a marker and board, design a Rickabamboo)

*Spacecraft*. Materials needed: Anything goes! Collect toilet paper tubes, cardboard scraps, disposable foil pie pans, pipe cleaners, muffin cups, popsicle sticks, glue, markers and glitter. Have a contest with all kinds of winning categories - Most Bizarre, Easiest to Live in, Most Like Home, etc.

"Who Built the Ark?" (p.10) on *More Singable Songs* by Raffi, Rounder, 1998. B0000003H7 Audio CD

Paper plate masks of pairs of animals who come aboard as they are mentioned in the song.

## COMMUNITY AND PROFESSIONAL

*Crazy Gibberish*, Naomi Baltuck. Linnet, 1993. 0208023364, 0208023372, pb.

Outstanding collection of songs, chants, stories, riddles and activities to use as fillers or stretches in programs.

*Inventions and inventors*. Contact local inventor's clubs and organizations.



## THE CUTTING EDGE

*Space*. Contact your local science museum or The Kennedy Space Center.

*Weather*. Invite local television weatherperson to talk about twisters, thunderstorms, etc.

## COMPUTER STUFF

*Big Job*, Discovery Channel, 1995. (CD-ROM)

Logic puzzles to solve big problems such as fire fighting or running a farm. For younger children.

*How Things Work* at <http://howthingswork.virginia.edu/topics.html>

Question and answer format explains how hundreds of things work.

*Invention Studio*, Discovery Channel, 1996. (CD-ROM)

Inventions from every perspective, how to invent, the history of inventions, testing inventions. Highly interactive.

*Lost Mind of Dr. Brain*, Sierra On-Line, 1995. (CD-ROM)

Solve puzzles in nine areas of Dr. Brain's brain (which he accidentally transferred into the lab rat). Look for the sequel, *The Time Warp of Dr. Brain*, Sierra On-Line 1997.

*National Inventors* at <http://invent.nforce.com/book/>

For serious invention hunters, this site also has links to the US Patent Office.



*SuperSolvers, Gizmos and Gadgets*, Learning Company, 1993.  
(CD-ROM)

Solve science problems by rebuilding all types of objects and vehicles in a race against the Master of Mischief.

*The Way Things Work*, DK, 1994. (CD-ROM)

Based on the book by David Macauley, this award-winning program allows the user to explore the nature of many common items.

*Whelmers* at <http://www.mcrel.org/whelmers/>

Science experiments with detailed instructions and anticipated results.

*Where in Time Is Carmen Sandiego?* Broderbund, 1997. (CD-ROM)

Carmen and her band of arch criminals are back in this reworking of an old favorite. Time travel to 18 historical adventures to solve mysteries surrounding cultural achievements, such as preparing a mummy.

*Why Files* at <http://whyfiles.news.wisc.edu/>

Subtitled "Science behind the news", this site presents stories, facts and images in a lively easy-to-use format.

## FILMS AND VIDEO

*Cleared to Land*, Video, 50 min., AV 10625.

Features a wide variety of aircraft from ultralights, blimps and gliders to Lear jets, Apache helicopters and jumbo jets.

*Come Fly with Us*, Video, 30 min., AV 11240.

Kayla, Patrick and Ryan experience the thrill of flying with barnstormers and the Navy's famous Blue Angels. They visit an

## THE CUTTING EDGE

international airport and the cockpit of a Boeing 757 jet airliner.  
*Electric Grandmother*, 16mm Film, 32 min., AV 1173.

A young father and his three children mourn the death of their wife and mother until they are visited by a mysterious helicopter from Fantoccini Ltd., where a perfect grandmother can be made to their exact specifications.

*Furious Flycycle*, Video, 12 min., AV 6184.

Melvin Spitznale, a young mechanical genius, discovers Professor Mickimecki's secret formula for making objects fly.

*Inventors and Inventions*, Video, 22 min., AV 11439.

From compact discs and cellular phones to improved containers for household cleansers and automatic pancake making machines, new inventions affect our lives.

*People Soup*, 16mm Film, 12 min., AV 3370.

Adam and Matthew Arkin conduct a science experiment by concocting a mysterious brew in their kitchen from ordinary foods - onions, chocolate grahams, peanut butter. Directed by Alan Arkin.

*Technology at home*, Video, 17 min., AV 10606.

Many of the technologies used every day in our homes are just as advanced as those which keep rockets on course, such as compact discs, microwave ovens, and remotes.

*Trains*, Video, 13 min., AV 11411.

Trains past and present in America.

*Tugboats*, Video, 13 min., AV 11412.

Tugboats push, pull and tug tankers, ocean liners and barges around the world.

*Voyage to the Moon*, Video, 10 min., AV 4789.

A close-up look at the moon through the eyes of the astronauts who first explored Earth's closest neighbor in space.

*Zillions TV*, Video, 30 min., AV 10166.

Kid testers use science, math and other problem-solving skills to evaluate video games, boom boxes, walkie talkies and mountain bikes, rescuing kids from the commercial hype and empowering them to think before they buy.

*Where Does It Come From?* Video, 15 min., AV 8146.

Young investigators from a children's detective agency discover that paper comes from trees and jeans from cotton plants. They also uncover the sources of the ingredients of a pizza.

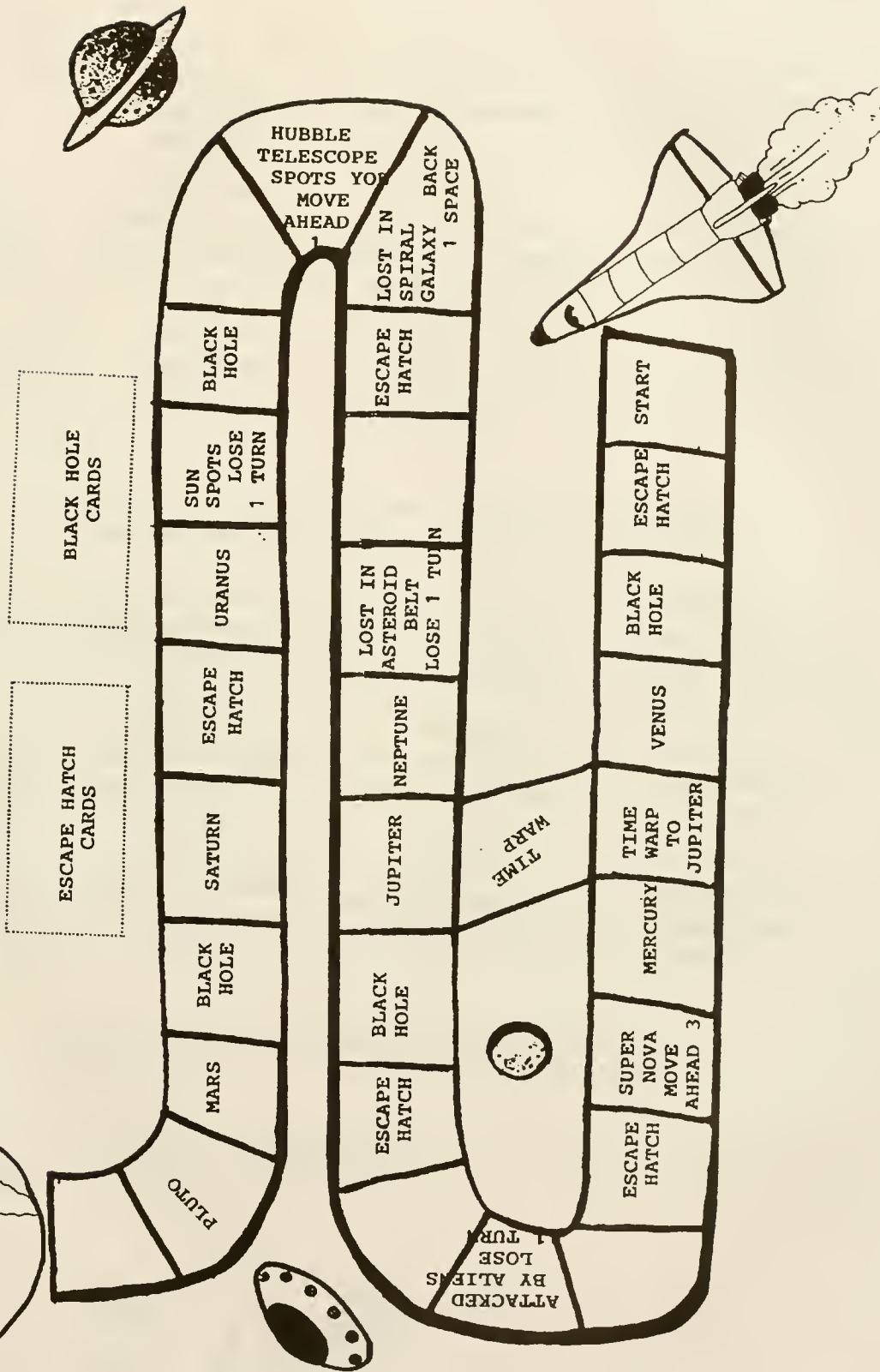
## THE CUTTING EDGE

EARTH QUEST

FIND YOUR WAY BACK TO EARTH FROM DEEPEST SPACE

- RULES  
2-4 PLAYERS  
CUT OUT AND USE GAME PIECES  
MUST WIN BY EXACT ROLL  
ONE DIE

NEEDED







<b>Black Hole</b> Lose Turn	<b>Black Hole</b> Go Back To Start Here	<b>Black Hole</b> Name a Scientist Or Go Back 2 Spaces	<b>Black Hole</b> Name 1 Of Edisons Inventions Or Go Back 2 Spaces
<b>Black Hole</b> Name Author of <u>My Teacher is an Alien</u> Or Go Back 2 Spaces	<b>Black Hole</b> Name the Largest Planet Or Go Back 2 Spaces	<b>Black Hole</b> Name the 1st Man To Step Foot On Moon or Go Back 3 Spaces	<b>Black Hole</b> Name the Inventors of the Airplane or Go Back 4 Spaces
<b>Black Hole</b> Collide with Halley's Comet Go Back 3 Spaces	<b>Black Hole</b> Lose Power Miss a Turn	<b>Black Hole</b> Name an Energy Source or Go Back 1 Space	<b>Black Hole</b> Oxygen Leak Go Back 2 Spaces

*Black Hole Cards:*

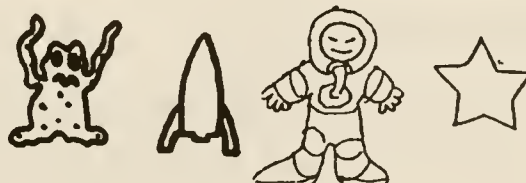
1. Separate and Stack Face Down in the Black Hole Cards Box .
2. Draw one card when you land on a space labeled Black Hole.

