


# COMMUNICATION STATION

TUNE IN AT YOUR LIBRARY



1997 FLORIDA LIBRARY YOUTH PROGRAM



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**1997 FLORIDA LIBRARY YOUTH PROGRAM  
COMMUNICATION STATION: TUNE IT AT YOUR LIBRARY!**



*Made possible through a grant funded by the  
Library Services and Construction Act  
and administered by the State Library of Florida*

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**DIVISION OF LIBRARY AND INFORMATION SERVICES  
FLORIDA DEPARTMENT OF STATE**  
**Sandra B. Mortham**  
*Secretary of State*

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*This publication is available in alternative formats upon request.*



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FLORIDA DEPARTMENT OF STATE

Sandra B. Mortham

Secretary of State

DIVISION OF LIBRARY AND INFORMATION SERVICES

R.A. Gray Building

Tallahassee, Florida, 32399-0250

2 December 1996

Dear Youth Librarian,

The Florida Department of State is pleased that once again the State Library of Florida is able to bring the children of Florida the Florida Library Youth Program. This long-running program remains vigorous and progressive through your efforts and support.

I am aware of the important role you play in developing a love of reading and books in the young people of our state. We can accomplish this goal, along with our more urgent goal of promoting literacy by your continued involvement in the Florida Library Youth Program. If I can help call attention to your local program by visiting your library and participating in your FLYP programs in an effort to inform your community how these services enhance family literacy, please contact Carole Fiore, Youth Services Consultant at the State Library of Florida. She will work with my staff to coordinate as many visits to libraries during the spring and summer of 1997 as can be arranged. Without your dedication, this program, funded by the Library Services and Construction Act, would not be the success it is.

As we continue our second quarter century of service through this program, I would like to take this opportunity to thank you for your fine efforts to provide a varied, quality program of library service to the youth of the Sunshine State and to encourage you and your staff to participate fully in this year's program.

Sincerely,

Secretary of State

SBM\gbs





**SCHEDULE OF WORKSHOPS**  
**1997 FLORIDA LIBRARY YOUTH PROGRAM**  
**COMMUNICATION STATION: TUNE IN AT YOUR LIBRARY!**

Monday January 27	North Regional/Broward Community College Library 1100 Coconut Creek Boulevard Building 62 Coconut Creek
Wednesday January 29	South County Regional Library 21100 Three Oaks Parkway Estero
Friday January 31	Clearwater East Library 2251 Drew Street Clearwater
Monday February 3	Orlando Public Library Orange County Library System 101 E. Central Boulevard Orlando
Wednesday February 5	Orange Park Public Library 2054 Plainfield Ave. Orange Park
Friday February 7	Okaloosa-Walton Community College Learning Resources Center 100 College Boulevard Niceville

**PLEASE BRING YOUR MANUAL WITH YOU!**  
**IT WILL SERVE AS THE AGENDA FOR THE DAY**

9:00 a.m.	Registration and get acquainted -- Now is your time to meet your colleagues and to start browsing the exhibits.
9:30 a.m.	Workshop begins
11:00 a.m.	Break - Take time to browse the exhibits
12:30 p.m.	Lunch - Share your ideas with colleagues old and new
2:00 p.m.	Workshop resumes -- Please return promptly
3:30 p.m.	Workshop adjourns. Return home safely with lots of new ideas!

*Please remember to preregister for the workshops.*  
*Contact Coni Ward or Carole Fiore at the State Library for further details.*





## INTRODUCTION

Welcome to the 1997 Florida Library Youth Program. This Program, funded by the federal Library Services and Construction Act grant funds, is an extension of the highly successful and long running Florida Summer Library Program. Every year as we evaluate the past year's program, we look towards the future and seek ways to make this Program responsive to the trends and developments that public libraries face in serving youth.

For the past several years, we have been hearing that youth librarians in many areas of the state were trying to respond to the need to provide programs for school-age children at times other than the traditional summer vacation. Many counties were experimenting with year-round schools and public libraries needed to be able to provide programs similar to the successful Summer Library Program at other times of the year. Thus, the idea of the Florida Library Youth Program was born.

While this is not really new, the Florida Library Youth Program, by removing the word "Summer" from the promotional materials, provides local libraries with the added flexibility of being able to use the promotional materials and program ideas year round.

Our theme this year, *Communication Station: Tune in at Your Public Library!* focuses on the many ways that people communicate – in the here and now and into the past and future. The Florida Library Youth Program Planning Committee and the children's librarians of Jacksonville Public Libraries who have compiled this manual and will be presenting the staff development and training workshops that are an integral part of the Program, have created a flexible program that will allow each library to deliver the appropriate level of service for their patrons and clients.

**BASIC PHILOSOPHY** - Our basic philosophy and goals remain the same as in previous years. The goal of the Florida Library Youth Program is "to encourage children in Florida to read and use library resources during the school vacation times to meet their learning and recreational needs." We want children to learn about the library and the services it offers, to understand that there is a wealth of information and fun waiting for them in a friendly, encouraging atmosphere. Especially during school breaks and vacation periods, we want the experience to be relaxing, pleasurable, and free of stress. For that reason, we downplay numbers of books read. "How

many" is not nearly as important as "how good." No prizes should be given for number of books read **unless** it is an agreed upon contract between child and librarian. We want children to share books and stories in the company of others and discover the satisfaction of reading alone, or being read to. That's why we encourage local libraries to have group programs and individual guidance.

The ability to read is one of the most important factors leading to success in life. Reading is the foundation for all other learning. Reading skills enable children to negotiate and travel the information superhighway and provide them with the ability to access information in various formats. While the Florida Library Youth Program does not provide formal reading instruction, it does provide numerous opportunities for children and their families to discover the joy of reading. Library programs provide language and literature experiences that expand children's knowledge about the world as well as providing those experience that enhance literacy.

Even though we do not encourage competition between individual children in the number of books read, this year we are encouraging libraries to track the amount of time children read or are read to. Research has shown that children who read at least twenty minutes a day, five times each week, not only maintain their reading skills over the summer, but can actually improve their reading.

Because of all of this, we are setting a statewide goal of 500,000 hours read during the months of June, July, and August 1997. Track time spent reading by children, time parents read to their children, time you read to children at storytimes, and so on. Due to differences in individual children's abilities and learning styles, count time spent viewing videos borrowed from the library collection, time spent reading magazines, or time spent listening to books on tape. Invite community celebrities to a "read-in" at your library. Pair senior volunteers with children as reading partners.

We hope that you and your community will set a goal that will help us achieve our statewide goal of 500,000 hours read during the summer. Erect a clock to help you keep track of the number of hours that your community is reading – or design a thermometer that you fill in as you and your readers contribute time to this community effort.

**AGE AND ABILITY LEVELS** - The Florida Library Youth Program is

designed primarily for elementary school age children. Its purpose is to encourage library use for leisure and continued learning during the weeks that school is not in session. The Program tends to be recreational rather than educational in nature. This is more a matter of emphasis rather than a true difference in content. The Florida Library Youth Program allows children the freedom and time to follow personal interests and inclinations that may or may not be found in the school curriculum.

Although we realize that toddlers and preschoolers also have library needs, the primary thrust of the Florida Library Youth Program is not for that age group. The majority of libraries completing the evaluation form for the 1995 program agreed that elementary school age children are the age group that they want this program to serve. The philosophy of targeting school age children has been readopted by the FLYP Planning Committee when it met to plan this 1997 Program. This does not mean, however, that preschool storytimes must be eliminated, only that the suggestions for programs, bibliographies, and materials supplies through the Florida Library Youth Program will be aimed at elementary school age children. Nor does this mean that young adolescents and teens are not permitted to participate. It does mean, however, that libraries are encouraged to adapt the ideas and materials provided through the Florida Library Youth Program for both their younger and older children -- if that is appropriate for your community. For ideas on how to include teens as volunteers in your program see the section "Teen Volunteers" in the 1996 FLYP Manual, *Rhythm and Books: Feel the Beat*.

All children, regardless of ability or disability, are encouraged to participate in the Florida Library Youth Program at their local public library. Libraries need to offer adaptations, such as sign language interpreters, assistive listening devices, or visual adaptations to be in compliance with the Americans with Disabilities Act. Local libraries are encouraged to request deposit collections through the Bureau of Braille and Talking Book Services for children with limited vision or physical disabilities that prevent them from using traditional print materials. The combined bibliography/index notes which books are available through the Regional Library and in what format (Braille or talking book). Contact the Regional Library at (904) 239-6000 or 1-800-226-6075. For detailed information on working with children with disabilities, see the 1992 Summer Library Program Manual. Additional information about working with children with disabilities can be found in *Programming for Serving Children with Special Needs* (American



Library Association, 1994), an Association for Library Service to Children Program Support Publication.

***MATERIALS AND INCENTIVES*** - Art for this year's full color poster and bookmark has been designed by children's book illustrator and Florida resident Frank Remkiewicz. Our mascot character again this year is "Flyp," a Florida panther. The art has been adapted for our logo sheets, coloring sheet, and the reproducible reading logs. This year we are again supplying a reproducible "Read To Me" log.

*Posters* - Space is provided for you to include additional information. If you need more space than provided, mount the poster on a larger sheet of poster board or foam core.

*Bookmarks* - These are your first form of publicity. Use them freely during your school and community visits.

*Repro Pack* - While not every library uses every item in the repro pack, we try to provide a variety of materials so that there is something for everyone. Use what you can and adapt the rest for your individual library's needs.

This year the repro pack will include 10 pages:

- logo sheet
- doorknob hanger (front and back)
- reading log (2 sheets – cover and inside)
- read to me log (2 sheets – cover and inside)
- certificate
- coloring sheet
- maze sheet
- dot to dot game sheet

The logo sheet contains line drawings of Flyp adapted from the poster and the bookmark as well as the program slogan in several type sizes. Use the logo sheet to create program fliers for your series of programs. Add the mascot to your press releases to garner attention.

Since it met with such success last year, the repro pack this year will again include a doorknob hanger. As with last year, this is a two-sided

activity sheet. One side is a "Please Do Not Disturb" sign; the second side indicates when it is "safe" to "Enter At Your Own Risk." If possible, reproduce this on card stock. Have children use crayons, markers, or colored pencils to brighten these "Please Do Not Disturb! I'm reading" and "Enter at your own risk" signs before they are cut out. To make these privacy signs last longer, have clear contact available so your young readers may laminate the doorknob hangers back-to-back after they have decorated them. Encourage children (and their care-givers) to set aside a special place and time each day to read. Please remind them to report the number of hours they read.

Two sheets in the repro pack have been designed to be run back to back to create a two-sided reading log. There is a cover sheet with the program logo and space for the reader to place his or her name on the front. The inside provides places which will allow the reader to track books read and library activities in which they have participated.

In addition to the reading log, there again will be a "Read To Me" Log. This log will be very similar to the reading log, except that it will be somewhat simplified. The outside cover will note that "This Read To Me Log Belongs To \_\_\_\_\_." The inside will be wide lines which will allow the reader/listener to track the books that someone has read to him or her, or that he or she has read independently. The back cover has a dot-to-dot game which can also be used as a coloring sheet once the puzzle has been completed. . Time spent reading independently or listening to others read should be counted and included in your count towards the community reading goal

No matter which log you use, customize it for the children in your service area. Interchange the insides. Number the lines if you desire. Add categories if you wish. Include other library and literacy related activities to expand the horizons of your participants.

Rather than tracking the number of books read, we are encouraging libraries to have their readers (and listeners) track amount of time spent reading (and being read to). By tracking time spent reading rather than pages read, we level the playing field. The poor reader who struggles to read ten pages in one hour can earn the same recognition as the good reader who can accomplish more in the same amount of time and with the same amount of effort. Please establish a community wide goal of how

many hours the community will read during the summer and report this figure on your annual evaluation of the Florida Library Youth Program.

*Rubber Stamp* - Evaluation of the materials provided last year again showed that there are still many libraries that use the rubber stamp. Libraries were given the opportunity to order a rubber stamp again this year. The stamp will be approximately 1" by 1" in size. Use this as a hand stamp when children attend programs, to validate reading logs, or in any creative manner you and your patrons desire. The stamp will be adapted from the artwork designed by Frank Remkiewicz.

*Incentives* - This year, libraries will again be receiving reading incentives. At the time this manual is being prepared, we are still not sure what exactly they will be. They will, more than likely, be a basic and always useful communication tool – a pencil!

The Florida Library Youth Program does **not** give prizes to children in competition with each other to see who can read the most books. It is not a competitive program in which one child is the winner and all others are losers. Rather, in as many ways as possible, local libraries need to devise methods to make every child feel a sense of achievement and pride in accomplishment. This is where we walk the thin line between incentives and competition. Rewards for completing individual contracts, rewards and recognition for number of pages read or number of minutes read, for coming to specific programs, or for teamwork should be handled in such a way that there are no losers. Exactly how this is done varies with the children you serve and requires judgment on the part of the librarian.

*Evaluation Form* - Please read the Evaluation Form, found elsewhere in this manual, **now**, so you will know what figures and records you need to keep. We have kept the same basic form used during the past several years. Program attendance figures are important because it is a concrete measure of the impact of the Florida Library Youth Program. Your comments on the theme and materials are used in planning future programs. Please remember we have added one new data element: number of hours read in the community.

**Please make certain that every outlet presenting FLYP related programs returned a completed evaluation form to the State Library of Florida by September 1, 1997.**



**READING RAINBOW and STORYTIME** - Local libraries are again encouraged to form partnerships with their local PBS outlet to promote *Reading Rainbow*, the highly acclaimed educational television program, and *Storytime*, both aired on local Public Broadcasting Stations around the state. Contact the educational and community outreach department at your local PBS outlet.

The State Library owns most of the videos from the *Reading Rainbow* series. While these are not included in the film and video listing in this manual, libraries are encouraged to use these in their programming as appropriate. Please contact the Statewide Audio Visual Service to obtain a current list of *Reading Rainbow* titles in our collection and to arrange for booking for your library.

**READ\*WRITE\*NOW!** - Read\*Write\*Now! is a national, grassroots literacy initiative designed to improve the reading and writing skills of America's children. Developed by the U.S. Department of Education and the Partnership for Family Involvement in Education, it reached an estimated one million children nationwide during the summer of 1996. Secretary of Education Richard Riley has collaborated with American Library Association president Mary Somerville to introduce the program in libraries across the country.

Librarians around the U.S. have been sending in suggestions for making the kits that are an integral part of the program more useful. One suggestion was to mail the kits out earlier for the summer of 1997. In response, the U.S. Department of Education will be producing them earlier. Look for these kits sometime in the spring. You can anticipate that each library outlet will receive 40 copies of the free Read\*Write\*Now! basic kit. Since the goals of this national program so closely align with that of the Florida Library Youth Program, we urge you to explore ways that you can integrate this literacy program into your ongoing FLYP activities. For more information or if you have questions about the Read\*Write\*Now! program, please contact [susan\\_thompson-hoffman@ed.gov](mailto:susan_thompson-hoffman@ed.gov) on the Internet.

**PROJECT ADMINISTRATION** - Administrative support for this Library Services and Construction Act grant funded program is again being provided by the Florida Library Association. Libraries who ordered program materials will be receiving them no later than March 1, 1997. If your local

branch library has not received the materials by that date, check with your local Florida Library Youth Program coordinator (usually the children's coordinator or the system administrator). If your local Florida Library Youth Program coordinator needs to check on the status of your materials order, have them check with Mr. Phil Pyster, Florida Library Association, (407) 647-8839, FAX (407) 629-2502.

## **Working within the Copyright Law: Adapting Books For Your Programs**

by  
Carole D. Fiore<sup>1</sup>

Since one of the goals of your summer library program is to entice children and young adults in your community into reading and using books and other library materials, you are, of course, going to want to use as many books in as many formats as possible. All children have different learning styles. Some people learn visually, while others do better when information is presented orally. Still others learn better from tactile involvement or kinesthetic experiences. For this reason, it is best to be able to use various presentation styles in every program so at least one portion of every program directly reaches and involves every participant in some way.

One way to do this is to vary your presentation style. Don't just read every book you have selected aloud. Sometimes, tell the story without ever showing the pictures; allow those children that enjoy imagining the setting and characters to draw the pictures that the words paint in their mind's eye. For those children who do not have a vivid imagination, show the pictures if they are large enough, or use a big book version when one is available. Whether working with large groups or small, you need to ensure that all who attend the programs can see the illustrations when you show them. Allow children who need movement to act out a story either through creative dramatics, reader's theater, or in a puppet presentation. Children who need tactile stimulation may perform better during an art activity than those who like to read independently. Vary your presentations and program offerings so that all participants have at least one segment of the summer library program in which they can fully partake.

Especially when presenting programs to large groups, you will need to present books in other than the traditional read-aloud format. Care needs to be taken when you are adapting books for your storytime presentations. The current copyright law, Public Law 94-553 was enacted in 1976 and went into effect in 1978. It gives certain rights to the author or creator of a work. Among the rights given to authors and illustrators are the sole right to have

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<sup>1</sup> This material included in this section is a pre-edited section from the forthcoming book, *Summer Library Reading Programs: A How-To-Do-It Manual* by Carole D. Fiore, to be published by Neal-Schuman, Inc. in 1997. Reproduced with permission of the author and publisher.

their work reproduced, the sole right to have a derivative work prepared that is based on the copyrighted work, and the sole right to have their works performed publicly. Types of works protected under the copyright law include but are not limited to: books, poems, music, lyrics, videos, pantomimes, blueprints, plays, and works of art.<sup>2</sup>

While copyright does not protect ideas, it does protect the format in which an idea is expressed. For example, if in writing a reader's theater script, you are taking an idea from a work and using it to create another work, that is not considered a copyright violation. If, however, you are making an adaptation of another person's copyrighted work and are utilizing a significant portion of the copyrighted work in the creation, this would be considered a derivative work. This spin-off work based on the author's original work is not legal as creating derivative works is a right reserved solely for the author. Thus, if you are using the same characters and setting as contained in a novel but creating more dialogue for the characters, you have actually created a spin-off from the original, not a totally new creation.<sup>3</sup>

Unfortunately, under the Copyright Act of 1976, creating this type of derivative work is not permitted. What seems to provide confusion in both the education and library communities is that there does not appear to be any case law relating to a school media center, public library, or staff from such agencies being sued for violating copyright for such an activity or related activities such as creating puppet shows, box stories, slide shows, flannel boards, or similar adaptations. This situation tends to lead one to believe that since the law is not being enforced, that the activity of creating various adaptations is legal.<sup>4</sup>

Just because you are not making a profit from the adaptation you create does not automatically give you the right to change the format. Nor is there tacit permission given for you to create an adaptation or change the format if such adaptations are not currently available. For example, years ago, librarians wishing to share small books with large groups started making what many call board stories. Library staff enlarge the illustrations from books onto poster board many times placing the text on the back of

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<sup>2</sup> Gary H. Becker. "Copyright Considerations for Youth Librarians." *Developing Public Library Services for Young Adults*. Tallahassee, Florida: Division of Library and Information Services Florida Department of State, , 1994. Pages 14 - 24.

<sup>3</sup> Ibid

<sup>4</sup> Ibid.



these cards; the illustrations are now large enough to share with large groups. Librarians or other reading partners read the text aloud and show the illustrations to the group. As publishers found out about this practice, they began producing big books. Just because your library does not own the big book version of the small book you want to share with a large group or there is no big book version available, that does not mean that you can go ahead and make one on your own.

It also does not mean that you must drop your project. While the copyright holder is given a series of rights, they also have the ability to give those rights away should they choose to do so. When you want to create a puppet show based on a book, mount a bulletin board display using characters enlarged from a children's picture book, or have children tape the dialogue in a book and circulate that tape with the book, you do have a course of action that you can follow. Rather than giving up on the project, ask for permission.<sup>5</sup>

To obtain permission to make any adaptation, you need to put your request in writing and submit it to the rights and permissions department of the publisher of the book. Be as specific as possible as how you intend to use the material and what format you will be using. Tell how many times you will be using the material – one time this summer, once a week for eight weeks this summer, or every summer for the next five years – and how many people you anticipate will be exposed to your presentation. If you are going to create a mural using children's books characters, you may be asked to submit a sketch of what the entire mural will look like when it is completed. If you wish to present programs that will be broadcast on the local cable television station or over closed circuit television in the local schools, include information about why your program is being broadcast and if there is a commercial sponsor for the show. Be up front and open about whether or not you have funds available to purchase permissions. Give a specific date by which you need a reply. Be realistic in your requests and allow publishers, authors, and illustrators sufficient time to make a decision. Many authors, illustrators, and publishers are willing to grant permission – as long as they know in advance exactly how you are going to use their material.

---

<sup>5</sup> Ibid.

Start early when seeking permissions and be prepared to be patient. Many times the publisher does have authority to make those decisions; sometimes, however, you will be referred to a literary agent, lawyer, or the author or illustrator him- or herself. In addition to starting early, be prepared to make multiple contacts to get the permission you need for a specific book. With the mergers of many publishing houses, it may take time to locate who actually controls such decisions.

Figure 1 is a sample letter requesting copyright permission. Adapt this to include information about your specific library and how you intend to use the material in question. Make certain that you send this on library letterhead. Figure 2 is the Permission Release Form. Complete as much of this form as possible before sending it to the publisher in duplicate as an enclosure with your letter requesting permission. To make it even easier for the publisher to reply, enclose a self addressed stamped envelop. Keep complete records of every request you make and its disposition. The more you do this, the easier it becomes. You will quickly learn how to work with the publishing community as well as which publishers are prompt in their replies. Have alternatives in mind should you not get the copyright clearance that you desire. Don't expect to be able to obtain copyright permissions for every book, short story, poem, song, or illustration that you have requested; you can, however, expect a positive response around seventy-five percent of the time if your requests are not unreasonable.

After the program is over, don't forget to send thank you notes to the publisher's representatives with whom you have dealt. Photographs showing how you have used the materials and letters from children are sure to be appreciated by people in the publishing house as well as the author and illustrator of the book that you adapted. Common courtesy in this area goes a long way in establishing a long lasting working relationship that can cut the time needed to gain permissions in the future.

## Figure 1 — Permission Letter

Rights and Permissions Department

Publisher Name

Address

To Whom It May Concern:

The \_\_\_\_\_ Library is currently planning for our 1997 summer library program. We are using the statewide theme *Communication Station: Tune In At Your Library*. We will be presenting programs at the library and at various outreach locations such as parks and recreation centers, day cares, and summer schools within our community. We hope to reach a total of 5,000 children during our six week series of programs.

As part of this program, we would like to present a puppet show based on the book \_\_\_\_\_ written by \_\_\_\_\_ and illustrated by \_\_\_\_\_. This book was published by your company in \_\_\_\_\_. If granted permission to adapt this book into a puppet show, we would like to be able to present it at 20 programs this summer. Since writing puppet scripts, preparing scenery based on the illustrations, and creating the puppets is such time consuming work, we also would like to retain the puppet show for use again in approximately 3 years when we have another group of children who would not have participated in this years programs.

I would appreciate it if you would complete and sign one copy of the enclosed release form. For your convenience, I have enclosed two copies. Please retain one for your files and return a completed one to me by \_\_\_\_\_. If you do not control the necessary rights to grant such permission, would you please let me know who does. Please be advised that the Library has a policy that does not permit any fee be paid for use of copyrighted material.

Thank you in advance for your consideration and prompt reply.

Sincerely,

Name  
Title

Enclosure





## Figure 2 — Permission Release Form

I hereby grant permission to \_\_\_\_\_  
Library to use the following material as specified:

\_\_\_\_\_ (Title) \_\_\_\_\_,

written by \_\_\_\_\_

and illustrated by \_\_\_\_\_.

Permission is granted to adapt this book into a puppet show, to be  
presented at 20 library sponsored programs during the summer of 1997.

Permission is also granted for the Library to use this puppet show through  
2001.

We require that you print the following credit line in promotional materials  
announcing this program:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

I am authorized to grant this permission:

Permission granted by:

Signature \_\_\_\_\_ Date \_\_\_\_\_

Print name \_\_\_\_\_

Title \_\_\_\_\_



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**June Level** ("Over the Wire"), Martin County Public Library

**Linda Luke** ("Mixed Messages"), Alachua County Library District

**Maria Redburn** ("What's in a Name?"), formerly of Collier County Public Library System

**Ann Cook** ("Messages From Beyond"), Winter Park Public Library

**Karen Jensen** ("What Do You Say?"), Monroe county Public Library System

**Valerie Lennox Mattair**("Voices From the Past"), Jacksonville Public Libraries

**Essie DeNoms** ("Express Yourself"), Broward County Division of Libraries

**Carolann Abramoff** ("Code Talk"), Pasco County Library System

**Nancy Gear** ("Animal Banter"), Ormond Beach Regional Library

**Carole D. Fiore** ("Drop a Line"), State Library of Florida

**Mark Francis**, Library Technical Assistant in the Audio Visual Department of the State Library of Florida, for researching and compiling the film and video suggestions for each chapter.

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**Bridgid Broderick**

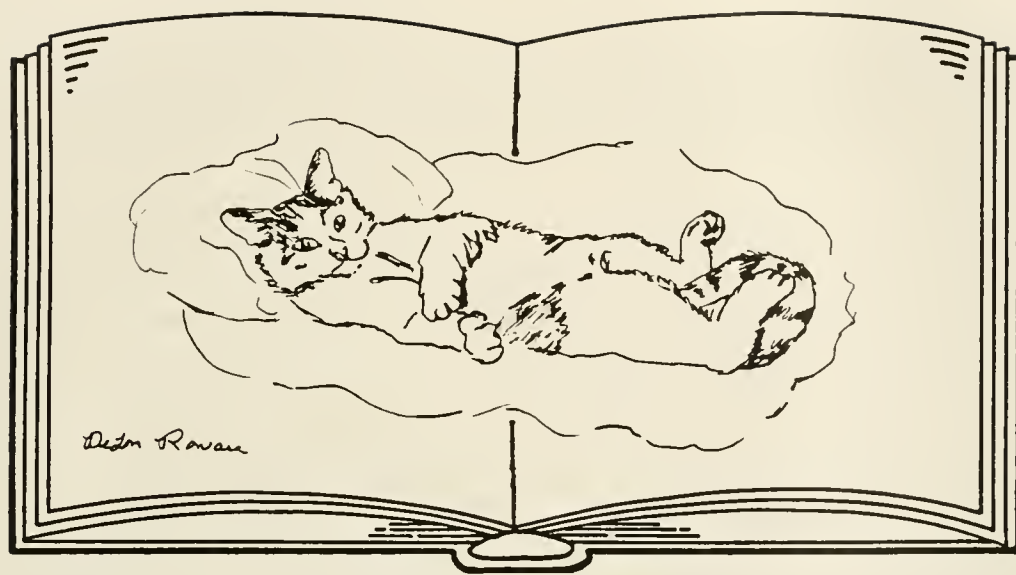
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Valerie Lennox Mattair, manual editor



This manual is dedicated to Ginger Snap Lennox . . .

"He gently listened to many stories, good and bad."

1984 - 1996





# Using This Manual

Welcome to the 1997 Florida Summer Youth Program Manual. In the following pages you will find the overall theme "Communication Station: Tune in at Your Library" interpreted and expanded into ten fun-filled chapters:

- What Do You Say?
- Drop a Line
- Express Yourself
- Over the Wire
- Code Talk
- Mixed Messages
- What's in a Name?
- Messages From Beyond
- Animal Banter
- Voices From the Past

Each of these chapters is divided into seven sections. The sections have catchy communication-related titles and are intended to organize the variety of reading-related options for each chapter. Read on for an explanation of each section:

**Virtual Reality** - This section contains stories to tell or read aloud and special story presentations that will be the heart of any story program. It is called "Virtual Reality" because a story has the power to temporarily transport the listener to another "reality," that of the imagination. In this section, presentation tips are presented in capital letters for ease of scanning for a certain type of story. These tips include TELL, READ ALOUD, FLANNELBOARD, PROPS, and SING-ALONG, to name a few. Please regard these tips as suggestions only. There are dozens of ways to present any story and your own imagination will often serve you the best. Occasionally it will be recommended to TELL a picture book. There are two reasons for this: the text might be very long and/or the illustrations small or too finely detailed to see from an audience. Such a book is conducive to a dramatic telling, which might better suit a large group of children anyway. If the audience is small, however, such books can work well when simply read aloud, showing illustrations.

Please remember that it is required by copyright law that the author or illustrator's permission be obtained before any part of a work is duplicated. Whenever a prop is created that might involve duplication from the book's illustrations, it is the individual librarian's responsibility to obtain this permission. It is fairly easy to write or FAX a request to an author via his or her publisher (addresses and phone numbers are listed in *Books in Print*. An author's publishing agent's address is usually provided in *Something About the Author*, too.) Many authors grant permission automatically if a library is making the request, and most are delighted to know that their books are being shared.

**Station Breaks** - This section provides short, quick selections to use in a story program as the "commercials" between longer stories. It includes poetry, jokes, riddles, and songs. These selections require less concentration, sometimes more participation, and a chance to emerge from the spell of one story before entering another. Sometimes an entire book is recommended and this means that all of its contents suit the chapter and that it is up to you to choose a few favorites.

**Tune In Later** - This section contains suggested titles for booktalking, displaying at a program, or simply recommending to children one-on-one. It is designed to provide a starter list of the books that you would want to see going home with the children after a program. It includes non-fiction, chapter books, junior novels, and picture books, all selections that would be enjoyed individually. If children enjoy a program that you present, you will be reinforcing their reading growth by providing related reading for "later."

**Special Effects** - There are many people in the community who could enhance a program with their talent, expertise, or experience. This section lists ideas for people who you could seek out in your own community. The suggestions are accompanied by a brief note explaining the type of presentation that you could request, but keep in mind that many groups or individuals will already have a prepared program. Every one of these guest appearances is easily combined with books and crafts; occasionally a suggestion is made.

**Request Line** - Here you will find a few ideas for music, sound effect, or spoken recordings that would enhance a program. A source is provided for a song whenever possible. A few popular adult song recordings are thrown in, such as "King Tut" and "Please Mr. Postman." Whenever this occurs, it is mentioned in the annotation; otherwise, all selections are recordings created specifically for children. Please keep in mind that songs are commonly recorded by more than one artist, and you will very possibly locate it among recordings already on hand. Complete information about recordings is found in the master bibliography.

**Box Office** - The films and videos listed are available through the Statewide Audio Visual service. For more information about borrowing, please contact the State Library of Florida, AudioVisual Unit at (904) 487-2651, Suncom 277-2651.

**Don't Touch That Dial** - Don't walk out after the movie is over! For every chapter, there were more materials and ideas available than we had the space to list. This section refers you to units, books, and magazine features that provide even more chapter-related resources.

Throughout the manual, recommendation of books that are out of print has been kept to a minimum. Unfortunately, there are a few that could not be kept out: irresistible, old, standard titles as well as newer titles, even into the 1990's that have already gone out of print. It is assumed that many, many out of print titles are living on library shelves right now, and hopefully you will have access to the ones that you might want. Do not forget interlibrary loan.



## **Flyp Answers and Good Books**

### **Introduction:**

This puppet show stars Flyp the panther as a radio show DJ who answers questions that are asked by different puppets who play the show's "callers." They go on and off the stage in turn to ask their questions. These callers can be played by any puppets that you have available. This show can be performed by one person if necessary, with Flyp on one hand and the guest callers taking turns on the other hand. If the changing puppets are clothes-pinned upside-down to a part of the backstage area, one can usually plunge in a hand, yank loose the puppet, perform, then shake the puppet off to change to the next one. Of course, it would be easier to have two puppeteers, one to perform Flyp and the other to perform the callers.

The stage set is simple. Erect a piece of cardboard to act as a barrier between Flyp's studio and the caller's home, so it resembles a TV split screen. The props that are required are a head set for Flyp (real, homemade, or adapted from headphones) and a toy telephone for the callers. Flyp recommends a book to every caller, so you will need to have copies of books on hand. Actual book titles are included in the script; replace with a similar book where necessary. You might want some jazzy music to play as Flyp's Radio Show theme song. We used "Yakety-Yak," the '50's song by the Bangles, for our performance.

Flyp involves the audience in the puppet show by cueing them to applaud, cheer, and other participation. He does so by holding up signs. These should be made in advance and stacked in the order that they will be used for Flyp to pick up. Once he displays each sign, it would add some comedy to have him toss it over his shoulder or off the stage (and it also gets rid of the sign quickly).

Instructions for actions such as holding up a book or holding up a sign are inserted into the dialogue in parentheses.



## Characters/puppets:

Flyp the panther

Caller # 1 (Little Red Riding Hood, if you have one)

Caller # 2

Caller # 3

Caller # 4 (if 2 puppeteers, a person and a dog)

Caller # 5

Caller # 6 (female)

Caller # 7 (male)

## Props

Head set for Flyp

toy telephone

stage set - cardboard barrier

books

signs for Flyp to hold up

1. "YELL AND CHEER"
2. "YES!"
3. "BARK LIKE A DOG"
4. "GO TO THE LIBRARY!!!"



## Script:

Offstage voice: OK, we're on the air!

Flyp: Hey, hey, hey, you're tuned into WFLYP, your "communication station." Welcome to our live radio program, "What Do You Say?" where every question can be answered with a flyp answer and a good book! Here we are with our live studio audience -- audience, let them know you're here! (hold up sign that says "YELL AND CHEER") -- in a remote broadcast from our local public library. I'm your host, Flyp the Panther, otherwise known as radio's Mr. Smarty-pants, the know-it-all Big Cat, and I'm here to answer your questions about anything and everything! So . . . what do you say? -- let's go to our first caller: Caller, you're on the air: What do you say?

Caller #1: Well, my granny sent me a present and I just love it. How can I let her know how happy I am?

Flyp: I would suggest you DROP A LINE to her . . . . Write her a little thank-you note, stick a stamp on it, and pop it into a mailbox!

Caller #1: You make it sound so easy. I don't know how to write a thank-you note!

Flyp: I suggest you go to the library and find this book: **Messages in the Mailbox** by Loreen Leedy (hold up book; substitute any other letter-writing book). It will solve your problem, lickety split.

Caller #1: Oh, thank you, Flyp. I know if I thank her nicely, then she'll be sure to send me more presents!

Flyp: Caller you're on the air: What do you say?

Caller #2: Hi, Flyp. I went to the museum and saw some funny writing in the Ancient Egypt exhibit. What do you suppose it was?

Flyp: Ah, you've encountered some VOICES FROM THE PAST. What you saw were most likely some Egyptian hieroglyphics.

Caller #2: Uh, what is a hi-ro-flyp-phic?

Flyp: Well, if you really want to know more about Egyptian writing, King Tut, mummies and all that, I suggest you go to the library. Try this book : **Hieroglyphs From A to Z** by Peter Der Manuelian (hold up book; substitute any book about mummies, hieroglyphics, Tut, or related topics). Does it look good, audience? (Hold up sign that says "YES!")

Caller #2: Oh, thank you -- I can't wait to read it!

Flyp: Caller, you're on the air: What do you say?

Caller #3: I don't understand how I can talk on this phone here at my house, and you can hear me all the way down at the radio station. I mean, is it magic, or what?

Flyp: Actually, our voices are traveling OVER THE WIRE. It's the same for electricity, computers and TV. There's a book called **Radio Boy** by Sharon Denslow (hold up book; substitute any book about telephones). that explains it all and tells about the boy who figured it all out in the first place!

Caller #3: **Radio Boy**, OK - got it. I'm going to the library today!

Flyp: Caller, you're on the air: What do you say?

Caller #4  
(and dog): (have a barking dog sound effect in the background)  
When my dog barks, is he really saying words in dog language?

Flyp: Believe me, your dog is wondering the same thing about the way you talk! Seriously now, to a human like yourself, ANIMAL BANTER can be a challenge to understand. Let me assure you, we animals do know how to communicate. I have an idea for you to try on your dog: Read him a story!

Caller #4: Should I bark it or read it in English?

Flyp: Read him this book, **Three Stories You Can Read to Your Dog** by Sara Swan Miller (hold up book; substitute any other dog story or talking animal story), which I am showing to our studio audience right now, and I guarantee he'll understand every word. Don't you agree, audience? (hold up sign that says: "BARK LIKE A DOG!")

Flyp: Caller, you're on the air: What do you say?

Caller #5: Uh, yeah, I'd like to order a large pizza with mushrooms and extra cheese, cut into 8 slices and wouldja make sure the cheese doesn't stick to the lid, please?

Flyp: Caller, I think you have the wrong number.

Caller #5: You mean this isn't Callavini's Pizza Joint?

Flyp: No, it's not, but listen, that pizza sounded pretty good, so could you order one for Flyp the Panther of WFLYP while you're at it?

Caller #5: This is Flyp the Panther? Hey, man, am I on the radio?

Flyp: You sure are!

Caller #5: Listen, man, you're my favorite radio celebrity! I want you to know how much I admire what you do! I love you, man!

Flyp: Thanks, man -- I love my fans. Don't forget the pizza, OK?

Caller #5: It's on its way!

Flyp: Caller, you're on the air: What do you say?

Caller #6: Hello, my name is Sarah Cynthia Sylvia Stout . . .

Flyp: Hey -- did you by any chance neglect to take the garbage out? Hee, Hee, Hee!

Caller #6: Well, I did, but that's not what I'm calling about. It's my name -It's so long and ridiculous that people snicker when I say it!

Flyp: Hey, as I always say, WHAT'S IN A NAME? I believe people will just love ya no matter what you're called . . .

Caller #6: I guess . . .



Flyp: Listen, I have a book about someone with a long name: **Sally Ann Thunder Ann Whirlwind Crockett** by Steven Kellogg (hold up book; substitute any other story with a long name). Go find a copy at your library.

Caller #6: **Sally Ann Thunder Ann Whirlwind Crockett.** That name is longer than mine! I feel better already. Thanks, Flyp!

Flyp: Caller, you're on the air: What do you say?

Caller #7: Uh, yea, Flyp, my name is Brucie. I have a problem.

Flyp: Sounds serious. Tell Uncle Flyppie all about it.

Caller #7: Well, there's this girl at school who said something to me that I don't understand, and she keeps saying it, over and over!

Flyp: What is she saying to you, Brucie?

Caller #7: She keeps saying, "Ob-I Lob-ov-obe Yob-o-obu," over and over. "Ob-I Lob-ov-obe Yob-o-obu! Ob-I Lob-ov-obe Yob-o-obu!" Then she giggles and runs away!

Flyp: "Ob-I Lob-ov-obe Yob-o-obu," eh? Sounds to me like some CODE TALK. What she's saying, Brucie, in an encoded language called "Obby-Dobby," is "I love you."

Caller #7: Eew-eew! Gross me out! (spit - spit) Yuk!

Flyp: I know, Brucie, it's rough, but code talk isn't always so offensive. It can be a lot of fun! If you would like to learn to speak obby-dobby, pig latin, or any other code talk, I can recommend a book that might interest you: **The Cat's Elbow and Other Secret Languages** by Alvin Schwartz (hold up book; substitute any other code book).

Caller #7: Uh, where would I get this book?

Flyp: Audience help me out here: (hold up sign that says "GO TO THE LIBRARY!")

(fade into FLYP theme music)

Flyp: Well, that's all we have time for today, folks. Thanks for being with us as we broadcast live from the public library! Tune in next time to "What Do You Say?" on WFLYP, your Communication Station. And don't forget to read a good book!