<b>Escape Hatch</b> Take an Asteroid Ride to Uranus	<b>Escape Hatch</b> You Discovered New Life Form Advance 2 Spaces	<b>Escape Hatch</b> Name an Inventor Advance 2 Spaces	<b>Escape Hatch</b> Name author of <u>A Wrinkle In Time</u> and Advance 2 Spaces
<b>Escape Hatch</b> You Experience A Power Surge Advance 2 Spaces	<b>Escape Hatch</b> Name Your Favorite Book and Advance 3 Spaces	<b>Escape Hatch</b> Advance 3 Spaces If You Have A Library Card	<b>Escape Hatch Advance</b> 2 Spaces If You Breathe Air
<b>Escape Hatch</b> You Repaired A Leak Advance 3 Spaces	<b>Escape Hatch</b> Name Your Favorite Planet and Advance 1 Space	<b>Escape Hatch</b> Obey The Captain and Advance 1 Space	<b>Escape Hatch</b> You Discover A New Energy Source Advance 3 Spaces

*Escape Hatch Cards:*

1. Separate and Stack Face Down in the Escape Hatch Box.
2. Draw one card when you land on an Escape Hatch Space

## Game Pieces







## ART IS EVERYWHERE

Readers on the prowl see the world in pictures. Their creations make it unique!

ART IS EVERYWHERE



BOOKS AND STORIES

*2095*, Jon Scieszka. Viking, 1995. 0670857955.

This Time Warp Trio book launches the boys from the Museum of Natural History to a museum of the future. (Booktalk)

*Art Dog*, Thatcher Hurd. HarperCollins, 1996. 0060244259.

Art Dog travels the streets at night creating murals on buildings. (Read aloud and show the real paintings on which Art Dog's are modeled)

*Art Lesson*, Tomie dePaola. Putnam, 1989. 039921688X, 039922761X pb.

Tommy wants to be an artist but has problems with art classes in 1<sup>st</sup> grade. (Read aloud and discuss author's style in this and other dePaola books)

*Aurora: A Tale of the Northern Lights*, Mindy Dwyer. Alaska Northwest Books, 1997. 0882404946.

Aurora takes a journey into the land of the caribou and gathers the colors from the sky. (Have colored tissue paper or watercolors and let children act out gathering the colors)

*Blue Butterfly: A Story about Claude Monet*, Bijou LeTord. Doubleday, 1995. 0385311028.

The watercolor paintings suggest Monet's style and use of color. The book is a tribute to Monet's work. (Pair with *Linnea In Monet's Garden*, p.118 and follow with an impressionist-style art activity)

## ART IS EVERYWHERE

*Book Takes Root: The Making of a Picture Book*, Michael Kehoe.

Carolrhoda, 1994. 0876147562, 087614847X pb.

Clearly explains the production of a picture book using *Green Beans* by Elizabeth Thomas. (Follow with a book-making activity)

*Children in Art*, Robin Richmond. Habledton Hill, 1992.

00824985885.

Reproductions of famous paintings show the ways children are pictured. (Find children and objects in various art books)

*Chuck Close up Close*, Jan Greenberg and Sandra Jordan. DK, 1998.

078942486X.

A biography of the unique portrait painter with color photos of some of his paintings.

*Color*, Ruth Heller. Putnam & Grosset, 1995. 0399228152.

Bold paintings and a discussion of the science of colors.

(Read aloud, have an art activity emphasizing color)

*Easy Origami*, Kazuo Kobayashi and Chiharu Sunayama. Lark, 1996.

18873740259.

Japanese paper folding. (Feature origami in a craft program)

*Eggbert, the Slightly Cracked Egg*, Tom Ross. 0399224165,

0698114442 pb.

Eggbert's friends send him away because of his crack.

*First Starry Night*, Joan Trom, 1997. 1879085968.

A boy befriends Van Gogh when he stays at a boarding house in France. (Read aloud while displaying Van Gogh's paintings)

*Get the Picture, Jenny Archer?* Ellen Conford. Little Brown, 1994.  
0316152471.

Jenny enters a picture-taking contest and soon discovers that taking pictures of her neighbors can lead to trouble.  
(Booktalk)

*Grandfather Tang's Story*, Ann Tompert. Crown, 1990.  
0517572729, 0517885581 pb.

Grandfather Tang tells the story of 2 fox fairies who play a shape-changing game. (Make the tangrams from the story and use them in telling it. Have the children make tangrams)

*Hands*, Lois Ehlert. Harcourt, 1997. 015201506X.

Glove-shaped book picturing tools and materials used in arts.

*Jace the Ace*, Joanne Rocklin. Simon & Schuster, 1990.  
0153003421.

Even when he can't afford film, Jace takes his camera everywhere. (Booktalk)

*Jamaica Louise James*, Amy Hest. Candlewick, 1996. 1564023486,  
07636002841 pb.

How Jamaica Louise filled the subway station with color.  
(Have children paint pictures and post on walls around library)

*Josefina*, Jeanette Winter. Harcourt, 1996. 0152020912.

A family creates clay figures in a Mexican village. (Read aloud and have audience count where appropriate)

*Just Like Me*, Harriet Rohmer. Children's, 1997. 0892391499.

Stories and self-portraits by 14 artists. (Highlight 1 or 2 artists with any program featuring art or artwork)

## ART IS EVERYWHERE

*Legend of the Indian Paintbrush*, Tomie dePaola. Putnam, 1988.

0399215344, 0698113608 pb.

How the plant received its name. (Read aloud with background music, "Eagle's Journey," p.123)

*Liang and the Magic Paintbrush*, Demi. Henry Holt, 1980.

0805002200, 0805008012 pb.

Whatever Liang paints comes to life. He must outsmart the Greedy emperor who paints treasures for himself. (Velcro story while playing Chinese background music, "Swallows Landing on the Sandbar," p.125)

*Linnea in Monet's Garden*, Christina Bjork. Farrar, Straus & Giroux, 1985. 9129583144.

Linnea visits Monet's pink house and gazes into the pond. (Show Monet's work and pair with other Linnea titles)

*Little Mouse's Painting*, Diane Wolkstein. Morrow, 1992.

0688076092.

Mouse's picture looks like 3 different things to 3 friends.

*Little Painter of Sabana Grande*, Patricia Markun. Simon & Schuster, 1993. 0027622053.

Based on a true incident, Fernando learns to mix colors from plants near his village and decorates the adobe homes. (Have children paint vines and flowers on paper)

*Matthew's Dream*, Leo Lionni. Knopf, 1991. 0679810757,

067987318X pb.

A mouse is entranced by paintings in an art museum and dreams of becoming a painter. (Show Lionni's other books and follow with a torn paper craft)



*Merl and Jasper's Supper Caper*, Laura Rankin. Knopf, 1997.  
0679981055.

Line drawings of a cat and dog come to life, search for food and finally have to draw their own. (Play a game where one child draws food and others guess what has been drawn)

*Miranda's Smile*, Thomas Locker. Dial, 1994. 0803716893.  
Miranda's father tries to capture her smile on canvas.

*Moony B. Finch, Fastest Draw in the West*, David McPhail.  
Western, 1994. 0307175545.  
Moony draws himself into the Wild West where he gets rid of a train robber. (Pair with *Harold And The Purple Crayon*, Crockett Johnson. HarperCollins, 1977. 0060229365, 0064430227 pb.)

*Naming Colors*, Ariane Dewey. HarperCollins, 1995. 006021918.  
Amusing stories of the naming of colors. (Have kids create their own colors using chalk, crayons or paint)

*Never Hit a Ghost with a Baseball Bat*, Eth Clifford. Houghton Mifflin, 1993. 0395615879.  
Another adventure with Mary Rose and Jo-Beth. This time they travel to a trolley museum that is haunted by real ghosts. (Booktalk)

*Norman the Dorman*, Don Freeman. Viking, 1959. 0670515159, 0140502882 pb.  
Mouse's sculpture wins a prize and he chooses to tour the museum. (Have mouse puppet introduce story)



## ART IS EVERYWHERE

*Optical Illusions in Art: or Discover How Paintings Aren't Always What They Seem To Be*, Alexander Sturgis. Sterling, 1996. 080696135X.

For *Magic Eye* enthusiasts. (Show a few optical illusions and tricks)

*Painter*, Peter Catalanotto. Orchard, 1995. 0531087654.

A father invites his daughter into his studio to paint.

*Painting Gorilla*, Michael Rex. Henry Holt, 1997. 0805050205.

Gorilla becomes rich selling his artwork. (Read aloud and introduce puppets for the animals as they appear)

*Paper Dragon*, Marguerite Davol. Atheneum, 1997. 0689319924.

Villagers turn to an artist to save the village from the dragon.

*Princess and the Painter*, Jane Johnson. Farrar, Straus & Giroux, 1994. 0374361185.

Based on a painting by Velazquez of the Infanta Margarita, Daughter of the King and Queen of Spain in 1656. (Read aloud and pair with *I, Juan de Pareja*, Elizabeth DeTrevino. Farrar, Straus & Giroux, 1965. 0374335311, 0374435251 pb.)

*Sebastian(Super Sleuth) and the Impossible Crime*, Mary Blount Christian. Macmillan, 1992. 0027184358.

Canine cop Sebastian and human John try to find an art masterpiece stolen in the very presence of the chief of police. (Booktalk)

*Signmaker's Assistant*, Tedd Arnold. Dial, 1992. 0803710119.

Norman gets his big chance to make his own signs with disastrous results. (Have children read signs in the book and follow-up by making their own signs that would cause trouble)

*Squiggle*, Carole Schaefer. Crown, 1996. 0517700484.

An imaginative trip to China where a ribbon is used to create designs. (Give children yarn to develop into designs)

*Stay away from the Junkyard*, Tricia Tusa. Simon & Schuster, 1988. 0027895416, 0689716265 pb.

Theodora and Otis create a work of art from the junkyard. (Have children create sculptures by recycling junk and other found objects)

*Thwonk*, Joan Bauer. Laurel Leaf, 1996. 0440219809.

A.J., an artistic gifted high school photographer gets her wish to be adored by the class stud when cupid's arrow hits. (\*Booktalk with cupid doll)

*Young Painter: The Life and Paintings of Wang Yani - China's Extraordinary Young Artist*, Zheng Zhensun. Scholastic, 1991. 0590449060.

When Wang Yani was 6 years old, her paintings were exhibited in museums in Europe. Many photos. (Booktalk with pictures from the book)

*Zekmet the Stone Carver: A Tale of Ancient Egypt*, Mary Stolz. Houghton Mifflin, 1995. 0395732662.

Zekmet carved a monument to honor a king.

## POETRY BREAK

"I am the Creativity" in *Soul Looks Back in Wonder*, Tom Feelings. Dial, 1993. 0805710001.