# Public Service Announcements to send out "Over the Wire"

For further information, please call:

Name/Title: \_\_\_\_\_

Organization: \_\_\_\_\_

Phone number: \_\_\_\_\_

Audience: Children and Families

Start: \_\_\_\_\_  
(date)

Kill: \_\_\_\_\_  
(date)

~~~~~  
**Public Service Announcement - :10**

Tune in at the \_\_\_\_\_ Library this summer for tons of  
(name)  
fun with stories, crafts, and more. It all begins \_\_\_\_\_. For more  
(date)  
information, call \_\_\_\_\_.  
(phone #)

**Public Service Announcement - :20**

School is out, so tune in at your library! The \_\_\_\_\_  
(name)  
Library will become your summertime "communication station," where the  
stories, crafts, and fun will be playing nonstop starting \_\_\_\_\_. For  
(date)  
more information, call \_\_\_\_\_.  
(phone #)

**Public Service Announcement - :30**

Don't zone out this summer: Tune in at the \_\_\_\_\_  
(name)

Library, your summertime "communication station!" If dialing out, logging in, passing notes, or spreading news are things that grab your interest, then you'll be sure to enjoy a free, communication-filled summer library program for children ages six to twelve. Kids will receive reading logs, bookmarks, and other prizes while enjoying stories, crafts, games, and performers. The fun starts

\_\_\_\_\_. For more information, call \_\_\_\_\_.  
(date) (phone #)

**COMMUNICATION STATION:**  
**Tune In At Your Library!**  
*Evaluation for the 1997 Florida Library Youth Program*

Please read this evaluation form immediately to acquaint yourself with these questions.  
We would like each participating library outlet to complete one form.

If your library is part of a system or cooperative, please return these forms to the local coordinator in sufficient time so that they can be returned to the State Library by the September 1 deadline.

**PLEASE RETURN ALL COMPLETED EVALUATION FORMS BY  
SEPTEMBER 1, 1997 TO:**

Carole D. Fiore, Library Program Specialist  
State Library of Florida  
R. A. Gray Building  
Tallahassee, FL 32399-0250

**PLEASE TYPE OR PRINT CLEARLY USING INK. THANK YOU!**

**LIBRARY/SYSTEM/COUNTY** \_\_\_\_\_

**BRANCH** \_\_\_\_\_

**ADDRESS** \_\_\_\_\_

**NAME AND TITLE OF PERSON IN CHARGE OF FLYP AT THIS LOCATION**

\_\_\_\_\_

**I. STATISTICS**

A. Total attendance at **all** Florida Library Youth Programs during the summer of 1997 (approximately June 1 through August 20) presented by this library. **Do** include in-house and outreach programs. **Do not** include school visits in April, May, or June used to promote the program \_\_\_\_\_

B. How does this compare with last year's program attendance?

\_\_\_ Better attendance

\_\_\_ Approximately the same

\_\_\_ Lower attendance

\_\_\_ Did not participate last year

To what do you attribute the change?

\_\_\_\_\_

\_\_\_\_\_



- C. Total number of hours read by the community this summer: (Please supply as much of this information as possible.)

\_\_\_\_\_ Children (up to 12 years of age)

\_\_\_\_\_ Young Adults (ages 13 - 18)

\_\_\_\_\_ Adults (over 19 years of age)

\_\_\_\_\_ Total number of hours read by the community

## II. MOTIVATION

The goal of the Florida Library Youth Program is "to encourage children in Florida to read and use library resources during the school vacation times (summer and other times) to meet their learning and recreational needs." Do you feel the 1997 Florida Library Youth Program succeeded in motivating children to think positively about the library and its resources?

YES \_\_\_\_ NO \_\_\_\_ Comments: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

## III. MATERIALS

Please help us determine the effectiveness/usefulness of the promotional materials that are provided **statewide**.

General comments about materials: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

Are there any materials that you would delete for future programs? \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

Are there any materials that you would like added to future programs \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

**NOTE: IF YOU HAVE SAMPLES OF PROGRAM ANNOUNCEMENTS,  
FLIERS, PHOTOGRAPHS, ETC., FROM YOUR PROGRAMS THAT YOU  
WOULD LIKE TO SHARE,  
PLEASE INCLUDE THEM WITH THIS REPORT.  
THANK YOU!**

#### IV. YEAR ROUND USE

Will you be using any of the 1997 Florida Library Youth Program materials or program ideas during the 1997/1998 academic year (September 1997 through May 1998)? YES \_\_\_\_\_ NO \_\_\_\_\_

Comments: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Have you, in the past, used FLYP or SLP program manuals at times other than the summer for which they were created? YES \_\_\_\_\_ NO \_\_\_\_\_

Comments: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

#### V. MASCOT CHARACTER

Was having the same mascot as last year helpful?

YES \_\_\_\_\_ SOMEWHAT \_\_\_\_\_ NOT AT ALL \_\_\_\_\_

Comments: \_\_\_\_\_  
\_\_\_\_\_

#### VI. MANUAL

Please assist us in determining the effectiveness/usefulness of the 1998 Florida Library Youth Program Manual.

What was (were) the most useful/successful part (parts) of the manual? \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

What was (were) the least useful/successful part (parts) of the manual? \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

Any other comments about the manual, its arrangement or content, that you would care to share: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_

***Please use additional paper wherever necessary!***

## VII. FUTURE

- A. Would you like the State Library to plan a Florida Library Youth Program for 1999 and 2000?

YES \_\_\_\_ For what ages? \_\_\_\_ For what grades? \_\_\_\_

NO \_\_\_\_ If "No," why not? \_\_\_\_

\_\_\_\_\_

- B. Who would you recommend to be on the FLYP Planning Committee? (Remember, you may recommend yourself.) Please include name and library where the person you are recommending is employed. \_\_\_\_\_

\_\_\_\_\_

- C. Do you have a suggestion for a theme for the 1999 or 2000 \_\_\_\_\_

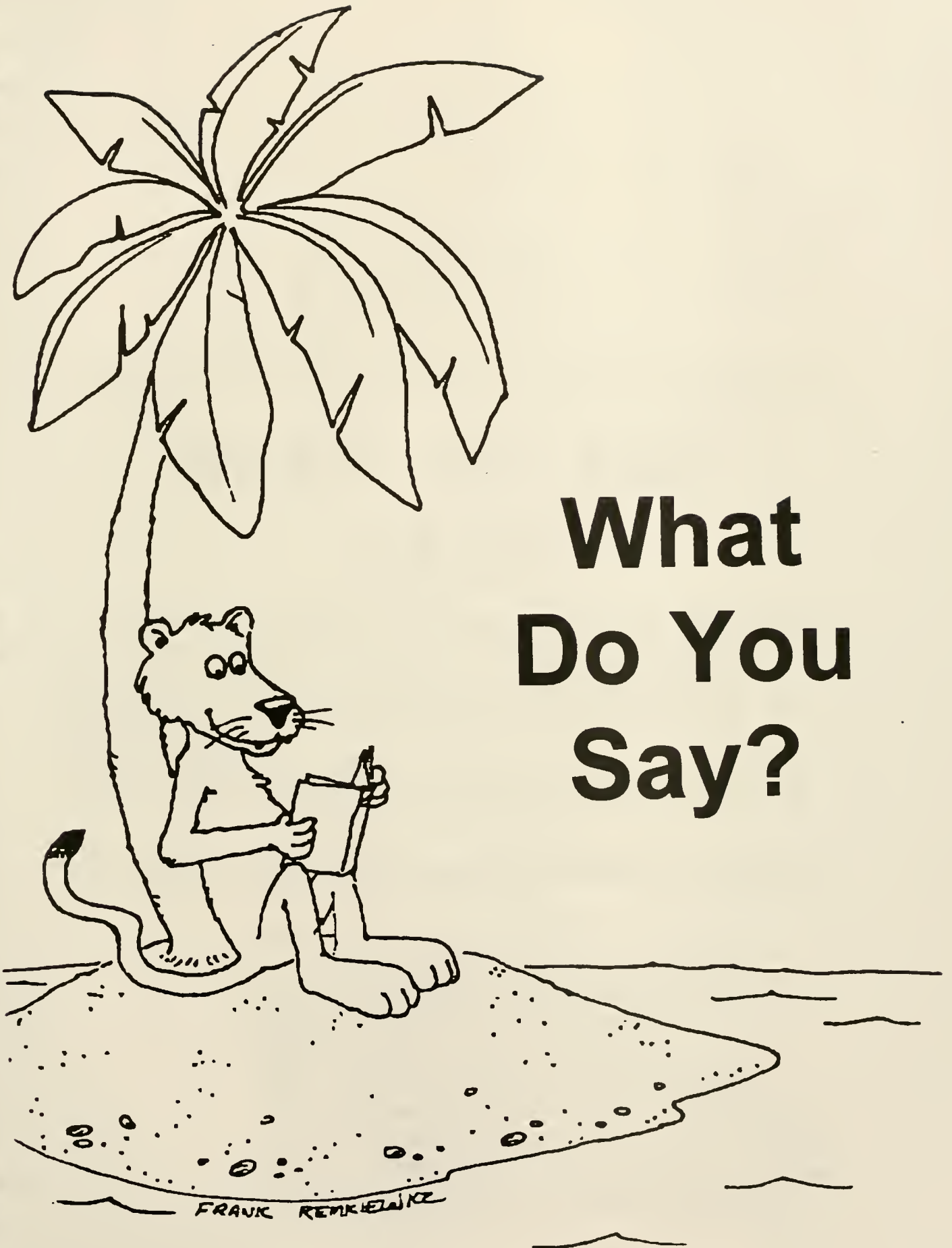
\_\_\_\_\_

## VIII. ADDITIONAL COMMENTS, CONCERNS, OR SUGGESTIONS

The Florida Library Youth Program belongs to all of us. We'll listen to what you say. Many of the changes over the years have come from your comments and suggestions. Please help us improve the Program by writing comments, concerns, and suggestions on an additional sheet of paper.

*Thank you in advance for your input!*

# What Do You Say?









# WHAT DO YOU SAY?

... is about talking, whether it is regular speech or some other aspect of language -- spoken and unspoken -- such as foreign languages, dialects, American Sign Language, body language, mime, and charades. If a story deals with speech in any of its many forms, you might find it here.



## VIRTUAL REALITY (storytelling, presentations, read-alouds)

### "Talk"

A funny story about some things that talk (yam, dog, tree, etc.) that should not be talking! A good story to TELL with AUDIENCE PARTICIPATION; have children read characters' lines. In *The Cow-Tail Switch and Other West African Stories* by Harold Courlander, pages 25-29, or in *Diane Goode's Book of Silly Stories and Songs*, page 31. There is also a recent picture book version entitled *Too Much Talk* by Angela Shelf Medearis.



*Waltzing Matilda.* A. B. Paterson.

An Illustrated version of the Australian song/poem, full of Aussie slang. READ-ALoud and have children SING-ALONG.

*Margaret & Margarita / Margarita y Margaret.* Lynn Reiser.

Margaret, who speaks only English, and Margarita, who speaks only Spanish, meet in the park and have fun playing together. Try this as a TANDEM story.

*Paco and the Witch: A Puerto Rican Folktale.* Felix Pitre, reteller.

A young boy must guess a witch's name in order to gain his freedom; entire story is interspersed with Spanish words. This book is obviously also appropriate for the section "What's In a Name?" TELL or READ ALOUD (long), including Spanish words.

*Rabbit Wishes.* Linda Shute.

This African-Cuban folktale explains why rabbits have long ears. Spanish vocabulary is incorporated into the story, and a pronunciation chart is provided. READ ALOUD. (Author Linda Shute is a Florida resident.)

"Hic! Hic! Hic!"

A Humorous story about a forgetful servant boy who recites his shopping list out loud. TELL with AUDIENCE PARTICIPATION. In *Twenty Tellable Tales: Audience Participation Folktales for the Beginning Storyteller* by Margaret Read MacDonald, pages 142-153.



*The Tower of Babel.* William Wiesner.

A picture book version of the Old Testament story about humankind's division into different languages and nations. READ-ALoud.

*Elbert's Bad Word.* Audrey Wood.

Elbert says a bad word, which appears as a hairy furball that follows him through an elegant garden party. READ ALOUD.

"The Snooks Family"

A silly story about a crooked-mouth family. TELL with AUDIENCE PARTICIPATION and a candle PROP. In *Juba This and Juba That* selected by Virginia Tashjian, pages 39-41.

"The Debate in Sign Language"

In this Jewish folktale, Yankel is tested by the king and saves his people. TELL with SIGNING. In *From Sea to Shining Sea: A Treasury of American Folklore and Folk Songs* compiled by Amy Cohn, pages 34-35.

"Why Alligator Hates Dog"

A Cajun bayou tale. TELL, incorporating Cajun patois. In *From Sea to Shining Sea*, pages 46-49.

*It's a Spoon, Not a Shovel.* Caralyn Buehner.

Learning the proper thing to say has never been this fun, in this hilarious etiquette book. Great as a READ-ALoud with AUDIENCE PARTICIPATION.



### "Dessine-Moi Une Maison/Draw Me a House"

A draw-your-own-story in French and English. Simple, rhythmic story presents every line in French followed by its translation in English. DRAW and TELL. In *Read For the Fun of It: Active Programming with Books for Children* by Caroline Feller Bauer, pages 118-121.

### "Say Cat"

A very short story that is really a joke. TELL with PROPS such as pictures, stick puppets, or plastic models of the animals in the story. In *Read For the Fun of It*, pages 122-123. The picture book version, *Who's a Clever Baby* by David McKee, adds hilarious dialogue.



## STATION BREAKS (poetry, jokes, riddles, songs)

### "Thirty Purple Birds"

A Funny song with dialect (don't forget to try the "Toidy-toid street version") in *The World's Best Funny Songs* by Esther L. Nelson, page 51.

### *Jambo Means Hello*

A Swahili alphabet book by Muriel Feelings. Read passages and allow children to repeat words.

### "You -- Tu"

A poem with English and Spanish words in *The Tamarindo Puppy and Other Poems* by Charlotte Pomerantz, page 10.

"Polyglot"

Poem in *Chortles: New and Selected Wordplay Poems* by Eve Merriam, page 28.

"Portmanteaux"

Poem in *Chortles*, page 53.

"Fan Dancing"

A poem with motions, about Japanese fan dancing, sung to the tune "The Farmer in the Dell. In *Glad Rags: Stories and Activities Featuring Clothes for Children* by Jan Irving, page 112.

"Thoughts on Talkers"

A choral reading poem by Walter R. Brooks in *The Poetry Break: An Annotated Anthology with Ideas for Introducing Children to Poetry* by Caroline Feller Bauer, page 77.

"Where Do These Words Come From?"

A Native American poem. In *If I Had a Paka: Poems in Two Languages* by Charlotte Pomerantz.

"Greetings,"

A reader's theater poem by Anne Bell about three people, a cat, and a dog in *Read for the Fun of It*, pages 39-40.

"Hello"

A short poem by Mary Ann Hoberman in *Read for the Fun of It*, page 200.

"The Secret"

A poem in *Is Somewhere Always Far Away?: Poems About Places* by Leland B. Jacobs, page 27.





## TUNE IN LATER (booktalks, informational books, read-alones)

*Why Do You Speak as You Do?: A Guide to World Languages.* Kay Cooper.

Chapter 3, "Yawl Call That Tawk an ACT-cent?" is especially pertinent to this section, and is found on pages 15-23.

*You Don't Need Words!: A Book About Ways People Talk Without Words.* Ruth Belov Gross.

*If I Lived in France . . . .* Roseanne Knorr.

Rhyming text, in English and French, with pronunciation lists.

*Murfles & Wink-a-Peeps: Funny Old Words for Kids.* Susan Kelz Sperling.

*Settler Sayings.* Bobbie Kalman.

Part of the "Historic Communities" series.

*Long Is a Dragon: Chinese Writing for Children.* Peggy Goldstein.

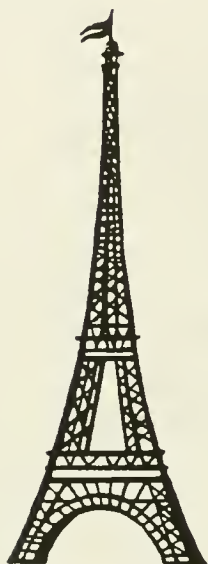
*Rude Rowdy Rumors.* Elizabeth Levy.  
A Brian and Pea Brain Mystery.

*The BFG.* Roald Dahl.

The BFG (Big Friendly Giant) is a language mangler!

*Koko's Kitten.* Francine Patterson.

A real-life story about Koko, a gorilla who uses sign language.





## BATTERY CHARGERS (crafts, activities, displays)



### "Library Scream"

Shout and holler without making a sound! In *Puppet and Theater Activities: Theatrical Things to Do and Make* edited by Beth Murray, page 18.

### "Jack in the Box"

Sign language for "jack-in-the-box" and instructions for a folded paper jack-in-the-box. In *Sesame Street Magazine*, March 1990, pages 28-29.

### "Balderdash" commercial board game

### "What Is Your Language?"

A song packaged in a picture book of the same title, includes melody and chord notation, by Debra Leventhal.

### "Crazy Gibberish"

A spoken round for two or three parts in *Crazy Gibberish and Other Story Hour Stretches*, pages 84-85.

### "Pass It On"

An echo song in *Crazy Gibberish and Other Story Hour Stretches* by Naomi Baltuck, pages 100-102.

### "Sign Language" and "Braille"

Small charts of both alphabets in *Read for the Fun of It*, page 349.

### *Handtalk Zoo*. George Ancona.

Demonstrate sign language, have children guess the meaning, then show pictures.

### "Body Talk"

A series of quick activities and crafts about body language in *Purple Cow to the Rescue* by Ann Cole, Carolyn Haas, and Betty Weinberger, pages 17-21.

### "Talking Time"

A series of "quiet time" talking activities in *Purple Cow to the Rescue*, pages 141-143.



### **SPECIAL EFFECTS** (community resources)



**Sign language demonstration** - Invite someone who is fluent in sign language to demonstrate signs, teach some signing, and perhaps perform a story or song in sign language.

**Mime** - Invite a professional mime or a theater student who is studying mime to do a presentation and teach some mime techniques that the children can try.

**Multi-lingual person** - A multi-lingual person could share songs, stories, or phrases in languages other than English.



## REQUEST LINE (music, recordings)

"Supercalifragilisticexpialidocious." Joanie Bartels.

On the recording *Sillytime Magic*, side one, track number one.

"Yakety-Yak" The Coasters.

Popular adult 1950's song on the recording *The Ultimate Coasters*.

"Talk Talk"

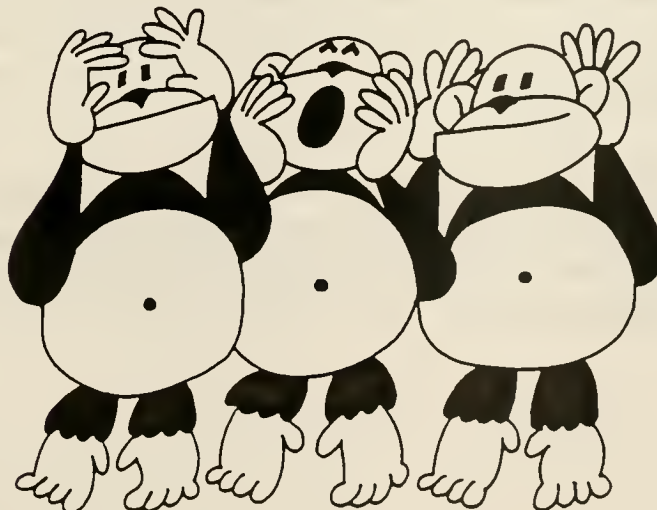
Song about talking, with a calypso beat, on cassette *What a Day!* by Fred Penner, side A, track number three.

"The Way You Say It"

Song that advocates positive and cheerful speech, with the chorus, "It makes a world of difference," on cassette *Every Moment!* by Vitamin L, side two, track number three.

*Ella Jenkins' Multicultural Children's Songs.* Ella Jenkins.

The beloved troubadour has compiled songs and chants that include words from languages around the world.







## BOX OFFICE (films, videos)

### *Amy-on-the-Lips*

780 F COL 32 min. G

9354 V COL 32 min. G

Set at the turn of the century, the film depicts the story of Amy Medford, who is hired by a school for the blind and deaf to teach deaf children to speak. Condensed from the dramatic feature, "Amy."

WALT DISNEY EDUCATIONAL MEDIA, 1982

### *Celebrating Our Differences: Language*

8292 V COL 20 min. PEI

By tracing the development of language -- its history, evolution, and physiology -- this video teaches students to appreciate communication in all its forms. Whether spoken, written, or signed, language helps to define who we are, as well as express what we're trying to say.

(CELEBRATING OUR DIFFERENCES) NATIONAL GEOGRAPHIC ED. SERV., 1993

### *Clarence and Angel*

12094 V COL 75 min. EIJ

Set in a Harlem grade school, Robert Gardner's humorous and poignant film concerns the friendship of two boys, one black, one Puerto Rican, who overcome the shortcomings of a beleaguered educational system. With the aid of Brer Rabbit book, Angel helps Clarence master the printed word and gain the self-confidence he needs to pursue his education. FILMS, INC, 1980

### *Clay in a Special Way*

1010 F COL 14 min. E

The film examines the creative process of an art project with mainstreamed elementary students. Deaf and blind students participate with the aid of sign language interpreters and sighted students' oral descriptions. LITTLE RED FILM HOUSE,



*Clown White*

1017 F COL 51 min. E

Jason is a hearing impaired child who does not wish to communicate. A mime, played by Lorene Yarnell, is the catalyst that allows him to break through his wall of isolation and silence. CORONET FILM & VIDEO, 1981

*Dr. Jekyll and Mr. Hyde (signed)*

9114 V COL 27 min. EIJH

The classic Robert Louis Stevenson tale of a good doctor exploring his evil alter ego is told in sign language. LIBRARY SERVICES FOR THE BLIND, 1992

*Four for You*

5442 V COL 60 min. EIJHA

This video contains four Aesop's fables and two classic fairy tales. Including: The Wind and The Sun, The Mice and The Weasels, The Bear and The Bees, The Fox and The Crow, The Tortoise and The Hare, and The Three Little Pigs. Starring four internationally renowned Sign Language performers and storytellers, Freda Norman, Mary Beth Miller, Lou Fant, and Patrick Graybill. (FABLES AND FAIRY TALES) SIGN MEDIA, 1991

*Four for You: Volume II*

5443 V COL 60 min. PEIJHA

This video contains four Aesop's fables and two classic fairy tales. Including: The Friends and The Purse, A Raven and a Swan, The Goose and the Golden Egg, Doctor Toad, Jack and the Beanstalk, and The Three Bears. Starring four internationally renowned Sign Language performers and storytellers, Freda Norman, Mary Beth Miller, Lou Fant and Patrick Graybill. (FABLES AND FAIRY TALES) SIGN MEDIA, 1991

*Four for You: Volume III*

5444 V COL 60 min. PEIJHA

This video contains four Aesop's fables and two classic fairy tales. Including: The Fox and the Grapes; The Birds, the Beasts, and the Bats; The Cock and the Fox; The Fox without a Tail; The Three Billy Goats Gruff; and Rapunzel. Starring four internationally renowned Sign Language performers and storytellers, Freda Norman, Mary Beth Miller, Lou Fant, and Patrick Graybill. (FABLES AND FAIRY TALES) SIGN MEDIA, 1991

*Four for You: Volume IV*

5445 V COL 60 min. PEIJHA

This video contains four Aesop's fables and two classic fairy tales. Including The Lion and the Mouse, The Wolf and the Jackass, Three Bullocks and the Lion, The Dog and His Reflection, Hansel and Gretel, and The Frog Prince. Starring four internationally renowned Sign Language performers and storytellers, Freda Norman, Mary Beth Miller, Lou Fant and Patrick Graybill. (FABLES AND FAIRY TALES) SIGN MEDIA, 1991

*Four for You: Volume V*

5446 V COL 60 min. PEIJHA

This video contains four Aesop's fables and two classic fairy tales. Including The Wolf and the Shepherd Boy, The Fox and the Stork, The Old Lion and the Fox, The Milkmaid and Her Pail, Rumpelstiltskin, and Little Red Riding Hood. Starring four internationally renowned Sign Language performers and storytellers, Freda Norman, Mary Beth Miller, Lou Fant, and Patrick Graybill. (FABLES AND FAIRY TALES) SIGN MEDIA, 1991

*Helping My Parents*

1788 F COL 7 min. EIJ

Alberta's parents are totally deaf. Some people feel that the deaf are cut off from living, but Alberta says this is not true. They talk and joke in sign language and lead a normal life. FILMS, INC, 1978

*Madi*

|        |     |         |     |
|--------|-----|---------|-----|
| 4695 F | COL | 26 min. | EIJ |
| 5238 V | COL | 26 min. | EIJ |

Without using any dialogue, *Madi* presents a powerful universal message of common humanity that transcends all language and cultural barriers. This touching film portrays two young boys, Madi and Gerdt, who struggle towards attaining a friendship. After conflict, a true friendship develops which surpasses any racial or cultural barriers.

BARR FILMS, 1989

*Messages by Hand*

|        |     |        |    |
|--------|-----|--------|----|
| 3236 F | COL | 8 min. | PE |
|--------|-----|--------|----|

Roland Granfors is deaf. He tells via sign language and with a good sense of humor about his experience in a special summer camp for deaf children. A narrator translates the sign language for hearing persons. FILMS, INC, 1975

*Mom and Dad Can't Hear Me*

|        |     |         |   |
|--------|-----|---------|---|
| 3260 F | COL | 47 min. | G |
| 6706 V | COL | 47 min. | G |

When Charlotte moves to a new town, she fears her new schoolmates will reject her because her deaf parents communicate through sign language and lip reading and their occasional "speech" sounds strange. (THE TEENAGE YEARS) TIME/LIFE MULTIMEDIA FILMS, 1978

*My Dog is Lost*

|        |     |         |   |
|--------|-----|---------|---|
| 3286 F | COL | 10 min. | E |
|--------|-----|---------|---|

Based on the book by Sharon Curtin. The problems of communication are charmingly dramatized when Juanito, newly arrived from Puerto Rico and unable to speak English, loses his dog and tries to find him in New York City. MCGRAW-HILL FILMS,

*Once Upon a Time...Children's Classics Retold in ASL: Cinderella, Rumpelstiltskin*

9906 V COL 30 min. EIJH

These are original American Sign Language adaptations of beloved children's classics. Renowned Deaf storytellers Ben Bahan and Nathie Marbury incorporate facial expressions, body movements, and signed language in a vivid retelling sure to captivate both children and adults. (ONCE UPON A TIME...CHILDREN'S CLASSICS TOLD IN ASL) DAWN SIGN PRESS, 1991

*Paper Camera*

7765 V COL 25 min. EI

Ten-year-old Chinese speaking Kwok and his American friend, Eric, transcend the language barrier and communicate by exchanging origami toys and baseball cards. NEW DIMENSION FILM, 1992

*Pennies, Pets and Peanut Butter: Stories for Children Told by the Folktellers*

10231 V COL 30 min. E

In this video Barbara and Connie perform funny and captivating stories in their unforgettable, award winning Folkteller fashion. FOLKTELLERS, 1994

*Reading Rainbow #95: Silent Lotus*

10590 V COL 30 min. PEI

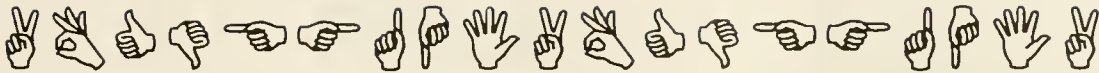
The art of communication is beautifully explored in Silent Lotus, written by Jeanne M. Lee and read by Lea Salongs. This charming story introduces viewers to a little deaf girl who is blessed with the talent to communicate with her world through dance. (READING RAINBOW) GPN, 1993

*Time of the Angels*

8743 V COL 10 min. G

213 F COL 10 min. G

TIME OF THE ANGELS brings to life three Latin American poems, each spoken in both Spanish and English, and visually interpreted in Faith Hubley's colorfully symbolic animation. PYRAMID FILMS, 1986



## DON'T TOUCH THAT DIAL (additional professional resources)

*Children Talking About Books.* Sarah G. Borders and Alice Phoebe Naylor.

This is a guide book for teachers and librarians who wish to involve children in book discussion activities.

*Beyond Words: Great Stories for Hand and Voice.* Valerie Marsh.

A collection of folk tales and original stories accompanied by sign language diagrams.







# WORDLES . . .

## What do they SAY???



Figure out what each word picture really says. Example: stand  
I

says "I understand."