Creativity is vital in dance, painting, sculpture and song. (Use to introduce any art activity or program)

## ART IS EVERYWHERE

"My Brother Is a Doodler"(p.14) in *A Pizza the Size of the Sun: Poems*, Jack Prelutsky. Greenwillow, 1996. 0688132367, 0590149636 pb.

As you recite the poem, take off your shoes to show "doodles on the bottoms of my feet!"

"Paint Box" (p.226) in *The Random House Book of Poetry for Children*, Jack Prelutsky, ed. Random House, 1983. 0394950100.

Introduce a color mixing activity with this poem.

*Somewhere*, Jane Baskwill. Mondo, 1996. 1572551313, 1572551305 pb.

Poem with woodcut illustrations for each line. (Read aloud with background music, "Heart of Africa," p.123)

"We're out of Paint, So. . ." (p.70) in *Falling Up: Poems & Drawings*, Shel Silverstein. HarperCrest, 1996. 0060248033.

Recite with props - cherries, grape juice, blueberries, etc.

## FUN STUFF

*Collage*, Ruth Thomson. Children's Press, 1994. 0516079883, 0516479881 pb.

Simple projects with photos and easy instructions. Others in the series include *Painting, Drawing, Printing*.

*Crayon Conversations*. This is a method of presenting a story. Draw pictures of the main characters and action in a story while telling about them. Prepare by making story boards. (Older children can present this for Preschool storytime)

"Delaney Talks To Statues" (#10) on *The Parakeet Album: Songs Of Jimmy Buffet* featuring the W.O.Smith Music School Singers. Margaritaville Records, 1995. B000005HSJ.  
A must-have for Florida children of "Parrotheads!"

"Eagle's Journey" (#7) on *Tribal Winds: Music from Native American Flutes* by 9 Earthbeat, 1995. 42583-2 CD.  
Beautiful flute instrumental. (Use as background music for *Legend of the Indian Paintbrush*, p.118)

"Heart of Africa" (#1) on *Temba: African Tapestries* by Hennie Bekker, Abbeywood Records, 1995. ATCO 201 CD.  
Music from Bekker's childhood home of Africa. (Use as background music for *Somewhere*, p.122)

*I Spy a Lion: Animals in Art*, Lucy Micklethwait. Greenwillow, 1994. 0688132308, 0688132316 pb.  
Present several pages and have kids locate the animals you suggest. Then have the kids pick objects and have other kids locate them. Others in the series include alphabet, numbers, freight train and transportation.

*Make Sculptures*, Kim Solga. North Light Books, 1992. 0891344209.  
Great suggestions for unique art activities. Others in the series include *Draw, Paint, Make Cards, Costumes, Prints*.

*Making Jewelry*, Sara Grisewood. Kingfisher, 1995. 1-856975894, 1856975886 pb.  
Have children make jewelry from natural materials. Others in the series are *Collage, Making Books, Cards, Kites, Prints and Papier-Mache*.



## ART IS EVERYWHERE

"Marker Magic" in *Family Fun*, August 1997.

26 suggestions for putting the spark back into arts and crafts with markers. (Lots of articles on crafts in various issues of this periodical)

*Picture Puzzler*, Kathleen Westray. Ticknor & Fields, 1994.

0395701309.

Classic optical illusions are presented through folk art motifs. Use as a warm-up with other titles such as *I Spy*, *Magic Eye*, *Waldo* series.

*Quilt-block History of Pioneer Days with Projects Kids Can Make*, Mary Cobb. Millbrook Press, 1995. 1562944851, 1562946927 pb.

Prepare geometric shapes from paper and ask children to design a quilt block. Put them together for a quilt.

"Refrigerator Picture" (#10) on *Deep In The Jungle* by Joe Scruggs, Educational Graphics, 1987.

A boy makes a picture of a pink alligator for his Mom.

"Sensational Skies"(p.20) in *Landscapes*, Penny King & Clare Roundhill. Crabtree, 1996. 0865058539, 0865058636 pb.

Use pastels or chalk to sketch the clouds.

"Soft Stone Carving" in *Make Sculptures*, Kim Solga. Grolier, 1993. 0717272451.

The addition of vermiculite to the plaster mix creates a sense of uncovering a sparkling treasure as the carving proceeds.

*Step-by-step Face Painting and Dressing up for Kids*, Petra Boase. Smithmark, 1995. 0813730773.



Plan a face painting activity with high school or theater people to do the painting. Have plenty of mirrors and wipes.

"Swallows Landing on the Sandbar" (#1) on *Selections of Masterpieces with Guzheng (2)* by Su Oiaszheng, Minzu Publisher, 1994.  
Authentic Chinese music. (Use as background music for *Liang and the Magic Paintbrush*, p.118)

"Zig-Zag Books" in *Making Books: a Step-By-Step Guide to Your Own Publishing*, Gillian Chapman and Pam Robson. Millbrook, 1991. 1-562941690, 1562941542.  
Use with preschoolers, elementary kids and teens. They all love it.

## COMMUNITY AND PROFESSIONAL

*Author/Illustrator Visit.* Ask a local author/illustrator to talk about the making of a book - from the idea, step by step creating the art.

"Books to Celebrate the Child as Artist"(p.54-57) in *Booklinks*, March 1998.

Bibliography of titles to use with children to encourage their imaginations.

"Camera's Eye"(p.20) in *Booklinks*, May 1996.

Bibliography of titles on photography with creative suggestions for related activities.

## ART IS EVERYWHERE

"Connecting Books and the Arts"(p.37-41) in *Booklinks*,  
September 1996.

A valuable framework for planning activities. Bibliography  
sections and descriptions of hands-on experiences.

*Crystal Productions*. A good source for inexpensive art prints and  
art materials. For information call 1-800-255-8629.

*Ecoart: Earth-friendly Art and Craft Experiences for 3 To 9  
Year-olds*, Laurie Carlson. Williamson, 1993. 0913589683.  
Art and craft projects that benefit the environment.  
Others in the series include *Kids Create*, *Kids' Nature Book*,  
*Hands Around The Word*, *Kids' Multicultural Art Book* and  
*Adventure In Art*.

*Ellison Lettering Machine*. Use for stamping out shapes & letters.  
For information call 1-800-253-2240.

*Looking at Pictures: An Introduction to Art for Young People*,  
Joy Richardson. Harry N. Abrams, 1997. 0810942526.  
Twelve major themes in art are clearly presented. Use a  
few photos from one section to begin a session with a short  
Discussion.

*Mudworks: Creative Clay, Dough, and Modeling Experiences*, Mary  
Ann Kohl. Bright Ring, 1989. 0935607021.  
Scores of ideas for encouraging experimentation in  
sculpture and design as well as recipes and instructions.

*Oriental Trading Co*. Source for supplies and handouts.  
For information call 1-800-246-8400.

*Quilting Bee.* Invite a local quilters guild to display their work, discuss patterns and demonstrate some of the steps in quilt making.

*Take Part Art: Collaborative Art Projects,* Bob Gregson. Fearon, 1990. 082246781X.

Some familiar projects; some new ones - but they all work.

*U.S. Toy Co.* Source for craft supplies, stickers, props, etc.  
For information call 1-800-255-8124.

### COMPUTER STUFF

*@rt Room* at

[http://www.arts.ufl.edu/art/rt\\_room/@artroom\\_doorway.html](http://www.arts.ufl.edu/art/rt_room/@artroom_doorway.html)

Comprehensive site. Includes 7 areas - @rt sparklers, @rtrageous thinking, @rt gallery, @rt demos, @rtifacts, @rt library, @rtlinks.

*Art Lesson,* Learning Center, 1997. 6304614837. (CD-ROM)

An interactive version of DePaola's book.

*Canadian Children's Museum* at <http://www.cmcc.muse.digital.ca>

Tour exhibits, participate in programs, contribute to the young artists' page, find links to other museums.

*Diana and Elena's Cool Art Projects for Kids* at

<http://www.speculations.com/art4kids/projects.htm>

Bubble art, potato stamps, marble art, tissue paper watercolors - these and more projects at this site.

## ART IS EVERYWHERE

*I Spy*, Scholastic, 1997. 6304676514. (CD-ROM)

Interactive version of the books with puzzles and riddles.

*International Children's Art Foundation* at <http://www.icafe.org>

Spotlights young artists, art events, contests, art links.

*Kid Pix Studio, B & B*, 1997. 6304377843. (CD-ROM)

Wacky brushes, hundreds of rubber stamps, text-to-speech tool. Can be used for any age.

*Kids Works Deluxe*, Daval, 1998. 6304935668. (CD-ROM)

Combines word processing and paint programs with a variety of tools - animated stamps, sound effects, various fonts.

Children can choose to have the completed story read aloud.

*Print Artist*, Doug Siebert, 1996. 0871772841. (CD-ROM)

Like having a print shop of your own. Makes signs, cards, banners, calendars and wearable art. Many graphics and photos.

*With Open Eyes*, Voyageur, 1996. 1559404469. (CD-ROM)

Visit the Chicago Institute of Art with over 200 pieces of art - reproductions and audio clips.

FILMS AND VIDEO
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*Barry's Scrapbook*, Video, 42 min., AV 9896.

Barry Louis Polisar explores art with his funny songs.

*Building Puppets with Pierrot*, 16mm Film, 7 min., AV 907.

Pierrot and his friends decide to make some puppets for themselves. Armed with household items, an abundance of creativity and some clever animation, they put together a variety of unusual figures.

*Eric Carle, Picture Writer*, Video, 27 min., AV 9536.

Eric Carle invites children into his studio where he reads from three of his favorite stories and shows how he paints his papers and creates his brilliant collage pictures. Winner of the 1995 Carnegie Medal.

*Fabric Dyeing*, 16mm Film, 11 min., AV 802.

Young children demonstrate the making of colorful and unique patterns in cloth.

*Introduction to Puppet Making*, Video, 30 min., AV 13004.

Make finger, book and rod puppets as well as elaborate marionettes.

*Joshua's Soapstone Carving*, 16mm Film, 23 min., AV 1956.

Joshua Qumaluk fishes, hunts and traps with his uncle Levi. One traditional Eskimo skill, carving of bone, ivory and stone for utensils and tools has given way to carving soapstone. Uncle Levi is a master carver who guides Joshua on his first piece.

*Julia the Gourdcarver*, 16mm Film, 25 min., AV 1960.

Taught by her uncle the ancient Incan craft of gourdcarving, 11 year old Julia carves a gourd, telling the story of her life.



## ART IS EVERYWHERE

*Let's Create Art Activities*, Video, 45 min., AV 10579.

Nature captured in waxed paper, creative clay, fold-dyed paper, pasta mosaics, snazzy sunglasses, and paper plate masks.

*Linnea in Monet's Garden*, Video, 30 min., AV 10029.

Linnea and Mr. Bloom visit Monet's garden at Giverny where Monet and his paintings come to life.

*Maskmaking with Paper*, Video, 20 min., 1993.