~~~~~  
~~~~~

① T  
O  
U  
C  
H

② CYCLE  
CYCLE  
CYCLE

③ Sand

④ man  
board

⑤ ECNALG

⑥ r  
o  
roads  
d  
S



# Hello and Goodbye in Different Languages



|   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| s | d | k | i | v | o | s | w | g | a | c | g | t | j | b | z | e | u | d | w | p | n |
| y | o | d | e | w | g | a | k | o | n | n | i | c | h | i | w | a | r | h | f | h | l |
| n | a | i | x | n | c | i | s | o | v | w | q | b | v | b | u | p | u | n | k | a | c |
| h | r | z | d | n | c | d | a | d | y | p | f | z | g | x | v | c | j | i | b | k | w |
| a | a | l | b | a | o | a | y | b | e | x | k | a | t | a | x | p | j | t | l | h | r |
| d | n | t | d | y | j | l | y | y | y | p | u | m | w | v | i | d | b | i | g | s | j |
| e | o | o | v | g | d | e | i | e | b | f | k | a | o | y | q | f | d | r | k | b | a |
| e | y | o | d | j | w | w | z | u | w | y | q | l | y | j | r | s | a | o | p | s | a |
| v | a | j | n | t | w | p | o | i | o | p | l | i | z | a | z | x | g | x | s | f | t |
| s | s | z | n | c | k | n | d | c | g | e | n | t | x | h | g | t | f | j | f | c | j |
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| d | j | o | o | s | y | n | a | d | u | b | y | l | o | z | a | z | w | d | j | m | z |
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| i | n | h | p | t | a | s | z | e | o | s | t | n | s | f | r | i | k | n | r | i | a |
| o | e | q | q | j | t | v | r | v | n | j | t | k | w | u | y | a | i | h | r | d | g |
| n | x | j | t | z | g | i | t | i | f | d | t | h | e | i | a | t | t | o | m | r | t |
| w | e | f | p | r | o | s | j | r | q | v | s | c | k | o | m | l | a | z | x | g | w |
| p | p | q | s | v | h | d | x | r | f | h | x | y | a | b | a | c | g | l | g | j | m |
| p | j | w | e | a | x | u | w | a | n | u | m | s | f | w | l | i | y | v | o | r | e |
| g | o | r | r | j | u | i | r | o | j | j | c | g | r | m | a | t | d | n | r | h | r |
| h | u | d | q | u | k | v | l | b | z | h | t | y | d | a | s | r | b | b | q | m | a |
| a | z | o | c | u | e | l | f | n | o | h | l | l | f | s | l | q | k | j | d | r | l |
| r | m | z | y | l | a | d | y | v | u | n | c | b | b | t | e | g | v | g | a | r | h |
| q | n | o | t | h | c | q | l | f | p | c | j | v | e | r | a | s | e | o | o | w | r |
| s | h | a | l | o | h | m | n | z | s | o | c | o | z | a | a | m | r | c | r | h | d |
| l | y | o | f | h | b | g | m | c | e | v | p | a | u | h | m | v | e | q | q | v | q |
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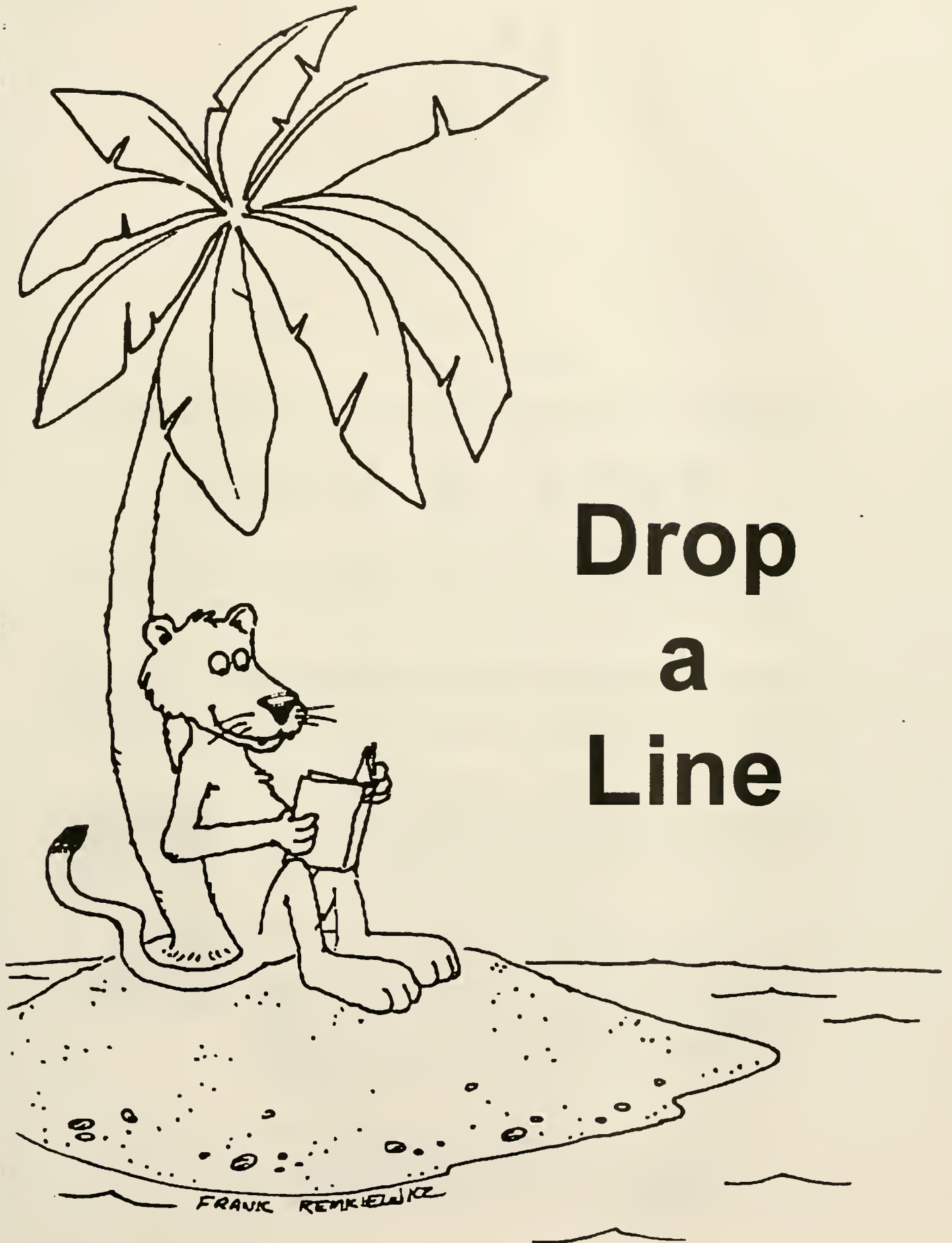
hello  
goodbye  
hola  
adios  
bonjour  
aurevoir  
buongiorno

arriverderci  
hallo  
aufwidersehen  
hei  
farvel  
zdrahstvooyteh  
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shalohm  
saida  
maaelsalama  
aloha  
konnichiwa  
sayonara

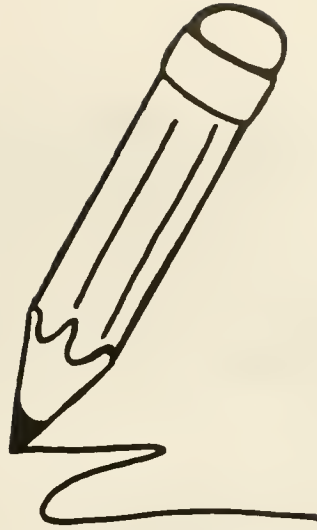


# Drop a Line









# DROP A LINE

... is about communication through writing in all of its varieties: letters, journals, diaries, and E-mail. It also addresses writers and authorship, mail delivery, and any type or shape of written greeting.



## VIRTUAL REALITY (storytelling, presentations, read-alouds)



*Hail to Mail.* Samuel Marshak.

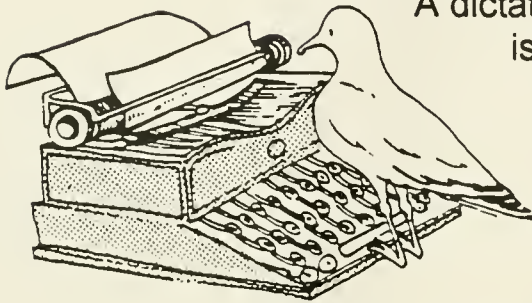
A letter chases a man around the world in this classic rhyming poem with compelling illustrations. **READ ALOUD.**

"How the Speckled Hen Got Her Speckles"

A hen carries a letter to the king, who is not as grateful as she expected. **TELL** with basket and letter **PROPS.** In *More Favorite Stories Old and New For Boys and Girls* selected by Sidonie Gruenberg, pages 191-195.

*Thank You, Santa.* Margaret Wild.

A little girl becomes Santa's pen pal. **TANDEM READ ALOUD** with **PUPPETS.**



*The Rebellious Alphabet.* Jorge Diaz.

A dictator who has banned reading and writing is defeated in a delightful way. TELL with canary PROPS; DEMONSTRATE ingenious printing system.

*Buba Leah and Her Paper Children.* Lillian Hammer Ross.

Buba Leah's "paper children" are really letters from her grown children in America. READ ALOUD (long); follow with a paper doll chain CRAFT.



*What the Mailman Brought.* Carolyn Craven.

Mysterious mailmen bring William, who is sick, some special packages. TELL with enlarged versions of William's PAINTINGS [obtain permission from author] and PROPS of the surprise gifts.

*The Armadillo From Amarillo.* Lynne Cherry.

A wandering armadillo crosses Texas and keeps in touch with a cousin through postcards. READ ALOUD.

*Katie Morag Delivers the Mail.* Mairi Hedderwick.

Katie mis-delivers the mail but manages to sort things out with Grannie's help. READ ALOUD with four PROPS; great with a Scottish accent.

*Dear Mr. Blueberry.* Simon James.

Emily writes letters to Mr. Blueberry, her teacher, about a whale living in her pond. TANDEM READ ALOUD with a whale PUPPET.

*A Letter to Amy.* Ezra Jack Keats.

Peter does not know if his letter reached Amy until the last moment. **READER'S THEATER** with **PROPS KIT** (This kit is available through the Lakeshore Learning Materials catalog. Call (800) 421-5354 or drop a line to Lakeshore Learning Materials; 2695 E. Dominguez St.; P.O. Box 6261; Carson, CA 90749.)



## **STATION BREAKS** (poetry, jokes, riddles, songs)

"Pen Pals"

Song found in the *Gemini Songbook* by Sandor and Laszlo Slomovits, pages 45-49.

"The Mailman's Such a Magic Guy"

In *The Kite That Braved Old Orchard Beach: Year-Round Poems for Young People* by X. J. Kennedy, p. 18.

*Yours Till Banana Splits: 201 Autograph Rhymes.*  
By Joanna Cole.

"Postman, Postman".

Poem by Arnold Lobel in *The Poetry Break*, page 141.

"Why Pigs Cannot Write Poems"

In *Doodle Soup: Poems* by John Ciardi, page 20.

"Stamps"

Poem by Linda G. Paulsen in *Read for the Fun of It* by Caroline Feller Bauer, page 224.

"Letter from Crinkleroot"

Letter by Jim Arnosky in *The Big Book for Our Planet*, edited by Ann Durrell, Jean Craighead George, and Katherine Paterson, pages 86-88.

"The Fisherman Writes a Letter to the Mermaid"

Poem by Joan Aiken in *Why Am I Grown So Cold? Poems of the Unknowable* edited by Myra Cohn Livingston, pages 153-154.

"Letter to Bee"

Poem by Emily Dickinson in *Talking Like the Rain* selected by X. J. Kennedy and Dorothy M. Kennedy, page 51.

"Summer Mail"

In *The Country Mail Is Coming: Poems From Down Under* by Max Fatchen, pages 8-11.

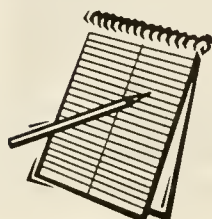
"The King of Cats Sends a Postcard to His Wife"

Poem in *Cats Are Cats* compiled by Nancy Larrick, pages 66-67.





## TUNE IN LATER (booktalks, informational books, read-alones)



*Farm Boy's Year.* David McPhail.

This picture book features diary entries of a New England farm boy.

*Messages in the Mailbox: How to Write a Letter.*  
Loreen Leedy.

*The Young Author's Do-It-Yourself Book: How to Write, Illustrate, and Produce Your Own Book.*  
Donna Guthrie.

*Samantha Smith: A Journey for Peace.* Anne Galicich.

Samantha's historic trip was initiated by writing a letter to a Soviet leader.



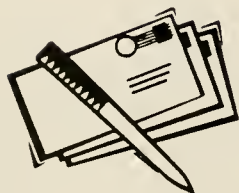
*Amelia's Notebook.* Marissa Moss.

The hand-lettered contents of a nine-year-old girl's notebook.

*The Kid's Address Book: Over 2,000 Addresses of Celebrities, Athletes, Entertainers, and More . . . Just for Kids!* Michael Levine.

*Buffalo Bill and the Pony Express.* Eleanor Coerr.

An "I Can Read" book about young Bill Cody's mail-delivering days.



*Pony Express!* Steven Kroll.

The true story of the pony express for upper elementary-grade readers. Includes striking full-page paintings.

*Letters from Rifka.* Karen Hesse.

In letters, a young Jewish girl chronicles her family's flight from Russia in 1919.

*Dear Levi: Letters from the Overland Trail.* Elvira Woodruff.

A twelve-year-old boy writes letters to his brother describing his journey from Pennsylvania to Oregon in 1851.

*Tchaikovsky Discovers America.* Esther Kalman.

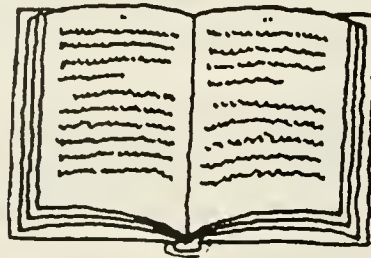
A little girl meets the famous composer and writes about it in her diary.

*Dear Chelsea: Letters From Kids.* Judy Goldberg, editor.

Photographs and fan mail to Chelsea Clinton.

*The Winter of Red Snow: the Revolutionary War Diary of Abigail Jane Stewart.* Kristiana Gregory.

An historically accurate but fictional diary. This is one title in a lovely new series called "Dear America." Other titles include *A Journey to the New World: The Diary of Remember Patience Whipple* by Kathryn Lasky and *When Will This Cruel War Be Over?: The Civil War Diary of Emma Simpson* by Barry Denenberg.





## BATTERY CHARGERS (crafts, activities, displays)



### "How to Find a Pen Pal"

In *Kids and Weekends: Creative Ways to Make Special Days* by Avery Hart and Paul Mantell, page 150.

### "Make Your Own Stationery"

Potato printing project in *Kids and Weekends*, page 152.

### "Write Away for Free Stuff"

Instructions and addresses provided in *Kids and Weekends*, page 153.

*Making Shaped Books.* Gillian Chapman and Pam Robson.

Includes butterfly book, trash can book, and Noah's ark book, to mention a few. Here's one idea: make autograph books, exchange, and fill with jingles from books such as *Yours Till Banana Splits*.

### "Build a Story"

Group writing game. In *Holiday Fun Activity Book* by Bob Keeshan, page 231.

*Making Cards.* Charlotte Stowell.

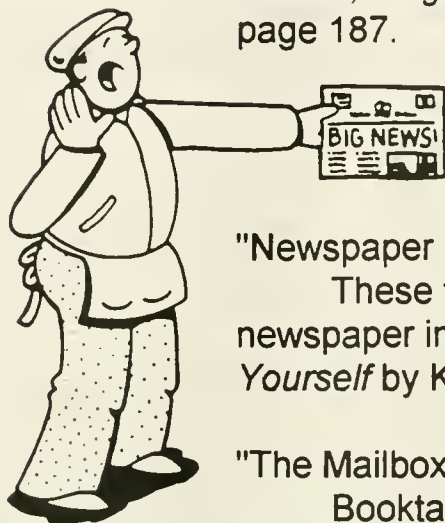
Includes pop-ups, window cards, moveable cards, and envelope-making.

### "Japanese Bookbinding"

Complicated, but a wonderful demonstration. In *Adventures in Art: Art & Craft Experiences for 7- to 14-Year Olds* by Susan Milord, pages 27-28.

### "The Newspaper Game" and "Telegram"

Two group games in *Caroline Feller Bauer's New Handbook for Storytellers: With Stories, Poems, Magic, and More* by Caroline Feller Bauer, page 187.



### "Newspaper Hat" and "Newspaper Staff"

These full-sized items are made from newspaper in *75 Fun Things to Make & Do by Yourself* by Karen Gray Ruelle, pages 46-48.

### "The Mailbox"

Booktalk and exhibit using a mailbag or box and stationery. Instructions are found in *This Way to Books* by Caroline Feller Bauer, pages 162-164.

### "Dear Abby"

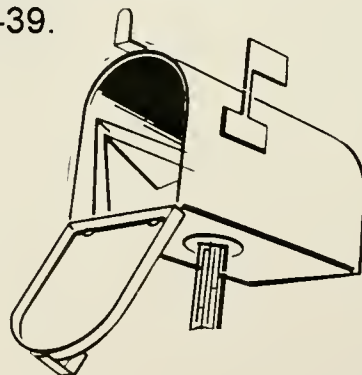
Booktalk and bulletin board idea based upon letters to "Abby" that specific book characters might write. Instructions are found in *This Way to Books*, pages 179-180.

### "The Postcard Necklace"

A magic trick with accompanying book promotion patter in *Read for the Fun of It*, pages 307-309.

### "Special Delivery Mailbox"

Full-sized model of a mailbox made from a cardboard box in *Crafts From Recyclables* edited by Colleen Van Blaricom, pages 38-39.



### "Design a Stamp"

Children can actually submit their efforts to the U. S. Postal Service (send designs to Citizen's Stamp Advisory Committee; 475 L'Enfant Plaza SW, Washington, D.C. 20260-6700). In *Read for the Fun of It*, page 335. Use the stamp "frame" included at the end of this chapter. You can find more stamp activities, pen pal information, and more on pages 330-336.



## SPECIAL EFFECTS (community resources)



**Handwriting analyst** - Invite this guest to talk about handwriting analysis and its uses in police work.

**Advice columnist** - A local "Dear Abby" might agree to talk about this letter-writing career.

**Mailman or Postmaster** - Invite a mailman to visit a program (in uniform) to talk about our mail delivery system and a day in the life of a mail delivery person.

**Author visit** - Arrange a children's book author visit to the library. Many authors travel, speak to groups of children, and autograph their books on a regular basis.

**UPS delivery person** - Everyone recognizes the "UPS man." Invite a UPS delivery person to talk to children and answer questions about the job.





E-mail demonstration - Introduce E-mail to children. Consider setting up E-mail exchanges between library branches, or E-mail pen pals beyond the library.

Post Office storytime - Contact your local post office and ask if you can reserve an area for an on-site storytime.



## REQUEST LINE (music, recordings)

"Postcard." The Roches.

On the recording *Will You Be My Friend?* cassette side one, track number seven.

"Mailman." Woody Guthrie.

On the recording *Woody's 20 Grow Big Songs* cassette side one, track number three.

"Mail Myself to You." John McCutcheon.

On the recording *Mail Myself to You* LP record side A, track number two.

"Please Mr. Postman" The Carpenters.

Popular and singable adult song on the recording *From the Top*.

*Fiddler on the Roof*.

Music from the famous musical, to use with the Russian Jewish selections in this chapter. Various recordings available.



## BOX OFFICE (films, videos)

### *Anne Frank: Just a Diary*

|        |     |         |     |
|--------|-----|---------|-----|
| 6720 V | COL | 25 min. | JHA |
| 6944 F | COL | 25 min. | JHA |

In "Just a Diary" the life story of Anne Frank is told, as is the rise of Hitler, the persecution of the Jews, the occupation of the Netherlands and what happened in the concentration camps of the Nazis.

FILMWEST ASSOCIATES LIMITED, 1985

### *Billy Breaks the Chain*

|        |     |         |       |
|--------|-----|---------|-------|
| 5107 F | COL | 26 min. | EIJHA |
|--------|-----|---------|-------|

Billy has done well in tryouts for the summer hockey team. When he receives a chain letter threatening bad luck, he ignores it until he starts having problems. (KIDS OF DEGRASSI STREET) BEACON FILMS, 1983

### *Cancelled Lives: Letters From the Inside*

|        |     |         |     |
|--------|-----|---------|-----|
| 8020 V | COL | 41 min. | JHA |
|--------|-----|---------|-----|

This video is a compelling portrait of the criminal justice system as seen through the eyes of those who know it best, the people who are doing time. Based on the heart-breaking, emotion-filled personal letters of individuals who are incarcerated, Cancelled Lives chronicles the experience of young boys and girls who are first experiencing life in juvenile facilities, all the way to men and women who are serving hard time in prison. The letters are brought to life by the voices of thirty well-known television and film actors. PROFESSIONAL MEDIA SERVICE, 1991

### *Enter Here: Letter Carrier*

|         |     |        |    |
|---------|-----|--------|----|
| 11254 V | COL | 9 min. | HA |
|---------|-----|--------|----|

A United States Post Office letter carrier's primary responsibilities are to deliver mail to and collect mail from residences and businesses. (ENTER HERE) FILMS, INC, 1995

*The Journey*

8696 V COL 48 min. PEIJH

Twelve-year-old Ada Zuckermann becomes an orphan when her father, Justus, is killed in a fall. Before he dies, he tells Ada that she must journey south to find her true inheritance. Agnes, the housekeeper's stepdaughter, is to accompany her. Adventures befall them as the two set out on their journey. However, the final discovery of the buried treasure and a letter from Justus makes the purpose of the journey very clear. (MORE WINNERS) DIRECT CINEMA, 1992

*Liza's Pioneer Diary*

9122 V COL 87 min. IJHA

A twenty-year-old Kentucky bride crosses the Great Plains with her young husband and his family in a wagon train, encountering the trials and tribulations of a cross country journey. DIRECT CINEMA, 1976

*Nate the Great and the Sticky Case*

2223 F COL 19 min. E

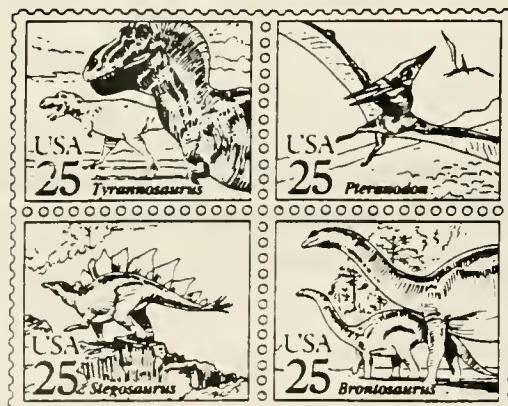
Clear-headed logic, keen memory, and strong powers of observation help Nate track down the solution to the baffling case of the missing stamp. BRITANNICA FILM & VIDEO, 1983

*Pluto's Surprise Package*

2359 F COL 8 min. G

9412 V COL 8 min. G

A routine trip to pick up the mail becomes a hilarious ordeal Pluto will never forget. A spunky turtle emerges from one of the packages and, much to Pluto's chagrin, runs off with some letters. WALT DISNEY EDUCATIONAL MEDIA, 1948



*Reading Rainbow #107: Hail to Mail*

10602V                      COL                      30 min.                      PEI

In Hail to Mail, written by Samuel Marshak, humorously illustrated by Vladimir Radunsky and narrated by Al Roker, the seemingly simple act of mailing a letter is revealed as a journey through an intricate network, sometimes spanning the world in an effort to get the mail delivered on time. LeVar Burton takes viewers behind the scenes of the postal service and introduces some of the dedicated staff who brings us closer to the people we care about, no matter how far away they are. (READING RAINBOW) GPN, 1993

*Statue of Liberty*

11919V                      COL                      58 min.                      JHA

In this lyrical, compelling, and provocative portrait of the statue, Ken Burns explores both the history of America's premier symbol and the meaning of liberty itself. Featuring rare archival photographs, paintings, and drawings, readings from actual diaries, letters and newspapers of the day, this fascinating story of this universally admired monument is told. PBS VIDEO, 1985

*Terrific Trips: A Trip to the Post Office*

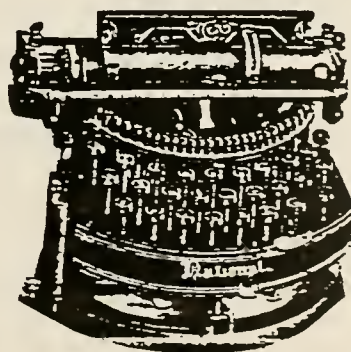
10473V                      COL                      13 min.                      E

Meet a talking letter and travel with her from the corner mailbox to grandma's house! Get a close-up look at the people and equipment of a modern post office and see how a letter goes from your pen to your friend. CHURCHILL FILMS, 1987

*Treasure Hunt*

7912 V                      COL                      27 min.                      PE

A mysterious letter sends Sharon, Lois and Bram on a musical treasure hunt with mime Naomi Tyrell. (ELEPHANT SHOW) BULLFROG FILMS, 1986







## DON'T TOUCH THAT DIAL (additional professional resources)



*Market Guide for Young Writers: Where and How to Sell What You Write.* Kathy Henderson.

Have this book on hand to guide aspiring young authors.

### "Post Office Fun"

Games and activities for preschoolers in *Totline* magazine, January/February 1995, pages 10-11.

### "Where Does Our Mail Come From?"

Activity that includes mailing a card home in *The Giant Encyclopedia of Theme Activities for Children 2 to 5: Over 600 Favorite Activities Created by Teachers and for Teachers*, page 90. (Easily adaptable for older children.)

### "Stuck on Stamps"

A unit about stamps and mail that includes information, addresses, activities, and reproducibles. In *Copycat Magazine*, volume 10, number 3, January/February 1995, pages 34-38.

### "Autograph Rhymes and Mottoes"

Just a little more on this topic, in *Caroline Feller Bauer's New Handbook for Storytellers*, page 183.

### *Great Newspaper Crafts.* F. Virginia Walter.

A craft book in which all of the projects are made from newspaper.



### "Journals"

Discussion of journaling for fun followed by sample journal entries from children's books. In *Read for the Fun of It* pages 178-182.

### "Pen Pals"

Discussion with addresses listed in *Read for the Fun of It*, pages 330-333. These addresses are also provided below



### WANT A PEN PAL? WRITE TO THESE ADDRESSES:

Caring for Children  
International Pen Pals  
220 Montgomery Street  
San Francisco, CA 94104

Kids Art and Mail Project  
PO Box 274  
Mount Shasta, CA 96067

League of Friendship  
PO Box 509  
Mount Vernon, OH 43050

Letters for Peace  
238 Autumn Ridge Road  
Fairfield, CT 06432

World Pen Pals  
1690 Como Ave.  
St. Paul, MN 55108

Friends Forever Pen Pal Club  
Box 20103 Park West P.O.  
New York, NY 10025

• International Pen Pals  
PO Box 6283  
• Huntington Beach, CA 92615





Animals are a favorite topic on stamps. This magnificent Alaskan Brown Bear was pictured on one of 50 North American Wildlife stamps released on a sheet in 1987. The animals pictured represent all areas of the United States.

# DESIGN A STAMP!



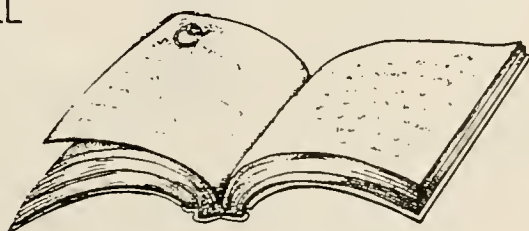
## Authors of Books that We Love



STINE  
BLUME  
PECK  
PARISH  
BRIDWELL  
MAYER  
WOOD  
CARROLL

ALCOTT  
LEWIS  
WHITE  
ASIMOV  
DAHL  
RYLANT  
LENSKI

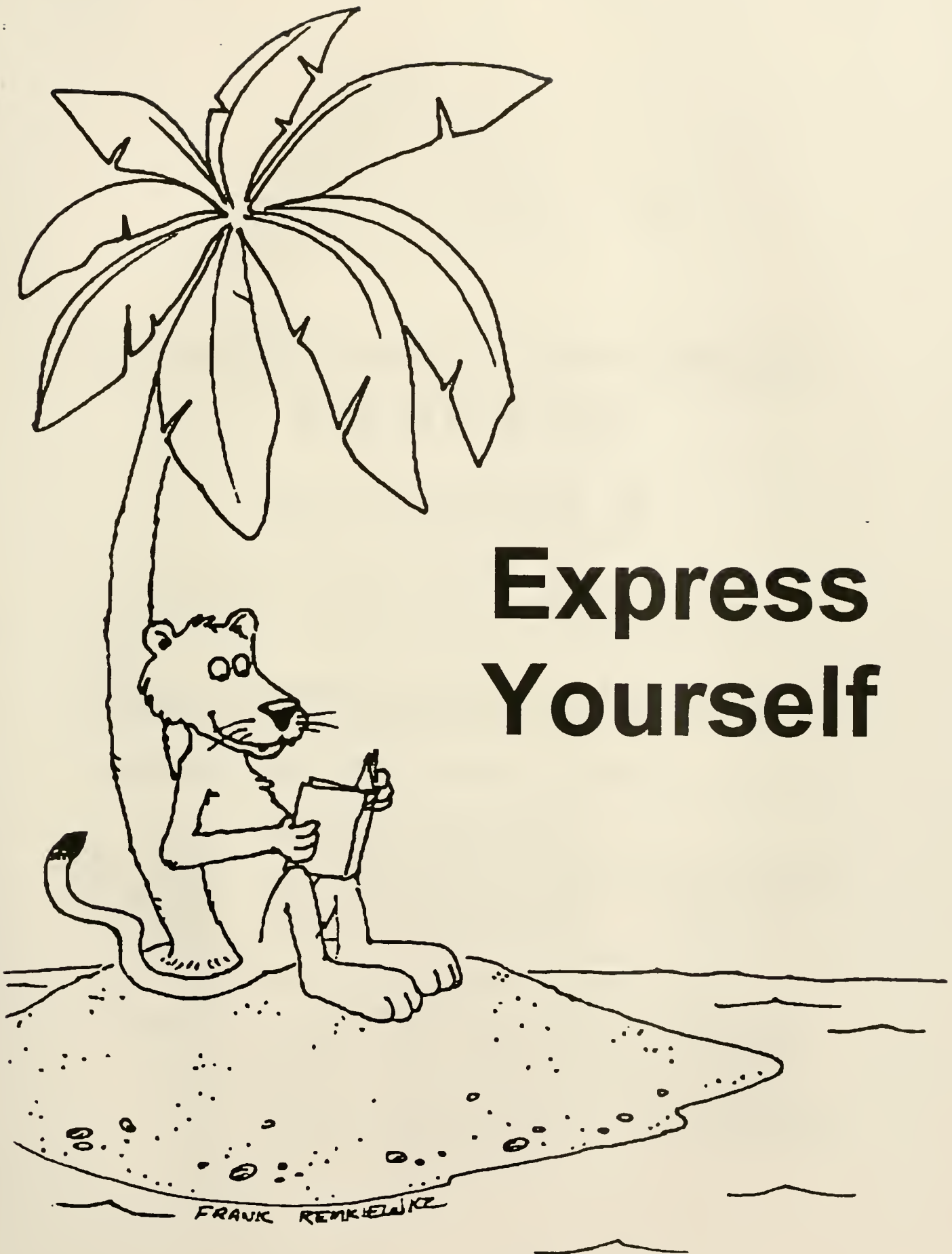
LENLE  
TAYLOR  
KEATS  
DANZIGER  
BYARS  
SPEARE  
ODELL



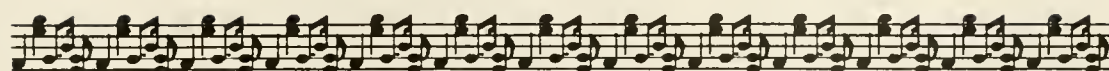




# Express Yourself

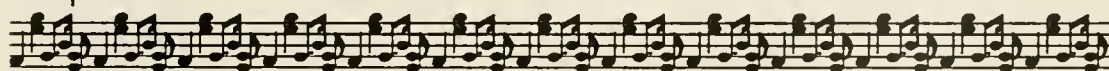




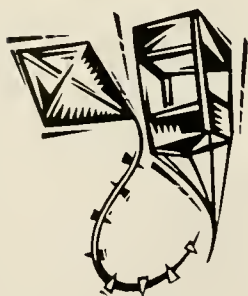


# EXPRESS YOURSELF

... is about communicating through the arts and humanities, including theater, dance, color, painting, drawing, music, sculpture, crafts, and writing. Creative expression IS the language for this chapter.



## VIRTUAL REALITY (storytelling, presentations, read-alouds)



*Paper Bird.* Arcadio Lobato.

A drawing of a bird cannot learn to fly until the artist turns it into a kite. TELL, using large-sized drawing of a bird as a PROP.

*Sato and the Elephants.* Juanita Havill.

While working on an ivory sculpture of an elephant, Sato makes a shocking discovery that teaches him the fate of this endangered animal. TELL the story, then have children carve ivory soap elephants with popsicle sticks or plastic spoons for a follow-up CRAFT PROJECT.

*The Magic Weaver of Rugs: A Tale of the Navajo.* Jerrie Oughton.

Two women pray for help for their cold and hungry people, until Spider Woman teaches them how to weave. TELL story, SHOW illustrations, and follow with CRAFT PROJECT such as "twig weavings" (instructions are included in the BATTERY CHARGERS section of this chapter).

*The Legend of the Indian Paintbrush.* Tomie dePaola, reteller.

A young Great Plains Indian is able to express the colors of the sunset in a painting. READ ALOUD.

*Lucy's Picture.* Nicola Moon.

A young girl creates a special picture that her blind grandfather can "see" with his hands. READ ALOUD and follow with a collage-making CRAFT PROJECT.

"Bouki Dances the Kokioko"

Through singing and dancing, Bouki tricks the king, and then is tricked himself. TELL with AUDIENCE PARTICIPATION and DANCING. Music and dance instructions are included with story. In *The Magic Orange Tree and Other Haitian Folktales* collected by Diane Wolkstein, pages 80-86.

*Appелеmando's Dreams.* Patricia Polacco.

A boy's dreams become colorful murals covering the town. READ ALOUD while playing background MUSIC (suggested recording: Maggie Sansone's *Traditions*). With large groups, consider presenting as a SLIDE SHOW while reading aloud.

*Eggbert the Slightly Cracked Egg.* Tom Ross.

An artistic egg is rejected because he is cracked, so he goes forth into the world and discovers many different kinds of cracks. Present with a large Eggbert "paper doll" with changeable OVERLAYS for his different disguises.

*The Shelf-Paper Jungle.* Diana Engel.

Two girls create their own jungle, and then they must decide what to do with the giant piece of art when one of them has to move away. READ ALOUD, then follow up with a group CRAFT PROJECT where children create their own shelf paper jungle. Display the completed mural in the library.

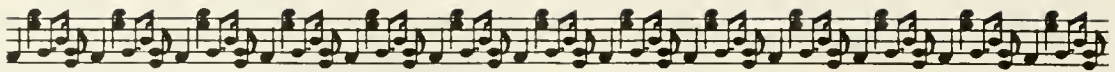
*Kenji and the Magic Geese.* Ryerson Johnson.

A goose from a wall painting flies off to join the wild geese, and then returns to the picture, with interesting results. TELL the story using a kite as a PROP. The kite should have removeable geese so that you can add or remove them as the story progresses.

*Camille and the Sunflowers: a Story About Vincent Van Gogh.* Laurence Anholt.

A story of Vincent's stay in the south of France from young Camille's point of view. READ ALOUD and accompany with prints or POSTERS of the paintings mentioned. After viewing Van Gogh's "Sunflowers" print, have children COLOR the reproducible coloring sheet found at the end of this chapter. (From *Masterpieces: A Coloring Book* by Mary Martin.)





## STATION BREAKS (poetry, jokes, riddles, songs)

### "The Unicorn I Tried to Paint"

Poem in *The Kite That Braved Old Orchard Beach: Year-Round Poems for Young People* by X. J. Kennedy, page 13.

### "The Artist"

Poem in *Sing To the Sun* by Ashley Bryan, pages unnumbered.

### *Shimmy Shake Earth Quake: Don't Forget to Dance Poems*

Collected by Cynthia Jabar.

### *Out of the Blue: Poems About Color* By Hiawyn Oram.

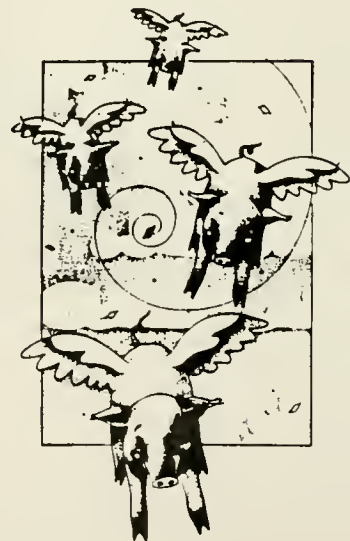
### "What Is Purple?"

Choral reading by Mary O'Neill in *Presenting Reader's Theater: Plays and Poems to Read Aloud* by Caroline Feller Bauer, page 141.

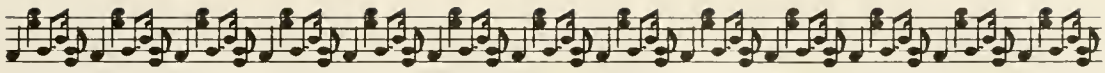
### "Just for a Change"

Poem by William Cole in *Celebrations: Read-Aloud Holiday and Theme Book Programs* by Caroline Feller Bauer, page 16.

### *Swine Lake: Music & Dance Riddles* Compiled by Charles Keller.







## TUNE IN LATER (booktalks, informational books, read-alones)

*The Dreamer.* Cynthia Rylant.

From his dreams an artist creates the entire planet. Beautiful illustrations by Barry Moser enhance the text.

*My Painted House, My Friendly Chicken, and Me.* Maya Angelou.

A South African girl talks about her life, her village's painted houses, and beauty.

*Poetry From A to Z: A Guide for Young Writers.* Paul Janeczko.

An enjoyable and inspiring writing guide and anthology. This provides a great jumping off place for a young writers club.

*Ah!* Josse Goffin.

Introduces the world of art through lighthearted illustrations surprisingly combined with works of art from Paris museums.

*Color.* Ruth Heller.

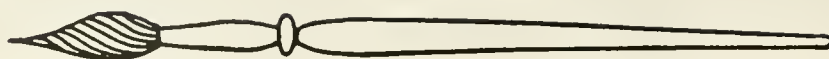
Brilliant exploration of the world of color, including colored transparent overlays.

*The Ghost Dance.* Alice McLerran.

Textured paintings and real objects help tell the poetic story of a particular Native American dance.

*Visiting the Art Museum.* Laurene Krasny Brown.

A family wanders through an art museum making humorous comments. Photos of real art works appear throughout. Younger readers will enjoy this.



*Mieko and the Fifth Treasure.* Eleanor Coerr.

This book tells the story a young Japanese brush painter whose hand and artistic spirit were both injured in the Nagasaki bombing.

*I'm Emma: I'm a Quint.* Stella Pevsner.

The story of a 13-year-old quintuplet who strives for individuality from her siblings through her acting pursuits.

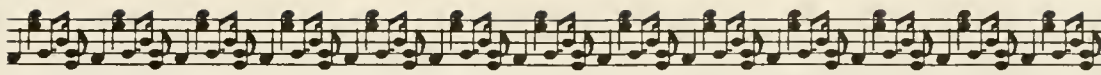
*A Very Young Musician.* Jill Krementz.

Photos and text feature a boy who is learning to play the trumpet.

*Dance With Me.* Barbara Juster Esbensen.

Beautiful read-alone poems about dance.





## BATTERY CHARGERS (activities, crafts, displays)

### "Beautiful Bubbles"

Bubble painting that looks like marbling, using dish-washing liquid, straws, paint, and paper. Messy, easy, and fun. In *Fun With Paint* by Moira Butterfield, pages 24-25.

### "Navajo Sand Painting"

Fascinating but complicated craft using sandpaper, sand, and spices. In *North American Indians* by Susan Gold Purdy, pages 6-8.

### "Twig Weavings"

Weave yarn around the twigs of a small branch. In *Ecoart!: Earth-Friendly Art and Craft Experiences for 3-to 9-Year Olds* by Laurie Carlson, page 50.

### "Art Cards"

Illustrate favorite poems on 8" x 10" cards. In *This Way to Books* page 225.

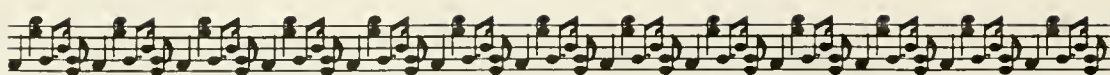
### "Winding Yarn Animalitos"

Wind yarn around pieces of cardboard then cover with an animal shape cutout, so that yarn shows through. (It looks like weaving!) In *Art From Fabric: With Projects Using Rags, Old Clothing and Remnants* by Gillian Chapman and Pam Robson, page 13.

### "Set to Go"

Use cardboard boxes to make a changeable stage set. Group project, time-consuming, a great prop for the story area. In *Puppet and Theater Activities*, page 28.





## SPECIAL EFFECTS (community resources)

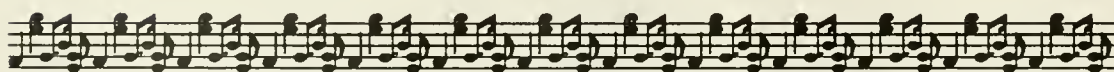


Local artists - Contact galleries and art schools. Invite artists to do programs or displays, or to act as judges for an art contest.

Professional dancers - Contact dance studios and schools. Invite dancers to do demonstrations, performances, lessons, or even dance a story.

Theater groups - Invite actors and actresses from local theater groups to demonstrate skits or share tricks of the trade. Invite stage crew members to show costuming or stage set techniques.

Musicians - Contact local orchestras and music schools. Invite musicians to perform and show their instruments.



## REQUEST LINE (music, recordings)



*The Four Seasons.* Antonio Vivaldi.  
Many recordings available.

*Ashley Bryan: Poems and Folktales.* Ashley Bryan.  
Cassette recording. Ashley reads poems from *Sing to the Sun*.

*Heal of the Hand: Beautiful Piano Solos.* Robin Spielberg.  
Classical-sounding piano solos.

*Hallelujah Handel!: Angels in the Opera House.*

Story about Handel's *Messiah* and an orphan named Thomas, interspersed with excerpts of Handel's music.

*Classic Disney.* Walt Disney.

Orchestral arrangements of familiar Disney tunes.

*Snoopy's Classical: Classiks on Toys.*

Some of the greatest world classical music performed on toy musical instruments.

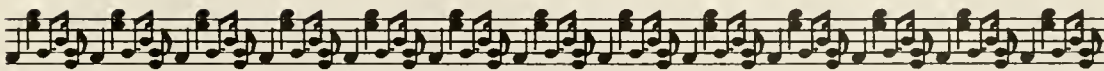
*Heigh-Ho! Mozart: Favorite Disney Tunes in the Style of Great Classical Composers.*

*Traditions.* Maggie Sansone.

Celtic melodies, hammered dulcimer.

*The Maestro's Picnic.* Fern Meyers.

A musical adventure story about music, poetry, and nature.



## **BOX OFFICE** (films, videos)

### *All Aboard*

7986 V                      COL                      30 min.                      PE

ALL ABOARD invites children to participate in movement and song. Each song encourages them with positive messages about body safety, making friends, self-confidence, physical fitness and free expression. LEARNING STATION, 1991



*Amy the Photographer*

779 F COL 25 min. EIJ