Peggy Flores demonstrates the art of making dimensional paper masks from construction paper.

*Meet Leo Lionni*, Video, 19 min., AV 7410.

Lionno talks about his art, his childhood and his animal collection.

*Modeling Clay With Pierrot*, 16mm Film, 7 min., AV 2156.

While preparing for a party, Ben accidentally breaks his mother's ceramic bowl. Pierrot and his friends pitch in and help him make a new one. Animated.

## SCRAMBLED ART

Unscramble the words below.

Then unscramble the letters in the boxes to create a three word phrase.

Answers are about art!

WARD

\_ \_  \_ \_

ROOT CAN

\_ \_ \_ \_ \_

SAP TIN

\_ \_ \_ \_  \_

LACE LOG

\_ \_ \_ \_ \_  \_

NO SCARY

\_ \_  \_ \_ \_ \_

MRS RAKE

\_ \_ \_ \_  \_ \_

LU ARM

\_ \_ \_  \_

GRINNING FAT PIE

\_ \_ \_ \_  \_ \_ \_ \_ \_

BO LIME

\_ \_ \_ \_ \_

PIG IN TAN

\_ \_ \_ \_ \_

STAR IT

\_ \_  \_ \_ \_

USE MUM

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SHRUB

\_  \_ \_ \_ \_

SILO

\_ \_ \_  \_

AM I IGOR

\_ \_ \_ \_ \_  \_

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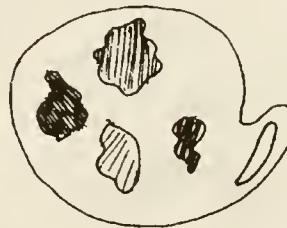
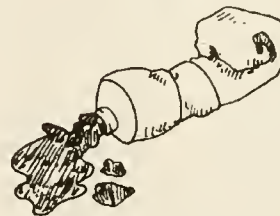
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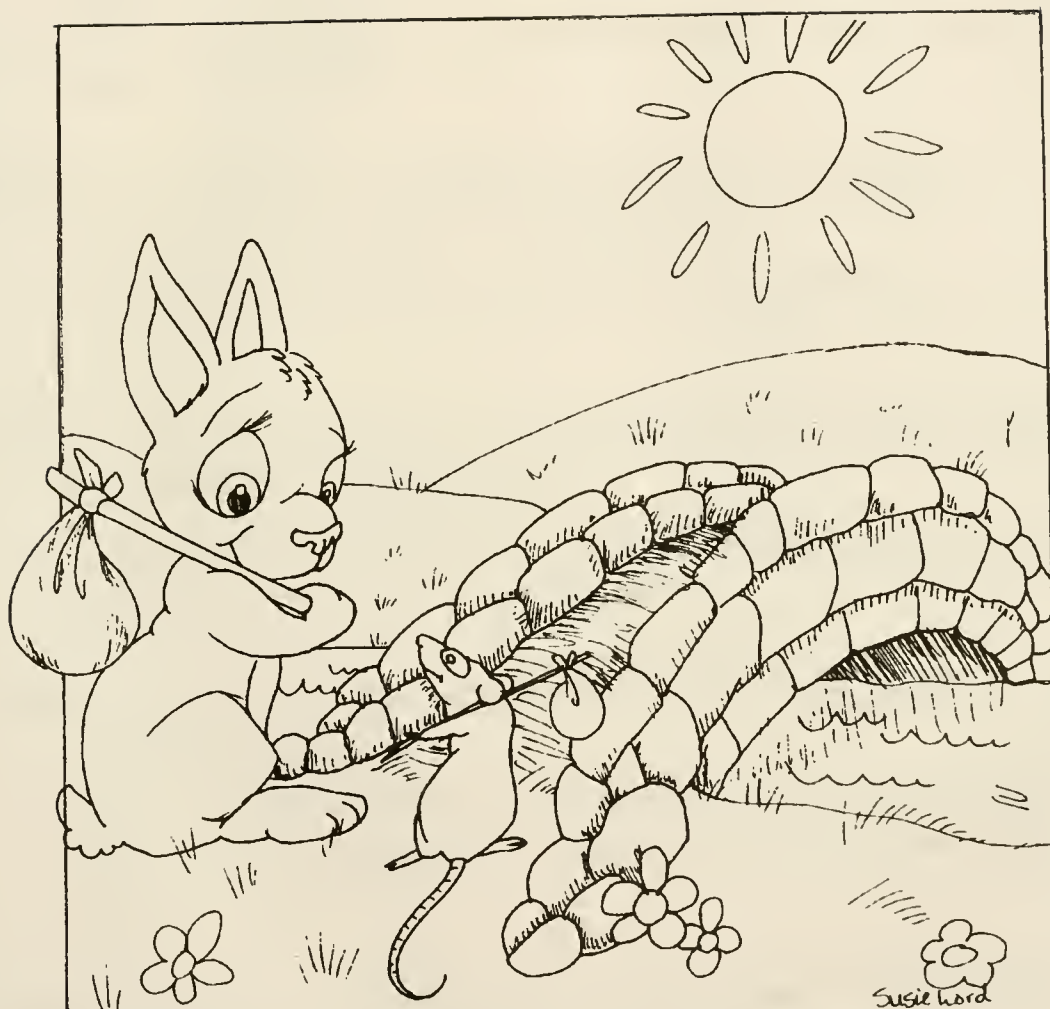
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## ART IS EVERYWHERE



## TRAVELING COMPANIONS

Readers are on the prowl. There's adventure ahead with friends new and old.

## TRAVELING COMPANIONS



BOOKS AND STORIES

*Anne Frank*, Rachel Epstein. Franklin Watts, 1995. 0531202984, 0531158837 pb.

Anne's life and world for younger readers. Illustrated with photos. (Booktalk)

*Anne Frank: Beyond The Diary*, Ruud van der Rol and Rian Verhoeven. Viking, 1993. 0670849324.

Anne's life and world accompanied by many photos. (Booktalk)

*Ballad of the Pirate Queens*, Jane Yolen. Harcourt Brace, 1995. 0152007105, 0152018859 pb.

A vividly illustrated poem of two pirate queens who defend a pirate ship when the men are gone.

*Bigmama's*, Donald Crews. Greenwillow, 1991. 0688099513, 0688058420 pb.

Join the Crews family as they take the train to spend the summer with grandparents. (Pair this with *My Great-Aunt Arizona*, p.138)

*Charles A. Lindbergh*, James Gribble. Clarion, 1997. 0395633893.

Lucky Lindy's life in words and photos. (Booktalk)

*Children of the Wild West*, Russell Freedman. Clarion, 1990. 0395547857 pb.

Photo essays about pioneer and Native American children growing up in the West in the 19<sup>th</sup> century. (Booktalk)

## TRAVELING COMPANIONS

*Circlemaker*, Maxine Rose Schur. Dial, 1994. 0803713541.

When Czar Nicholas I mandates conscription into the Russian Army for all Jewish boys as young as 8 years of age, Mendel's father urges him to escape. (Booktalk)

*Extraordinary Young People*, Marlene Targ Brill. Children's Press, 1996. 0516005871, 0516260448 pb.

Brief biographies of people who did astonishing things when they were children. For example, Mozart composed music at age 4. (Use for People Break instead of Poetry Break)

*Family Apart*, Joan Lowery Nixon. Bantam, 1996. 0440226767.

In 1860, when their mother can no longer support her six children, she sends them from New York to Missouri on the Orphan Train, where the children are split up and sent to different families. First volume of the *Orphan Train Quartet*. (Booktalk)

*Family from Bosnia*, Julia Waterlow. Raintree/Steck-Vaughn, 1998. 081724901X.

Painfully realistic photo story which shows the current situation in Bosnia through the life of one family. (Booktalk and discussion)

*Follow My Leader*, James Garfield. Puffin, 1957. 0670323322.

Eleven-year-old Jimmy's dream of becoming a professional baseball player is shattered when he is blinded by a firecracker. He learns to adapt to a world without sight with his guide dog Leader. (Booktalk in conjunction with books about Louis Braille)

*Homecoming*, Cynthia Voigt. Atheneum, 1981. 0689308337.

After their mother abandons them, thirteen-year-old Dicey Tillerman must lead her two younger brothers and sister home, wherever that may be. (Booktalk)

*House of Dies Drear*, Virginia Hamilton. Simon & Schuster, 1984. 0027425002, 0020435207 pb.

Thomas discovers secrets in the old house that was part of the underground railway. (\*Booktalk with background music "Fall of the House of Usher," p.141)

*I Am Rosa Parks*, Rosa Parks. Dial, 1997. 0803712073.

A beginning reader about one of the bravest women in the civil rights movement. (Pair with "Guide Me," p.141)

*Incredible Journey*, Sheila Burnford. Little Brown, 1960. 0316117145.

A bull terrier and a Siamese cat follow their buddy, a Labrador retriever, on a trek through the Canadian wilderness to the home and family they love. (Booktalk)

*Just Like Martin*, Ossie Davis. Simon & Schuster, 1992. 0671732021, 01403730951 pb.

After meeting Martin Luther King, 14-year-old Isaac Stone wants to eradicate racism through nonviolence, even though his father calls him a coward. (Booktalk)

*Louis Braille, the Blind Boy Who Wanted to Read*, Dennis Fradin. Silver Press, 1997. 0382394682, 0382394690 pb.

Readable, well-illustrated story of Louis Braille's childhood. (Find examples of Braille in the library)

## TRAVELING COMPANIONS

*Minty: A Story of Young Harriet Tubman*, Alan Schroeder. Dial, 1996. 0803718888, 0803718896 pb.

Young Harriet Tubman, a slave, dreams of freedom. (Read aloud with songs from *All for Freedom*, p.140)

*Mousehole Cat*, Antonia Barber. Macmillan, 1990. 0027083314.

Mowzer the cat and his old fisherman, Tom, brave the sea storms to bring back fish for their village. (Tell this with a lifelike cat puppet and Celtic background music, "Mummer's Dance," p.142)

*My Great-Aunt Arizona*, Gloria Houston. HarperCollins, 1992.

0060226072, 0064433749 pb.

As a teacher in a one room school house, Arizona opened her students' eyes to the world, but spent her long life in one place. (Read aloud while playing "Home Sweet Home," p.141)

*Night Crossing*, Karen Ackerman. Knopf, 1994. 067983169X.

Clara and her family must cross the mountains from Austria into Switzerland by night to escape persecution from the Nazis. Exciting story for younger readers. (Booktalk)

*Not the Piano, Mrs. Medley*, Evan Levine. Orchard, 1991.

0531085562.

Max and his grandmother go to the beach, but not as quickly as Max would like, since Grandma keeps thinking of things they might need. (Tell with props)

*Oregon Trail*, Leonard Everett Fisher. Holiday House, 1990.

0823408337.

Courageous men, women and children packed up and moved to a new territory. Illustrated with photos and drawings. (Recommend to kids who are hooked on the CD-ROM)



*Out Of Darkness: The Story of Louis Braille*, Russell Freedman.  
Clarion, 1997. 0395775167.

Louis Braille's life and the world of blind children are explored in this book for older readers. (Booktalk)

*Pirate Queen*, Emily Arnold McCully. Putnam, 1995. 0399226575, 0698116291 pb.

Grace O'Malley, mother, landowner and pirate from Ireland, stood up to Queen Elizabeth I of England. For older readers.

*Pueblo Boy: Growing up in Two Worlds*, Marcia Keegan. Dutton, 1991. 0525650601.

Ten-year-old Timmy Roybal, a Pueblo Indian, talks about his culture and how he spends his days. (Booktalk)

*Shadow Children*, Steven Schnur. Morrow, 1994. 0688138314.

When Etienne visits his grandfather in an Alpine village after World War II, he keeps seeing children in the woods and by the side of the road. But his grandfather insists he is imagining things. Another view of the Holocaust. (Booktalk)

*Silly Sally*, Audrey Wood. Harcourt Brace, 1992. 0152744282.

Sally makes many friends as she walks to town backwards, upside down. (Flannelboard or participation with puppets)

*Stuart Little*, E.B. White. HarperCollins, 1945. 0060263962, 0064400565 pb.

When Stuart's best friend Margalo flies away, he sets off on a journey to find her and meets interesting characters along the way. (Booktalk this old favorite)



## TRAVELING COMPANIONS

*Traveling To Tondo*, Verna Aardema. Knopf, 1991. 0679900810.

Bowane the civet cat finds the trip to fetch his bride is a little longer than he planned when his friends join him along the way. (Participation story with animal masks and sound effects)

## POETRY BREAK

*Brown Honey in Broomwheat Tea*, Joyce Carol Thomas. Harpercrest, 1993. 0060210885.

"The longer I stand, The stronger I stay"

Poems about the strength of family and heritage.

*I Have Heard of a Land*, Joyce Carol Thomas. Joanna Cotler Books, 1998. 0060234784.

African American women were allowed to own property in the great land rush in Oklahoma. Thomas' great grandmother was one of these courageous women.

## FUN STUFF

*All for Freedom by Sweet Honey in the Rock*, Music for Little People, 1992. CD9425052.

The stories of the search for freedom and dignity. (*Minty*, p.138, will come alive with songs such as "If you're all for Freedom," "Cumbaya," and "Down in the Valley Two by Two")

*Botticelli.* For older children. Write a phrase or the alphabet one letter at a time down the side of a piece of paper or on a board for a large group. Pick another phrase (preferably from a favorite book) and write it one letter at a time next to the first column. This will make many sets of initials (26 if you are using the alphabet). If using the board, have the children call out names of characters in books, famous people, cartoon characters, whose initials match. If the children are doing this individually, use a timer.

*Conversations.* Select famous pairs such as Jack and Jill, Romeo and Juliet, Mickey and Minnie. Give two people one pair of names. Tell them to have a conversation without using the names and have the group guess who they are.

"Fall of the House of Usher" (#7-Arrival and #8-Intermezzo) on *Tales of Mystery and Imagination* by The Alan Parsons Project, Pgd/Polygram, 1987. B000001FN3.  
Captures the mood! (Use as background music for *The House of Dies Drear*, p.137)

"Guide Me" (#15) on *You'll Sing a Song and I'll Sing a Song* by Ella Jenkins, Smithsonian Folkways. SF45010 Audio CD.  
Good sing-a-long for stories about the underground railroad or the civil rights movement. (Pair with *I Am Rosa Parks*, p.137)

"Home Sweet Home" on *Bluegrass '98*, Pinecastle Records, 1998. PRC-CD-1079.  
There is no place like home. Instrumental. (Use as background music for *My Great Aunt Arizona*, p.138)

## TRAVELING COMPANIONS

"Mummer's Dance" (#2) on *Book of Secrets* by Loreena McKennitt, Wea/Warner Brothers, 1997. B000002NHN CD.  
Celtic music inspired by the mummer tradition of ancient tree-worshippers in Europe. (Background music for *Mousehole Cat*, p.138)

*Who Am I?* Make up "3x5" cards with famous people's names on them. Tape one on the back of a child. Child must guess who he/she is by asking yes and no questions of the group.

## COMMUNITY AND PROFESSIONAL

*Hi Ho Librario! Songs, Chants, and Stories To Keep Kids Humming*, Judy Freeman. Rock Hill Press, 1997.  
1890604011.

Collection of nonsense songs and chants, some to inspire library use, some just to amuse.

## COMPUTER STUFF

*A & E Biographies* at <http://www.biography.com/find/find.html>  
Brief biographies of over 20,000 people.

*Discoverers' Biographies* at  
<http://www.win.tue.nl/cs/fm/engels/discovery/alpha.html>  
Hundreds of explorers are featured on this web site.

Microsoft Explorapedia: The World Of People, Microsoft, 1995.

(CD-ROM)

Looks at what people do, what they create, how they work and play.

*Oregon Trail*. MECC, 1996. 6303744745. (CD-ROM)

Players make choices as they travel the perilous Oregon Trail, facing possible illness and death.

## FILMS AND VIDEO

*Bridge to Terabithia*, Video, 58 min., AV 5426.

Jesse and Leslie's special friendship brings out their best qualities through the fantasy world of Terabithia.

*Evening with Sojourner Truth*, Video, 21 min., AV 4787.

Born a slave in the late 1700's, Isabella Baumfree - who later changed her name to Sojourner Truth - went on to become one of the best known abolitionists of her day.

*House of Dies Drear*, Video, 116 min., AV 7778.

Strange things happen when a black family moves into an historic house that seems to be haunted by the ghost of murdered abolitionist Dies Drear.

*Jesse Owens*, Video, 30 min., AV 5604.

When Jesse Owens won four gold medals at the 1936 Olympic games in Berlin, he went a long way toward shattering the race theories of Adolf Hitler and the Nazi

## TRAVELING COMPANIONS

Party, and endeared himself to many Germans at the same time.

*Johnny Appleseed*, 16mm Film, 15 min., AV 4160.

When John Chapman gave up a "normal" life and began planting appleseeds from Pennsylvania to the Midwest, the legend of Johnny Appleseed was born.

*Legacy of Anne Frank*, Video, 29 min., AV 3114.

Anne's courage during the Nazi occupation of the Netherlands and her ultimate death have inspired people of all ages around the world.

*Legend of Davy Crockett*, Video, 30 min., AV 9637.

Half-alligator and half-snapping turtle with a touch of earthquake thrown in, Davy Crockett, played by Nicholas Cage, is the ultimate backwoods American legend, who at the Alamo literally brags himself into American history.

*Legend of Harriet Tubman*, Video, 15 min., AV 10946.

The dramatic story of Harriet Tubman, a former slave who helped free other slaves. Legends are based on real people and spirituals became a code language in song for slaves on Southern plantations.

*Mary McLeod Bethune*, Video, 30 min., AV 5609.

At a time when women and blacks were thought to have nothing to contribute to public life, Mary McLeod Bethune refused to set limitations on either herself or on her race. As a pioneer in the field of education and founder of Bethune-Cookman College, she left a legacy of excellence through hard work and perseverance.



*Muhammad Ali*, Video, 30 min., AV 5583.

Chronicles the life of the heavyweight boxing champion, from his early years to his draft resistance, through his astounding boxing career which established him as one of the greatest fighters of all time.

*Ruth Law Thrills a Nation*, Video, 30 min., AV 7001.

A whirlwind adventure exploring some of the unsung heroines of aviation, from the barnstorming days of Bessie Coleman to the modern aviation machines of today. Witness a teenage pilot take to the air for the first time.

*What's the Big Idea, Ben Franklin?* Video, n.t., AV 9957.

Based on the book by Jean Fritz.

*Wilma Rudolph*, Video, 30 min., AV 11295.

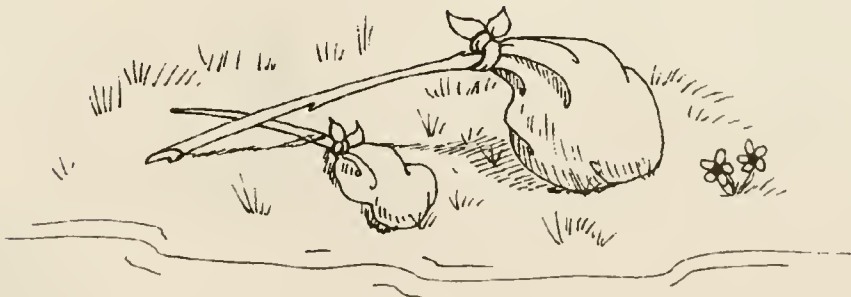
Childhood polio and teenage motherhood were two of the adversities that Wilma Rudolph overcame on her way to becoming the first American woman to win three Olympic gold medals. Interviews with her coach and teammates and movie footage highlight her triumph.

## TRAVELING COMPANIONS

# FAMOUS PEOPLE

Fill in the Blanks!

\_\_\_\_\_ R \_\_\_\_\_ D i \_\_\_\_\_  
 Curious \_\_\_\_\_ E \_\_\_\_\_ E  
 A \_\_\_\_\_ in W \_\_\_\_\_  
 Duke E \_\_\_\_\_  
 \_\_\_\_\_ E \_\_\_\_\_ Y (Think Magic!)  
 (Author) R \_\_\_\_\_ D \_\_\_\_\_  
 S \_\_\_\_\_ E Girls  
 \_\_\_\_\_ O \_\_\_\_\_ S \_\_\_\_\_ (President)  
 \_\_\_\_\_ N \_\_\_\_\_ T \_\_\_\_\_ T \_\_\_\_\_  
 (Think ice!) T \_\_\_\_\_ I \_\_\_\_\_  
 H \_\_\_\_\_ N Brothers  
 E \_\_\_\_\_ A \_\_\_\_\_ (Very hungry!)  
 Jack P \_\_\_\_\_ T \_\_\_\_\_  
 R \_\_\_\_\_ Quimby  
 \_\_\_\_\_ the \_\_\_\_\_ O O \_\_\_\_\_  
 W \_\_\_\_\_ N \_\_\_\_\_  
 (Author) \_\_\_\_\_ L S \_\_\_\_\_