Thirteen-year-old Amy Hobby has discovered hard-edge photography-a new way of seeing and showing different patterns in everyday objects. She takes, processes, and exhibits her own photos and is readying her work for an important art festival. (WORLD CULTURE AND YOUTH) CORONET FILM & VIDEO, 1980

*Animation for Kids*

10388 V COL 12 min. EI

Patrick Jenkins and 5 children show you how you can animate your drawings using a number of simple devices such as a flipbook or a thaumatrope which you can make from materials found in your home and classroom. With Study Guide. BULLFROG FILMS, 1994

*Concerto Grosso Modo*

4403 F COL 7 min. G

8744 V COL 7 min. G

This lively film offers a new perspective on the structure of musical language. A delightful music lesson and a harmonious feast for the ear and the eye. PYRAMID FILMS, 1987

*Frank Film*

1705 F COL 9 min. JHA

In this Academy Award winner, filmmaker Frank Mouris depicts his autobiography in a flowing collage animation that gives a stream-of-consciousness into the events, symbols, and objects having the greatest influence on him. PYRAMID FILMS, 1973

*Ghost Dance*

6854 V COL 9 min. IJH

The 1980 Wounded Knee massacre, remembered through poetry, art and the beauty of the South Dakota landscape. Documents a pivotal event in American history and the work of some of America's finest Dakota artists. MODERN TALKING PICTURES, 1990



*The Magic of Discovery*

7840 V COL 53 min. PE

A collection of seven titles: Body Talking - This lively musical lesson in body language shows how you can not say a word and still be heard; The Animal Movie - A small boy discovers that each animal has a specialty in its own environment but only humans can adapt to all situations; Adventures - A little raccoon encounters many adventures when he strays from home; The Sky Is Blue - Soaring on the tail of a kite, a little boy explores the sky and outer space; A Sense Of Touch - From bath water to bubble gum, from bananas to beards, a vast spectrum of experiences in touching is accompanied by an upbeat musical score; Matrioska - A nesting of wooden dolls comes alive to perform a colorful Russian folk dance; Dimensions - A lesson in proportions starring a boy, a girl, and furniture that doesn't fit. NATIONAL FILM BOARD OF CANADA

*Pop Art*

6034 V COL 20 min. EIJ

Rows of coke bottles? Combat cartoons? The American flag? All of these common items became the subjects for a new breed of artist known as pop artist. Their unusual techniques and subjects are explored as viewers learn about Warhol, Oldenburg and other artists who best represented this style. (THE MAGIC GALLERY) FILM IDEAS, 1988

*Puppets You Can Make*

2388 F COL 18 min. E

Using paste, glue, cold water, old newspapers, a pop bottle, a piece of cardboard, yarn, paint, and cloth, a finished hand puppet is fashioned, ready to come to life. CORONET FILM & VIDEO, 1971

*Reading Rainbow #39: The Paper Crane*

9160 V COL 28 min. PEI

Host LeVar Burton celebrates Japanese culture by visiting Gasho of Japan in Central Valley, New York. There, he dons a kimono to explore the ancient art of origami and to witness the artistry of a Japanese vegetable carver at work. LeVar also joins Soh Daiko, an energetic and colorful group of Japanese dancers, as they perform the celebratory "festival of the drums". Molly Bang's feature book tells of a generous restaurant owner who receives a wonderful magical gift from a stranger. (READING RAINBOW) GPN, 1987

*Reading Rainbow #73: The Legend of the Indian Paintbrush*

5379 V COL 28 min. PEI

The Legend of the Indian Paintbrush follows the journey of a young Indian boy as he follows his visionquest to find the special gift that he can give his people. A visit to the Taos Pueblo in Taos, New Mexico, provides a beautiful visual backdrop for LeVar and three Pueblo artists. (READING RAINBOW) GPN, 1991.

*Reading Rainbow #105: Appelemando's Dreams*

10600 V COL 30 min. PEI

Appelemando's Dreams is the story of a little boy who uses his dreams to create colorful images that brighten the world for himself and his friends. LeVar demonstrates fun and creative ways to spark the imagination and inspire the artist in all of us. (READING RAINBOW) GPN, 1993.

*The Ugly Duckling*

2720 F COL 30 min. EIJ

7489 V COL 30 min. EIJ

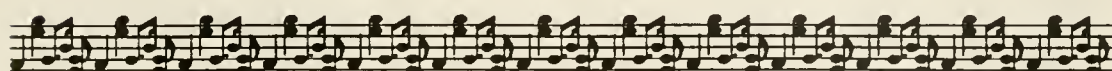
Ray Bolger tells the story of an awkward young man who ventures out on his own to find his place in life. The power of dance as a means of self expression and communication is seen. PHOENIX FILMS, 1979

*Wonderstruck: Making Music*

9973 V COL 30 min. EIJ

Host Bob McDonald, musicians, instrument-makers and Canadian school children illustrate the science of music. The sections in this program are: the glass orchestra; the gutbucket; acoustic and electric guitars; resonance and steel drums. (WONDERSTRUCK)

CHURCHILL FILMS, 1989



**DON'T TOUCH THAT DIAL** (additional professional resources)



*Musical Story Hours: Using Music with Storytelling and Puppetry.* William M. Painter.

A valuable resource to help you locate appropriate music to use in your programs. A few sample chapter titles include "Slithery Snake Music," "Orchestrating Dr. Seuss," and "Moonlight Sonatas."

*Ladybug for Parents.*

This insert of *Ladybug* magazine includes an attractive, one-page "Meet the Artist" feature.

*Story Stretchers: Activities to Expand Children's Favorite Books.* Shirley C. Raines and Robert J. Canady.

See poetry-related activities for *Honey, I Love and Other Love Poems*, page 222, and *Sing a Song of Popcorn: Every Child's Book of Poems*, page 224.

*The Poetry Break: An Annotated Anthology with Ideas for Introducing Children to Poetry.* Caroline Feller Bauer.

"Pass the Poetry, Please!"

Unit that includes activities, book annotations, reproducibles, and more for introducing kids to the enjoyment of writing and reading poetry. In *The Intermediate Mailbox* magazine, June/July 1994, volume 16, number 3, pages 18-24.

*The Story Vine: A Source Book of Unusual and Easy-to-Tell Stories from Around the World.* Ann Pellowski.

"Sand Stories," page 60, and "Stories Using Musical Instruments," page 102, provide unusual yet simple ideas for presentation techniques.

*Celebrations: Read-Aloud Holiday and Theme Book Programs.* Caroline Feller Bauer.

Chapter 1: "The Art of Art" is a treasure chest of stories, poems, and ideas for a complete program about the arts.

*Go In and Out the Window: An Illustrated Songbook for Young People.* Metropolitan Museum of Art.

A beautifully illustrated volume of traditional songs.

"Sharing the Artistic Experience"

Annotated book list by Jeanne McLain Harms and Lucille Lettow in *Book Links* magazine, volume 4, number 6, July 1995, pages 15-24.

*Sing Me a Story: The Metropolitan Opera's Book of Opera Stories for Children.* Jane Rosenberg.

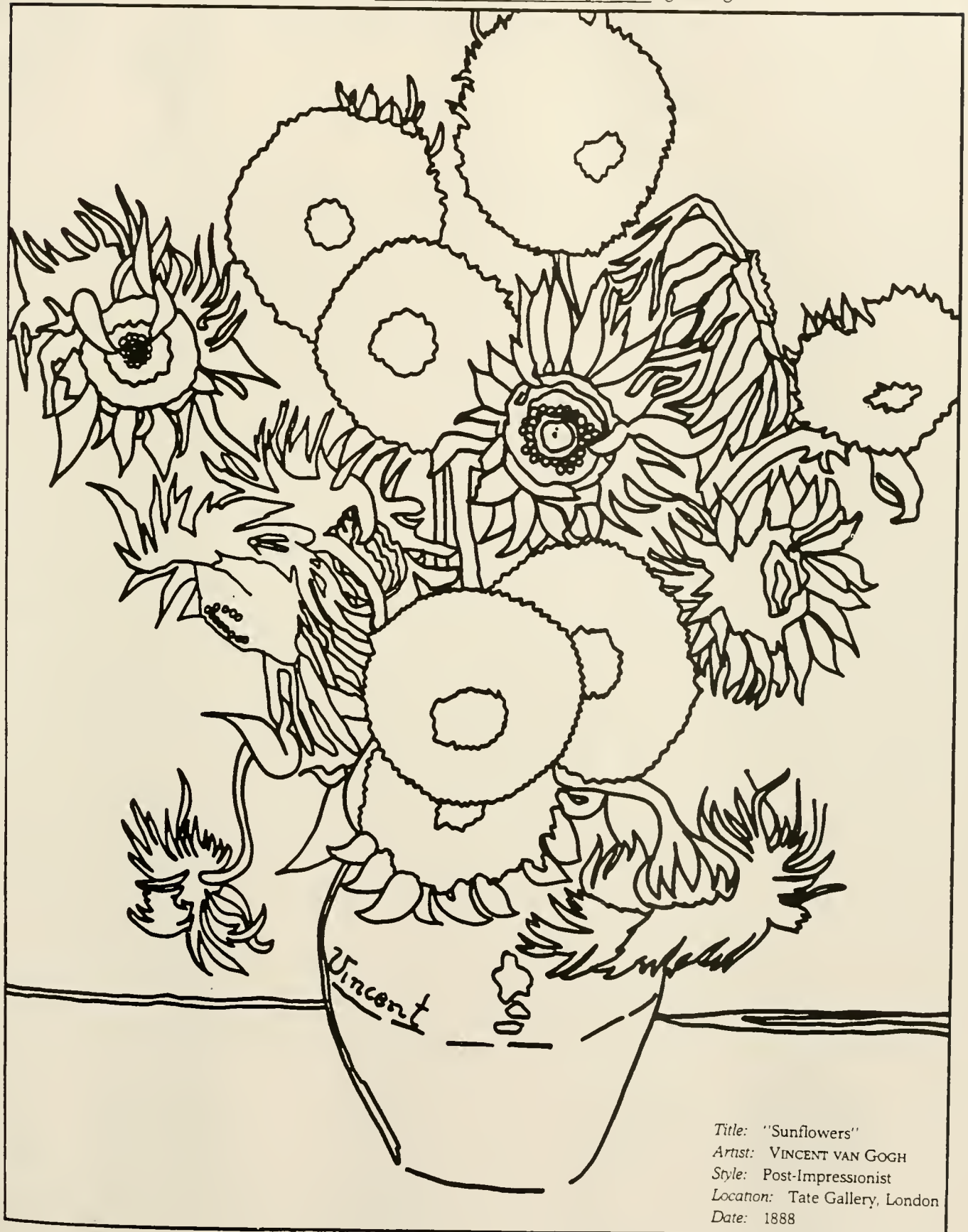
Includes fifteen operas, including *Aida*, *Hansel and Gretel*, and *The Magic Flute*.





# Express Yourself

"Sunflowers" to color, from Masterpieces: A Coloring Book by Mary Martin



Title: "Sunflowers"

Artist: VINCENT VAN GOGH

Style: Post-Impressionist

Location: Tate Gallery, London

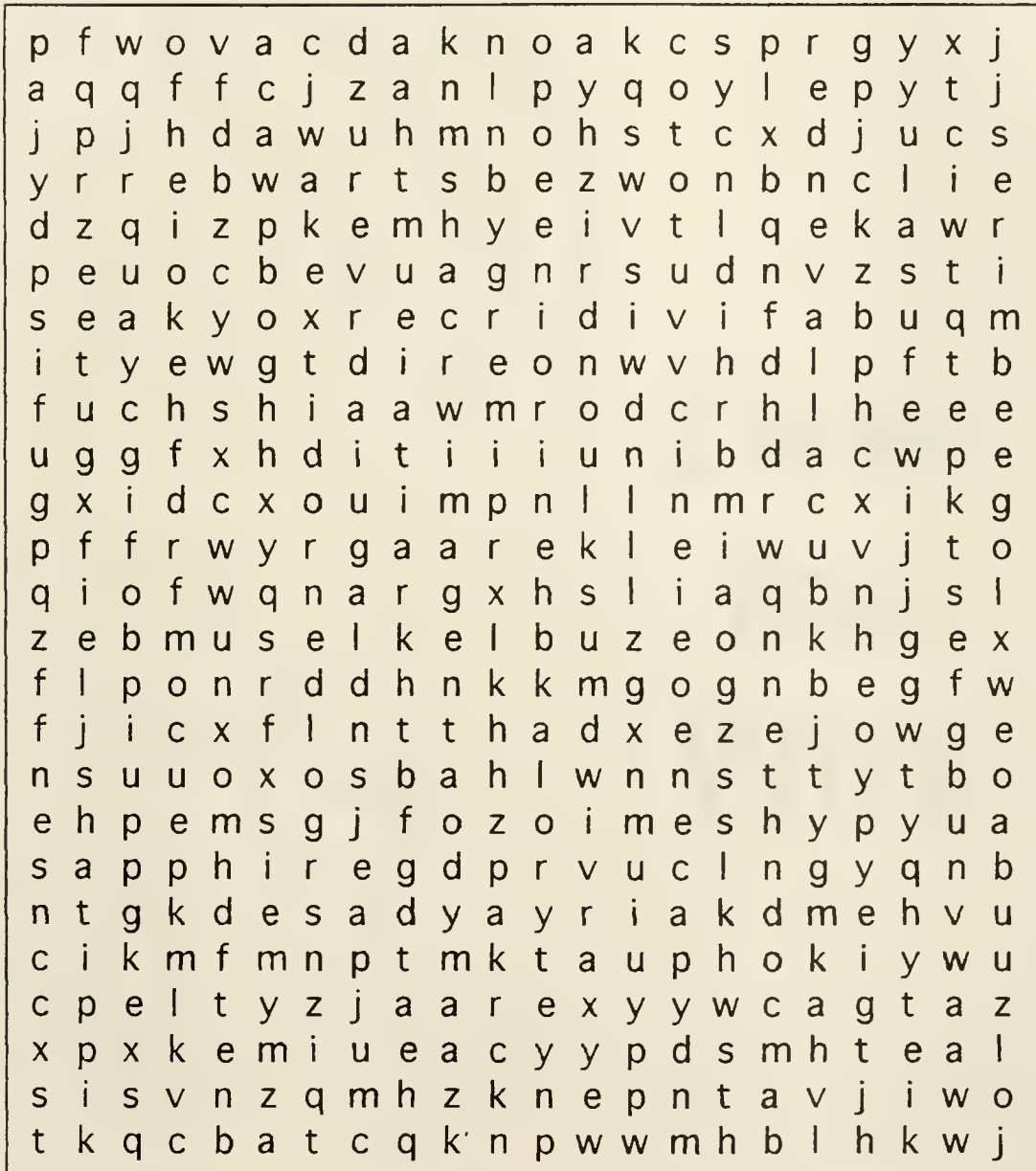
Date: 1888







# Crazy Colors



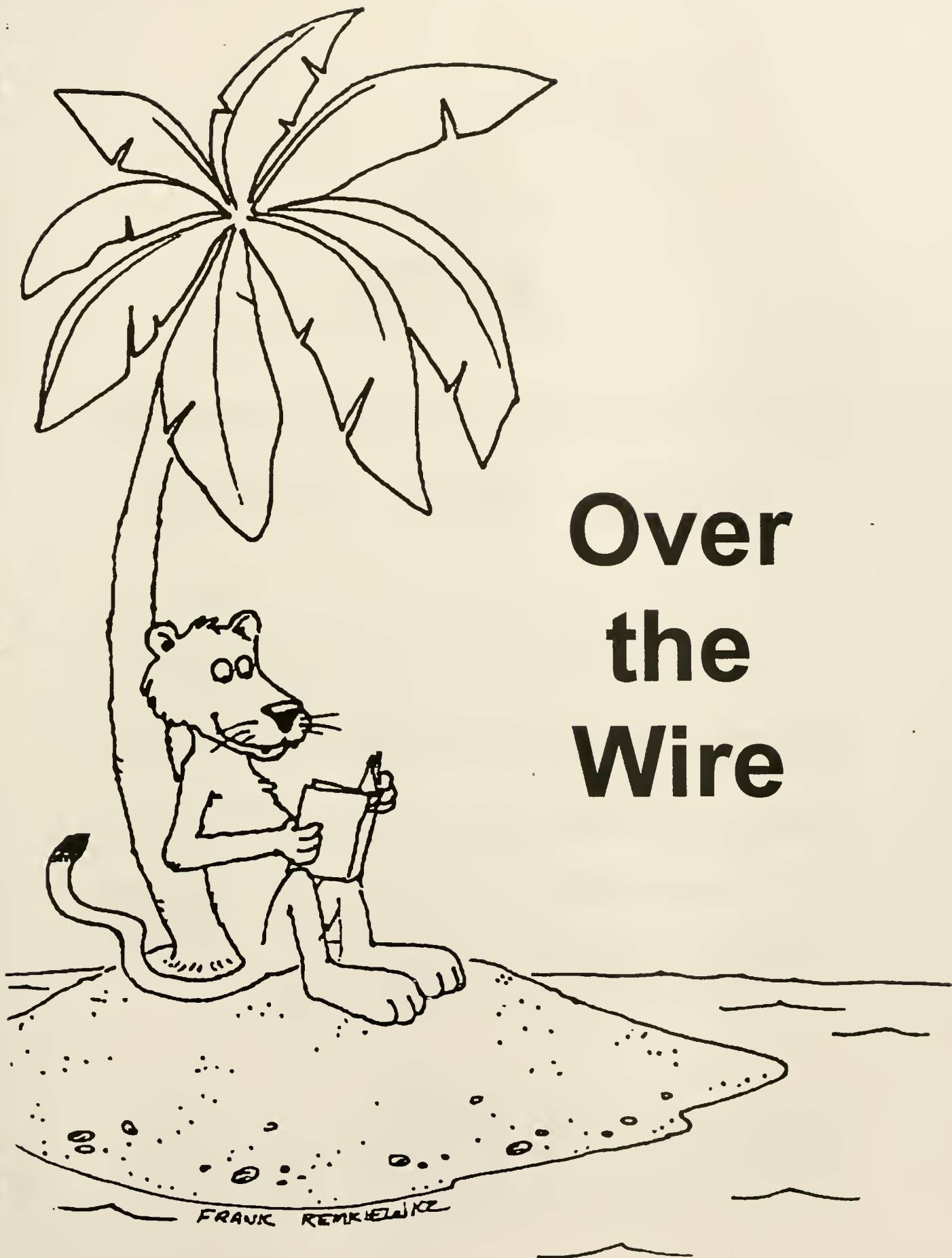
fuchshia  
strawberry  
goldenrod  
sapphire  
cerulean  
sepia  
apricot

aquamarine  
sienna  
teal  
mahogany  
orchid  
vermillion  
chartruese

lavender  
periwinkle  
magenta  
turquoise  
amber  
maroon  
midnight



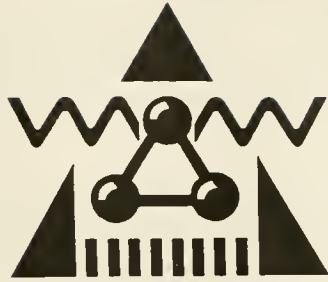




# Over the Wire





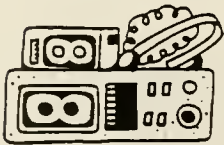


## OVER THE WIRE

... is a chapter of communication via the electronic world. Televisions, radios, telegraph, fax, computers, publishing, and transmission over the air waves are the carrying themes in the stories and activities that you will find here.



### VIRTUAL REALITY (storytelling, presentations, read-alouds)



*Radio Man: A Story in English and Spanish.*  
Arthur Dorros.

Diego takes his radio on all of his travels with his migrant family. READ ALOUD with a portable radio as a PROP. Spanish pronunciations are included.

*Mouse TV.* Matt Novak.

The mouse family cannot agree on a television show to watch. Present as a SCROLL story in a box resembling a TV. Matt Novak created the art for the 1995 Florida Library Youth Program.

### "The Magic Machine"

Simple FLANNELBOARD story about a computer. Story and patterns in *The Flannelboard Storybook* by Frances S. Taylor and Gloria Vaughn, pages 74, 91-96.



*Arthur's TV Trouble.* Marc Brown.

Arthur wants desperately to buy a gadget he saw advertised on TV. READ ALOUD.

*Martha Speaks.* Susan Meddaugh.

Martha the dog uses the telephone. Fun as a FLANNELBOARD story.

*Radio Boy.* Sharon Phillips Denslow.

Story of a real boy inventor. READ ALOUD. Follow with string telephone CRAFT PROJECT.

*Dial-a-Croc.* Mike Dumbleton.

Vanessa captures a crocodile and starts a successful phone business. READ ALOUD and accompany with FLANNELBOARD. Follow with SONG "Miss Lucy" (also known as "The Lady With the Alligator Purse"). A source for this song is listed in the STATION BREAKS section of this chapter.

*Flicks.* Tomie dePaola.

Wordless, stories are told in film-like "frames." AUDIENCE PARTICIPATION: let children take turns telling each short flick by reading the pictures. Talk about how storyboards are used to create commercials and cartoons.

*The Bionic Bunny Show.* Marc Brown.

A rabbit actor stars as a bionic bunny on his TV series. As you READ this book ALOUD, pause to show TV sequences as a BOX STORY made to look like a TV.



## STATION BREAKS (poetry, jokes, riddles, songs)

"The Day the T.V. Broke," "TeeVee," and "Tube Time"

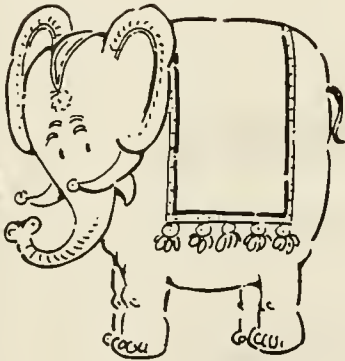
Three TV poems in *Celebrations*, pages 221-222.

"Channels"

Poem in *A Light in the Attic* by Shel Silverstein, page 87.

"Jimmy Jet and His TV Set"

Poem in *Where the Sidewalk Ends* by Shel Silverstein, pages 28-29.



*Plugged In: Electric Riddles.*

By Scott Peterson.

*Ohm on the Range: Robot and Computer Jokes.*

Compiled by Charles Keller.

*Lend Me Your Ears: Telephone Jokes.*

Compiled by Charles Keller.

"Eletelephony"

Poem by Laura E. Richards in *Sing a Song of Popcorn: Every Child's Book of Poems* selected by Beatrice Schenk de Regniers, page 108.

*News Breaks.*

Illustrated parodies of TV news broadcasts, compiled by Charles Keller.

"Miss Lucy"

Humorous song found in *The World's Best Funny Songs*, pages 82-83.

### "TV Screen"

Very short poem by Lee Bennett Hopkins in *Read For the Fun of It*, page 239.

### "Hot Line"

Telephone poem in *The Poetry Break*, page 194.



### Toy telephone

Toy telephones are available that look and sound exactly like cordless phones. It is fun to pretend that someone is calling to interrupt story time. The caller can be a book character, an author, Santa Claus, or even the president.



## TUNE IN LATER (booktalks, informational books, read-alones)



*Lost in Cyberspace.* Richard Peck.

Two sixth graders travel through time using a computer.

*Not For a Billion Gazillion Dollars.* Paula Danziger.

Three kids start their own computer business.

*Nibble, Nibble, Jenny Archer.* Ellen Conford.

Jenny Archer is back in another book, this time to make a TV commercial.

*Frank and Ernest On the Road.* Alexandra Day.

Picture book about an elephant and bear who become truck drivers and learn some CB radio lingo.

*Make Your Own Animated Movies and Videotapes.*  
Yvonne Andersen.

*Ramona: Behind the Scenes of a Television Show.*  
Elaine Scott.

Insider's view of the making of the *Ramona* series.

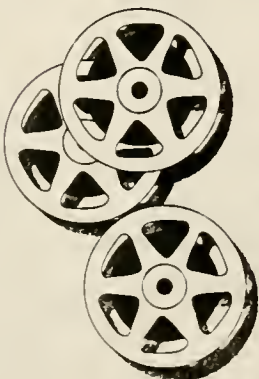
*Television: What's Behind What You See.* W.  
Carter Merbreier.

*Communication! News Travels Fast.* Siegfried Aust.  
History of communication with an emphasis on equipment. Fun illustrations.

*Internet for Kids: A Beginner's Guide to Surfing the Net.* Ted Petersen.



## BATTERY CHARGERS (crafts, activities, displays)



### "Hand-Drawn Films"

Draw animated stories on discarded 16mm film, available through motion picture processing laboratories or library audio-visual departments. In *Caroline Feller Bauer's New Handbook for Storytellers*, pages 246-247.



### "Tin Can Telegraph"

Homemade telegraph for demonstration and display. Requires battery, wire, and tin can. Instructions in *Hands-On Science: Fun Machines* by Megan Stine, pages 6-8.

### "Sound Machine"

Stringed instrument made from a board, nails, and fishing line. Fun to make and play as a group project in *Fun Machines* by Megan Stine, pages 10-12.

### "Motion Pictures"

Use a small tablet to make a flip book. In *Puppet and Theater Activities*, page 20.

### "Comic-Strip Reruns"

Use comic strips and a shoe box to make a TV-like viewer. In *Puppet and Theater Activities*, page 21.

### "Can-Cord Phone"

Sophisticated version of a "string telephone" using a can, paper, rubber bands, petroleum jelly, and string. In *The Kids' Summer Handbook* by Jane Drake and Ann Love, page 111.

### "Bionic Bag Friend"

Robot-like mask/costume in *Bags Are Big: a Paper Bag Craft Book* by Nancy Renfro, pages 38-39.

### "Newspaper Dress-Up"

Activity in which children help one another to dress up in newspaper "costumes," using newspapers, masking tape, yarn, and decorations. Instructions found in *Purple Cow to the Rescue*, pages 90-91.





### "Radio Fun"

Three quick radio games, including a "name that tune" type activity, in *Purple Cow to the Rescue*, page 105.

### "Yesterday's Newspaper"

Seven different short activities in which children use the comics, advertisements, and sports pages. In *Purple Cow to the Rescue*, pages 148-151.



## SPECIAL EFFECTS (community resources)



Local radio station DJ - Invite a DJ to talk about radio work and to be a guest story-reader. Frequently, radio stations will set up on location for special programs. Schedule a remote broadcast from the library!

Telephone company employee - A demonstration of telephone equipment and explanation of how telephone communication works would be interesting. Combine with a story such as *Martha Speaks*, described in the **VIRTUAL REALITY** section of this chapter, and a string telephone craft project; see instructions at the end of this chapter.

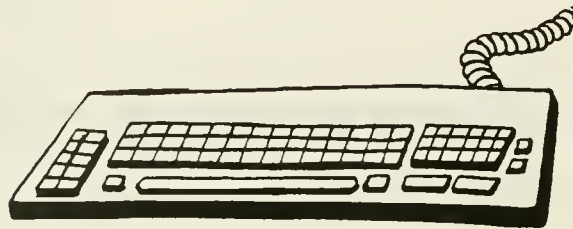
Cable TV station representative - This person could talk about cable and satellite transmission, and cable modems for computers.

Computer graphics or Internet demonstration - Use such a demonstration as a kickoff for starting a computer club.

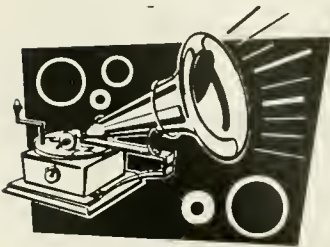
CB radio or ham radio demonstration

Television makeup artist demonstration - Try a local television station as a resource. Remember, even news casters wear makeup!

Freenet and Webpage - Include information about your FLYP programs on local internet access.



## REQUEST LINE (music, recordings)



*Raffi Radio.* Raffi.

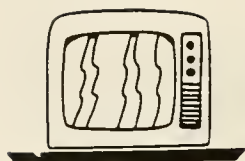
Radio show-style, includes music, humor, and commentary.

"The Emperor's New Clothes" and "The Twelve Dancing Princesses"

On the recording *Airplay: Radio Plays That Invite You to Color With Your Imagination*. Fully dramatized radio plays.

*Old-Time Radio All-Time Favorites.* Smithsonian.

Includes "The Lone Ranger" and "Fibber McGee & Molly." Talk about how sound effects were made for radio.

*Television's Greatest Hits.*

Features music themes from popular TV programs such as *M.A.S.H.*, *Cheers*, *Star Trek*, and *The Muppet Show*. Volumes 1, 2, and 3 are available.

**BOX OFFICE** (films, videos)*Acorn the Nature Nut Volume 26: How to Make Nature Videos*

11730 V COL 24 min. G

John Acorn is a veteran of Super 8 home movies, home video and, of course, professional television. In this episode, he shows us how to make our own nature videos. (ACORN THE NATURE NUT)

FILMWEST ASSOCIATES LIMITED, 1995

*Buy Me That: A Kids' Survival Guide to TV Advertising*

7693 V COL 28 min. EIJHA

Buy Me That! A Kid's Survival Guide to TV Advertising helps children learn the tricks of the advertising trade and develop a healthy skepticism toward commercials targeted at them. FILMS, INC, 1989

*Buy Me That Too!: A Kid's Survival Guide to Advertising*

8226 V COL 30 min. EIJHA

Buy Me That Too! A Kid's Survival Guide to TV Advertising helps children weave through the maze of television advertising by showing tricks advertisers use to fool viewers, revealing facts that ads don't provide, and by arming children with concrete tips for surviving the TV advertising blitz. The show features children expressing how they feel about commercials. Host Jim Fyfe introduces clips from actual commercials, movies and video games and gives tips for spotting deceptive ads. AMBROSE VIDEO, 1992

*The Case of the Dead Body*

5801 V COL 28 min. JHA

This intriguing program opens as two young detectives witness a body being pushed out of a tall building. After gathering evidence at the murder site, the two seek the aid of a policeman who takes them to a crime lab to analyze the clues. Further investigation leads them to a costume house, a special effects movie studio and a television station. (THE CLUE YOU IN SERIES) CAROUSEL FILM & VIDEO, 1990

*Chicken Thing*

300 F COL 12 min. G  
 301 V COL 12 min. G

A too vivid imagination and too much television make a scary mix for one little boy in this suspenseful and entertaining short film. DIRECT CINEMA, 1986

*Enter Here: Assistant Engineer*

10195V COL 10 min. JHA

Assistant engineers at recording studios help recording engineers operate tape recording equipment. Recording studios make records, tapes, and compact discs for the recording industry, for radio and television broadcasting, and for motion pictures. Not all studios have kept up at the same pace with rapidly changing recording technology, so assistant engineers can find themselves working with a great variety of equipment, depending on the studio. (ENTER HERE) FILMS, INC, 1995

*Enter Here: Production Assistant*

11250V COL 11 min. HA

If you want to work in television or movies, you'll probably begin as a production assistant. Production assistants are the people who do whatever needs to be done. This can include things like help fix the lights and the microphones, know where the spare batteries are, find the scarf that was left in the back of the van, schedule appointments, and pick up props. (ENTER HERE) FILMS, INC, 1995



*Gerald McBoing Boing*

1296 F COL 8 min. G

Gerald's first words are sound effects. His parents are distressed. Schools and kids reject Gerald, too, so he leaves home. But at last he finds fame and fortune at a radio network. CHURCHILL FILMS, 1950

*Geronimo Jones*

1725 F COL 21 min. EIJHA

A young Indian boy is caught between two worlds--his Indian heritage and the world created by the white man. His grandfather gives him a treasured Apache medallion. He goes on an after-school expedition to town and a white storekeeper persuades him to trade the used medallion for a used television set. Instead of bringing joy to his grandfather, a Western they watch on the set depicts "bad" Indians being wiped out by the United States Cavalry, bringing grief to the old man and the boy. LEARNING CORP OF AMERICA, 1970

*The Impact of Television*

10683V COL 20 min. IJHA

This look at the impact of TV features sequences from popular shows. We hear from people who volunteer to live without television for one month, and from members of a community which is being exposed to television for the first time. BRITANNICA FILM & VIDEO, 1980

*Invasion From Mars*

5590 V COL 25 min. G

On October 30, 1938, Orson Wells' Mercury Theater Group enacted a version of War Of The Worlds by H.G. Wells. It was transmitted live at 8 p.m. throughout the U.S. on the CBS Network. Millions heard it and many panicked, believing that Martians were actually invading New Jersey. Using reconstruction of the events and interviews with radio listeners who recall their experiences at the time, this program sets out to analyze how such a profound reaction was caused. MEDIA GUILD



*Movie Magic: Catch'em In the Act*

11602V COL 25 min. EIJHA

The new technology that has brought dramatic change to the film industry--performance animation--is explored, giving viewers a detailed look at how animation is blended with actor's movements and voices to create "live animation" characters. (MOVIE MAGIC) ALTSCHUL GROUP, 1993

*A Movie Star's Daughter*

2186 F COL 33 min. J

Dana has just moved to a new town and is starting in a new school. She seems to be popular, but she's afraid it's because her father is a famous movie star. She learns the real meaning of friendship. LEARNING CORP OF AMERICA, 1979

*Reading Rainbow #46: The Bionic Bunny Show*

9142 V COL 28 min. PEI

In real life, Wilbur is an ordinary rabbit. But when he goes to work each morning, he becomes TV's superhero star of The Bionic Bunny Show by Marc Brown and Laurene Krasney Brown. Viewers go behind the scenes of Star Trek: The Next Generation, where LeVar plays Lt. Geordi LaForge and learn about the making of a television show both in front of and behind the camera. (READING RAINBOW) GPN, 1988

*Reading Rainbow #92: The Furry News: How to Make a Newspaper*

10587V COL 30 min. PEI

Written and illustrated by Loreen Leedy and narrated by the cast of "Forbidden Broadway", "The Furry News" is an entertaining look at the ins and outs of creating a newspaper. Nationally syndicated cartoonist Ray Billingsley shares his inspirations with viewers and demonstrates the process involved in creating his cartoon strip, "Curtis". (READING RAINBOW) GPN, 1993

*A Reporter's Story*

4374 V COL 30 min. JHA

Toshiyuki Takahashi is a senior reporter for Japan's largest newspaper. In a culture that values consensus above all else, he finds his coverage of Prime Minister Takeshita's election is governed by very strict rules. (FACES OF JAPAN) TELEJAPAN

*The Secret Life of the Radio Set*

6451 V COL 30 min. IJHA

Host and engineer Tim Hunkin explains how the practical application of scientific principles is the secret ingredient that makes familiar machines and appliances respond to a flick of a switch. With the aid of whimsical animation, amusing vintage ads and a remarkable collection of early models, he sketches each machine's evolution. Then, literally taking the appliance apart, he shows what makes it function. (SECRET LIFE OF MACHINES) LUCERNE MEDIA, 1991

*The Secret Life of the Telephone*

6450 V COL 30 min. IJHA

For description, see "The Secret Life of the Radio Set". (SECRET LIFE OF MACHINES) LUCERNE MEDIA, 1991

*The Secret Life of the Television Set*

6453 V COL 30 min. IJHA

For description, see "The Secret Life of the Radio Set". (SECRET LIFE OF MACHINES) LUCERNE MEDIA, 1991

*The Secret Life of the Videorecorder*

6446 V COL 30 min. IJHA

For description, see "The Secret Life of the Radio Set". (SECRET LIFE OF MACHINES) LUCERNE MEDIA, 1991

*Soap Operas*

2129 F COL 30 min. JHA

SOAP OPERAS takes viewers behind-the-scenes to witness the prodigious production process that yields a daily television series. (MEDIA PROBES) TIME/LIFE MULTIMEDIA FILMS, 1982

*Space Age Celestial Sentinels*

7703 V COL 58 min. JHA

This program reveals how satellite technology has dramatically changed the way we live. It traces both military and non-military satellite use from providing surveillance for the 1991 war in the Persian Gulf to preventing famine in sub-Saharan Africa. (SPACE AGE) FILMS, INC, 1992

*Sun Power*

2616 F COL 13 min. E

The sun explains how its hydrogen is converted to helium to create radiant energy, and how that energy is then transferred to life on earth through photosynthesis and the food chain. The sun also details how its energy is used now to heat homes, power communication satellites, and cook food, to mention a few. BARR FILMS, 1982

*Technology: Now I Know Technology at Home*

10606 V COL 17 min. EIJHA

This program explains how musical information is stored on a compact disc, how satellites bring us our favorite television programs, how the remote control changes channels and volume levels, and how the microwave oven cooks our food. FILM IDEAS, 1995

*Tell Me Why Volume 20: How Things Work*

9828 V COL 30 min. EIJ

This Volume answers questions children ask about how things work. Included are questions such as: How do Telescopes make things appear closer? What is an Electric Eye? How are Tape Recordings made? What is Television? How does a Refrigerator make things cold? What makes a Car go? How does a Washing Machine work? (TELL ME WHY) TMW MEDIA GROUP, 1987



## DON'T TOUCH THAT DIAL (additional professional resources)

### "Tantalizing Television"

This chapter includes stories, poetry, activities, and a book list relating to TV. In *Celebrations* pages 211-226.

### *Computer Crafts for Kids*. Margy Kuntz.

Use Microsoft Word 6.0 for Windows to create stickers, flags, placemats, and more.

### "Kitchen Puppets"

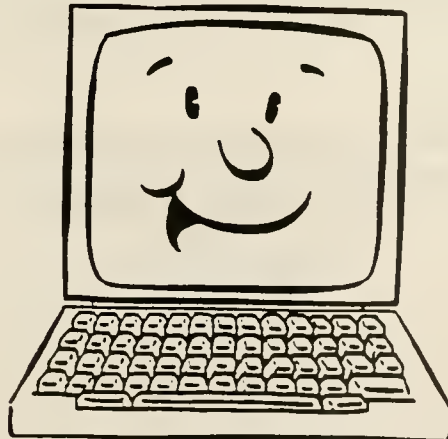
Humorous puppets from a wire strainer, metal tongs, and other utensils, in *Fun Crafts for Kids: Over Seventy Great Projects* edited by Judy Poulos, pages 50-51.

### *WKID: Easy Radio Plays*. Carol Adorjan.

Instructions and scripts for producing radio plays, for example, "Quark Raygun, Interplanetary Hero" and "Feathertop: An Adaptation." Have your YA's create one of these shows and "air" it in the library.

### "Hello, Alexander Graham Bell"

A unit about the inventor of the telephone. Information, crafts, and reproducibles are provided. In *Copycat Magazine*, volume 11, number 4, March/April 1996, pages 16-21.





# World Wide Web Sites for Kids

Here are a few interesting web sites to try:

"Yahooligans"

<http://www.yahooligans.com>

(a general browser with keyword search capabilities)



"Kid's Internet Delight"

<http://www.clark.net/pub/journalism/kid.html>

(the kid server that directs children to other sites they may enjoy such as dinosaurs, sports, and space)

"Children's Stories, Poems, and Pictures"

<http://www.comlab.ox.ac.uk/oucl/users/jonathan.bowen/children/>

(also includes magazines, movie clips, and cartoons)

"MayaQuest"

<http://informns.k12.mn.us/mayaquest>

(kids explore Mayan civilization on a cycling expedition)

"Lighthouse Getaway"

<http://zuma.lib.utk.edu/lights>

(information about saving lighthouses, with photos)

"Kidz Art"

<http://www.apcnet.com/kidz.html>

(kids visit and submit art for all the world to see)

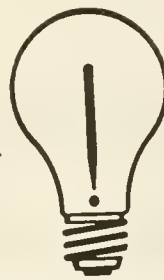
"Mail Desk: Pen-Pal Box"

<http://plaza.interport.net/kids-space/mail/pen/pen.html>

(pen pal "mail boxes" arranged by age group)

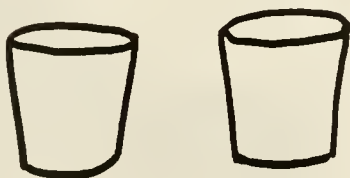


# "Over the Wire" Craft Idea



## HOMEMADE TELEPHONE

Make a telephone the good old-fashioned way. You will need:

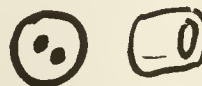


paper cups

(not styrofoam-the string will not hold)



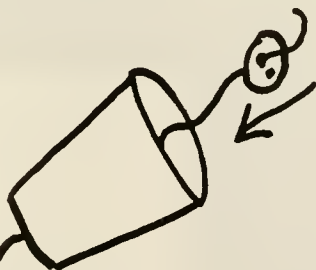
string



buttons or beads

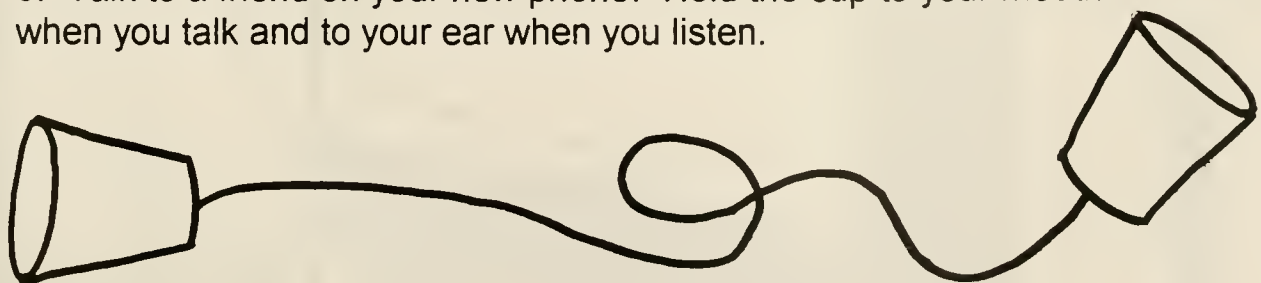
1. Poke a hole in the bottom of each cup.

2.



Push one end of the string through each hole from the outside. Tie it to a button or a bead to keep it from sliding back out.

3. Talk to a friend on your new phone! Hold the cup to your mouth when you talk and to your ear when you listen.

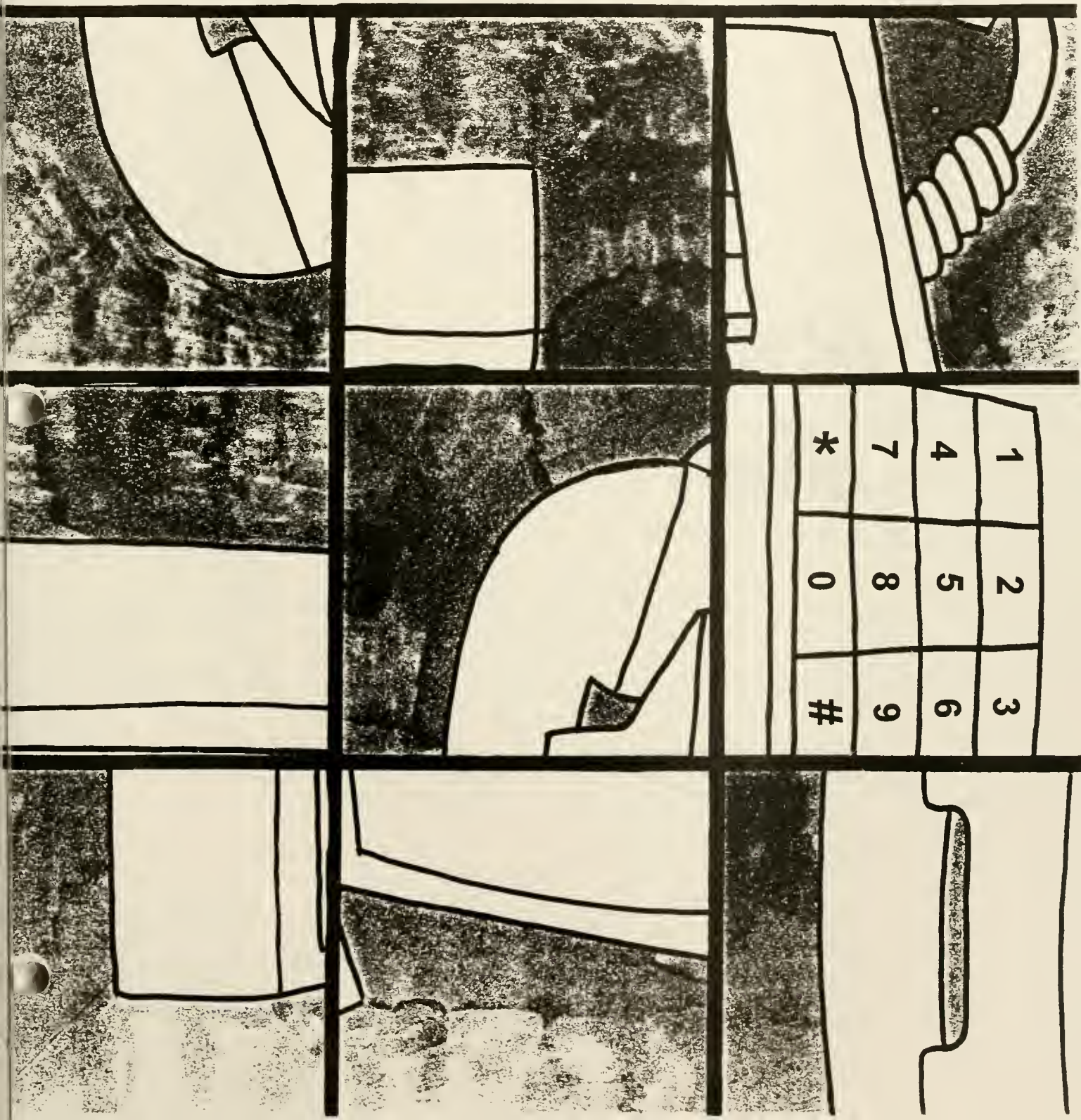




# Over the Wire

## ☎Puzzle-Phone☎

Cut on the heavy lines, then try to arrange the pieces into a picture.







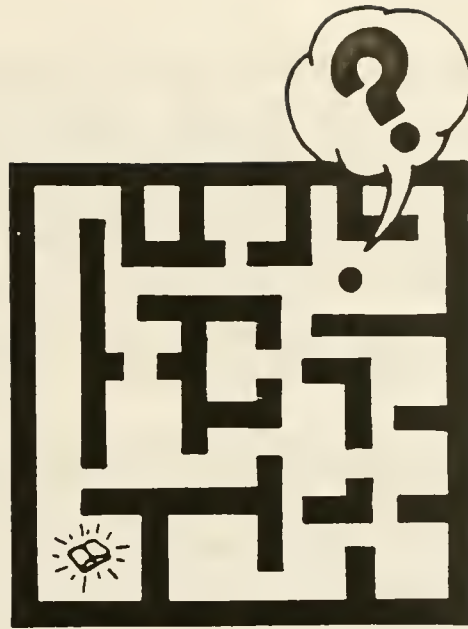


# Code Talk

FRANK REMKEWITZ







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## CODE TALK

... is about communicating through symbols, whether written, spoken or waved from a flagpole. Written symbols include secret codes and rebuses. Spoken codes include pig latin and slave songs. Flags, signal lights, and quilts are examples of more codes that appear in stories. 🗨️ ■ 🌀 □ 📐 ✍️ (Enjoy!)

n ⊗ V ⊕ ⊖ u x | n ⊃ ⊕ - ⊗ V ⊃ ⊕ ⊕ ∃ u | ⊕

**VIRTUAL REALITY** (storytelling, presentations, read-alouds)

"The Princess and the Ogre"

Fairy tale-style PARTICIPATION STORY that uses encoded POSTERS. In *Joining In: An Anthology of Audience Participation Stories and How to Tell Them* compiled by Teresa Miller, pages 39-48, including notes and poster instructions.

"The Man Who Killed the Sea Monster"

An Eskimo myth. TELL and paint or DRAW the symbols from the story on a paper boat and on your fingers. In *The Blind Boy and the Loon and Other Eskimo Myths* by Ramona Maher, pages 31-38. Instructions for making paper boats can be found in *Super Toys and Games from Paper* by F. Virginia Walter, pages 46 and 48.

"The Hungry Stranger: A Buddhist Story from India"

A story retold by Ruth Stotter in which the sky god tests rabbit, then honors him by painting a rabbit symbol on the moon. TELL and reveal INVISIBLE DRAWING with candle. In *The Family Storytelling Handbook* by Anne Pellowski, pages 126-129.

*Paul Revere's Ride.* Henry Wadsworth Longfellow.

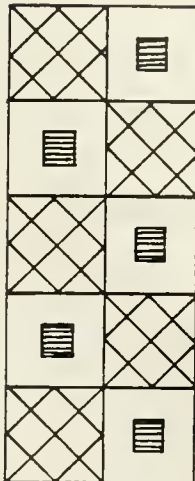
Revolutionary War poem about the famous warning with lanterns, "one, if by land, two, if by sea." The picture book version by Ted Rand makes a great READ ALOUD. The poem is also found in *From Sea to Shining Sea*, pages 56-61.

*Follow the Drinking Gourd.* Jeanette Winter.

A picture book version of the folk song with the lyrics that were actually encoded directions to the underground railroad. READ ALOUD (large, colorful illustrations) and SING the song.

*Sweet Clara and the Freedom Quilt.* Deborah Hopkinson.

A young slave stitches a quilt with a map pattern which guides her to freedom. READ ALOUD and show directions to freedom on a quilt PROP (reproduce and color endpapers). Follow with any quilt-making CRAFT PROJECT.



*Home Place. Crescent Dragonwagon.*

Clues and signs at an abandoned home site tell something about the family that once lived there. READ ALOUD. Beautiful, large illustrations.

*Keep the Lights Burning, Abbie. Peter and Connie Roop.*

Abbie keeps the signal light burning all by herself through a storm. Present with STICK PUPPETS and a light house PROP that illuminates.

*The Lighthouse Keeper's Rescue. Rhonda Armitage.*

The old lighthouse keeper is fired for sleeping on the job, but becomes a hero for rescuing a whale. Perform as READER'S THEATER, with AUDIENCE PARTICIPATION: have entire audience pretend to help push the whale back into the sea.

*Humbug Potion: an A B Cipher. Lorna Balian.*

A comical witch brews a potion from an encoded recipe. READ ALOUD with a POSTER of the code key (included in back of book) so that children can PARTICIPATE by decoding the ingredients.



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## STATION BREAKS (poetry, jokes, riddles, songs)



### "The Distant Talking Drum"

Poem in *The Distant Talking Drum: Poems from Nigeria* by Isaac Olaleye, page 6.

### "Segecreget Languagage"

Poem in *Sad Underwear and Other Complications: More Poems for Children and Their Parents* by Judith Viorst, page 42.

### "Follow the Drinkin' Gourd"

Traditional song in *From Sea to Shining Sea*, pages 140-141.

### "Tramp Talk"

Explanation and samples of pictorial hobo language. Draw symbols and have children guess the meanings. In *From Sea to Shining Sea*, page 353.

### "I'd Like to Be a Lighthouse"

Poem by Rachel Field in *Dilly Dilly Piccalilli: Poems for the Very Young* chosen by Myra Cohn Livingston, page 50.

### "Lighthouse"

Poem in *Earth Verses and Water Rhymes* by J. Patrick Lewis, page 19.

### "Rebus Valentine"

Anonymous poem in *The Family Read-Aloud Holiday Treasury* selected by Alice Low, page 10.



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## TUNE IN LATER (booktalks, informational books, read-alones)



*The Secret Language.* Ursula Nordstrom.

Two girls in boarding school make up code words that only they understand.

*The Cat's Elbow and Other Secret Languages.* Alvin Schwartz, collector.

*Ahyoka and the Talking Leaves.* Peter Roop.

The fictionalized story of Sequoyah and his development of the Cherokee writing system.

*Pass It On! All About Notes, from Secret Codes and Special Inks to Fancy Folds and Dead Man's Drops.* Sharon Bailly.

*The Secret Code Book.* Helen Huckle.

Includes Spartan secret codes, zigzag writing, and a press-out code buster.

*Harold the Herald: A Book About Heraldry.* Dana Fradon.

A class learns about heraldry; charts of heraldic symbols are included.

*Puff . . . Flash . . . Bang! A Book About Signals.* Gail Gibbons.

*Drumbeat . . . Heartbeat: A Celebration of the Powwow.* Susan Braine.

Photo essay about a modern powwow.

*Navajo Code Talkers.* Nathan Aaseng.

Story about how Navajo Indians created an indecipherable code during World War II.

*The 9 Tasks of Mistry: An Adventure in the World of Illusion.* Chris McEwan.

Search the pictures for hidden secrets.

*Train Talk: An Illustrated Guide to Lights, Hand Signals, Whistles, and Other Languages of Railroading.* Roger Yepsen.



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## BATTERY CHARGERS (crafts, activities, displays)

### "Smoke Signals"

A discussion of smoke signals with the suggestion to create your own signals with flashlights. In *More Than Moccasins: A Kid's Activitiy Guide to Traditional North American Indian Life* by Laurie Carlson, page 175.

### "Story Sticks"

A craft project using tongue depressors, yarn, and feathers in *More Than Moccasins*, page 176.

### "Secret Message"

A greeting card of a dog holding a tiny envelope in its mouth. The "secret message" is hidden in the envelope. In *Making Cards*, page 15.



### "Ancient Treasure Map"

Instructions for how to make a homemade treasure map look ancient by soaking it in coffee and tearing the edges. In *50 Nifty Things to Do After School* by Beth Kneeland Pickett, page 21

### "X-Ray Spyglass"

A tube viewer that makes it look as if there is a hole through your hand! In *Fun with Paper Bags and Cardboard Tubes* by F. Virginia Walter, page 19.

### "Secret Communications"

Invisible ink project found in *The Kids' Summer Handbook*, page 110.

### "Playing it Safe"

Turn an old book into a secret safe. In *50 Nifty Crafts to Make with Things Around the House* by Cambria Cohen, page 17.

### "Super Secret Messages"

In *Computer Crafts for Kids*, page 22.

### "Neighborhood Map"

In *Holiday Fun Activity Book*, pages 170-171.

### C D C? William Steig.

Try to decipher William Steig's famous letter language.

### "Train Whistles"

Meanings of a few different whistle blasts. Try them with a wooden train whistle. In *Read for the Fun of It*, page 350.

### "Name Game"

The letters of your name can be turned into picture symbols. In *50 Nifty Things to Do After School*, page 37.



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### SPECIAL EFFECTS (community resources)

Signalman from airport, road crew, or race track -  
Ask the guest to bring flags and other signal instruments for a demonstration.

Someone who can demonstrate Morse code  
(military)

Shorthand demonstration - Invite someone who knows shorthand to demonstrate how he or she can "encode" dictation in shorthand symbols.

Light House Keeper - If there is still a functioning light house in your region, invite its keeper (possibly the Coast Guard) to talk about light house history, and demonstrate light signals.

Historian or music expert - Invite a guest to talk about codes in Negro Spirituals, which often held secret communications.

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## REQUEST LINE (music, recordings)

*Follow the Drinking Gourd.* Bernadette Connelly.

Music and narration of the story of the underground railroad. Told by Morgan Freeman, music by Taj Mahal.

"Alone in the Lighthouse." Fred Gee.

On the recording *We Can All Get Along*, side two, track number two.

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## BOX OFFICE (films, videos)

*The Case of the Nosey Crook*

5804 V COL 28 min. JHA

Fran and Nick search for the thief who stole the priceless art treasure, the gold nose-piece King Tutta Tut Tut used for protection against sunburn. The Clues left at the scene of the crime are a tooth, a fingerprint, a photograph and a map of the stars. As they search for the thief, the viewer learns about dentistry, fingerprinting, photography and astronomy. (THE CLUE YOU IN SERIES) CAROUSEL FILM & VIDEO





*The Case of the Phantom Faker*

5969 V COL 28 min. EIJ

Two teenage detectives are on the path of an unknown forger who has passed everything from counterfeit dollars to false plans for a satellite. This mystery man has left behind a suitcase full of clues and the two young investigators turn to local experts to help decipher them. After learning about counterfeit money and nautical flags, the teenagers are able to solve the crime and bring the forger to justice. (THE CLUE YOU IN SERIES) CAROUSEL FILM & VIDEO

*The Gold Bug*

1328 F COL 31 min. EIJHA

This is a film adaptation of Edgar Allan Poe's story of a young boy on a supposedly deserted island who finds a gold bug and an old piece of paper containing a secret code. He then encounters a crazed old man and his towering mute servant who are searching for Captain Kidd's buried treasure. LEARNING CORP OF AMERICA, 1979

*Juba: The Legend of Harriet Tubman*

10946V COL 15 min. EIJ

Legends are based on real people, places and events; they are part of the folklore of a region, nation or ethnic group. Spirituals became a type of code language in song for slaves on Southern plantations. (JUBA) PBS VIDEO, 1978

*Navajo Code Talkers*

4340 F COL 27 min. HA

8842 V COL 27 min. HA

During World War II the American military was continuously threatened by the Japanese success at breaking communication codes. This led to the secret recruitment of several hundred Native American Navajos, who developed a code in their own language, a code the Japanese never broke. ONE WEST MEDIA, 1986



*Reading Rainbow #70: Sunken Treasure*

9155 V COL 28 min. PEI

An old treasure map leads host LeVar Burton on an exciting treasure hunt at "Pirates Cove" in California. Inspired by *Sunken Treasure*, read by Robert Morse, he uses every device known to man to find a treasure, including a trusty bloodhound. (READING RAINBOW) GPN, 1990.

*Reading Rainbow #96: Follow the Drinking Gourd*

10591 V COL 30 min. PEI

As he celebrates the road to freedom paved by the Underground Railroad, LeVar introduces viewers to the history, heros, stories and music of the African-American culture which emerged from slavery. (READING RAINBOW) GPN, 1993.

*Sherlock Holmes and the Valley of Fear*

7041 V COL 47 min. EIJHA

Sherlock receives a coded message from his mysterious criminal informant. After close examination, he discovers that the message says "There is Danger" and reveals the death of a wealthy California gold prospector living in England. PONDER BOOKS, 1989

*S.O.S.*

2472 F COL 10 min. G

Animated film which follows the journey of a tenacious SOS signal. Sent out from a floundering ship tapped in a storm at sea, the SOS searches the world for a Good Samaritan willing to try to save the vessel. PHOENIX FILMS, 1979

*Webfooted Friends*

3699 F COL 10 min. G

Created for the United States Bicentennial, this montage of shots that show the flag and similar symbols displayed everywhere. MACMILLAN FILMS, 1976

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DON'T TOUCH THAT DIAL (additional professional resources)



*Stories to Solve: Folktales From Around the World.* George Shannon.

Short tales, each with a mystery or problem that the audience might try to solve. Solutions provided.

*Castles, Codes, Calligraphy.* Linda Spellman.

Wealth of activities, worksheets, and bulletin board ideas.

"Shiver Me Maps"

Ideas and reproducibles about maps in *Primary Mailbox* magazine, volume 16, number 5, October/November 1994, pages 3-9.

"Codemaster"

Regular feature in *Boys' Life* magazine.

*Pass It On!: All About Notes, from Secret Codes and Special Inks to Fancy Folds and Dead Man's Drops.* Sharon Bailly.

A smorgasbord of code-related activities that would enhance a program about code talk.

*Codes and Ciphers.* Richard Hefter.

Software for creating codes and ciphers on Apple computers.

*The Rebus Treasury: Forty Four Stories Kids Can Read by Following the Pictures.* Highlights for Children Editors, compilers.

A collection of stories in rebus that can be developed into various presentations. For example, have children hold up rebus "cue cards" while a story is being read or told.

"Code Talk" Craft



Idea

## MYSTERY MESSAGES

Cut words or letters from a newspaper. Glue them onto a piece of paper to spell a message. Send the message to someone secretly.

**TUNE IN**

**AT**

**Your**

library

**FOR**

Special summer

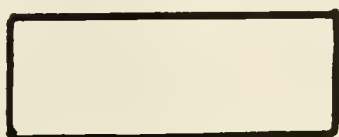
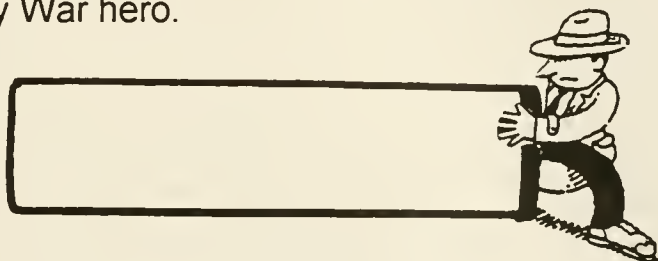
**Fun !**





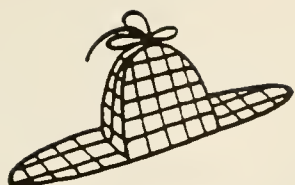
# Super Decoder

Cut out the two rectangular windows on the top half of this page. Fold the page exactly in half, top to bottom. The decoder should reveal the name of a Revolutionary War hero.



AQPOBIGDRDRCAI  
ZPAULRENENOHIT  
LHERSEBRKVRIEH  
CAOEFREVEREOE  
RLMPQATLBAYJCP  
ZRLMBDCXWFHKM





## Who Uses Code Talk?



NATIVE  
AMERICANS  
SPIES  
SOLDIERS  
KIDS  
DETECTIVES

SAILORS  
PILOTS  
TRUCK  
DRIVERS  
NAVIGATORS

HOBOS  
DOCTORS  
POLICEMEN  
TREASURE  
HUNTERS

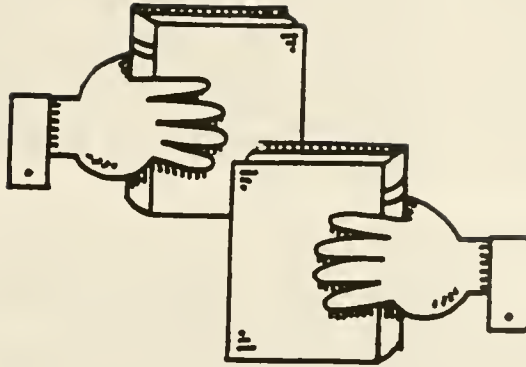


# Mixed Messages









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## MIXED MESSAGES

... is about misunderstanding and miscommunication in stories that lead to delightful or humorous endings. From lies, tall tales, and silly mistakes to malapropisms, spoonerisms, and ridiculous exaggeration: you'll love this "absorption of mexed missages!"

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**VIRTUAL REALITY** (storytelling, presentations, read-alouds)



"That Was Good! Or Was It?"

Playful story in which the audience is led to agree, "that was good," or "that was bad," only to be contradicted each time as the story changes direction. TELL with AUDIENCE PARTICIPATION. In *Joining In*, pages 71-74. The source of this story is *Tomfoolery* collected by Alvin Schwartz, pages 59-60. It is also similar to Remy Charlip's picture book, *Fortunately* (op).

*Master of All Masters.* Marcia Sewell.

A servant girl's master teaches her ridiculous words for common things. TELL this traditional story with its breath-taking punch line. Available in many collections, and in *Diane Goode's Book of Silly Stories and Songs* selected and illustrated by Diane Goode, pages 61-63.

"The Goat Well." Harold Courlander.

Ethiopian tale about a mix-up when a man's name, "Where-shall-I-dance," sounds like a question. TELL this story, then play MUSIC and have children DANCE at the end. In *Caroline Feller Bauer's New Handbook for Storytellers*, pages 320- 322.

*The King at the Door.* Brock Cole.

The ragged man at the door cannot be the king, or can he? This story is very effective when presented as a TANDEM TELLING with PROPS.

"Another Way to Count to Ten"

Liberian folktale in which animals compete to count to ten before a spear falls. TELL with AUDIENCE PARTICIPATION, and have children play different animal parts. In *Math for the Very Young: A Handbook of Activities for Parents and Teachers* by Linda Polonsky, pages 187-190.



*Saint Patrick and the Peddler.* Margaret Hodges.

A poor peddler is told in a dream by Saint Patrick to go to Dublin for some good news, but receives it differently than he had expected. TELL, or READ ALOUD if the group is small.



*Tops and Bottoms.* Janet Stevens.

For hare and bear, tops and bottoms have mixed meanings. The pages turn from top to bottom in this book. READ ALOUD.

*The Wise Queen.* Anthea Bell.

The king marries the cleverest girl in all the land, who manages to outsmart him with his own words. Traditional European story to TELL. Also try this as a FLANNELBOARD.

*The Gifts of Wali Dad: A Tale of India and Pakistan.* Aaron Shepard.

Folktale in which an impoverished grass-cutter attempts one thing and ends up with a surprisingly different result. Present as a CLOTHESLINE STORY. Refer to *450 More Story Stretchers for the Primary Grades* by Shirley C. Raines, pages 174-175 for follow-up activities designed for this story.

*The Wolf's Chicken Stew.* Keiko Kasza.

Mrs. Chicken misunderstands a greedy wolf's intentions when he keeps bringing her delicious goodies. Works well with STICK PUPPETS.

*Donkey Trouble.* Ed Young.

Traditional fable about the miller, his son, and their donkey. Present as a SHADOW PUPPET SHOW. Also very effective as READER'S THEATER. Use this or an older version: *The Miller, His Son, and Their Donkey* illustrated by Roger Duvoisin (op).

*Cackle Goes A-Courting.* Mecka Lind.

Cackle, a rooster who has never seen a hen, brings home unsuitable dates, from a punkster to a pig, until finally understanding the description of a hen. FLANNELBOARD.



➡ **HEN**

*Ruby Mae Has Something to Say.* David Small.

Ruby Mae loves public speaking, but she mixes up her words and becomes tongue-tied, until a nephew invents a hat that solves her problem. **READ ALOUD.** Refer to *450 More Story Stretchers for the Primary Grades* by Shirley C. Raines, pages 46-48 for follow-up activities designed for this story.

*Little Red Hen.*

An old standard. School-age children will enjoy this when presented as the hilarious "The Little Red Hen Operetta." **SING** or play **MUSIC** with a glove **PUPPET**. Use the LP record *Puppet Parade* by Sharron Lucky.

*The Surprise Party.* Pat Hutchins.

A series of animals cannot get their message straight as it changes with each telling. Perfect for your youngest listeners. The **BIG BOOK** version is terrific. After reading this book, play the Gossip Game as described in the **BATTERY CHARGERS** section of this chapter.

*The Three-legged Cat.* Margaret Mahy.

A cat switches places with a fur cap. **READ ALOUD.**



*I Know an Old Lady Who Swallowed a Fly.* Nadine Westcott.

Don't forget this old standard! Emphasize the ludicrous reasons for what the old lady swallows. **PUPPETS** or **PROPS** with window stomachs are a no-fail act. **SHADOW PUPPET** patterns come with "Old Lady" swallowing puppet from Nancy Renfro Studios (Call 512-472-2140 or write to Nancy Renfro Studios; 3312 Pecan Springs Road; Austin, Texas 78723).



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## STATION BREAKS (poetry, jokes, riddles, songs)

### "Seven Silly Fishermen"

Short story/skit in *Math for the Very Young*,  
pages 195-196.

### "Keemo Kyemo"

Traditional song found in *From Sea to Shining  
Sea* compiled by Amy L. Cohn, pages 226-228.

### "The Riddle Song"

This love song made up of riddles is also  
known as "I Gave My Love a Cherry." In *Gonna sing  
My Head Off!: American Folk Songs for Children*  
collected and arranged by Kathleen Krull, pages  
87-88.

### "There Was a King"

Puzzle poem in *Math for the Very Young*,  
page 202.

### *Walking the Bridge of Your Nose.*

Nonsense verse and humorous poetry. Take  
note especially of sections entitled "Silly Patter,"  
"Riddle-me-ree" and "English Class." Selected by  
Michael Rosen.

*Hey, Hay!: A Wagonful of Funny Homonym Riddles.*  
By Marvin Terban.

### *Six Sick Sheep: 101 Tongue Twisters.*

Compiled by Joanna Cole and Stephanie  
Calmenson.



"If You're Not Here, Please Raise Your Hand"

Poem in collection of the same title, by Kalli Dakos, page 6.

"Foolish Questions"

An American folk rhyme in *Oh, Such Foolishness!* selected by William Cole, page 40.

"What Did Delaware?"

(Answer: "She wore her New Jersey . . .")  
Silly song that plays on the names of the states in *Wee Sing Silly Songs* by Pamela Conn Beall and Susan Hagen Nipp, page 16. Also found in *The World's Best Funny Songs*, pages 64-66.

"Doodles"

Doodle pictures that are riddles to decipher in *Unriddling: All Sorts of Riddles to Puzzle your Guessery* by Alvin Schwartz, pages 19-24.

"What Does 'Ghoti' Really Spell?"

Tricky way to spell "fish" in *Unriddling*, pages 25-26.



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TUNE IN LATER (booktalks, informational books, read-alones)

*The King Who Rained.* Fred Gwynne.

Double meanings and humorous homonyms are illustrated in this picture book. See also *Sixteen Hand Horse*, *A Chocolate Moose for Dinner*, and *A Little Pigeon Toad* by the same author. Have children illustrate their favorite idioms after introducing these books.

*Two Mrs. Gibsons.* Toyomi Igus.

Toyomi's biracial ancestry gives her a mother and a grandmother who are vastly different but surprisingly alike.

*Louise's Gift.* Irene Smalls.

A gift of a blank piece of paper seems insulting until Louise realizes its true meaning.

*The Freedom Riddle.* Angela Shelf Medearis.

A slave stumps his master with a riddle, thereby earning his freedom.

*American Tall Tales.* Mary Pope Osborne.

*McBroom's Almanac.* Sid Fleischman.

A feast of tall tales, hijinks, questionable facts, and more. Don't forget the McBroom stories leading up to this.

*What's in a Word?: a Dictionary of Daffy Definitions.* Rosalie Moscovitch.

Examples: Gruesome = a little taller than before; Eclipse = what the barber does.

*Mad As a Wet Hen and Other Funny Idioms.* Marvin Terban.

Idioms such as "wild goose chase" and "down in the dumps" are explained and humorously illustrated.

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## BATTERY CHARGERS (activities, crafts, displays)



"Who's on First?"

Classic Abbott and Costello skit found in *From Sea to Shining Sea*, pages 312-313. This skit can be viewed on the video *Hollywood's Comedy Teams*, which is referenced in the **BOX OFFICE** section of this chapter.

Gossip Game

Whisper a few sentences into the first person's ear, pass it along, and see what the phrase has turned into when it reaches the last person. (Also known as the Rumors Game or Whispering Down the Lane.)

"Dough Sculpture"

Sculpture craft using homemade colored doughs that are "mixed" in patterns to achieve special effects. Prepare doughs in advance for minimum mess. Recipe included. In *Kids' Crazy Concoctions: 50 Mysterious Mixtures for Art & Craft Fun* by Jill Frankel Hauser, pages 49-52.

### "Teakettle Stories"

Word game using homonyms. In *Storytelling Games* by Doug Lipman, pages 53-56.

### "Torn Paper Mosaics"

Paper craft in which a picture outline is filled with torn bits of magazine or colored paper scraps to create a mixture of colors and textures. In *Kids' Crazy Concoctions*, page 80.

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## SPECIAL EFFECTS (community resources)

Clowns - They often use punning, playing the fool, and outrageous misunderstandings in performances.



Theater group - Many theater groups routinely do school visits. Invite players who could perform "Who's on First," excerpts from plays such as "The Importance of Being Ernest," or other double meaning comedy skits.

Comedian - Invite a comedian to perform and to talk about humor. Follow with an "open mike" joke-telling act in which the children are the comedians.



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## REQUEST LINE (music, recordings)



"Rock and Roll Polka." Cathy Fink and Marcy Marxer.

On the recording *Air Guitar: Songs for Kids*, side one, track number five.

"I'm My Own Grandpaw."

On the recording *Disney's Silly Songs*, side one, track number three.

"Mairzy Doats."

On the recording *Disney's Silly Songs*, side one, track number four.

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## BOX OFFICE (films, videos)

*Aesop's Fables: Part 3*

231 F COL 12 min. PE

Three fables by Aesop are presented. In "The Boy Who Cried Wolf," a shepherd learns not to lie when the tale he manufactures becomes reality. In "The Wind and the Sun," the wind learns that all the forces in the world can't make a person do what he doesn't want to. In "The Crow and the Pitcher," a crow learns he can get what he wants if he never gives up. MCGRAW-HILL FILMS, 1967

*Alice in Wonderland*

6339 V COL 50 min. G

A very real little girl named Alice follows a remarkable rabbit down a rabbit hole and steps through a looking-glass to come face to face with some of the strangest adventures and oddest characters in all literature. FILM IDEAS, 1988

*Ananse's Farm*

1394 F COL 7 min. PE

Ananse is a spider with a heart full of concern over the enmity existing between his friends. He devises a scheme, using a little crafty deception, to bring his friends to amicable terms. The moral of this folktale from Ghana is that employing the wrong means to an end brings undesired consequences, no matter how right the motive. FILMS, INC, 1974

*Anansi the Spider*

1395 F COL 10 min. PE

The animated adventures of the cunning spider Anansi, trickster-hero of the Ashanti people of Ghana, Africa. Animator Gerald McDermott depicts the story of the spider's tumble into trouble, his rescue by his six talented sons, and a parable on the origin of the moon. TEXTURE FILMS, 1969

*Fat Albert: Lying*

1674 F COL 13 min. E

11102 V COL 13 min. E

Telling lies can get you into trouble, and just how much is what this revealing episode of Fat Albert is all about. It seems that the gang's friend, Eddie, is back from Florida where he says he wrestled alligators. The kids believe him and ask him to show them how to do it. Everyone winds up covered with mud and wringing wet. Eddie tells them they should have made up a story to tell their parents to avoid being reprimanded. That's when the kids realize Eddie is a liar and has cried "wolf" one too many times. MCGRAW-HILL FILMS, 1976

*Flossie & the Fox*

|        |     |         |    |
|--------|-----|---------|----|
| 6528 V | COL | 10 min. | PE |
| 6923 F | COL | 10 min. | PE |

From the book by Patricia McKissack. In the rich language of the rural South, the author narrates the story of plucky Flossie Finley, who cleverly outwits a fox to protect the basket of eggs she must deliver, demonstrating along the way that things are not always what they seem. WESTON WOODS, 1986

*The Hating Movie*

|        |     |         |   |
|--------|-----|---------|---|
| 427 F  | COL | 15 min. | E |
| 7502 V | COL | 15 min. | E |

When Amy is led to believe that Karen said something about her, the friendship between two young girls turns cold. One girl determines that the only way to clear up the misunderstanding is through communication. PHOENIX FILMS, 1986

*Hollywood's Comedy Teams*

|         |     |          |      |
|---------|-----|----------|------|
| 10302 V | B/W | 113 min. | IJHA |
|---------|-----|----------|------|

Thrill to classic performances by four superb comedy teams. Includes a rare compilation from Abbott and Costello's T.V. career including their famous "Who's on First?" routine. QUESTAR VIDEO, 1993.

*The Magic Library # 9: From Back to Front*

|        |     |         |    |
|--------|-----|---------|----|
| 9240 V | COL | 14 min. | EI |
|--------|-----|---------|----|

The mice are confused when the clock and the bulletin board are working backward, and then they meet the Backwards Man. He insists on reading Tom Tit Tot in reverse, so the mice are forced to piece the plot together from end to beginning. (THE MAGIC LIBRARY) GPN,



*Old Dry Frye*

565 F COL 29 min. IJ  
 4386 V COL 29 min. IJ

*Old Dry Frye*, an Appalachian tale humorously brought to life in the Georgia mountains, depicts a traveling preacher by the name of Dry Frye, whose love of a good home-cooked chicken dinner brings an entire community to repent the wrong in their ways. FILM IDEAS, 1986

*Pecos Bill*

7640 V COL 30 min. EI

*Pecos Bill*, read by Robin Williams, is the great American tall tale about the brother of coyotes, creator of the Great Salt Lake and rider of cyclones. A story rich in language, imagery and sheer nonsensical fun. Music performed by Ry Cooder. AIMS MEDIA, 1989

*P.J. and the President's Son*

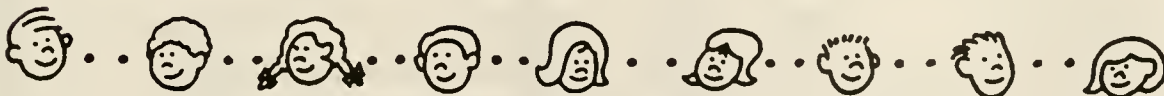
3349 F COL 47 min. G  
 6727 V COL 47 min. G

Two fifteen-year-old boys meet and discover that they look so much alike that they could pass for twins. One is P. J., the son of a middle-class family, and the other is Preston, the son of the President of the United States. Both are envious of the other's lot, so they decide to exchange places for a few days to see what life is like in someone else's shoes. (THE TEENAGE YEARS) TIME/LIFE MULTIMEDIA FILMS, 1977

*R. W. (REAL WORLD)*

1 F COL 26 min. EIJ  
 2 V COL 26 min. EIJ

A family discovers the need for honest communication. BEACON FILMS, 1981





*Road to Avonlea: Episode 4 - The Materializing of Duncan McTavish*

6481 V COL 60 min. IJH

In order to end gossip about the reasons for her years of spinsterhood, Marilla Cuthbert makes up a story about a man named Duncan McTavish, only to have a traveling salesman by that name arrive in Avonlea. Marilla is forced to deal with the consequences of her lie.  
(ROAD TO AVONLEA) DIRECT CINEMA, 1990

*Tugboat Mickey*

2713 F B/W 8 min. PE

9440 V B/W 8 min. PE

Tugboat Captain Mickey hears what he thinks is a distress signal from a sinking ship on the radio and orders his two-man crew to the rescue. Their energetic ineptitude leads from one hilarious mishap to another.  
WALT DISNEY EDUCATIONAL MEDIA, 1940

????????????????????

**DON'T TOUCH THAT DIAL** (additional professional resources)



Don't forget the *Amelia Bedelia* (Parish) series and the *Stupids* (Allard) stories! Also remember that there is a recent motion picture, *The Stupids*, starring Tom Arnold!

"Knee Slappers, Rib Ticklers, & Tongue Twisters"  
Section in *Crazy Gibberish and Other Story Hour Stretchers* by Naomi Baltuck, pages 107-126.

*Story Stretchers for the Primary Grades*. Shirley C. Raines and Robert J. Canady.

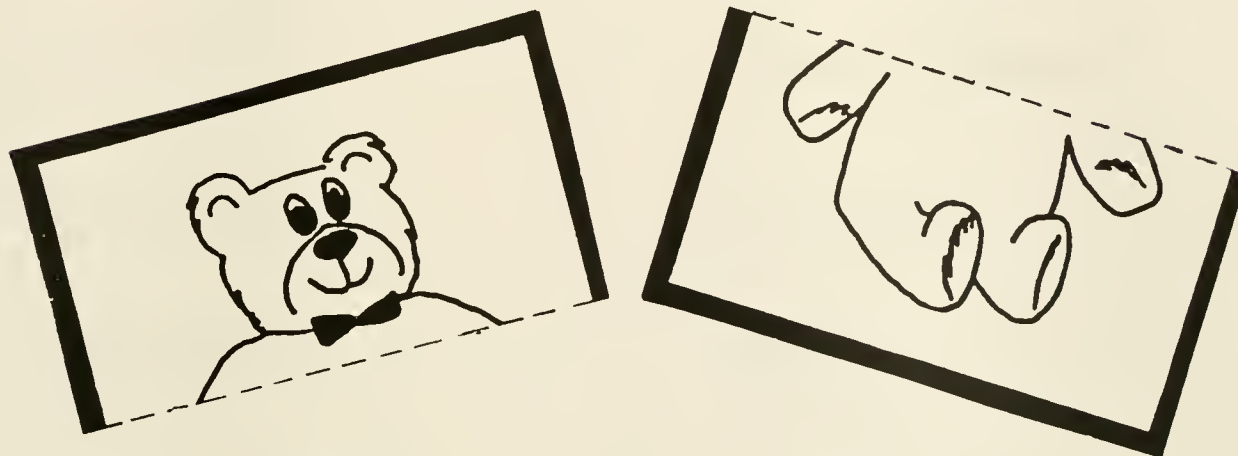
Many mixed message books are "stretched" to include art projects, creative dramatics, music, science activities, writing ideas, and displays. See the chapter entitled "Fun With Words," pages 208-218.



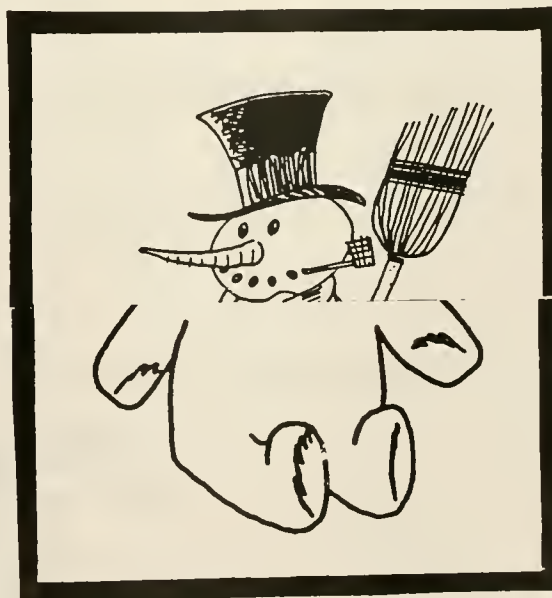
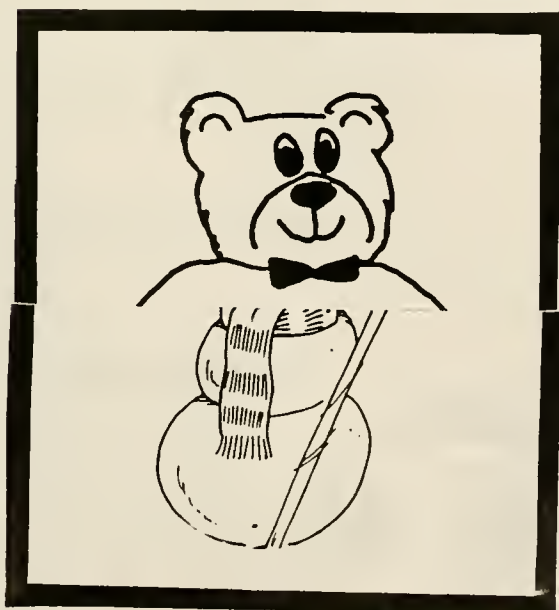
# "Mixed Messages" Craft Idea



## TOPS & BOTTOMS CARDS



1. Cut some pictures in half across the middle so that each has a top and a bottom. The pictures can be old greeting card covers, magazine pictures, or pictures that children draw themselves.
2. Jumble up the pictures into one big pile.
3. Try to match tops to bottoms. Have fun making funny pictures from mis-matched tops and bottoms.





# MIXED MESSAGES

Match each phrase to its IDIOM (An idiom is a group of words with a hidden meaning). The first one is done for you.

## IDIOM

## WHAT IT MEANS!

Break a leg!

Do homework.

Go fly a kite!

Thirteen

Monkey business

Person who spoils the fun

Down the hatch!

Silliness; fooling around

Hit the books

Leave me alone!

Let sleeping dogs lie

To swallow in one gulp

Baker's dozen

Good Luck!

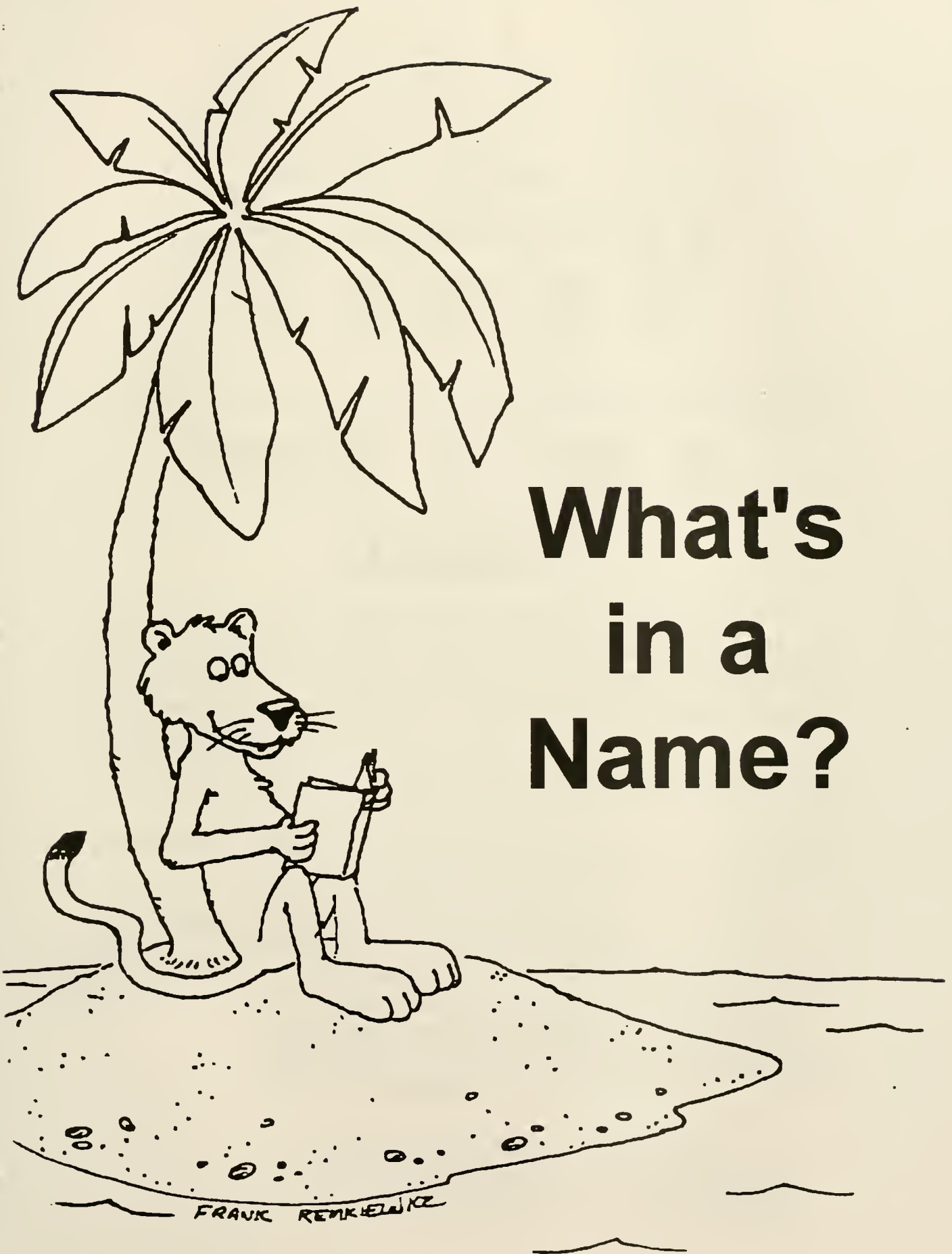
Wet blanket

Don't stir up trouble!



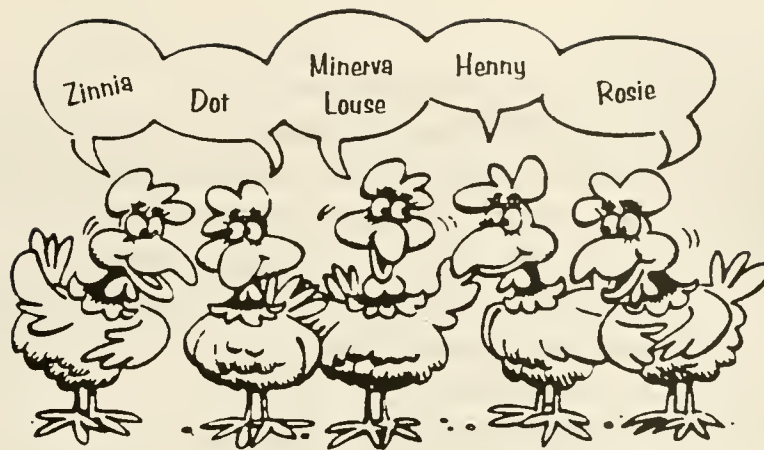


# What's in a Name?



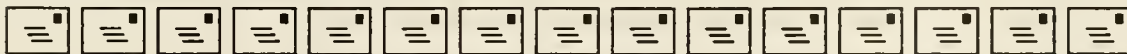




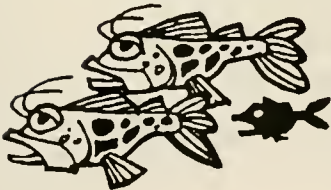