## TRAVELING COMPANIONS

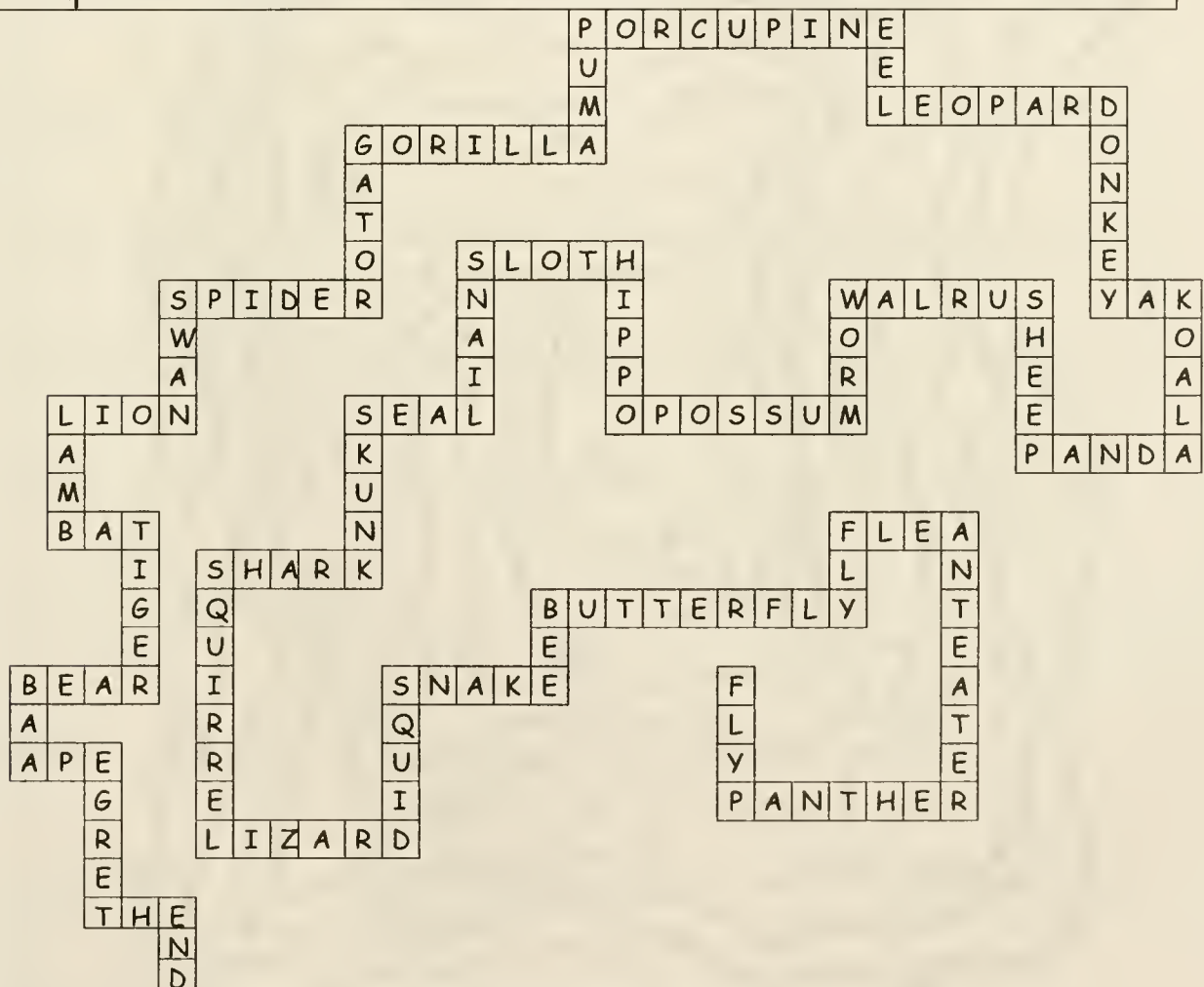
## Chapter 1 Answers - Creepy Crostic

Was I staring at a real girl or a ghost? If I answered her would I be caught in this place forever?

From "Doll in the Garden" by Mary Downing Hahn

A. Haunt   B. Ancestor   C. Hair   D. Nile   E. Stare   F. Growl  
 G. Giver   H. Weird   I. Pig   J. Coat   K. Fail   L. Rabies  
 M. Daw   N. House   O. Fear   P. Lights

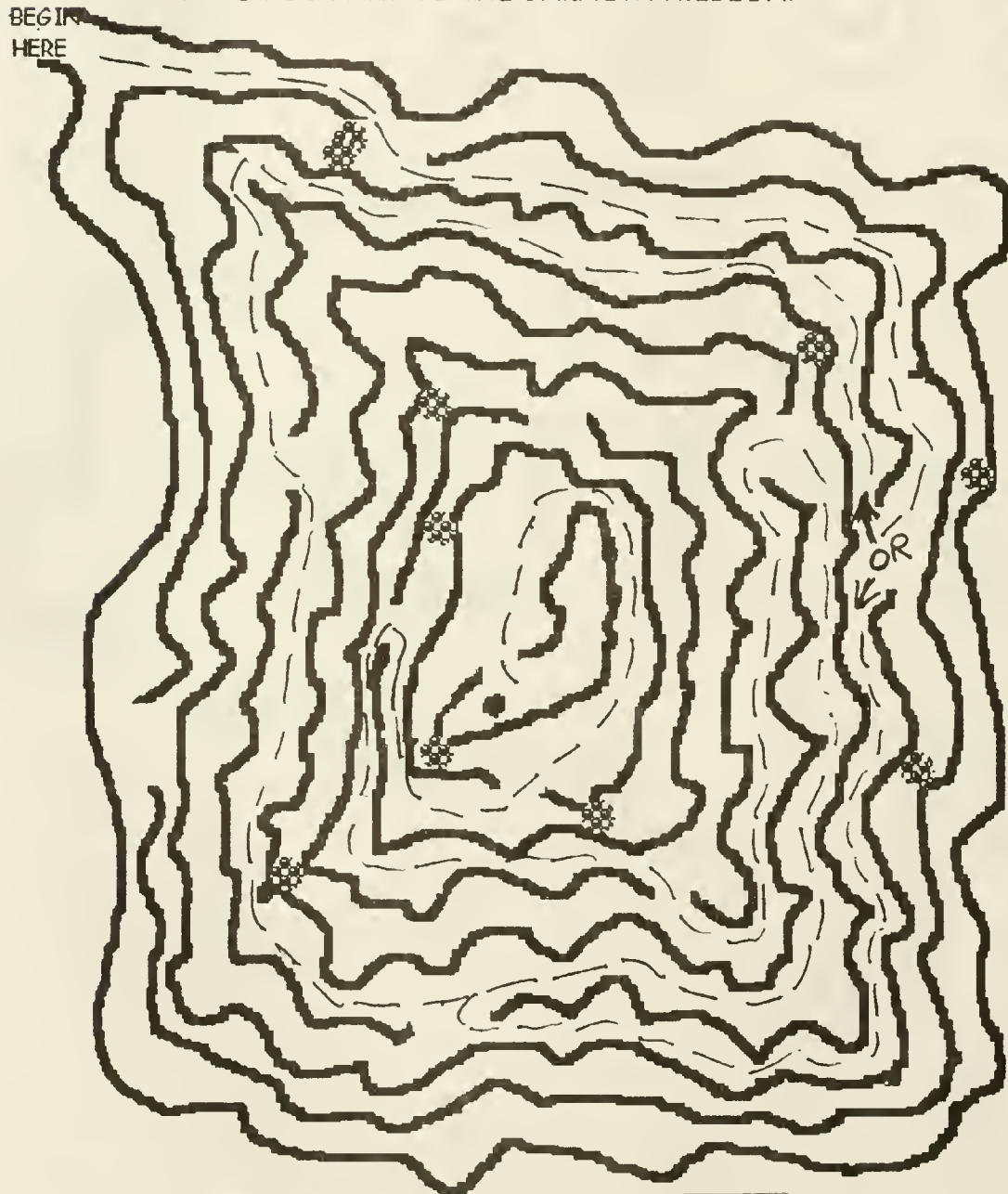
## Chapter 3 Answers - ANIMAL STEPS





## UNCHARTED TERRITORIES

FIND YOUR WAY TO THE UNKNOWN REGION!



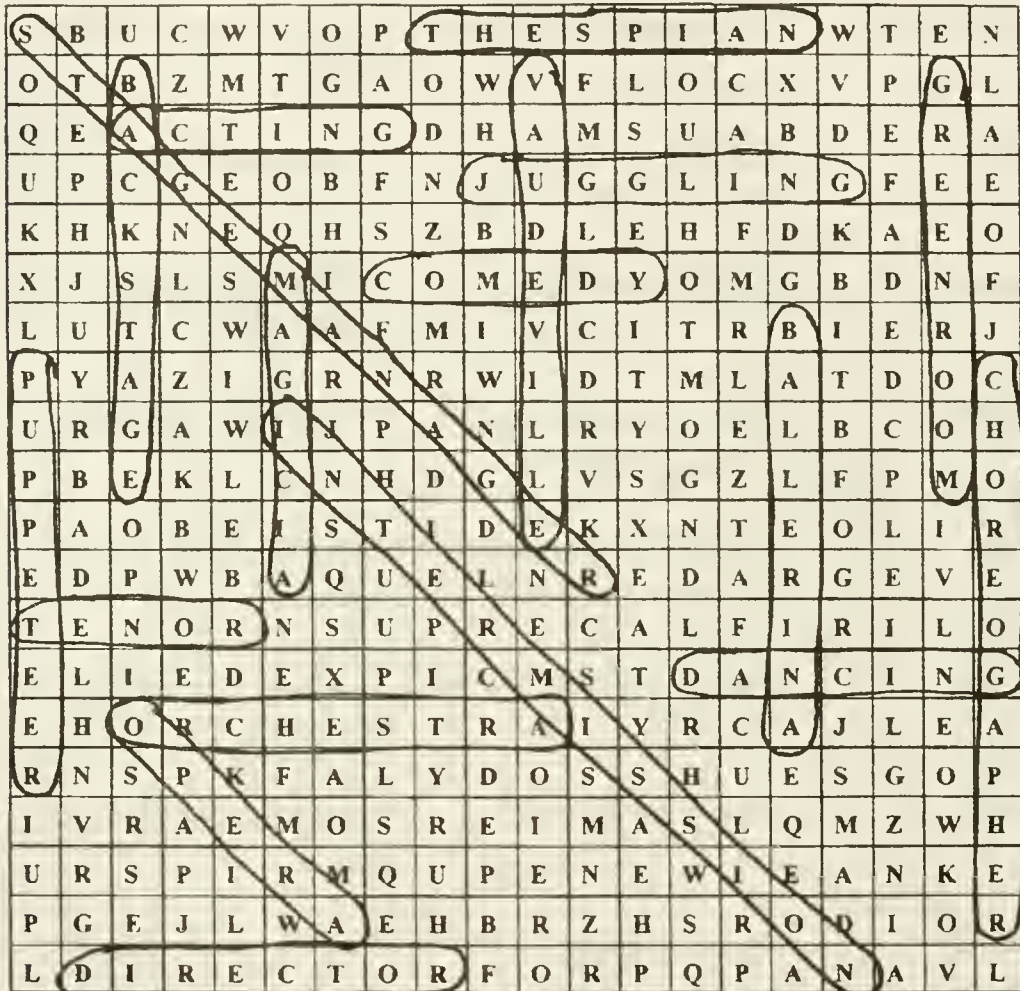
## Chapter 4 - Answer Scrambled Sports

Michele Kwan	Wears a sequined leotard with a skirt	To skate a triple toe loop
Dominique Moceanu	Wears a plain leotard	To perform on a balance beam
Michael Jordan	Wears huge shoes and baggy shorts	To slam dunk
Pete Sampras	Uses a big racket	To hit a small yellow ball over a net
Danny Wuerffel	Wears a helmet and big shoulder pads	To pass for a touchdown
Picabo Street	Binds long fiberglass boards to her feet	To go very fast down a mountain
Ken Griffey Jr.	Uses a Louisville slugger	To whack a ball out of the park
Wayne Gretzky	Uses a curved stick	To get the puck in the goal
Tiger Woods	Uses a long club	To hit a small ball into a cup
Jackie Joyner-Kersey	Wears teeny shorts and a tank top	To run faster than anyone else
Janet Evans	Wears a speedo swimsuit	To swim faster than anyone else
Jeff Gordon	Crawls through the window of a car	To go around a track hundreds of times