## WHAT ' S IN A NAME ?

... gives us stories and activities about all sorts of names and name-related situations. Some stories involve name-guessing, name-switching, and outrageously long names. The "power of a name" is an age-old theme that fits well here. Name origins, geneology, and place names are included, too.



### VIRTUAL REALITY (storytelling, presentations, read-alouds)



*Let's Call Him Lau-wiliwili-humuhumu-nukunuku-nukunuku-apua'a-'oi'oi.* Tim Myers.

A triggerfish and a butterfly fish, both with long, complicated Hawaiian names, marry and argue about what to name their little one. Perfect for a bright, colorful FLANNELBOARD, including the other coral reef characters.

*A Porcupine Named Fluffy.* Helen Lester.

Fluffy rues his name until he meets another animal in the same predicament. READ-ALoud.



### "What Are Their Names!"

In this tale from West Africa, a man's four brothers will not eat his wife's food until she learns their names. TELL with AUDIENCE PARTICIPATION and a bird PUPPET. In *The Storyteller's Start-up Book* by Margaret Read Macdonald, pages 155-159.

### "Anansi and the Secret Name"

In this story from Ghana, Anansi's talking drum does not say the chief's daughter's name clearly enough to win her hand. TELL with a drum for ACCOMPANIMENT. Follow your telling with a drum craft activity and a "talking drum" workshop (information included with story). In *Patakin: World Tales of Drums and Drummers* by Nina Jaffe, pages 24-37.

### "Uwungelema"

An African (Bantu) tale about guessing a tree's name before being allowed to eat its fruit. Present as a FLANNELBOARD story. Story and patterns are found in *The Flannel Board Storytelling Book* by Judy Sierra, pages 152-157.

### "I'm Tipingee, She's Tipingee, We're Tipingee, Too"

Story about three girls who trick an evil man by claiming to have the same name. A good story to TELL. In *The Magic Orange Tree and Other Haitian Folktales*, pages 130-134. Also presented as a READER'S THEATER script in *Presenting Reader's Theater*, pages 197-204.

### "Paper Flower"

A Chinese girl's name changes three times over the course of her life. FOLD, CUT, and TELL story. Follow with a CRAFT PROJECT to make the paper lantern, fan, cup, and flower. In *Joining In*, pages 99-104.

*Tikki Tikki Tembo.* Arlene Mosel.

A Chinese boy's extremely long name gets him into trouble. A rich, rhythmic READ-ALoud. Available in BIG BOOK format.

*Dear Old Donegal.* Steve Graham.

Irish names are recited in this picture book/song that has a catchy chorus. READ ALOUD and have the children SING-ALONG.



*Rumpelstiltskin.* Paul O. Zelinsky.

Classic tale about name-guessing. Present as READER'S THEATER or puppet show with PROPS. Also available in Spanish, *El Enano Saltarin*.

*Wilfrid Gordon McDonald Partridge.* Mem Fox.

A small boy with a long name tries to restore the memory of an elderly friend. READ ALOUD. Refer to *Story Stretchers for the Primary Grades*, pages 60-62 for follow-up activities designed for this story.

*Chrysanthemum.* Kevin Henkes.

Chrysanthemum the mouse loved her name until she started school. Then she started wishing that her name was Jane. READ ALOUD. Refer to *450 More Story Stretchers for the Primary Grades*, pages 26-27 for follow-up activities designed for this story.



*A Dinosaur Named After Me.* Bernard Most.

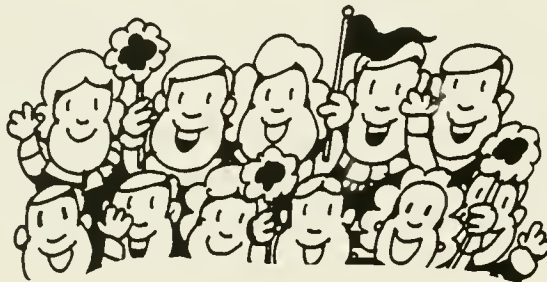
Children's names are humorously reworked to sound "dinosaurish." READ ALOUD with AUDIENCE PARTICIPATION. Allow children to come forward and read the selections that include their own names. Have children whose names are not included make up their own new names.

*Heart of a Tiger.* Marsha Diane Arnold.

A small, gray kitten sets out to earn a noble name worthy of a Bengal tiger. READ ALOUD.



**STATION BREAKS** (poetry, jokes, riddles, songs)



"On Nicknames"

Poem by Louis Phillips in *Oh, Such Foolishness!*, page 39.

"Steamboats on the Mississippi: Sounding Calls"

Traditional poem in *From Sea to Shining Sea*, page 122.

*What's Your Name, Again?: More Jokes About Names*

By Rick and Ann Walton.



"Sarah Cynthia Sylvia Stout Would Not Take the Garbage Out"

Poem in *Where the Sidewalk Ends*,  
pages 70-71.

*Alphabet of Girls*

Poems based upon girls' names by Leland B. Jacobs.

"Antonio"

Poem by Laura E. Richards in *Juba This and Juba That*, pages 30-31.

"John Jacob Jingleheimer Schmidt"

Song in *Juba This and Juba That*, page 90.

"My Name Is . . ."

Poem by Pauline Clarke in *The Random House Book Of Poetry for Children*, selected by Jack Prelutsky, page 118.

"Miss Mary Mack"

Song includes clapping instructions in *101 Games and Songs for Kids to Play and Sing* by Shari Lewis, page 81.

"Sing Your Name"

Activity in *Kids Make Music: Clapping and Tapping from Bach to Rock!* by Avery Hart and Paul Mantell, page 33.





## TUNE IN LATER (booktalks, informational books, read-alones)



*A Chartreuse Leotard in a Magenta Limosine: and Other Words Named After People and Places.*

Lynda Graham-Barber.

Explains interesting origins of words such as Fig Newton, hamburger, and polka dot.

*Do People Grow on Family Trees?: Genealogy for Kids and Other Beginners (The Official Ellis Island Handbook).* Ira Wolfman.

With a foreword by Alex Haley, the author of *Roots*. A chapter entitled "The Name Game: The History and Meaning of Family Names" is included on pages 104-113.

*What's Your Name? From Ariel to Zoe.* Marilyn Sanders.

Photographs of real children, who discuss their own names.

*Ogbo: Sharing Life in an African Village.* Ifeoma Onyefulu.

A Nigerian girl introduces members of her family, explains their names, and celebrates the accomplishments of their ogbos (an ogbo is an age group; villagers work in fellowship with their ogbo-members throughout life).

*How I Named the Baby.* Linda Shute.

Picture book about a boy who participates in naming his new sibling. Includes lists of boys' and girls' names.

*My Name Is Maria Isabel.* Alma Flor Ada.

Maria Isabel has trouble in school because her teacher calls her "Mary." A heartwarming book.

*Sticks and Stones, Bobbie Bones.* Brenda C. Roberts.

The class bully gives the new girl, Bobbie, a nickname that does not make adjusting very easy.

*Carving a Totem Pole.* Vicki Jensen.

Describes the design, carving, and raising of a totem pole, with actual photographs.

*Tucker Pfeffercorn: An Old Story Retold.* Barry Moser.

A retelling of *Rumplestiltskin* set in the American South.

*Sally Ann Thunder Ann Whirlwind Crockett.* Steven Kellogg, reteller.

Tall tale about a frontier girl with a big name.



## BATTERY CHARGERS (activities, crafts, displays)

"Park Your Car"

Action/clapping game. In *Kidstuff Magazine*, volume 5, number 7, November 1989, page 6.

Pet Naming

Have children draw their dream pet, then find a name for it using pet naming books. One example is *The Complete Book of Pet Names* by Renee Cowing.



### "West African Names Stationery"

Simple craft using paper, markers, and the African designs provided in the book. In *African Crafts* by Judith Hoffman Corwin, page 43.

### "Making a Family Tree"

In *Macmillan Illustrated Almanac for Kids* by Ann Elwood, Carol Orsag, and Sidney Solomon, pages 29-33.

### "Animal Totem Pole"

Uses a paper towel tube. In *The Kids' Multicultural Art Book: Art and Craft Experiences from Around the World* by Alexandra M. Terzian, pages 30-33.

### "Free-Flying Flags"

Personal name flags made on the computer. In *Computer Crafts for Kids*, pages 45-51.

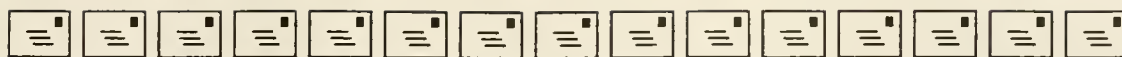
### "Name Plate"

Names written on cardboard with "doughy paints" in squeeze bottles. Paint recipe is included. In *Kids' Crazy Concoctions*, pages 29-30.

### "My Family" Portrait Frame

Reproducible frame for drawing or painting family portrait. Use this art activity to expand the family tree/geneology theme. In *Copycat Magazine*, volume 5, number 5, May/June 1990, page 12.





## **SPECIAL EFFECTS** (community resources)

Octogenarian - Invite a local elderly person to talk about his/her family history at one of your programs.

Geneologist - Invite this specialist to demonstrate how to get started in tracing your family history.

Autograph collector - Invite someone who has valuable autographs to show and talk about, for example, an autographed baseball, movie star signatures, or children's books signed by the authors.







## REQUEST LINE (music, recordings)



*Ashley Bryan: Poems and Folktales.* Ashley Bryan.

Cassette recording. Ashley reads the story "Turtle Knows Your Name," side three. (This story is also a picture book of the same title, written and illustrated by Ashley Bryan.)

"Like Me and You." Raffi

Raffi sings about the world's children by name, pairing them with the names of their countries on the recording *One Light One Sun*, side one, track number eight.

"The Name Game." Joanie Bartels.

On the recording *Sillytime Magic*.

"I Hate My Name." Rick Charette.

On the recording *Where Do My Sneakers Go at Night?* side A, track number four.

"John Jacob."

On the recording *Laugh-Along Songs*, side one, track number seven.



**TEDDY**



## BOX OFFICE (films, videos)

### *All the Money in the World*

4821 F COL 23 min. JHA

4822 V COL 23 min. JHA

Thirteen-year-old Quentin Stowe is wheeling his dilapidated bicycle home after playing with his friends, when he happens upon something strange. Deep in a hidden well is a leprechaun named Flan who has been chased into a trap by a dog. Quentin lends a hand to help Flan out of the well. Flan accidentally reveals his name and is bound by leprechaun code to grant the proverbial three wishes. AIMS MEDIA

### *Bite of the Black Widow*

11454V COL 20 min. IJH

She is named the black widow because, frequently, her mate is also her dinner. Discover the behavior of one of the world's most dangerous spiders. NATIONAL GEOGRAPHIC ED. SERV., 1994

### *Black Beauty*

8241 V COL 46 min. PEI

Born and raised in the lush English countryside, sweet-tempered Black Beauty is taught by his mother to be a friend to man. He lives happily with his first master, the kindly Squire Gordon. He shares the barn with Merrylegs, a small pony, and Ginger, an ill-tempered and bitter mare who, because of her own unhappy experiences with different masters, warns Beauty that he too, will experience harshness and a hard life when he is sold again. BARR FILMS, 1990

### *Cannonball*

926 F COL 28 min. E

7550 V COL 28 min. E

Hugo the Clown's cannon act is wearing perilously thin with the audiences, and he was warned that unless he got people laughing again he'd be fired. Luckily a homeless dog comes to the rescue of Hugo and earns the name Cannonball. PHOENIX FILMS, 1984

*I am Different From My Brother*

8859 V COL 20 min. EIJHA

This tape records the events surrounding the Name-Giving Ceremony for three Dakota siblings, Winona, Jody and Hep Little Crow. Winona is given the name Dreaming Woman; Jody is Strong-Hearted Woman; brother Hep is henceforth Sleep Eye. Celebrations continue with singing, dancing, the distribution of gifts in a traditional giveaway and a communal meal. NATIVE AMERICAN BROADCASTING, 1981

*Lion*

3188 F COL 12 min. PE

The pride of lions, a national symbol, the Detroit Lions, Richard the Lion-Hearted, the lion statues of the New York Public Library, pet lions, and lions of Africa. (MAKE A WISH) MACMILLAN FILMS, 1972

*More Books From Cover to Cover: Come Sing, Jimmy Jo*

11070V COL 15 min. EI

Katherine Peterson's book follows the life of eleven-year-old James. When his family becomes a successful country music group and makes him a featured singer, James has to deal with big changes in all aspects of his life, even his name. (MORE BOOKS FROM COVER TO COVER) PBS VIDEO, 1987

*The Pinata Makers*

6857 V COL 15 min. IJ

This film shows the delicate craft of pinata making from scratch, using only bamboo, newspaper, screens for wire, and colored tissue paper. Viewers see the pride the Barrientos feel toward their pinatas—a key part of many Mexican and American celebrations. MODERN TALKING PICTURES, 1988



*Play Ball Kate, Rumpelstiltskin, Silly Sidney*

6249 V COL 26 min. PE

Includes: Play Ball Kate - Kate picks up her bat, ball cap and glove and goes off to the ball park. Then there's plenty of action as she proves she can play ball; Rumpelstiltskin - A strange little dwarf helps the miller's daughter spin straw into gold. Now the girl must guess Rumpelstiltskin's name or give him her first child; Silly Sidney - A lazy squirrel tries to keep the leaves on the trees so summer will stay. But when fall comes anyway, he learns an important lesson. FILM IDEAS

*Road to Avonlea: Episode 2 - The Story Girl Earns Her Name*

6479 V COL 60 min. IJH

Sara inadvertently helps a con man skip town with the proceeds from a magic lantern show that was intended as a fund-raiser for the school library. To recoup the money, Sara puts on her own magic lantern show, earning her the nickname "The Story Girl". (ROAD TO AVONLEA) DIRECT CINEMA, 1990

*Rumpelstiltskin*

615 F COL 17 min. E  
 11109V COL 17 min. E

Live action. MCGRAW-HILL FILMS, 1963

*Rumpelstiltskin (Germany)*

10766V COL 12 min. PEI

(FAMILIAR TALES AROUND THE WORLD) BRITANNICA FILM & VIDEO, 1991

*Rumplestiltskin*

616 F COL 15 min. PE

Live-action. (TIMELESS TALES) LUCERNE MEDIA, 1966

*The Tale of Rumplestiltskin*

3587 F COL 21 min. PE

BRITANNICA FILM & VIDEO, 1974

*Tikki Tikki Tembo*

3616 F COL 9 min. EI  
 6533 V COL 9 min. EI

In this charming old Chinese fairy tale, we learn why Chinese parents today give their children short names. WESTON WOODS, 1974

*Wind*

3191 F COL 12 min. PE

Windbag, throw caution to the wind, the various names for wind as zephyr, gale, squall, tempest, and more. MACMILLAN FILMS, 1972



## DON'T TOUCH THAT DIAL (additional professional resources)



### "Hello! What's Your Name? Making Friends"

First chapter in *From the Heart: Books and Activities About Friends* by Jan Irving and Robin Currie, pages 1-12.

### "What's In a Name?"

An entire program about the search for a name includes stories, activities, and crafts. In *This Way to Books*, pages 2-6.

### "Special People"

Chapter includes crafts and activities about family members and names, In *Holidays and Festivals Activities Fun* by Debbie Smith, pages 19-23.

### "Native Americans of the Pacific Northwest"

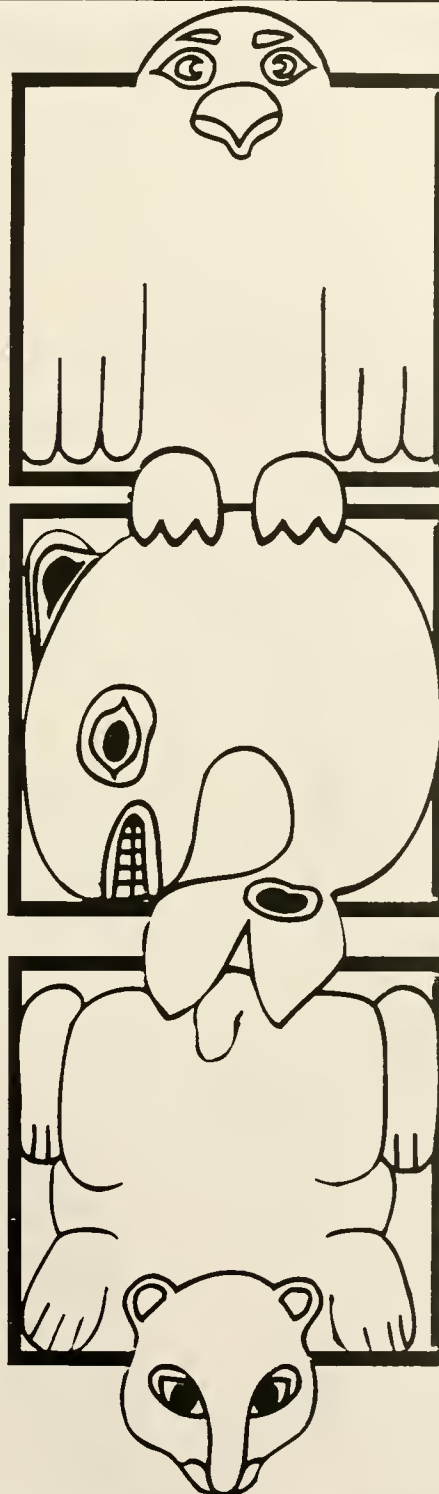
Unit that features totem poles, including the reproducible totem pole craft found at the end of this chapter. In *The Intermediate Mailbox*, volume 16, number 5, October/November 1994, pages 3-10.



# My Totem Tale

Art project

Like the Native Americans of the Pacific Northwest, you can make a totem pole that tells a story about your life. Think of three important goals you have accomplished. Write a brief description about each accomplishment in a totem below. Color around your writing on the totems. Cut out the pole along the thick black lines ONLY. Roll the sides of the paper; then glue the shaded areas together to make a tube. Share your totem tale with the rest of the class!



Name \_\_\_\_\_

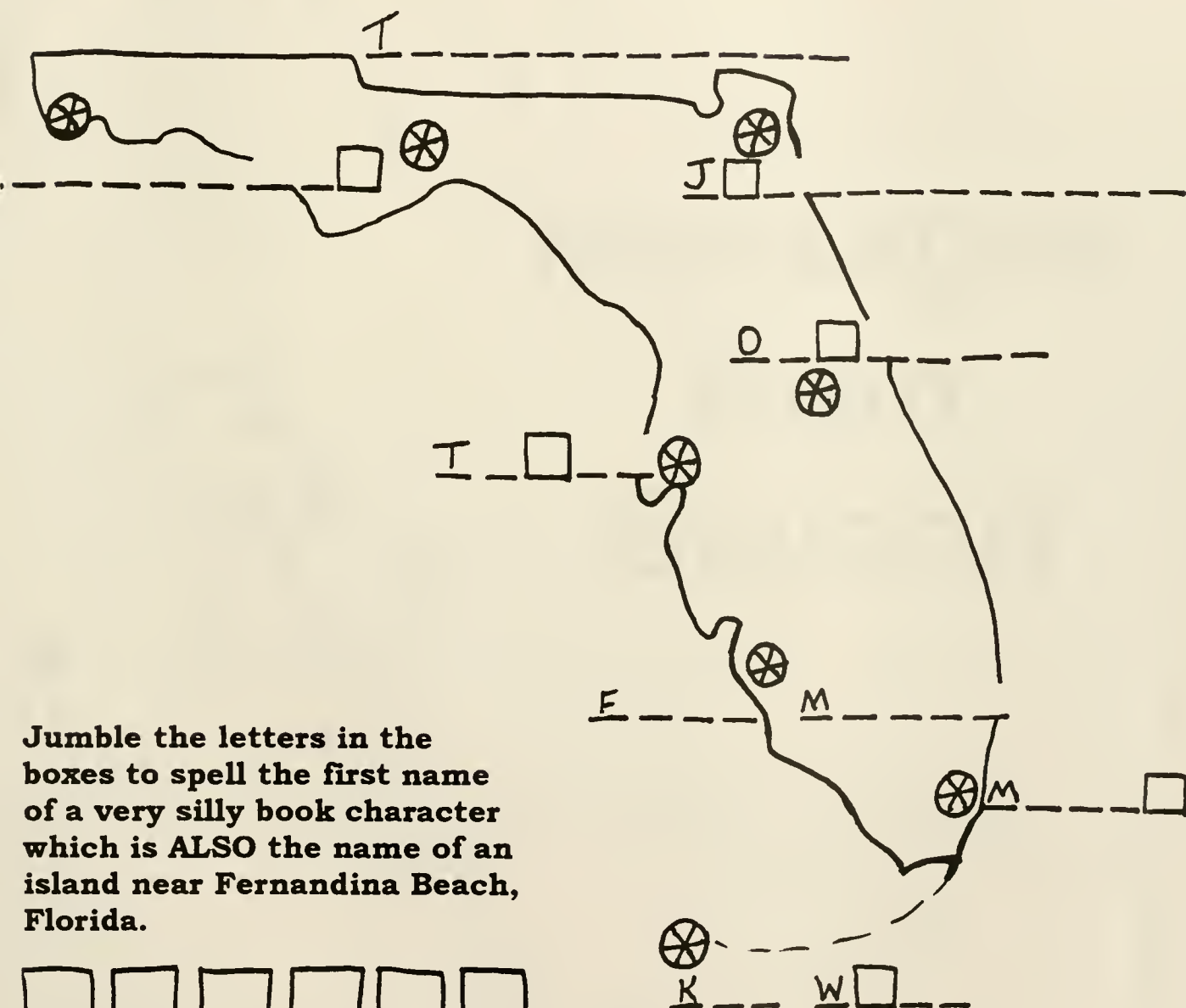
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**Note To Teacher:** Duplicate this page on construction paper. Provide each student with crayons or markers, scissors, and glue. Use with "Tales Of The Totems" on page 5.



# Florida Place Names

Write the names of Florida cities  
on the dashed lines.





# Messages from Beyond









# MESSAGES FROM BEYOND

... are stories that seem to come from a world beyond our everyday existence. This is the world of mystery, dreams, outer space, or the supernatural. The stories and activities range from funnybone-ticklers to spine-tinglers to food for deep thought.



## **VIRTUAL REALITY** (storytelling, presentations, read-alouds)

*The Sweetest Fig.* Chris Van Allsburg.

Monsieur Bibot's dog upsets his master's plans for future wealth which he is attempting to achieve with two magical figs. **READ ALOUD** with a little, white, short-haired stuffed dog for a PROP.

"Rap...Rap...Rap!"

Hilarious haunted house tale to TELL. In *Favorite Scary Stories of American Children* by Richard Young and Judy Dockery, pages 31-32.

*Esteban and the Ghost.* Sibyl Hancock.

Esteban does not fear the voice calling down the chimney, nor the dismembered body parts that follow. Present as a humorously creepy **STICK PUPPET SHOW**. Follow up with a **CRAFT PROJECT** in which children put the ghost back together piece by piece. Patterns for this project can be found at the end of this chapter.

"The Black Cats Are Talking"

An old man is frightened by some talking cats. Perform as **READER'S THEATER**. Two more in this collection that speak from "beyond" are "The Headless Haunt" and "The Girl With the Lavender Dress." In *Scary Readers Theatre* by Suzanne I. Barchers, pages 3-5, 34-37 and 104-107.

*The Mountains of Tibet.* Mordicai Gerstein.

After dying, a Tibetan woodcutter chooses his next life. Present as a **WHEEL STORY**.

"A Little Green Bottle"

Easy to tell story in which a little boy tricks a pesky ghost into entering a bottle. **TELL** with a green bottle **PROP**. In *Ghosts! Ghostly Tales from Folklore* by Alvin Schwartz, pages 20-37.

*Earthlets as Explained by Professor Xargle.* Jeanne Willis.

An alien professor explains Earth Humans to his alien students. Dress up in a Professor Xargle **COSTUME** (a graduation cap and gown will work) and give a lecture using **TRANSPARENCIES** and a pointer. See also *Earth Tigerlets*, *Earth Mobiles*, and other books in this humorous series.





*The Fortune-tellers.* Lloyd Alexander.

A young carpenter's questions to a fortune-teller bring surprising results. READ ALOUD with PROPS such as a crystal ball and a fez.

*The Seal Mother.* Mordicai Gerstein.

In this Scottish folk tale, a woman longs for her home in the world of the sea. This is but one version of the classic selkie story. TELL with a FLANNEL-BOARD.

*Wan Hu Is in the Stars.* Jennifer Armstrong.

A poet's desire to be among the stars finally makes it possible. READ ALOUD.

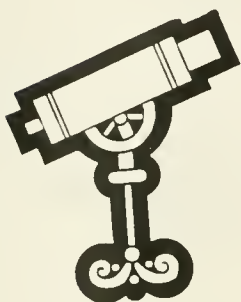
*The Dancing Skeleton.* Cynthia DeFelice.

An ornery man returns from the grave and annoys his widow. Present this as a TANDEM TELLING for funny dialogue, accompanied by PROPS. Instructions for a "Dancing Skeleton" prop made from papier mache pulp and springs can be found in *Start-a-Craft: Puppets* by Deborah Schneebeli-Morrell, pages 20-22.





## STATION BREAKS (poetry, jokes, riddles, songs)



*Super Stitches: A Book of Superstitions*

By Ann Nevins.

"Wailed a Ghost in a Graveyard at Kew"

In *Halloween Poems* selected by Myra Cohn Livingston. Many other poems in this collection are suitable for this section.

"Do Ghouls?"

Poem by Lilian Moore in *In the Witch's Kitchen* compiled by John Edmund Brewton, page 49. This collection includes many more poems for this section.

*Spacey Riddles*

By Katy Hall and Lisa Eisenberg.

"Three Little Ghosts"

Poem In *Ghosts! Ghostly Tales from Folklore*, page 44. There are many other selections in this book that are appropriate for inclusion in this section.

"A Ghostly Ballad"

Song where audience joins in on "O-o-oh." In *Diane Goode's Book of Scary Stories and Songs*, page 36.

*Space Songs*

Poetry by Myra Cohn Livingston, paintings by Leonard Everett Fisher.

*On the Road of Stars: Native American Night Poems and Sleep Charms.*

Selected by John Bierhorst.

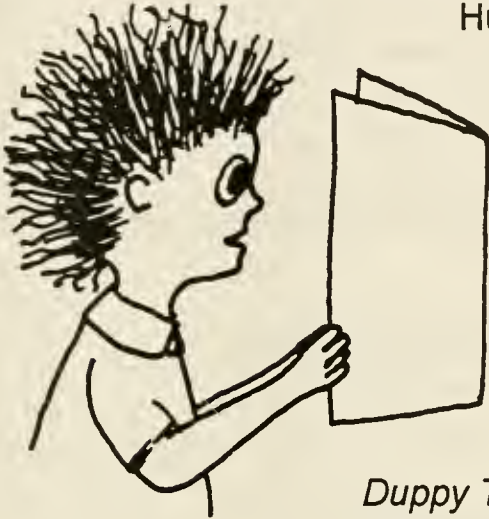




## TUNE IN LATER (booktalks, informational books, read-alones)

*The 13th Floor: a Ghost Story.* Sid Fleischman.

Humorous book involving ghosts, witchcraft, treasure, and "the mischief of illusion and delusion."



*The Headless Haunt and Other African-American Ghost Stories.* Collected and retold by James Haskins

Booktalk this collection by telling at least one of these short tales.

*Duppy Talk: West Indian Tales of Mystery and Magic.* Gerald Hausman.

The introduction includes tips on how to catch a duppy (ghost).

*Travel Far, Pay No Fare.*

Booktalk this novel using a magic book mark prop. Mention or show other books referred to in the story.

*How to Read Your Mother's Mind.* James M. Deem.

This nonfiction series features appealing cartoons, fascinating information, and fun activities.

*How to Catch a Flying Saucer.* James M. Deem.

*How to Find a Ghost.* James M. Deem.

*Space Brat.* Bruce Coville.

This is the first short, easy, and zany book in the "Space Brat" series.

*The Dream Quilt.* Amy Zerner.

A series of six adventurous dreams are inspired by a quilt. The book has a large, glossy format. Booktalk with a quilt as a prop.

*The Faery Flag: Stories and Poems of Fantasy and the Supernatural.* Jane Yolen.

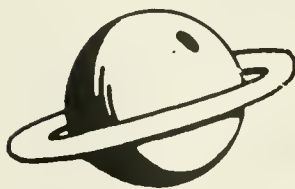
*The Shadow Children.* Steven Schnur.

A somber novel about ghost children from the Holocaust.

*The Ghost Train: A Spooky Hologram Book.*  
Stephen Wyllie.



## BATTERY CHARGERS (activities, crafts, displays)



"The Planets"

This solar system mobile made from newspaper and paste would make a terrific display for the library. In *Great Newspaper Crafts*, pages 56-57.

"Rings Around Saturn"

A ring-toss game using marbles and plastic bracelets. In *Games Galore for Children's Parties and More* by Shari Ann Pence, page 56.

"Dream Peddler Chapbook"

Make a chapbook by photocopying the endpapers of the book *The Dream Peddler* by Gail Haley. Follow directions for folding and securing. Use the opportunity to booktalk this book.

### "Sleepover Ghost Hunt"

Follow ghost-hunting methods to go on a ghost hunt at a library sleepover (carrying notebook, pen and needed tools). Let two teams observe the person playing the ghost and then fill out a Ghost Report (form included). In *How to Find a Ghost*, pages 92-119.

### "Pop-up Ghost"

A puppet-type craft made from a lollipop, a tissue, and an instant pudding box. In *Crafts for Halloween* by Kathy Ross, pages 30-31. Many other projects in this book are appropriate for inclusion in this section.

### "Message in a Bottle Launch"

Read books such as *The Twelve Million Dollar Note* by Robert Kraske and *Do Not Open* by Brinton Turkle before conducting a real message in a bottle launch.

### "Your Future in an Egg"

Try prediciting the future with an egg in a program on fortune-telling. In *Telling Fortunes: Love Magic, Dream Signs and Other Ways to Learn the Future* by Alvin Schwartz, pages 81-82.

### "Cootie Catcher"

Remember cootie catchers that unfold to tell your fortune? In *Telling Fortunes: Love Magic, Dream Signs and Other Ways to Learn the Future*, pages 33-37.





### "Chippewa Dream Catcher"

A woven web made with yarn, beads, and feathers. In *The Kids' Multicultural Art Book*, pages 44-45. Another way to make a dream catcher can be found in *The Never Be Bored Book*, pages 18-19.

### "Ghost-a-Note"

An invisible writing craft using paper, water, and a ball point pen. In *The Never Be Bored Book* by Judith Logan Lehne, pages 36-37.

### "Thalien the Alien"

Puppet craft in *Puppet and Theater Activities*, pages 30-31.

### "Master Mind Reader"

Trick to perform for children, found in *Puppet and Theater Activities*, page 13.

### "Crystal Ball" or "Magic 8-Ball"

These are effective as props for display.



## SPECIAL EFFECTS (community resources)

Fortune Teller - Invite a fortune teller to demonstrate fortune telling and show props of the trade.

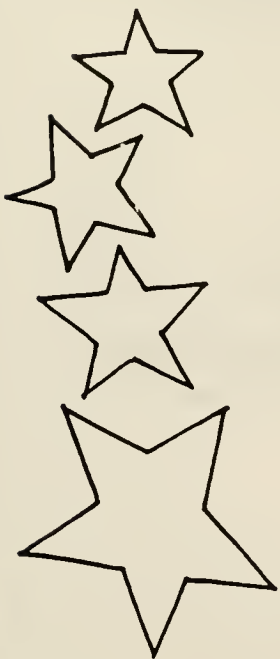
UFO Investigator - Invite a person who has expertise in UFOs to discuss UFO history and show photographs.

**Astronomer** - A museum that has a planetarium could provide a guest to talk about the solar system, constellations, and more.

**Astronaut** - Invite a current or retired astronaut to talk about his or her career and show space gear.



### REQUEST LINE (music, recordings)



*Star Tunes.* Don Cooper.

Songs about the sun, stars, and planets.

*Scary Sounds of Halloween.*

Features clinks, clanks, rattling chains, howling witches, and many other scary sounds.

*Sounds to Haunt Your House.*

Absolutely the scariest, most bone-chilling, blood-curdling sounds.

*Science Fiction Movie Themes.*

Includes music from Star Wars, E. T., Twilight Zone, Star Trek, Close Encounters, and more.





*Sacred Space Music.* Constance Demby.

Dreamy celestial music of dulcimer, strings, piano, and synthesizer. See any other recording produced by Hearts of Space for similar sounds.



## BOX OFFICE (films, videos)

*Amanda and the Mysterious Carpet*

11340 V                      COL                      12 min.                      PE

While reading from an "Arabian Fairy Tales" book, a young girl has a real Arabian adventure when a magic carpet is delivered to her house. PHOENIX FILMS, 1995

*The Amazing Bone*

241 F                      COL                      11 min.                      PE

6531 V                      COL                      11 min.                      PE

Pearl the pig happens upon a talking bone that used to belong to a witch. On the way home the bone manages to scare off a band of muggers but does not fare as well with a debonair fox who carries them home for his dinner. WESTON WOODS, 1986

*Angela Shelf Medearis: The Ghost of Sifty - Sifty Sam*

9547 V                      COL                      12 min.                      PEI

Angela Shelf Medearis really knows how to tell a ghost story, and children will stay on the edge of their seats listening to this suspenseful tale. Plus, they will love to chant along as she repeats the alliterative phrase, "the Ghost of Sifty - Sifty Sam!" CHIP TAYLOR COMMUNICATIONS, 1993

*The Canterville Ghost*

|        |     |         |    |
|--------|-----|---------|----|
| 4435 F | COL | 22 min. | PE |
| 5185 V | COL | 22 min. | PE |

This delightful animated film, based on Oscar Wilde's story, tells of a three hundred-year-old ghost's attempts to scare the human inhabitants from his house. BARR FILMS, 1988

*The Canterville Ghost*

|        |     |         |   |
|--------|-----|---------|---|
| 7772 V | COL | 58 min. | G |
|--------|-----|---------|---|

Strange, unexplained occurrences in an old English manor are turning the Otis family's dream vacation into a nightmare. One night, they actually meet the long-dead Sir Simon de Canterville, and discover just how cowardly a ghost can be! (WONDERWORKS) FILMS, INC, 1985

*Closet Cases of the Nerd Kind*

|        |     |         |   |
|--------|-----|---------|---|
| 1014 F | COL | 12 min. | G |
| 8779 V | COL | 12 min. | G |

In this slapstick comedy takeoff on "Close Encounters of the Third Kind," our sewage worker hero and a zany assortment of other mortals meet up with some cute and cuddly extra-terrestrials traveling to Earth in a giant pie in the sky. PYRAMID FILMS, 1980  
COMEDY FILMS; SATIRE

*Georgie*

|        |     |        |    |
|--------|-----|--------|----|
| 1723 F | COL | 6 min. | PE |
| 6537 V | COL | 6 min. | PE |

Uses the pictures and text of Robert Bright's story about a friendly little ghost who leaves his happy home because he believes he is no longer needed and searches in vain for a new house to haunt. WESTON WOODS, 1956



*The Ghost Belonged to Me*

1304 F COL 11 min. E

9359 V COL 11 min. E

A riveting story by Richard Peck about Alexander Armsworth and his ghostly encounter with a girl who comes to haunt him. WALT DISNEY EDUCATIONAL MEDIA, 1982

*Ghost Story Classics*

6361 V COL 21 min. EIJHA

6931 F COL 21 min. EIJHA

Vincent Price lends an eerie tone to this program as he introduces two famous supernatural tales: *The Ghost Belonged To Me*, by Richard Peck, and *The Legend of Sleepy Hollow*, by Washington Irving. Portions of these tales are presented in live-action dramatic format. Viewers are then encouraged to read these books to find out what happens next. BARR FILMS, 1991

*Glitterball*

1730 F COL 57 min. E

An alien spaceship crashes on earth piloted by a small silver ball with amazing powers, the Glitterball. Before the Glitterball returns to outer space, it bombards criminals in a supermarket and is a hero. (CHILDREN'S FILM FOUNDATION) LUCERNE MEDIA, 1979

*The Grief of Pi-Kari*

420 F COL 27 min. G

3797 T COL 27 min. G

421 V COL 27 min. G

A chief abandons his village to live with his "spirit" wife. A child is born, and his wife disappears back to the spirit world. The chief, after a prolonged period of mourning, realizes his responsibility to his village and to his daughter, who symbolizes both the real and spirit worlds. (STORYBOOK INTERNATIONAL) JOURNAL FILMS, 1982

*Hack's Choice*

8464 V COL 28 min. IJHA

Old Bernard, the medicine man, discusses dreams and their meanings with Hack and Rabbit. Hack relates his recurring dream about an eagle. The old man translates the symbols, saying that the eagle is Hack's "manitou" (spirit or force of nature), and that when the eagle flies in the dream, it will mean that Hack has become a man. (SPIRIT BAY) ALTSCHUL GROUP, 1987

*The Haunted Mansion Mystery*

1782 F COL 50 min. E

Sharon Adam's new house trailer has all the conveniences of home -- plus a quartet of ghosts who play chamber music through the night. Robert Arthur's popular story provides the basis for this contemporary ghost tale which ends with a musical battle of wits that delights all young viewers. MTI FILM & VIDEO, 1983

*Haunted Trailer*

1783 F COL 24 min. EIJ

What is it like to set off for college in a snug house trailer only to discover that your four-wheeled home is haunted? Sharon Adams and her younger sister find out in this comical contemporary ghost tale adapted from Robert Arthur's popular short story. ABC WIDE WORD OF LEARNING, 1978

*The Haunting of Barney Palmer*

7774 V COL 58 min. G

When nine-year-old Barney Palmer is plagued by bizarre, ghostly visitations, he fears he has inherited a mysterious family curse. Ned Beatty stars in this suspenseful tale of the supernatural. (WONDERWORKS) FILMS, INC, 1986





*Henry Hamilton: Graduate Ghost*

4926 F COL 29 min. IJHA

5278 V COL 29 min. IJHA

Former Civil War soldier Henry Hamilton is having a hard time being a ghost for one simple reason: he's too nice. Assigned to the Landry home as a final test of his haunting ability, Henry must convince the Specter Inspector by midsummer night's eve that he's worthy of haunting a great mansion. An ABC Weekend Special. AIMS MEDIA, 1990

*Henry Hamilton: Graduate Ghost (Long Version)*

7315 V COL 45 min. EIJHA

LONG VERSION OF CATALOG #5278 HENRY HAMILTON: GRADUATE GHOST. AIMS MEDIA

*His Master's Ghost*

8695 V COL 48 min. PEIJH

Flea is in the business of frightening people with monster masks and severed hands. When tales of the Ghost start to surface, Flea and his friends ignore all warnings. And they find themselves in a horror story better than anything Flea could invent. (MORE WINNERS) DIRECT CINEMA, 1992

*Invasion from Mars*

5590 V COL 25 min. G

On October 30, 1938, Orson Wells' Mercury Theater Group enacted a version of War Of The Worlds by H.G. Wells. It was transmitted live at 8 p.m. throughout the U.S. on the CBS Network. Millions heard it and many panicked, believing that Martians were actually invading New Jersey. Using reconstruction of the events and interviews with radio listeners who recall their experiences at the time, this program sets out to analyze how such a profound reaction was caused. MEDIA GUILD,





*Legend of Firefly Marsh*

4366 F COL 26 min. IJH

7534 V COL 26 min. IJH

Tall tales, ghost stories, fog enshrouded marshes, adventurous boys, and a Loch Ness-like creature all help to create a great, old fashioned film for people of all ages. PHOENIX FILMS, 1987

*McBroom's Ghost*

7308 V COL 22 min. EIJ

After a door-rapping rooster stops crowing, a hee-haw haunt settles down on McBroom's wonderful one acre farm. AIMS MEDIA, 1988

*More Books From Cover to Cover: The Ghost Squad Breaks Through & Who Kidnapped the Sheriff?*

10978V COL 15 min. EI

E.W. Hildick has written a whimsical ghost story with a unique twist. His book is told from the ghost's perspective. In "Who Kidnapped the Sheriff?" Larry Callen has written about the events that cause an uproar in the small town of Tickfaw. (MORE BOOKS FROM COVER TO COVER) PBS VIDEO, 1987

*Mr. Corbett's Ghost*

9632 V COL 60 min. IJH

Circa 1767, in a Dickensian atmosphere of a small English town, in midst of New Year's eve, Ben, a young apothecary's apprentice, is kept working late by his cruel master, Mr. Corbett (Paul Scofield). And Ben wishes him dead, no less. After the sudden death of his master, Ben is less certain to whom he now belongs, as he is either haunted by Mr. Corbett's Ghost or by his very alive new master, the Collector of Souls... FILM IDEAS, 1990

*The New Misadventures of Ichabod Crane*

2240 F COL 25 min. E

The headless horseman rides again, robbing coaches and scaring the townsfolk of Sleepy Hollow. The spooky Halloween fun begins when Ichabod Crane comes to the rescue with his motley crew of friends: Rip Van Winkle, Washington the horse, and a cowardly dog named Wolf. CORONET FILM & VIDEO, 1981

*The Night the Ghost Got In*

3303 F COL 15 min. JHA

Our imaginations and our tendency to jump to conclusions got James Thurber into a mess late one night while he was bathing and thought he heard a noise. Before it was all over, doors were broken, the police had arrived, and shots were fired. BFA EDUCATIONAL MEDIA, 1976

*Reading Rainbow #31: Space Case*

8981 V COL 28 min. PEI

What would it be like to meet beings from another planet? In Space Case, a young boy has this very opportunity one spooky Halloween night. Host LeVar Burton sends a special invitation to all the aliens that might be watching Reading Rainbow to visit Earth, and shows them some of the Earth's wonders. (READING RAINBOW) GPN, 1986

*The Science Show: The Space Shuttle*

10852V COL 23 min. JHA

The program explains how this device, half-plane, half spacecraft, manages to launch a satellite into orbit and return safely back to Earth. It also gives us a broad look at how rockets and launchers put various useful objects into orbit and for what purpose. Space is an ideal environment to carry out a variety of scientific experiments, which the program also highlights. (THE SCIENCE SHOW) FILMS FOR THE HUMANITIES, 1995



*13 Alabama Ghosts and Jeffrey*

4213 V COL 34 min. JHA

Author and storyteller Kathryn Tucker Windham brings to life her "13 Alabama Ghosts and Jeffrey" for the first time on video. These fact-based tales of fright are sure to send shivers up the spines of anyone who enjoys a good ghost story. NEW FRONTIER MEDIA, 1995

**DON'T TOUCH THAT DIAL** (additional professional resources)*When the Lights Go Out: 20 Scary Tales to Tell.*

Margaret Read MacDonald

Line-by-line format for easy telling, with telling notes included.

*"Puppets and Ghost Stories" and "Puppets and Outer Space Stories"*

Two chapters that discuss programming ideas for these themes. In *Story Hours With Puppets and Other Props* by William M. Painter, pages 43-50 and 73-78.

*"Up In the Air"*

This chapter includes rocket and extra-terrestrial books and activities. In *Full Speed Ahead!: Stories and Activities for Children on Transportation* by Jan Irving and Robin Currie, pages 147-164.

*"Inside Outer Space"*

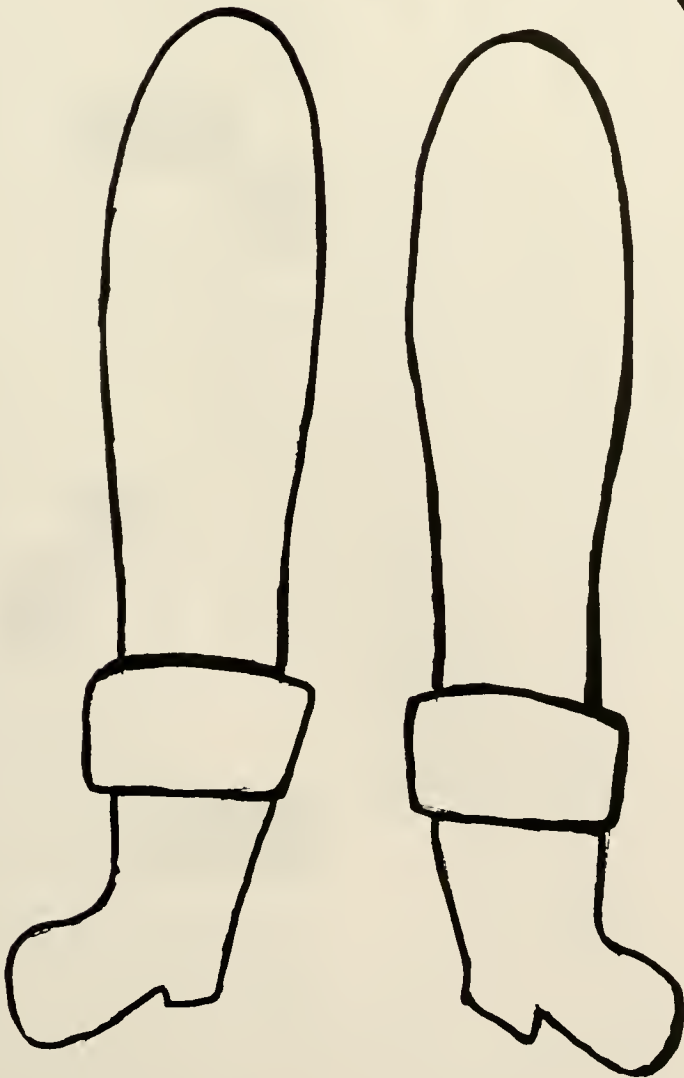
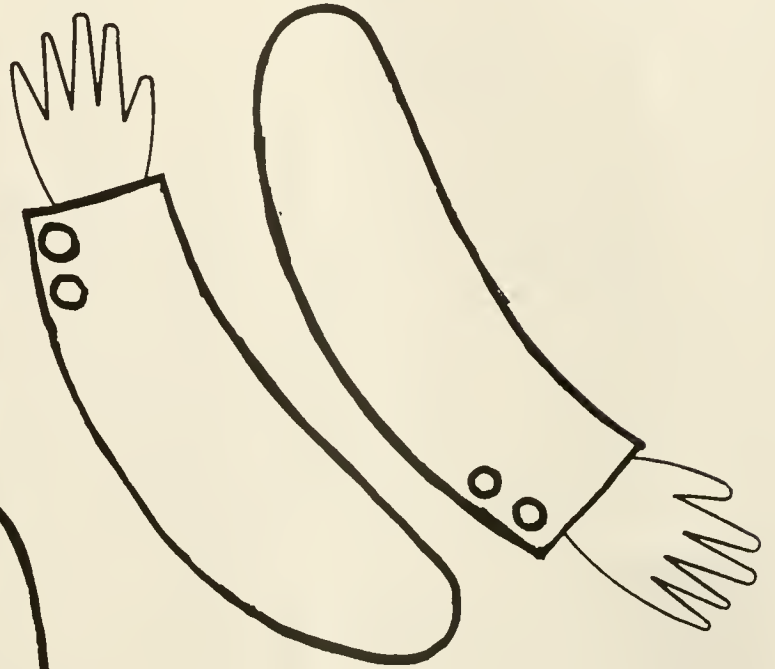
Annotated book list by Carolyn Phelan in *Book Links* magazine, volume 3, number 2, November 1993, pages 53-57.





# Esteban's Ghost

Color and cut out the pieces of Esteban's ghost.  
Then put him back together with tape or paper fasteners.







|    |   |    |   |    |   |    |   |    |    |    |    |    |    |    |    |   |    |    |    |    |    |   |    |   |    |   |    |   |    |    |    |    |    |    |    |    |    |    |   |
|----|---|----|---|----|---|----|---|----|----|----|----|----|----|----|----|---|----|----|----|----|----|---|----|---|----|---|----|---|----|----|----|----|----|----|----|----|----|----|---|
| 1  | D | 2  | G | 3  | B |    | 4 | D  | 5  | J  | 6  | F  | 7  | E  | 8  | H | 9  | I  | 10 | K  | 11 | C | 12 | A | 13 | D |    |   |    | 14 | L  | 15 | E  | 16 | H  | 17 | G  | 18 | K |
| 19 | J | 20 | A | 21 | D | 22 | M |    | 23 | E  | 24 | B  | 25 | G  | 26 | F |    |    | 27 | I  | 28 | D | 29 | B | 30 | K | 31 | L | 32 | G  | 33 | I  | 34 | K  | 35 | I  | 36 | H  |   |
| 37 | L | 38 | C | 39 | D | 40 | G | 41 | C  | 42 | K  | 43 | F  | 44 | D  |   |    | 45 | B  | 46 | H  |   |    |   | 47 | L | 48 | E | 49 | L  | 50 | M  | 51 | J  | 52 | G  | 53 | F  |   |
| 54 | D | 55 | L | 56 | G | 57 | B | 58 | F  | 59 | D  | 60 | D  |    |    |   | 61 | C  | 62 | L  | 63 | M | 64 | J | 65 | C | 66 | B |    |    | 67 | A  | 68 | D  | 69 | F  | 70 | I  |   |

**CLUES:** Answer the clues given below. Then put each letter in the appropriate box above. You may also work backwards - if you have a word in the crostic figured out, find where it goes in the clues below with the letter of the clue in the box. The finished crostic is a quote from a book about a girl with very special powers of communication - with people who lived hundreds of years ago. The last four squares of the puzzle form the last name of the author of this book.

## F. Table talk with the spirits

53 58 6 43 69 26

|    |                                  |       |       |       |       |       |       |       |       |
|----|----------------------------------|-------|-------|-------|-------|-------|-------|-------|-------|
| 6. | -----                            | ----- | ----- | ----- | ----- | ----- | ----- | ----- | ----- |
|    | 56                               | 2     | 52    | 40    | 32    | 17    | 25    |       |       |
|    | Sound on a dark and stormy night |       |       |       |       |       |       |       |       |

|    |   |    |    |    |                                             |
|----|---|----|----|----|---------------------------------------------|
| H. | 8 | 46 | 16 | 36 | Nancy Drew looks for the ghost of Craven--- |
|----|---|----|----|----|---------------------------------------------|

A. --- The --- and the Pendulum by Poe

L 35 9 33 27 '70

[illegible]

J. \_\_\_\_\_ 64 51 19 5

C. \_\_\_\_\_ The creature in clue L uses one of  
11 38 65 41 61 these to drink

K \_\_\_\_\_ A bad guy, not a friend!  
30 42 10 34 18

D. \_\_\_\_\_ This ghost  
4    28 54 1    13 59 44 68 39 60 21 shakes,  
rattles and rolls!

L. \_\_\_\_\_  
47 62 14 37 31 49 55

Be careful if he's thirsty  
and says you have a nice  
neck...

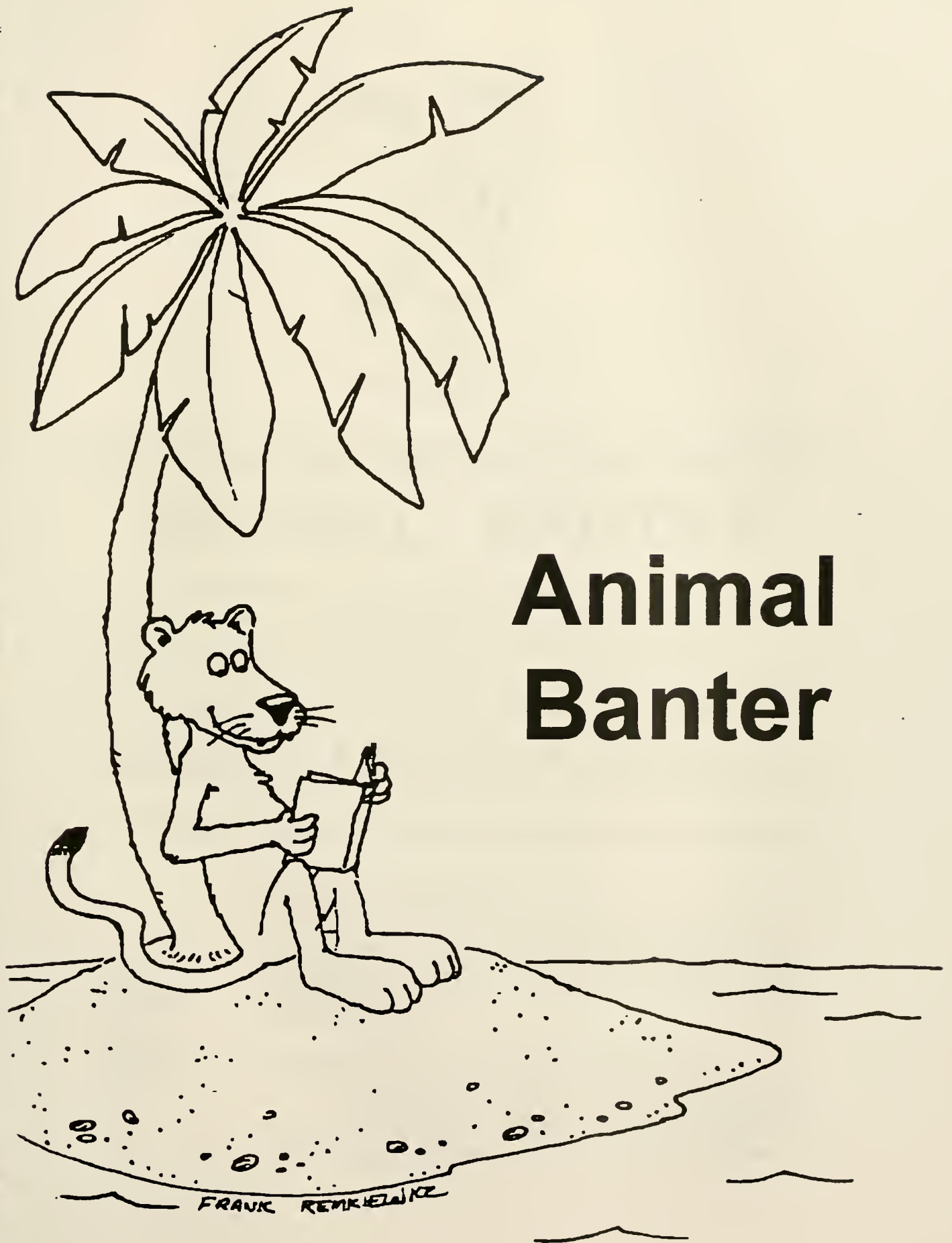
| E.         | A ghostly sound |
|------------|-----------------|
| 23 15 48 7 |                 |

M. \_\_\_\_\_ Some say Goosebumps books are a  
22 50 63 monster ---.

## DO YOU KNOW THE TITLE OF THIS BOOK?







# Animal Banter

FRANK REMKIEWICZ







# ANIMAL BANTER

... is a chapter in which the animals are doing the communicating. Some of the following materials deal with genuine communication in the animal world: animal sounds, tracks, pheromones, and echolocation. Others include anthropomorphized animals who speak English, and whose speech (or body language) is central to the story.



## VIRTUAL REALITY (storytelling, presentations, read-alouds)



### "A Visit to the Library"

A very short story about a chicken who walks into a library and clucks, "Book, Book, Book." In *Presenting Children's Literature* by Caroline Feller Bauer, page 208.

### *I Am the Dog, I Am the Cat.* Donald Hall.

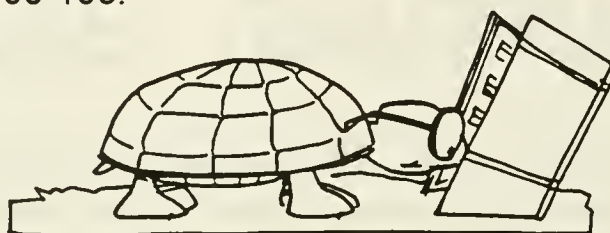
A dog and a cat take turns explaining what makes them unique. READ ALOUD this poetic text with beautiful, large illustrations by Barry Moser.

*Officer Buckle and Gloria.* Peggy Rathmann.

Gloria the police dog uses comical body language to illustrate Officer Buckle's safety tips at school assemblies. This is the 1996 Caldecott Award winner. READ ALOUD and emphasize Gloria's antics with STICK PUPPETS of her various poses.

"Bye-Bye"

Turtle speaks with disastrous results in this short folktale from Haiti. TELL with AUDIENCE PARTICIPATION and props (turtle puppet and stick). In *From Sea to Shining Sea*, p. 367. Also in *The Magic Orange Tree and Other Haitian Folktales*, pages 190-193.



"The Emperor's Prized Possession"

An emperor tries to come up with a name for his cat. TELL with AUDIENCE PARTICIPATION; the audience responds, "meow!" at regular intervals. In *Presenting Reader's Theater*, pages 136-139.

"The Cricket in the Palace"

A cricket tries to find someone in the palace who welcomes his company, and reacts happily, angrily, or sadly to each person. TELL with AUDIENCE PARTICIPATION; the audience responds, "Chirp-chirp! Chirp-chirp!" with appropriate expression. In *Listen! And Help Tell the Story* by Bernice Wells Carlson, pages 108-111.

*Nine-in-One, Grr! Grr!* Blia Xiong, reteller.

A mother tiger chants a phrase in order to remember it, but Bird tricks her into reversing the words. Present as a PUPPET SHOW. Instructions and script can be found in *Storytelling Made Easy with Puppets* by Jan VanSchuyver, pages 26-27.

*Under the Lemon Tree.* Edith Thacher Hurd.

A donkey's braying sets off a chain reaction of other animal noises on the farm. TELL this story using PUPPETS of the various animals (consider making paper bag puppets). Follow by singing "Sweetly Sings the Donkey;" lyrics and music for this traditional round are found in the BATTERY CHARGERS section of this chapter.



*The Singing Snake.* Stefan Czernecki and Timothy Rhodes.

Australian story about a snake who cheats in a singing contest by swallowing a sweet-voiced lark. TELL the story with SHADOW PUPPETS. Use a recording of pretty flute or didgeridoo (native Australian instrument) music for the lark's song. A didgeridoo recording is referenced in the REQUEST LINE section of this chapter.

*Desert Voices.* Byrd Baylor and Peter Parnall.

A picture book that poetically looks at the desert habitat from its animals' point of view. READ ALOUD. Refer to *450 More Story Stretchers for the Primary Grades*, pages 146-147, for follow-up activities designed for this story.



### "The Elegant Rooster"

Familiar cumulative tale about a rooster who talks to many objects on his way to his uncle's wedding. The text and patterns for a FLANNELBOARD are found in *Multicultural Folktales: Stories to Tell Young Children* by Judy Sierra and Robert Kaminski, pages 21-28.

### *The Whales' Song.* Dyan Sheldon.

A young girl hopes to hear the mysterious songs of the whales that her grandmother heard long ago. READ ALOUD and PLAY RECORDING of singing whales.

### "The Scroobious Pip." Edward Lear, completed by Ogden Nash.

All of the animals, birds, fishes, and insects clamor to know the identity of the mysterious Scoobious Pip. This rollicking story poem is colorfully illustrated. In *How Pleasant to Know Mr. Lear: Nonsense Poems* by Edward Lear, pages 54-73. READ ALOUD.

### *Without Words.* Joanne Ryder.

A touching exploration through poetry and photography of non-verbal communication between animals and humans. READ ALOUD.







*The Cow Buzzed.* Andrea Zimmerman and David Clemesha.

Farm animals catch each other's voices along with a cold, resulting in a "moo-ing" pig, an "oink-ing" duck, and more. READ ALOUD, encouraging AUDIENCE PARTICIPATION on the animal SOUND EFFECTS.

*Animal Lingo.* Pam Conrad.

In pretty, descriptive phrases, many animal sounds are presented in languages from around the world. READ ALOUD, allowing children to REPEAT SOUNDS that the animals make.

*Peeping and Sleeping.* Fran Manushkin.

A father and son explore a nighttime sound and discover little frogs called spring peepers. Preschool or kindergarten level picture book. READ ALOUD.

"Bird Songs Puppet Show"

Humorous script about Mr. Bird's reasons for singing the same song repeatedly, to Rocky Raccoon's great annoyance. Includes follow-up activities. Present as a PUPPET SHOW. In *Hands-On Nature* edited by Jenepher Lingelbach, pages 158-159.





## STATION BREAKS (poetry, jokes, riddles, songs)



### "Father Wolf's Midnight Song"

Poem in *What Rhymes with Moon?* by Jane Yolen, pages 28-29. Encourage the children to howl like wolves at the end.

### "Lost Dog"

A short skit in *Funny-Bone Dramatics* by Bernice Wells Carlson, page 30.

### "Sweetly Sings the Donkey"

A song that can be sung as a round found in the book of the same title, selected by John Langstaff, page 3. It is also found in *Jane Yolen's Old MacDonald Songbook* selected by Jane Yolen, page 94.

### "I Speak, I Say, I Talk"

Poem by Arnold L. Shapiro in *Reader's Digest Children's Book of Poetry* selected by Beverly Mathias, pages 34-35.

### "How to Tell the Wild Animals"

Poem by Caroline Wells in *A Zooful of Animals* selected by William Cole, pages 20-23.

### "The Answers"

Poem by Robert Clairmont in *A Zooful of Animals* selected by William Cole, page 62.

### "Big Black Dog"

Poem by Carol Michael in *A Zooful of Animals* selected by William Cole, page 73.

### "Barnyard Song"

This traditional song, also known as "Fiddle-i-fee," is found in *Gonna Sing My Head Off! American Folk Songs for Children*, pages 6-7.

### *Rib-Ticklers: a Book of Punny Animals*

A book of cartoon illustrations of animals in their habitats, out of which the animals' puns, riddles, and jokes appear in dialogue bubbles. By Teri and Robert Sloat.

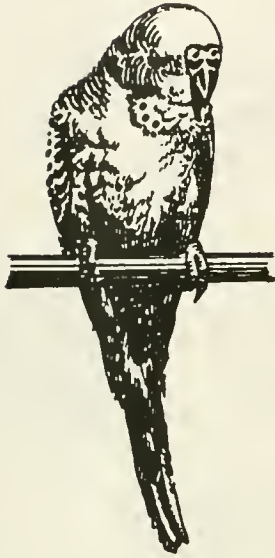
### *Beast Feast.*

A collection of humorous animal poems with large, vibrant paintings. By Douglas Florian.

### *Joyful Noise: Poems for Two Voices*

Tandem read-aloud poems about insects and their sounds. See especially "Book Lice," "Chrysalis Diary," and "Fireflies" for even more expansion of the communication theme. By Paul Fleischman.





Here are a few jokes to perform:

- "My dog can talk."

- "Oh, yeah?"

- "Yeah, I asked him what was on the outside of a tree and he said, 'Bark!' So I asked him how it felt, and he said, 'Rough!'"

- "When I was in school, my teacher did bird imitations."

- "Really?"

- "Yes, she watched me like a hawk."

- "What do you get when you cross a lion with a parrot?"

- "I don't know, but when it talks, you listen!"

- "What do you get when you cross a parrot with a centipede?"

- "A walkie-talkie!"



**TUNE IN LATER** (booktalks, informational books, read-alones)



*Singing Birds and Flashing Fireflies: How Animals Talk to Each Other.* Dorothy Hinshaw Patent.

An easy, illustrated nonfiction book.



*Whose Tracks Are These? A Clue Book of Familiar Forest Animals.* Jim Nail.

Animal tracks and other clues are provided, then the reader turns the page to see if he or she guessed the animal correctly. Colorful picture book format.

*Could you Ever Speak Chimpanzee?* David Darling.

A nonfiction book about animal communication, with photos.

*Bees Dance and Whales Sing: The Mysteries of Animal Communication.* Margery Facklam.

A narrative nonfiction book with appealing pencil drawings.



*Elephants Calling.* Katharine Payne.

The story of the discovery that elephants communicate with low-frequency calls that humans cannot hear.



*Three Stories You Can Read to Your Dog.* Sara Swan Miller.

This easy reader (approximately second grade) includes three stories that kids can read to their dogs about topics a dog would enjoy.



*The Call of the Wolves.* Jim Murphy.

Fiction book with beautiful paintings. Present as a booktalk with howling wolves sound effect in the background.

*Song for the Ancient Forest.* Nancy Luenn.

Raven sings to warn against the destruction of the ancient forest. Richly illustrated picture book.

*The House Gobbaleen.* Lloyd Alexander.

A Folktale-type story with a talking cat.

*Doctor Dolittle: a Treasury.* Hugh Lofting.

A compilation of books about the famous doctor who speaks animal languages.



*A Ring of Endless Light.* Madeleine L'Engle.

A junior novel about a teen girl who communicates with dolphins.

*Terror at the Zoo.* Peg Kehret.

A twelve-year-old girl communicates with animals at the zoo to save her brother and herself.

"Talking Smells"

Article about pheromones by Lyle Prescott in *Ranger Rick* magazine, volume 29, number 1, January 1995.



## **BATTERY CHARGERS** (crafts, activities, displays)

"Animal Friends Game"

Role-playing game in which children act and sound like various animals. In *Activites for Before and After School* by Mardi Gork and David Pratt, page 43.

"Radar Game"

Group game where one blindfolded person tries to locate others by the "bat squeaks" that they make. Includes discussion of echolocation, or "bat radar."

In *The Kids' Wildlife Book:*

*Exploring Animal Worlds Through Indoor-Outdoor Experiences* by Warner Shedd, page 12.



"Roosting Bat"

A bat magnet to roost in your house, made from construction paper, a clothespin, and a magnet. In *The Kids' Wildlife Book*, page 13.





*How to Speak Chimpanzee: The Phrasebook No Human Should Be Without!* Richard Brassey.

Use the instructions and illustrations in this book to have a comical chimpanzee language class.



"Paint a Wild Face"

Face-painting directions and diagrams for a tyrannosaurus, a raccoon, and a wolf. In *Ranger Rick* magazine, volume 29, number 10, October 1995, pages 44-47.



"Paw Print Socks"

Socks with true-to-life raccoon prints painted on the bottoms. In *The Kids' Wildlife Book*, page 27.



"Cackling Chickens"

Chicken sound makers made from tin cans, paint, and string. In *I Made It Myself* by Sabine Lohf, pages 26-27.

"Casts of Animal Tracks"

Footprint molds made with plaster of paris. In *Nature Crafts For Kids* by Gwen Diehn and Terry Krautwurst, pages 108-113.



"Cawing Crow"

Origami crow whose mouth moves when you open and close its wings. In *Origami for Parties* by Kazuo Kobayashi, pages 22-23.

"Barking Dog"

Origami dog who "barks" when its tail is pulled. In *Origami for Parties* by Kazuo Kobayashi, pages 34-35.



### Bird calls

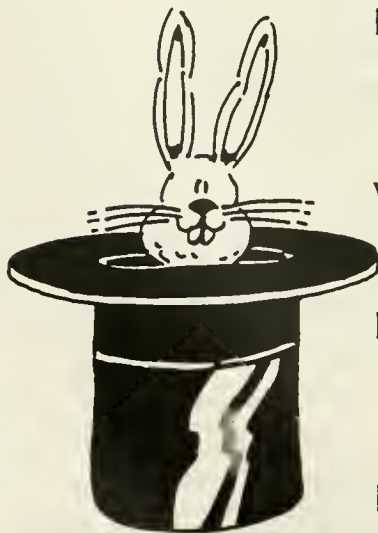
Whistles and other gadgets that imitate bird calls are available at nature stores.

### "Swamp Music"

Group game. Instructions: Divide the room into several sections and assign each group a repetitive swamp animal sound, for example: "knee-deep, knee-deep" (frog), "bzzzzz-bzzzzz" (mosquito). Then lower the lights, and point to one group at a time, cueing them to start making their assigned sound. When everyone has joined the "symphony," it will sound like a swamp at night.



### SPECIAL EFFECTS (community resources)



**Pet Store** - Invite a pet store owner or employee to talk about the business, and possibly bring a few critters to show.

**Veterinarian** - Invite a veterinarian to answer questions about being an animal doctor.

**Dog/animal trainer** - A dog trainer could present a delightful program demonstrating dog obedience and agility exercises.

**Policeman and police dog** - Most large communities have their equivalent to Officer Buckle and Gloria available to make safety presentations to children

**Zoo representative** - Invite a person to talk about the zoo and possibly bring small animals to the

library, OR consider scheduling a storytime at the zoo.

**Birdwatcher** - An enthusiastic "birder" could show binoculars, bird calls, and other equipment, share photos, and possibly interest some children in this hobby.

**Bird caller** - Some people are very proficient at imitating bird calls. There are even competitions for this activity. Try to find a bird caller in your community.

Representative from an organization such as one of the following:

State park  
University biology department  
Fish and Game Commission  
Sierra Club  
Greenpeace  
The Gorilla Foundation



### REQUEST LINE (music, recordings)

*Whales Alive.* Paul Winter and Paul Halley.

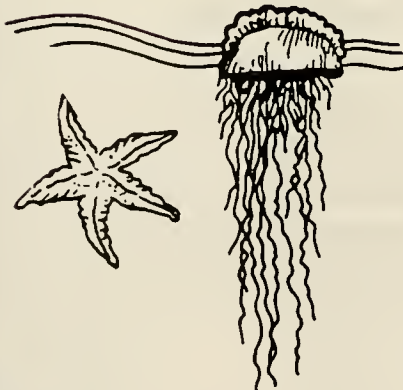
This recording features humpback whale voices interspersed with narration.

*Sing a Whale Song.* Tom Chapin and Jim Forster.

A story with music on audiocassette, with a book included. The song "This Pretty Planet" is also on this recording.

*Didgeridoos: Sounds of the Aborigine.*

Available through the "Wireless" catalog; call 1-800-570-5003.



*Daughters of Water, Sons of the Sea.* Jesse Boggs.

Songs feature actual animal sounds.

Recording has an instrumental-only side, which allows sing-along. Animal noises are very realistic and quite humorous.

*Animal Songs A to Z.* David Polansky.

Hilarious and informative songs about animals.

"It's a Rottin' Home for Me." Lesley Smith.

A termite sings about its home in a log, on the recording *Earth Child: Songs and Stories About Living Lightly on Planet Earth* by Kathryn Sheehan. The lyrics and tune can also be found in the book *Earth Child: Games, Stories, Activities, Experiments and Ideas About Living Lightly on Planet Earth*, also by Kathryn Sheehan, page 145.

*A Kid's First Book of Birdwatching.* Scott Weidensaul.

Cassette with booklet includes bird calls.

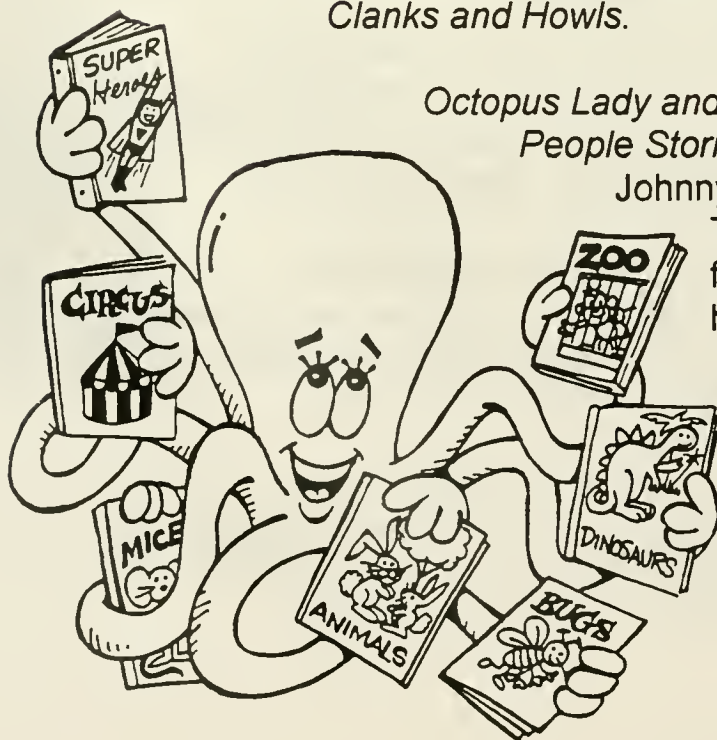
"Wolves in the Wind."

Sound effect on the recording *Screeches, Clanks and Howls*.

*Octopus Lady and Crow and Other Animal People Stories of the Northwest Coast.*

Johnny Moses.

This storytelling tape features delightful and hilarious animal voices.







## BOX OFFICE (films, videos)

### *Ali and the Talking Camel*

7699 V COL 76 min. G

This is the delightful story of a boy and his "guardian angel", a talking camel! FILMS, INC, 1991

### *Animal Families: The Firefly*

961 F COL 11 min. PE

6364 V COL 11 min. PE

This film explains in clear language the amazing phenomenon of the firefly's tail. BARR FILMS, 1986

### *Cry Wolf*

1089 F COL 15 min. G

Wolves are highly social animals who live and travel in packs. This film is about their extraordinary life style. (WILD, WILD WORLD OF ANIMALS) TIME/LIFE MULTIMEDIA FILMS, 1976

### *Dolphin*

1139 F COL 28 min. G

A crew sets out on a remarkable adventure to meet and make friends with wild dolphins in the crystal blue waters of the Bahamas. FILMS, INC, 1979

### *Dolphins: Our Friends From the Sea*

1140 F COL 15 min. E

5133 V COL 15 min. E

The dolphin's use of echo-location and eating habits are described. Live action shows dolphins being trained with whistles, hand signals, and reward. AIMS MEDIA





*Farm Animals in Rhyme*

1202 F COL 11 min. E

Whimsical rhymes take us on a trip around a farm as we look for its owner, Mr. Brown. We see many familiar farm animals, hear the sound they make and see the things they do. CORONET FILM & VIDEO, 1968

*Fighting*

8119 V COL 60 min. IJHA

Whether to win food, to claim or hold a plot of territory, or to capture a mate, fighting is accepted practice in the wild. All disputes do not have to end in violence, however. Ritualized encounters are common in nature, with a resolution achieved by signals and the only damage psychological. (THE TRIALS OF LIFE) AMBROSE VIDEO, 1991

*Finding the Way*

8121 V COL 60 min. IJHA

Animals journey around the globe with amazing accuracy, an accuracy we have only matched with satellite navigation. (THE TRIALS OF LIFE) AMBROSE VIDEO, 1991

*Hunting and Escaping*

8116 V COL 60 min. IJHA

Life and death duels are the daily routine of life in the wild. Every conceivable stratagem is needed by both the hunter and the hunted: traps and baits, warnings and deceptions, brute force and sheer speed, ambush and camouflage. (THE TRIALS OF LIFE) AMBROSE VIDEO, 1991

*I Talk to Animals: A Portrait of Samantha Khury*

6769 V COL 58 min. HA

Samantha Khury has made a profession of being an animal therapist. She may not be a Freudian, but she does seem to have established communication with a variety of species, including race horses, goats, dogs and cats. FILMAKERS LIBRARY, 1992

*Insect Disguises*

9296 V                      COL                      15 min.                      JHA

Insects are so small that they have developed unique ways of escaping from predators. Some look dangerous. Others blend into their surroundings. Sometimes these disguises work. At other times, the insect provides food for another animal-proving that these methods of predation don't always work. BEACON FILMS, 1993

*Koko's Kitten*

4463 V                      COL                      16 min.                      PE

4466 F                      COL                      16 min.                      PE

The true story from the popular book. Koko, the gentle gorilla who has learned to express thoughts and feelings in sign language, asked for a real kitten of her own. This is the touching story of how she loved and cared for the kitten she named All-Ball; how she lost it, grieved, and grew from the experience. CHURCHILL FILMS, 1988

*The New Explorers Series: Why is this Dolphin Smiling*

10159V                      COL                      30 min.                      JHA

Animal communication is surprisingly complex, as this fascinating "dialogue" with dolphins reveals. (THE NEW EXPLORERS SERIES) FILMS, INC

*Reading Rainbow #62 Desert Giant: The World of the Saguaro Cactus*

8986 V                      COL                      28 min.                      PEI

Desert Giant: The World of the Saguaro Cactus, read by Philip Bosco, is a story that takes viewers to the beautiful landscape of Arizona's Sonoran Desert to discover the mysteries of the majestic saguaro cactus. Viewers will also meet a real life "snake man" who gives them a close-up look at the amazing rattlesnake. (READING RAINBOW) GPN, 1989



*Talk to the Animals*

3590 F COL 10 min. G

Dr. Doolittle learns that animals talk to one another and that Polynesia speaks over 2000 animal languages. The doctor starts lessons immediately. Based on the book "The Story of Dr. Doolittle" by Hugh Lofting. FILMS, INC, 1967

*Talking to Strangers*

8122 V COL 60 min. IJHA

Examine the ways animals communicate with each other. Most use ripples in the air, but the sea is also full of the sounds of animals communicating. (THE TRIALS OF LIFE) AMBROSE VIDEO, 1991

*Wonderstruck: Watching Birds*

9970 V COL 30 min. EIJ

Watching birds tells us a great deal about adaptation, the dynamics of flight and the order and variety of nature. The sections in this program cover: kestrel falcons; loons; hummingbirds; birds and building; Peruvian penguins, and talking birds. (WONDERSTRUCK) CHURCHILL FILMS, 1989



**DON'T TOUCH THAT DIAL** (additional professional resources)



*Keepers of the Animals: Native American Stories and Wildlife Activities for Children.* Michael J. Caduto and Joseph Bruchac.

This huge book is a wealth of stories and programming ideas about animals!

*Mel Bay's Animal Songbook.* Jerry Silverman.

Traditional animal songs such as "Kookaburra" and "Froggie Went A-Courting," to name just a few.

"Animal Life," "Life in the Sea, Real and Imagined," and "Pets, Dogs and Cats"

Three chapters in which animal books are "stretched" to include art projects, creative dramatics, music, science activities, writing ideas, and displays. In *Story Stretchers for the Primary Grades*, pages 124-158.

*The Funny Songbook*. Esther Nelson.

See sections entitled "Going Buggy," "Ask the Animals," and "The Best of the Beasts" for some silly animal songs.

"Bats"