# TRAVELING COMPANIONS

## Chapter 5 Answers Word Find

### "Center Stage" Word Find



ACTING  
BACKSTAGE  
BALLERINA  
CHOREOGRAPHER  
COMEDY  
DANCING

DIRECTOR  
GREENROOM  
INTERMISSION  
JUGGLING  
MAGICIAN  
OPERA

ORCHESTRA  
PUPPETEER  
STAGE MANAGER  
TENOR  
THESPIAN  
VAUDEVILLE

Chapter 7 - Answers Scrambled Art

DRAW  
CARTOON  
PAINTS  
COLLAGE  
CRAYONS  
MARKERS

MURAL

FINGERPAINTING  
MOBILE  
PAINTING  
ARTIST  
MUSEUM  
BRUSH  
OILS  
ORIGAMI  
EASEL  
CHALK  
CANVAS

PHRASE: CREATE A MASTERPIECE

Chapter 8 Answers Famous People

FAMOUS PEOPLE

Fill in the Blanks!

LeonaRdo DiCaprio  
Curious GEorge  
Alice in Wonderland  
Duke Ellington  
PEnny Hardaway (Think Magic!)  
(Author) Roald Dahl  
Spice Girls  
GeORge WaShington (President)  
JoNathan Taylor Thomas  
(Thinkice!) Tara LipInsky  
Hanson Brothers  
Eric CARle (Very hungry!)  
Jack PreluTsky  
Ramona Quimby  
Winnie the POOh  
Walt DisNey  
(Author) SheL Silverstein



- 21<sup>st</sup> annual. Eskimo-Indian . . (Video)-71  
 50 simple things kids can . . (Video)-50  
 53½ things that changed the . . - 97  
 2095 - 115  
 A & E biographies (Website) - 142  
 Abel's island (Film) - 30  
 Abiyoyo (TB) - 77  
 Africa calling, nighttime falling - 37  
 African story journey (Video) - 30  
 Aga-boog-a-way X-nay . . (Story)-12  
 Akiak (TB) - 21  
 Alien empire (3 Videos) - 51  
 Alien secrets (TB) - 97  
 All for freedom (CD) - 140  
 All mixed up (Song) - 27  
 Alligator baby - 37  
 Alligator pie (Poem) - 43  
 Allison Beals & her 25 eels (Poem)-43  
 Am. girls premiere (CDROM) - 88  
 Amazing animals (12 videos) - 51  
 Amazing animals (CDROM) - 49  
 Amazing N. America (Video) - 51  
 Amelia takes command - 97  
 American Girl (Periodical) - 67,68  
 Animal families-turtle (Video) - 51  
 Animal migration (Video) - 52  
 Animals & birds - 45  
 Animals that ought to be - 9  
 Animals you never even heard of - 37  
 Animation for kids (Video) - 90  
 Anna Banana: 101 jump-rope. . - 59  
 Anne Frank (TB) - 135  
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 Ants in your pants (Song) - 10  
 Arctic peoples - 21  
 Arnie & the skateboard gang - 59  
 Art dog - 115  
 Art lesson - 115  
 Art lesson (CDROM) - 127  
 @rt room (Website) - 127  
 As the roadrunner runs - 21  
 Asian treasure bag of folk. . (Video)-31  
 At the plate . . Ken Griffey, Jr. - 59  
 Audubon Society (Program) - 47  
 Aunt Chip & the great triple . . - 97  
 Aurora - 115  
 Australia:pass the . . (Activity) - 67  
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 Bat 6 - 59  
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 Batboy - 59  
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 Black belt magazine (Website) - 69  
 Black diamond - 59  
 Blood & gore like you've never . . - 3  
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 Boheme (CD) -46  
 Boo to a goose - 3  
 Book of secrets (CD) - 142  
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- Brown honey in . . (Video) - 31
- Bubblemania (TB) - 97
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## HOLES by Louis Sachar

Do you ever wonder how an author gets ideas for a book? Who would have thought of a spider who could spell? Or a school which was built in the wrong direction - up instead of out? I have heard that sometimes it is just an accident that produces a story. Or fate.

I have heard about a famous author who got his ideas in a peculiar way. As far as I know this is true.

This author was sitting in his easy chair, watching something mindless on TV, munching on some extra salty sunflower seeds, when he felt a burning sensation in his eyes.

"Are you cutting up those really smelly onions again?" he asked his wife, who was in the next room.

"I don't know how you can smell onions, dear, over those incredibly stinky sneakers you insist on wearing," said his wife, "and besides, you are supposed to be working on a book."

"I know," he said, "but I have writer's block. I just can't get any good ideas."

"Why don't you write about stinky sneakers and onions?" said his wife.

"Oh, yeah, right, and sunflower seeds."

"I challenge you to do that," said his wife. "You've written stranger things. And to make it even more interesting, come in to the kitchen, close your eyes. Whatever you touch first, you must also include in your book." The famous author was intrigued. So he went into the kitchen, closed his eyes and his wife led him to the pantry. He reached in and picked up something.

"OK, now open your eyes."

The author opened his eyes and looked at the can of spiced peaches in his hand. "That's it! That is the missing element!" And he raced to his computer and began to write.

Stanley was always in the wrong place at the wrong time. Like the time the school bully threw his notebook down the toilet in the boys' room and Stanley had to fish it out and this made him late and he missed the bus. So he had to walk home and as he was walking home a pair of stinky sneakers fell out of the sky and hit him on the head. Then he was arrested and sent to Camp Green Lake, a juvenile detention facility, where he had to dig holes. Big holes. 5' wide

by 5' deep. One a day. Seven days a week. And then one of the other boys ran away - into the desert where he was sure to die.

The water truck came shortly after sunrise. Stanley got in line, waiting for his canteen to be filled. The image of Zero crawling across the hot dry dirt remained in his head.

What could he do about it? Even if Zero was somehow alive after more than four days, how would Stanley even find him? It would take days. He'd need a car.

Or a pickup truck. A pickup truck with a tank of water in the back.

Stanley wondered if Mr. Sir had left the keys in the ignition.

He slowly backed away from the line, then circled over to the side of the truck. He looked through the window. The keys were there, dangling in the ignition.

Stanley felt his fingers start to twitch.

He took a deep breath to steady himself and tried to think clearly. He had never driven before.

But how hard could it be?

This is really crazy, he told himself. Whatever he did, he knew he'd have to do it quickly before Mr. Sir noticed.

It's too late, he told himself. Zero couldn't have survived.

But what if it wasn't too late?

He took another deep breath. He flung open the door to the truck and climbed quickly inside.

"Hey!" shouted Mr. Sir.

He turned the key and stepped on the gas pedal. The engine revved.

The truck didn't move.

He pressed the pedal to the floor.

Mr. Sir came running around the side of the truck.

"Put it in gear!" one of the boys shouted.

Stanley looked at the gearshift lever and pulled it back to D. The truck lurched forward. Stanley gripped the wheel as the truck accelerated. His foot was pressed to the floor.

7

The truck went faster and faster across the dry lakebed. It bounded over a pile of dirt. Suddenly Stanley was slammed forward, then instantly backward as an airbag had exploded in his face. He fell out of the open door and onto the ground.

He had driven straight into a hole.

He lay on the dirt staring at the truck. He sighed. He had probably just done the stupidest thing he had ever done in his short and miserable life.

He managed to get to his feet. He was sore but didn't think he had broken any bones. He glanced back at Mr. Sir.

He ran. His canteen was strapped around his neck. It banged against his chest as he ran and every time it hit against him, it reminded him that it was empty, empty, empty.

Props: Onion, can of peaches, tennis shoes, and sunflower seeds

Booktalk by Ann Cook  
Seminole County Public Library System





## THE HOUSE OF DIES DREAR by Virginia Hamilton

There was danger in the old house. Thomas felt it even before he saw it sitting alone, dark and foreboding on the top of the hill. They said it was haunted. Dies Drear, a conductor on the underground railway who had helped many slaves to freedom in the days before the Civil War, had been murdered there — in his own house — along with 2 slaves he was trying to help to freedom. There had been 3 slaves in the house that night, people said. No one knew what had happened to the 3rd one, but he had escaped the Bounty Hunters that night at least.

And there were still secrets in the old house. Dies Drear had built it well. There were secret doors, panels, passageways and underground tunnels leading in 3 or 4 directions. Thomas discovered one passageway the first day he and his family arrived at the house. Thomas's ancestors had once been slaves. Even after they were freed they stayed in the South. Thomas had always lived surrounded by dozens of aunts, uncles, and cousins. But now Thomas' father was moving his family to Ohio where he would teach history at a small college and he had rented the house of Dies Drear. No one had lived in the house for years. No one who knew about the house dared to live there. The caretaker of the historic house didn't want the house rented. But Thomas' father was fascinated with tales of the underground railway. He was thrilled to be living in the house of Dies Drear. The eerie feeling the house gave Thomas and his mother didn't bother him nor did the opposition of some of the people in that small town.


On that first day Thomas examined the massive carved front door carefully. That's when he saw what looked like a tiny button. He pushed it. The front steps abruptly swung to the side and he fell into a deep hole. It was too deep for him to get out of by himself. His little twin brothers and his parents had gone inside the house and couldn't hear him call. There was nothing to do but walk into the blackness of the wet

and slippery underground passageway. Of course, Thomas didn't really believe in ghosts. He didn't really think he would encounter any ghosts in that passageway. He fervently hoped he wouldn't encounter anything alive either.

Find out what does still lurk in the secret passageways of the old house. Learn the secrets of the *House of Dies Drear*.