An entire unit about this useful, misunderstood creature includes information, activities, and reproducibles. In *Copycat Magazine*, volume 11, number 1, September/October 1995, pages 4-12.

"Wolves -- Wicked or Wonderful?"

Annotated book list with activities by Marilyn Carpenter in *Book Links* magazine, volume 3, number 5, May 1994, pages 14-18.

"Whales"

Annotated book list with activities by Pamela Miller Ness in *Book Links* magazine, volume 4, number 5, May 1995, pages 33-38.







# "Animal Banter" Craft Idea

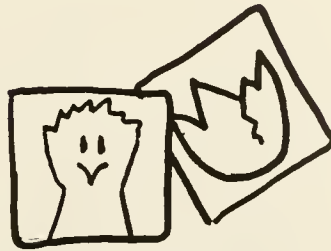


## POP-UP ANIMAL PUPPETS

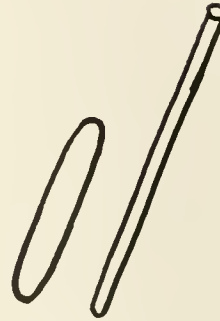
You will need:



toilet paper tube

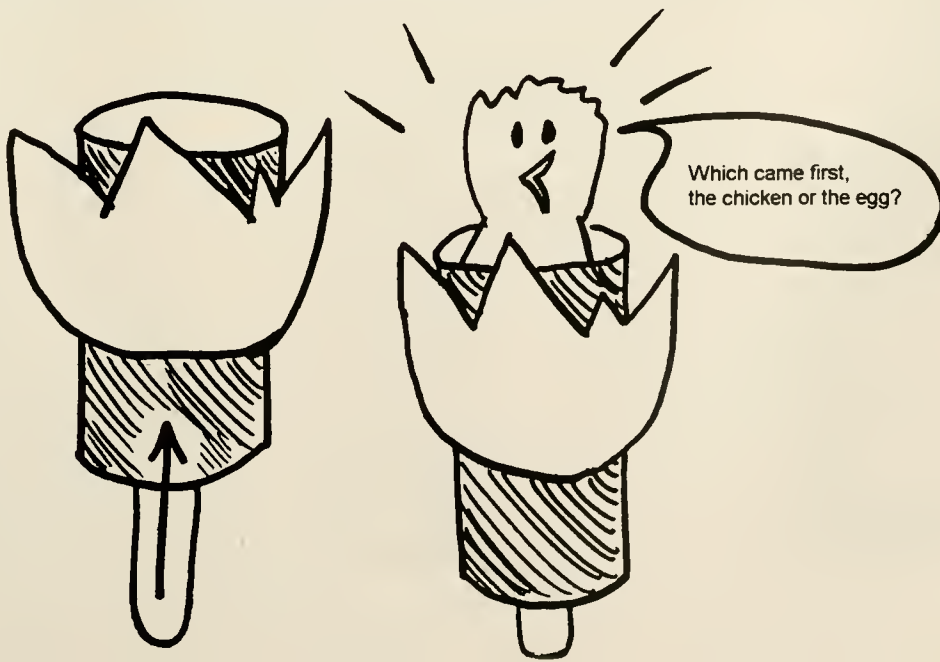


poster board and  
markers or paints



popsicle stick  
or straw

1. Make an animal out of poster board and markers or paints. Make sure the animal is skinny enough to slide in and out of the toilet paper tube.
2. Decorate the toilet paper tube like the animal's habitat. For example, waves and seaweed for an octopus, or trees and leaves for a dinosaur.
3. Attach the straw or popsicle stick to the animal, slide it into the tube, and you are ready for your puppet show!





## ANIMAL BANTER



### Word Hunt

Use the list to find the hidden animal communication words.  
They may be horizontal, vertical, diagonal, backwards, or forwards.

S N A R L J D I K E Z S H J A R R U P D J S F A B F  
D G M T H G I L G N I K F I R E F L Y O H S N A D F  
A Y S G N O S A N U I U D E C A M I R G S E C K W T  
L E F Y B N P U O D A N C E L A C W A F G T E D V K  
A G C Z X M L U A E O K G R O W L H Z C V H U G I C  
S A H S L I A T G N I G G A W G D S E R Y S A R J O  
P U A E F H Y U N S H D E T S W D A G Y S G N M E W  
P G M V L D F G I I O X V T E P M U R T M S M I L E  
X N E L K W I O K E W H A L E S S T T O A H K B C R  
L A L O S J K A C M L E G E F L S F K U S I O D G M  
A L E W H J O O A S B E E S E B T T R C Y A A C U W  
J Y O K S R E D U P P H E N M M H K M H F T U O I P  
Z D N O C S T U Q G K R I A M G R O O M I N G H W R  
P O H E H S F G Y P L S X K C V V K S Y T M E M O F  
F B P M L I O Z E F K P H E R O M O N E S W G F I P

### Word List

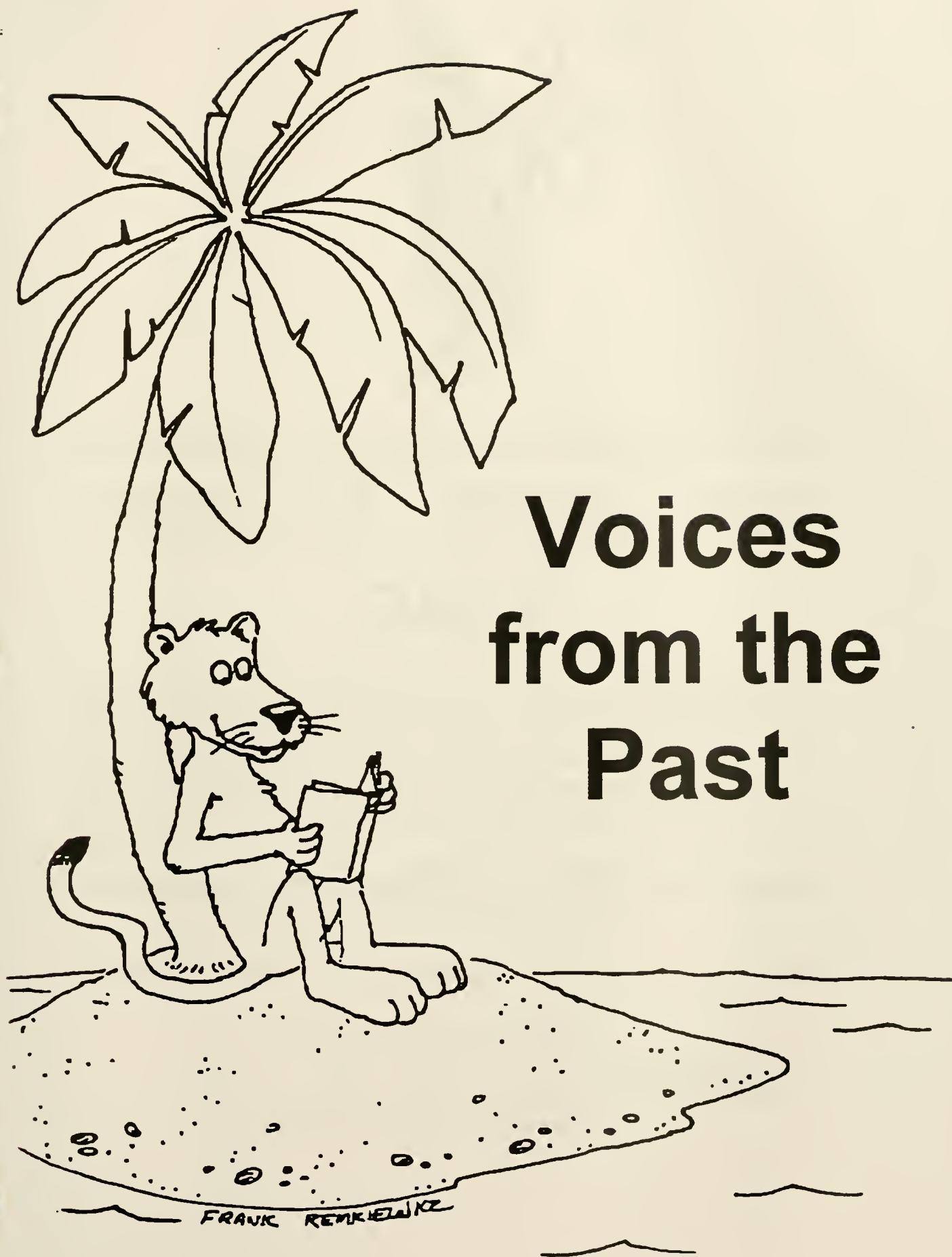
SONGS  
CROAK  
GROOMING  
SNARL  
FIREFLY  
GRIMACE  
RATTLESNAKE  
DISPLAY  
COWER  
WOLVES

BEEES  
PHEROMONES  
SMILE  
POSTURE  
SKUNK  
WHALES  
HOWL  
TRUMPET  
DANCE  
WAGGING TAILS

QUACKING  
TOUCH  
BODY LANGUAGE  
KOKO  
DOG  
SCENT  
PURR  
HUG  
CHAMELEON  
GROWL



# **Voices from the Past**









# მოპურსტუზნკყძწჳბკჟჳგჳტჳმოპურს **VOICES FROM THE PAST**

. . . is about communication of the distant past : prehistoric times, ancient Egypt, and Medieval times, for example. Communication methods from the past often seem mysterious and intriguing to us now. The stories and activities to follow contain hieroglyphics, cave paintings, and mummies, to name a few of the fascinating details. Other stories simply possess an antiquated element of one sort or another.

მოპურსტუზნკყძწჳბკჟჳგჳტჳმოპურს

**VIRTUAL REALITY** (storytelling, presentations, read-alouds)

"How Anansi Got the Stories"

Story about the ancient African origin of storytelling. TELL as a CALL AND RESPONSE story. In *Joining In*, pages 75-88.



*Pepi and the Secret Names.* Jill Paton Walsh.

An ancient Egyptian father and son collaborate to paint animal decorations on a prince's tomb. Story includes six secret hieroglyphic names to solve. READ ALOUD or TELL with black cutout "hieroglyphs" on a MAGNET BOARD. Provide children with symbol key handouts and encourage their PARTICIPATION by deciphering each animal's name.

*When Clay Sings.* Byrd Baylor.

The daily life and customs of prehistoric Southwest Indian tribes are retraced from the designs on the remains of their pottery. FLIP CHART: Make each chart a black replication of one of the designs on each page. Read the poetic narrative while flipping, and follow up with a CRAFT PROJECT: have children make coiled clay pottery (use air-dry clay).

"Damon & Pythias"

Story from Ancient Greece about a ruthless king and two devoted friends. TELL this story. In *Thirty-Three Multicultural Tales to Tell* by Pleasant DeSpain, pages 43-45.

"The Magic Pot"

Familiar story of a pot that would not stop cooking, this time set in Ancient Egypt. TELL with STICK PUPPETS or FLANNELBOARD; patterns are provided. In *Acorn* magazine, volume 17, number 2 November/December 1993, pages 16-20.

*Bill and Pete Go Down the Nile.* Tomie dePaola.

Bill the crocodile and Pete, his toothbrush bird, go on a class trip to an Egypt exhibit. READ ALOUD.

*Turtle Island ABC: A Gathering of Native American Symbols.* Gerald Hausman.

An Alphabet book of traditional Native American symbols. READ ALOUD alphabet letter and word only, showing beautiful illustrations. Follow with AUDIENCE PARTICIPATION activity: In advance make alphabet cards with symbols depicted (for example, "B" with a picture of a buffalo). Write abbreviated text (suggestion: first, second, and last lines only) on the back of each card. During the program, distribute cards and have children take turns coming forward to read poetic text for each letter.

*The First Dog.* Jan Brett.

Picture book about a cave boy and his dog, brought to life by Jan Brett's characteristically bright, detailed illustrations. READ ALOUD.

*Illuminations.* Jonathan Hunt.

An alphabet book that presents scenes from Medieval life and illuminated manuscripts. READ ALOUD, just the letter and its word, showing illustrations and offering a brief explanation of the word if necessary. Instruct the audience to watch for their initials to come up. Follow with CRAFT PROJECT: Have children "illuminate" their own initials.

*Who Came Down That Road?* George Ella Lyon.

A mother and child discuss who might have traveled down an old, old road -- from pioneer settlers to prehistoric animals. READ ALOUD.



*Egyptian Polar Bear.* JoAnn Adinolfi.

A sweet story about a lonely polar bear who arrives on an iceberg in Ancient Egypt, where he becomes a royal playmate of a boy king. READ ALOUD.

*The Flame of Peace: a Tale of the Aztecs.* Deborah Nourse Lattimore.

To prevent a war, a young Aztec boy must struggle to obtain the flame of peace. Colorful Aztec folk art style illustrations. READ ALOUD.

*Hieroglyphs From A to Z: A Rhyming Book with Ancient Egyptian Stencils for Kids.* Peter Der Manuelian.

An alphabet book of Egyptian hieroglyphs. READ ALOUD the rhyming text. Present as a DRAW STORY using hieroglyph stencils that are included in the book.

"King Midas and the Golden Touch"

Traditional story about a king whose touch turns objects to solid gold. Present as a FLANNELBOARD STORY. The story and patterns are found in *Story Program Activities for Older Children*, pages 53-66.

## STATION BREAKS (poetry, jokes, riddles)



"Ozymandias"

Poem by Percy Bysshe Shelley in *Wider Than the Sky: Poems to Grow Up With* collected and edited by Scott Elledge, page 262.

"Queen Nefertiti"

Poem in *Talking Like the Rain*, page 70.



"From the Most Distant Time"

Poem by the Emperor Wu of Han in *Time is the Longest Distance* selected by Ruth Gordon, page 17.

"Drums of My Father"

Poem by Shirley Daniels in *'Til All the Stars Have Fallen* selected by David Booth, page 83.

"The Birth of a Stone"

Poem by Kwang-kyu Kim in *This Same Sky: a Collection of Poems from Around the World* selected by Naomi Shihab Nye, page 111.

"The Dragons Are Singing Tonight"

Poem in book of the same title by Jack Prelutsky, page 22.

"Where Mountain Lion Lay Down with Deer"

Poem about Laguna Pueblo in Arizona by Leslie Marmon Silko. In *Imaginary Gardens: American Poetry and Art for Young People* Edited by Charles Sullivan, page 36.

"Sphinx"

Poem by Deborah Chandra in *Eric Carle's Dragons Dragons & Other Creatures That Never Were* compiled by Laura Whipple, pages 42-43. Many other poems in this collection are about ancient mythical creatures.

*The Dinosaur Princess and Other Prehistoric Riddles.*

By David A. Adler.

*Kiss a Frog: Jokes About Fairy Tales, Knights, and Dragons.*

By Rick Walton.

### "Cave Homes"

Song lyrics to be sung to the tune of "On Top of Old Smokey." In *Raising the Roof: Children's Stories and Activities on Houses* by Jan Irving and Robin Currie, page 65.

## მოპერსტუზნკუძწკხკჟჰჱჲჳჴჵჶჷჸჹ TUNE IN LATER (booktalks, informational books, read-alones)



*In a Circle Long Ago: A Treasury of Native Lore from North America.* Nancy Van Laan.

Legends, poems, and beautiful illustrations.

*O Jerusalem.* Jane Yolen.

A poetic tribute to Jerusalem, in honor of its 3000th anniversary.

*Pyramid.* David Macaulay.

Text and black and white illustrations follow the intricate step-by-step process of the building of an ancient Egyptian pyramid.

*Gutenberg.* Leonard Everett Fisher.

An illustrated biography of Johann Gutenberg, who invented moveable type and the first printed books.



*Native American Rock Art: Messages From the Past.* Yvette La Pierre.



Petroglyphs (carved images in rock) and pictographs (rock paintings) of Native Americans are explored. Link a booktalk to a rock-painting project.

*Into the Mummy's Tomb: The Real-Life Discovery of Tutankhamen's Treasures.* Nicholas Reeves.

Includes glossy photos.

*The Same Sun Was in the Sky.* Denise Webb.

A boy and his grandfather discover rock carvings of an ancient people in the Arizona desert. Lengthy picture book.



*Aida.* Leontyne Price, reteller.

Famous opera story about an Ethiopian princess and an Egyptian general. Beautifully illustrated by Leo and Diane Dillon.

*The Winged Cat: A Tale of Ancient Egypt.* Deborah Nourse Lattimore.

A girl triumphs in a test against her lazy, wealthy opponent because she is willing to read hieroglyphic clues.

*Malu's Wolf.* Ruth Craig.

In this coming-of-age novel, a young Stone Age girl raises a wolf named Kono.



*The Rainmakers.* E. J. Bird.

An eleven-year-old boy of the ancient Anasazi tribe adopts a bear cub and has a series of adventures.

*Your Mother Was a Neanderthal.* Jon Scieszka.

The Time Warp Trio has hilarious adventures in prehistoric times.

*Aleta and the Queen: A Tale of Ancient Greece.*  
Priscilla Galloway.

Twelve-year-old Aleta serves Queen Penelope, who anxiously waits for Odysseus to return from his famous odyssey.

## ბოპერსტუზნკუძწჳბკჳპფტუბოპერს BATTERY CHARGERS (crafts, activities, displays)



### "Mummy Hunt"

Group chant and clapping activity reminiscent of "Going on a Bear Hunt." In *Raising the Roof*, page 65.

### "Pet Rock House"

Have children use small boxes and any other materials available to create imaginative houses for their pet rocks. In *This Way to Books*, pages 338-340.

### "Pharoah's Golden Mask"

Papier-mache mask, great for display. In *Masks* (Sticky Fingers Series) by Ting and Neil Morris, pages 6-7.

### "Aztec Codex"

A codex is an ancient Aztec-style fold-out picture book. Easy, made with folded paper and markers. In *The Kids' Multicultural Art Book*, pages 54-55.

### "Egyptian Paper Beads"

The beads are made with strips of magazine pages and glue. In *The Kids' Multicultural Art Book*, pages 90-91.



### "Inuit Finger Masks"

These traditional Eskimo masks are like finger puppets. Make them from poster board and soda can pop-top tabs. In *The Kids' Multicultural Art Book*, pages 26-27.

### "Time Capsule"

Suggestions for making a shoe box time capsule. In *75 Fun Things to Make and Do By Yourself* by Karen Gray Ruelle, pages 77-78.

### "Make an Impression"

Create your own fossils out of homemade dough and found objects (leaves, shells, pet's paw print). Dough recipe is included. In *Kids' Crazy Concoctions*, pages 68-70.

### "Mud Paints"

Thirty thousand year-old recipe for making paints out of dirt and cooking oil. Paint designs on rocks or paper. In *Kids' Crazy Concoctions*, page 112.

### "Puzzling Petroglyphs"

Scratch designs onto plaster of paris molds (poured into coffee can lids). In *More Than Moccasins*, pages 164-165.

### "Mummy Wrap"

Team game in which children race to wrap a team member in toilet paper. In *Glad Rags: Stories and Activities Featuring Clothes for Children* by Jan Irving and Robin Currie, page 118.





*North American Indians and Ancient Egypt.* Andrew Haslam and Alexandra Parsons.

Two books in the "Make It Work! History" series. These contain complicated craft projects that would make fantastic display items. Some examples are an Indian warrior's drum made from a flower pot or an Egyptian tunic, sandals, and wig.

*Egyptians.* Rachel Wright.

This is from the "Craft Topics" series and contains exciting display ideas. Note especially the pattern for making a miniature coffin and mummy on pages 14-19.

"Winsome Windows"

Medieval stained glass windows made from black construction paper and colored tissue paper. Craft scissors can easily replace the x-acto knife suggested in the instructions. In *Adventures in Art*, page 49.



## ԶՈՅՄԱՐՏԵԼՆԵՐԿԻՆԵՅԿՅԱՑԳԻՏԻԶՈՅՄԱՐՏ SPECIAL EFFECTS (community resources)

Native American - Invite someone to talk about his or her Native American ancestry.



Museum representative - Many museums have outreach programs for children. A program featuring prehistoric times or ancient civilizations would complement this section.

SCA Member - Invite a member of the Society for Creative Anachronism to talk about Medieval times, show costumes, demonstrate weaponry, perform music, and more.

## ԶՈՅՄԱՐՏԵԼՆԵՐԿԻՆԵՅԿՅԱՑԳԻՏԻԶՈՅՄԱՐՏ REQUEST LINE (music, recordings)

"Walk Like an Egyptian." The Bangles.  
Adult '70's song on the recording [The Bangles] *Greatest Hits*.

"King Tut." Dr. Didg.  
Humorous adult song on the recording *Out of the Woods*.

"Baby Moses." Jackie Weissman.  
Action song includes Egyptian sounds. On the recording *Sniggles, Squirrels, and Chicken Pox, Volume Two*, side two, track number eight.

## 1408 F                      COL                      16 min.                      E 7468 V                      COL                      16 min.                      E

### *Annie and the Old One*

1408 F                      COL                      16 min.                      E  
7468 V                      COL                      16 min.                      E

Explores the concepts of death and time through the story of Annie, a Navajo girl, and the grandmother, the old one. Relates the grandmother's belief that she will rejoin the earth when the new rug is taken from the loom and follows Annie's attempts to prevent the rug from being finished. BFA EDUCATIONAL MEDIA, 1976

### *Arrow to the Sun*

1420 F                      COL                      12 min.                      E

Gerald McDermott's animated interpretation of an American Indian legend about a young boy's search for his father which leads him to a dazzling voyage on an arrow to the sun. TEXTURE FILMS, 1972

### *Cats*

942 F                      COL                      16 min.                      G

Worshipped as gods in ancient Egypt, cats were valued as rat killers and guardians of the harvest in Europe. People keep cats for many reasons, among them their grace, beauty, and intelligence. LUCERNE MEDIA, 1979

### *Digging Into the Past*

1608 F                      COL                      14 min.                      EJ

In southwestern Illinois, students and archaeologists are unearthing the remains of an ancient Indian culture. Under the direction of the chief archaeologist, through sorting, chemical analysis, carbon dating, and examination in various laboratories, the on-site students share the information being provided about Honeywell culture from 300 BC - 300 AD. PERSPECTIVE FILMS, 1976

*Geronimo Jones*

1725 F                      COL                      21 min.                      EIJHA

A young Indian boy is caught between two worlds—his Indian heritage and the world created by the white man. His grandfather gives him a treasured Apache medallion. He goes on an after-school expedition to town and a white storekeeper persuades him to trade the used medallion for a used television set. Instead of bringing joy to his grandfather, a Western they watch on the set depicts "bad" Indians being wiped out by the United States Cavalry, bringing grief to the old man and the boy. LEARNING CORP OF AMERICA, 1970.

*Gilberto's Mayan Dream*

1315 F                      COL                      25 min.                      E

To see the fabled temples and palaces of the ancient Mayan city to Tikal is the dream of 14-year-old Gilberto Leopoldo. Gilberto's dream becomes reality when his cloth is sold at the marketplace and his father uses the money to take his son to see the ancient ancestral ruins of Tikal. (WORLD CULTURE AND YOUTH) CORONET FILM & VIDEO, 1981

*Indians of the Northwest*

4656 V                      COL                      60 min.                      JHA

The majestic world of America's Northwestern Indian comes to life in this portrait of a diverse people whose timeless contributions continue to enrich our lives. Discover the origins of the totem pole, and see how it became a universal symbol of Indian culture. Examine the Indian legends passed down through the ages -- like the story of Mt. Mazama's eruption, which occurred over 7,000 years ago. Retrace the roots of Ming Dynasty porcelains found in prehistoric villages, suggesting a link with China predating arrival of the first Europeans. (ANCIENT AMERICA) WEHMAN VIDEO, 1995





*The Island of Drums*

|      |   |     |         |   |
|------|---|-----|---------|---|
| 462  | F | COL | 27 min. | G |
| 3785 | T | COL | 27 min. | G |
| 463  | V | COL | 27 min. | G |

In order to call his men to council, an island chief sent his son, Nama, to bring back a drum from the island of Drums. Upon choosing the drum, he did not thank the Drum Chief, who was very angered. From then on, the island chief called his men to council with a stick and log, leaving the drum outside his tent as a reminder to Nama of the importance of good manners. (STORYBOOK INTERNATIONAL) JOURNAL FILMS, 1982

*King Solomon's Mines*

|      |   |     |         |    |
|------|---|-----|---------|----|
| 6038 | V | COL | 50 min. | EI |
|------|---|-----|---------|----|

A robust adventurer leads a Safari into darkest Africa in search of ancient, treasure-filled diamond mines in this animated feature for children. (LITERARY CLASSICS) FILM IDEAS, 1989

*The Mystery of the Pyramids*

|       |   |     |         |     |
|-------|---|-----|---------|-----|
| 11342 | V | COL | 23 min. | EIJ |
|-------|---|-----|---------|-----|

Animated look back in time to the days of the pharaohs and the building of the pyramids. A visit with Inhotep, the architect of the pyramids, reveals the symbolism the pyramids had to Egyptians of pharaoh's time. BARR FILMS, 1990

*Night Ferry*

|      |   |     |         |   |
|------|---|-----|---------|---|
| 2248 | F | COL | 62 min. | E |
|------|---|-----|---------|---|

Jeff, Nick, and Carol discover a plot to smuggle the stolen mummy of an Egyptian boy-king and jewel studded case among a consignment of show window dummies. (CHILDREN'S FILM FOUNDATION) LUCERNE MEDIA, 1979

*Reading Rainbow #42: Rumpelstiltskin*

|      |   |     |         |     |
|------|---|-----|---------|-----|
| 9162 | V | COL | 28 min. | PEI |
|------|---|-----|---------|-----|

Host LeVar Burton visits a Renaissance Festival. Viewers experience what it was like to live in the days of lords, kings and queens, and knights in shining armor. (READING RAINBOW) GPN, 1987.



*Reading Rainbow #99: And Still the Turtle Watched*

10594 V            COL            30 min.            PEI

This Native American tale recounts the timeless message of our responsibility to nature and our environment. (READING RAINBOW) GPN, 1993.

*Reading Rainbow #54: Mummies Made in Egypt*

9141 V            COL            28 min.            PEI

Viewers are invited to take an in-depth look at the ancient and fascinating world of mummies in *Mummies Made in Egypt*. Host LeVar Burton visits the Museum of Fine Arts in Boston where the art of conserving Egyptian artifacts is explored. Through the use of CAT scan technology, viewers also see what a mummy looks like after thousands of years. (READING RAINBOW) GPN, 1988

*Stanley and the Dinosaurs*

4601 F            COL            16 min.            EI

4741 V            COL            16 min.            EI

Stanley is no ordinary caveman. He doesn't mind being different, but the other cavemen become angry and banish him from their cave. When Stanley saves them from angry dinosaurs, the other cavemen decide that being different may not be so terrible after all. A story in three dimensional animation by John Matthews. CHURCHILL FILMS, 1989

*Tall Time Tales*

6009 F            COL            8 min.            IJHA

8409 V            COL            8 min.            IJHA

Animator Faith Hubley creates a world inhabited by kids, dinosaurs, and the spirits of a dream, where exotic rhythms merge with the fleeting shadows of Egyptian, African, Aboriginal, and Native American culture. PYRAMID FILMS, 1992

# ԸՈՅՄՐՏԵՄՆԿԿԸՎՅԻՃՅՑԺԵԸՈՅՐՏ DON'T TOUCH THAT DIAL (additional professional resources)

## "Mummy"

An entire chapter that includes background about ancient Egypt, display ideas, patterns, and a book list. In *Fanfares: Programs for Classrooms and Libraries* by Jan Irving, pages 12-28.

## Pyramid Action Pack

A kit produced by Dorling Kindersley that contains a scale model of a pyramid, a poster, a board game, and a hieroglyph decoder, to name a few of the goodies included.

## "Ancient Egypt: The Gift of the Nile"

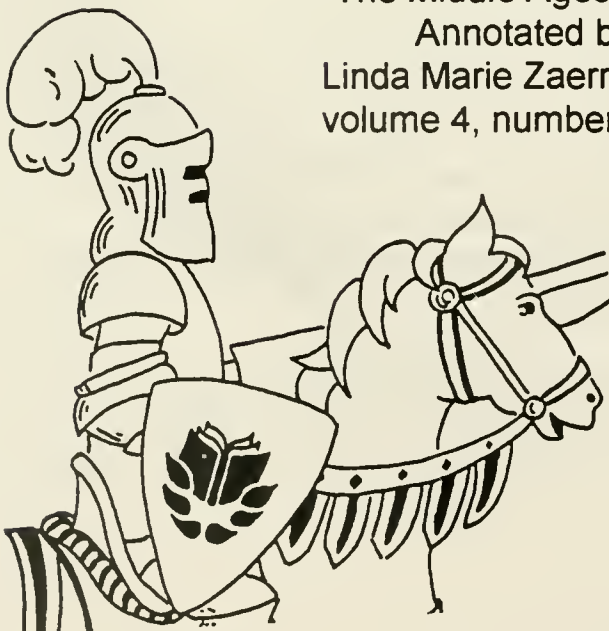
This unit includes crafts, worksheets, and information. In *The Intermediate Mailbox* magazine, volume 16, number 4, August/September 1994, pages 20-26.

## "Egypt"

Annotated book list and resources list by Kay Weisman in *Book Links* magazine, volume 4, number 4, March 1995, pages 53-60.

## "The Middle Ages"

Annotated book list by Stanley Steiner and Linda Marie Zaerr in *Book Links* magazine, volume 4, number 2, November 1994, pages 11-15.

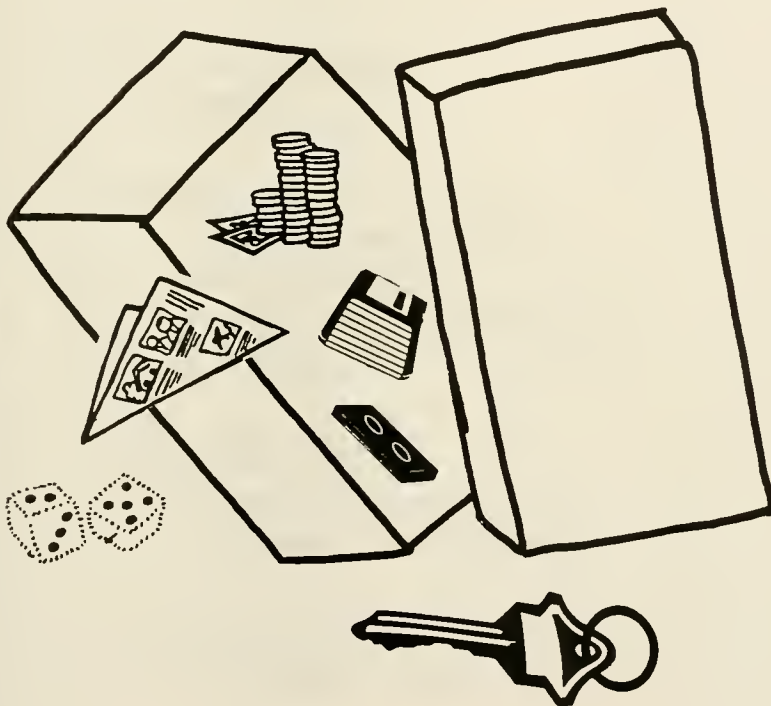


# "Voices From the Past" Craft Idea



## TIME CAPSULE

Children can decorate their own shoe boxes, fill them with items that represent our daily lives, and bury them in the ground.



Items to pack into a time capsule . . .

or:

What would be interesting for someone to see 100 years from now?

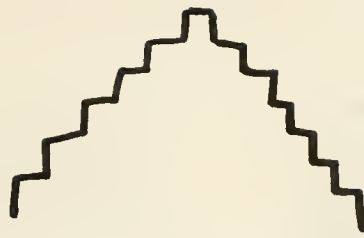
photograph  
newspaper clipping  
a toy  
a letter about yourself  
money  
a music cassette  
a video

1. Decorate your shoe box capsule.
2. Fill your capsule.
3. Seal it closed with string or tape.
4. Bury it!

5. Wait ten years then dig it up, or leave it there for someone else to find 100 years from now.







# ကဒ်ရှုကွဲ Word Pyramids ဟုဒ်နုယုသ်

Use the clues to fill in the blanks.

Add one letter to each answer to come up with the next answer.

## PYRAMID ONE

1. The fifteenth letter of the alphabet.

\_\_\_\_\_

2. Opposite of "off."

\_\_\_\_\_

3. An elephant weighs at least a \_\_\_\_\_.

\_\_\_\_\_

4. Before you dial a number on the phone, you must first hear the dial \_\_\_\_\_.

\_\_\_\_\_

5. Prehistoric people made tools out of this.

\_\_\_\_\_

## PYRAMID TWO

1. This letter is the name that everyone calls him/herself.

\_\_\_\_\_

2. When you see a friend, you wave and say, "\_\_\_\_!"

\_\_\_\_\_

3. An ancient, slow motion exercise is called "tai-\_\_\_\_\_."

\_\_\_\_\_

4. The part of your face under your mouth.

\_\_\_\_\_

5. A country on the opposite side of the world from America.

\_\_\_\_\_





# WORDLES ...

## What do they SAY???



Figure out what each word picture really says. Example:

stand  
I

says "I understand."

① TOUCH = "Touchdown"

② CYCLE  
CYCLE  
CYCLE = "Tricycle"

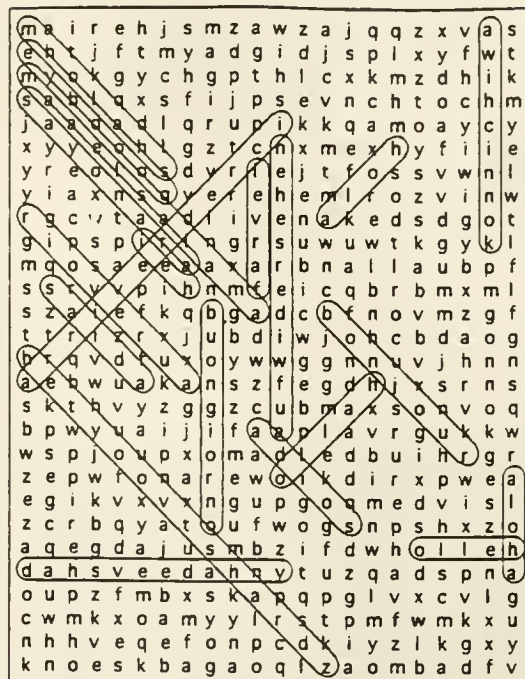
③ Sand = "Sand box"

④ man  
board = "man overboard"

⑤ ECNALG = "backward glance"

⑥ roads = "crossroads"

## Hello and Goodbye in Different Languages



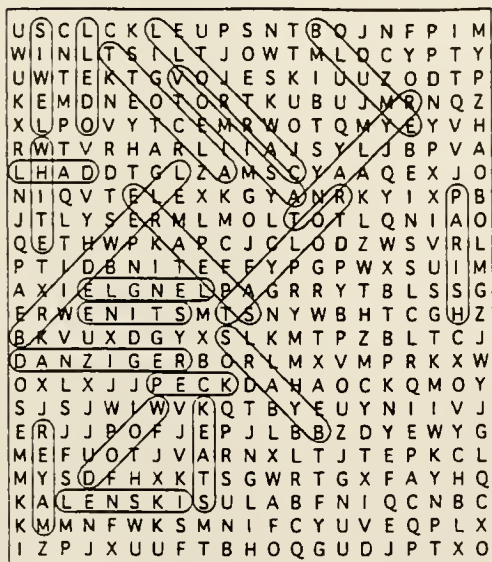
hello  
goodbye  
hola  
adios  
bonjour  
au revoir  
buongiorno

arrivederci  
hallo  
aufwidersehen  
hei  
farvel  
zdrahstvooyteh  
dahsveedahny

shalohm  
saida  
maaelalama  
aloha  
konnichiwa  
sayonara

## Crazy Colors

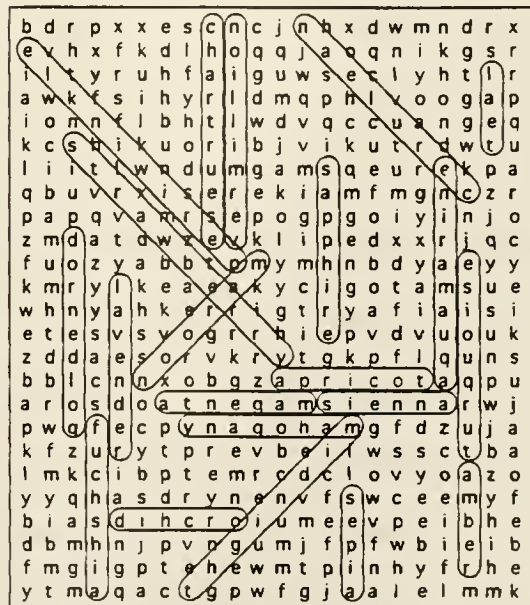
### Authors of Books that We Love



STINE  
BLUME  
PECK  
PARISH  
BRIDWELL  
MAYER  
WOOD  
CARROLL

ALCOTT  
LEWIS  
WHITE  
ASIMOV  
DAHL  
RYLANT  
LENSKI

LENGLE  
TAYLOR  
KEATS  
DANZIGER  
BYARS  
SPEARE  
ODELL



fuchshia  
strawberry  
goldenrod  
sapphire  
cerulean  
sepia  
apricot

aquamarine  
sienna  
teal  
mahogany  
orchid  
vermillion  
chartruese

lavender  
periwinkle  
magenta  
turquoise  
amber  
maroon  
midnight



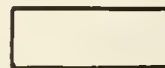
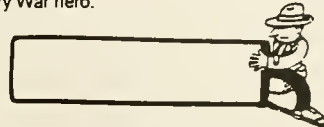
## Over the Wire Puzzle-Phone

Cut on the heavy lines, then try to arrange the pieces into a picture.



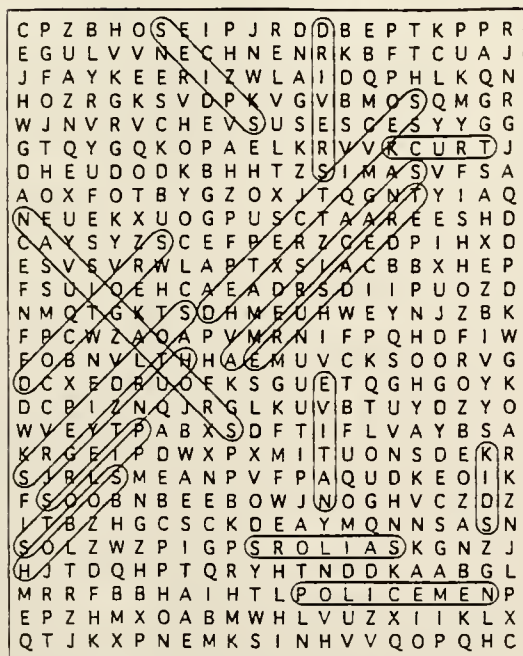
## Super Decoder

Cut out the two rectangular windows on the top half of this page. Fold the page exactly in half, top to bottom. The decoder should reveal the name of a Revolutionary War hero.



AQPOBIGDRDRCAI  
ZPAULRENENOHIT  
LHERSEBRKVRIEH  
CAOEFREVEREPE  
RLMPQATLBAYJCP  
ZRLMBDCXWFHKM

## Who Uses Code Talk?



NATIVE  
AMERICANS  
SPIES  
SOLDIERS  
KIDS  
DETECTIVES

SAILORS  
PILOTS  
TRUCK  
DRIVERS  
NAVIGATORS

HOBOS  
DOCTORS  
POLICEMEN  
TREASURE  
HUNTERS

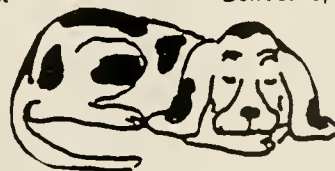
## MIXED MESSAGES

Match each phrase to its IDIOM (An idiom is a group of words with a hidden meaning). The first one is done for you.

### IDIOM

### WHAT IT MEANS!

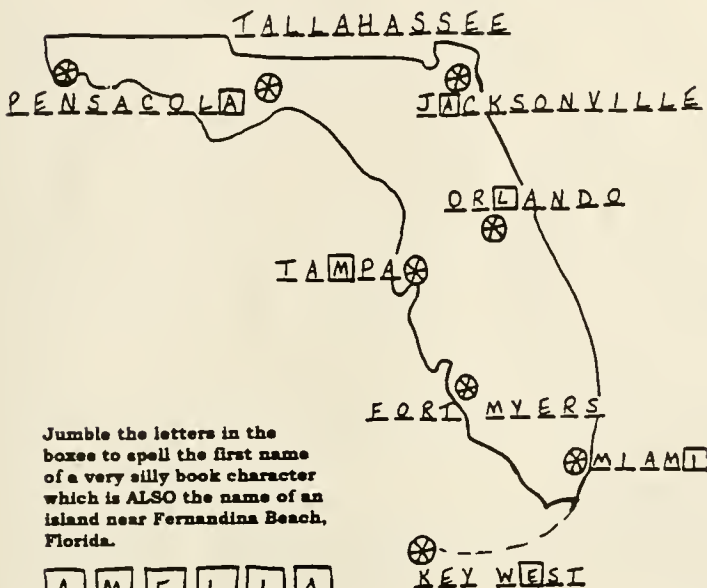
- |                        |                           |
|------------------------|---------------------------|
| Break a leg!           | Do homework.              |
| Go fly a kite!         | Thirteen                  |
| Monkey business        | Person who spoils the fun |
| Down the hatch!        | Silliness; fooling around |
| Hit the books          | Leave me alone!           |
| Let sleeping dogs lie. | To swallow in one gulp    |
| Baker's dozen          | Good Luck!                |
| Wet blanket            | Don't stir up trouble!    |







Write the names of Florida cities  
on the dashed lines.



**Jumble the letters in the boxes to spell the first name of a very silly book character which is ALSO the name of an island near Fernandina Beach, Florida.**



Animal Barrier  
WORD HUNT

S N A R L G D                S                R R U P D  
                        I                K F I R E F L Y O  
S G N O S                U E C A M I R G S  
E                P                D A N C E                T  
G C                L                K G R O W L                H U G C  
A H S L I A T G N I G G A W                R O  
U A E                Y N H T                E W  
G M V                I O T E P M U R T                S M I L E  
N E L                K W H A L E S                O R  
A L O                A C L E                U  
L E W                O A B E E S                C  
Y O                R U                N                K H  
D N C                Q                A G R O O M I N G  
O                K                K  
B                P H E R O M O N E S



ကဗျာရပ်တံ့ Word Pyramids ဖြစ်ပေသည်။

Use the clues to fill in the blanks.

Add one letter to each answer to come up with the next answer.

## PYRAMID ONE

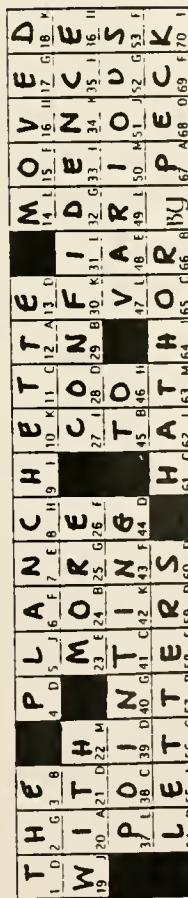
1. The fifteenth letter of the alphabet
2. Opposite of "off."
3. An elephant weighs at least a \_\_\_\_\_
4. Before you dial a number on the phone, you must first hear the dial \_\_\_\_\_
5. Prehistoric people made tools out of this.

O  
ON  
ION  
TONE  
STONE

## PYRAMID TWO

1. This letter is the name that everyone calls him/herself.
2. When you see a friend, you wave and say, "\_\_\_!"
3. An ancient, slow motion exercise is called "tai-\_\_\_"
4. The part of your face under your mouth.
5. A country on the opposite side of the world from America.

I  
HI  
CHI  
CHIN  
CHINA



**CUES:** Answer the clues given below. Then put each letter in the appropriate box above. You may also work backwards if you have a word in the crossic figured out, find where it goes in the clues below with the letter of the clue in the box. The finished crossic is a quote from a book about a girl with very special powers of communication - with people who lived hundreds of years ago. The last four squares of the puzzle form the last name of the author of this book.

## SEANCE

53 58 6 43 69 26  
**F. SEANCE**

## g. THUNDER

[illegible]

H. COVE  
8 46 16 36 Craven ---

**CHECK** When ghouls are out, --- the locks!

J. H O W L      How werewolves communicate  
64 51 19 5

K F I E N D. A bad guy, not a friend!  
30 42 10 34 18

**L V A M P I R E**  
47 62 14 37 31 49 55

M. HIT Some say Good  
22 50 63 molder ---

**HILL** Some say Goosebumps books are a  
22 50 63 monster ...

DO YOU KNOW THE TITLE OF THIS BOOK?





## Master Bibliography / Index

The following Bibliography/  
Index includes books and sound  
recordings contained in this manual.  
Items are listed by title in alphabetical order.  
ISBN's and item numbers may be hyphenated  
to an abbreviation in capital letters. The  
abbreviations are defined as follows:

PLB=library binding

PBK=paperback

BIG=big book format

BR=Braille

RC=recorded book

CBF=cassette book Florida

Page references for items in the manual are  
indexed in parentheses starting at the end of  
the first line of each entry.

FRANK REMKOWSKI



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