Background music: Alan Parsons Project "*Tales of Mystery & Imagination*"

Booktalk by Margie Johnson  
Seminole County Public Library System



ghosts moving through the corridors, moving through the spaceship. The screams gradually faded away. Puck had only heard the screams but Hush, had seen the ghosts. He said they were ghosts of his people who had been held captive and then murdered on this very ship. Hush was returning home after being in exile for many years, now that the war was over. All that time he had guarded the Soo, an ancient symbolic statue belonging to his people. And now, since he'd boarded Cat's Cradle, the statue had been stolen from him. Who had taken it? Why? It seemed an almost impossible task to find it when they couldn't search openly. But they were determined and they got some unexpected help. There were 2 cats on board, in fact that's why the spacecraft was called "Cat's Cradle." What did the cats know? There wasn't much time. They had to find the "Soo" before they landed on Aurora or it would be gone forever.

Props: Cat puppet and tape of ghost screams

Booktalk by Margie Johnson  
Seminole County Public Library System

## ALIEN SECRETS

by Annette Curtis Klause

Puck was just looking around the spaceport docks. It was a restricted area but no one was around and she was curious. She turned a corner and suddenly right in front of her two men were fighting. The tall one held the bearded guy around his neck and was demanding, "Where is it, Bean?" Puck could see Bean sliding a lightknife out of his waistband and flicking on the deadly laser beam. The tall man let go of Bean and stepped back quickly avoiding the blade. As he did so, he knocked Bean to the floor and kicked him viciously dislodging the knife. In a flash he again had Bean around the neck. This time Puck could see blood dripping from the cut the tall man was making in Bean's throat. She stumbled and the tall man looked up right at her. She turned and fled, hoping he hadn't seen her very well and was too busy to bother with her.

Puck ran as if her life depended on it and finally felt safe only when she was back in the passenger lounge surrounded by other travelers waiting to leave earth for interplanetary travel. Puck, herself, was traveling to the planet Aurora where her parents, both brilliant scientists, were doing research. She hadn't seen them in years but she didn't think they'd be glad to see her because she'd just been expelled from school. Her worries about the trip had so far been about facing her parents when she got to Aurora. She didn't know, then, that she should be worrying about the trip itself, worrying in fear of her life.

Cat's Cradle, a spaceship loaded with a cargo of freight and a few passengers, including Puck, took off without a hint of the trouble to come. Puck ran into trouble right away when she saw the tall man, also a passenger talking to the captain. Was he following her? Did he know that she'd seen him murder Bean? And then there were the voices. That first night Puck heard them and so did Hush, the alien who was also one of the passengers. It sounded like wind, screams, like beings in agony. It seemed maybe like



## DANGER AT THE FAIR by Peg Kehret

Screaming! At the top of his lungs! That's what Corey had been doing all morning on every ride at the County Fair. By noon he had lost his voice. You might not think that was a terrible problem, especially for a mischievous little boy who was always making up stories and talking a mile a minute, but when he was up high on the Ferris wheel, he spotted a man picking pockets and he couldn't get anyone's attention, couldn't call for help. He watched where the man went and when he got back down to the ground he took off running. He chased the man down and grabbed his bag of stolen goods. But the man turned on him viciously. Then Corey really started running - for his life, as it turned out.

Meanwhile, Ellen, Corey's sister, was happy to be with her own friend at the fair, not looking after her littler brother. She headed to the Great Sybil's trailer to learn about her future. The fortuneteller dimmed the lights and talked in a soft soothing voice.

"Do not be nervous. The spirits are kind and loving. There is nothing to fear. Close your eyes, please. Breathe deeply. Relax. Clear your mind. Just think of the sky and clouds and sunshine. Open your heart to whatever message the spirits have for you today. Loving spirits, come to us today. Look down on your friend, Ellen who seeks wisdom and understanding. Ellen is ready, spirits. Ellen is open to your message."

Ellen had a pencil and pad in her hand. She wanted to take notes so she'd be sure to remember everything the Great Sybil said. Suddenly the pencil in Ellen's hand began to write furiously of its own accord and not in Ellen's handwriting. When the pencil stopped, the Great Sybil looked at her in awe and whispered, "So, you are one of the gifted ones." Together they read the message. "It is for you to know that the small one faces great danger. He will pay for his mistake. It is for you to know that the paths of destiny can be changed and the smaller one will need your help to change his. You will know when it is time. Do not ignore this warning."

The smaller one could be her brother, Corey. But who was the message from? Or could this all be some kind of trick?

Whether it was a trick or not, Ellen needed to act soon. The danger for Corey and for her was very real. It would send them racing for their lives into the most dangerous ride of all - through the dark waters of the "River of Fear" and into the blackness of the "Tunnel or Terror."

Props: Pad and pencil.

Booktalk by Margie Johnson  
Seminole County Public Library System

## THERE'S A GIRL IN MY HAMMERLOCK

by Jerry Spinelli

My name is Maisie Potter. I am a great basketball player and a great athlete in general. That's why it really fries me that I didn't make the cheerleading squad this year. But Lizard Liz Lampley made the squad. Lizard Liz who is going out with Eric Delong. Eric Delong. He says HI and I almost pass out. Lizard Liz stopped me in the hall the other day and said "You know, we stand right behind the football team during games. Cheerleaders get really close to the football players."

So it scared me how close I got to being a cheerleader, when I am a real athlete. I figured it was just hormones. Hormones happen when you are thirteen. That's why it didn't bother me that the cheerleader caught the quarter back. That's why I was nice as pie whenever I saw them together. Which happened a lot once football was over.

Like when I saw the two of them in front of his locker. I said hi and they said hi. I even stopped to chitchat for a minute.

When Lizard faked a smile and said. "Going out for basketball again this year?" I didn't say "What's it to you?" I just smiled and said "I guess so."

And when she poked him and grinned and said "I love those wrestling suits, they're so sexy," I merely smiled even more and said "Seeya" and bopped on down the hallway. So nice I could hardly believe myself.

Hey, why not?

I was over him.

Wasn't I?

And even if I did care there wasn't anything I could do about it.

Was there?

That why the next day I asked myself "what am I doing here?" as I sat in room 116 after school and the coach Mr. Capelli came in, "Gentlemen," he said, "welcome to wrestling."

Booktalk by Ann Cook

Seminole County Public Library System



SHOEBAG  
by Mary James

If you saw an ant or any other insect on the floor would you step on it? How about a spider? Of course, that's not an insect, it's an arachnid, but it still crawls along the floor.

What about a roach? This is a roach named Shoebag. Roaches, you see, are named for their place of birth. Shoebag's mother is Drainboard. His father is Under The Toaster. He has 3 brothers — Coffee Cup, Wheaties Box and Radio. His baby sister is Frying Pan. Well, that's his real family, his roach family. "Wake up, Shoebag," his mother, Drainboard, called to him one day. "Hurry up, get your cerci moving." (Cerci is what cockroaches call their tails.) But Shoebag couldn't do it.

*(Read from book, p. 3, begin "Something terrible ...", stop p. 4 "...squish in my bare feet!")*

*Begin p. 6 "Before you grow ...", stop on p. 7 "...on my own parents.")*

The apartment where the roach family lived was also home to the Biddle family. It was Mr. Biddle that found Shoebag in the downstairs closet — a red haired, blue eyed, freckle-faced, naked, little boy. Mr. Biddle got him a blanket and named him Stuart Bagg because he said Shoebag was no kind of name. So Shoebag began his life as a human. But he missed his old life and especially his mother Drainboard. Now he had to do something that roaches never do - go to school.

How would Shoebag do in school? Would he stay a human forever?

Props: Roach puppet & spider puppet

Booktalk by Margie Johnson  
Seminole County Public Library System





## THE CURSE OF THE BLUE FIGURINE

by John Bellairs

Do you like ghost stories? Johnny Dixon loves ghost stories. He reads them, but loves to listen to them especially at night when it's dark and spooky. Do you think ghosts are real? Johnny Dixon doesn't either. He thinks they're great fun and good to give you chills but real - no. That's what he tells Professor Childermass, "Oh, really," says the professor chuckling. "You just might be surprised. What about Father Baart? He haunts the church you go to on Sundays. People swear his ghost is real. Do you? Hmmm? What about that? Hmmm?"

Johnny goes to St. Michael's Church with his grandparents almost every Sunday, but no, he's never heard about a ghost. So, the professor tells the story....

Back in the 1880's, Father Baart, the rector of St. Michael's Church at the time, hired a woodcarver to do some work on the church. People say that the woodcarver gave Father Baart "something" as he left. No one knows for sure what the "something" was, but a lot of the older people in town — including Johnny's own grandmother — think it was a statue, or a book, or anyway, some sort of evil object that allowed Father Baart to do all sorts of nasty things and may — in the end — have caused his own death.

Soon after the woodcarver gave Father Baart this "something," there were a number of bizarre accidents where people were killed. And these people were all enemies of Father Baart. He was not well liked. Soon after, Father Baart, himself, mysteriously and suddenly disappeared. He's never been seen again alive. Some townspeople say they have seen his ghost at night standing in the church aisle.

Pretty good ghost story. Johnny got chills and everything, but since no one they know has actually seen this ghost they decide it's just a lot of talk.

Until one day when Johnny is down in the basement of St. Michael's Church. Out of the corner of his eye he sees something move. When he looks carefully at the brick wall he sees it's covered with tiny gray spiders. Suddenly, they vanish and he sees an old book wedged between

2 of the bricks. He dusts it of and opens it up. Inside there's a strange little blue ceramic statue and a rolled up piece of paper. Johnny unrolls the paper: (unroll and read paper)

*Whoever removes these things from the church does so at his own peril... Remigius Baart*

Has Johnny found the evil "something" that the woodcarver gave Father Baart? Will anything happen to Johnny for removing the book from the church basement and taking it home to his grandparent's house? And why is their house suddenly infested with tiny gray spiders? *The Curse of the Blue Figurine* by John Bellairs

Props: Book with figurine and paper scroll inside.

Booktalk by Lesley O'Reilly

Seminole County Public Library System

## OUTREACH EQUIPMENT

Item	Distributor/Item #/Description	Price
Boat & Tote Bag	L.L. Bean (1-800-341-4341) Order # 17543 Large (holds 10 small puppets and several books)	\$21.00
	X-large (holds 8 large puppets and several books)	\$26.00
Bag with cart	Global Ideas (1-713-621-2574) (holds 10 small puppets and several books)	\$39.00
Collapsible Luggage Cart	US Office Products/other office supply	\$29.00
Heavy-duty Portfolio	Pearl Arts & Crafts/other art stores	\$40.00
Small Erasable Markerboard	US Office Products/other office supply	\$28.00
Small Feltboard		\$15.00
Portable Stereo (dual cassette w/CD preferable)		
Battery Charger & Batteries		

